COMMANDS:

```
flex lang.lxi
bison -d lang.y
gcc lex.yy.c lang.tab.c -o parser.exe
./parser.exe<p1.txt
```

Lang.y

```
%{
    #include <stdio.h>
    #include <stdlib.h>
    #include <string.h>
    #define YYDEBUG 1
    int production_string[300];
    int production_string_length = 0;
    void addToProductionString(int production_number) {
         production_string[production_string_length++] = production_number;
    }
    void printProductionString() {
        int index;
        for(index = production_string_length - 1; index >= 0; index--){
             printf("P%d ---> ", production_string[index]);
        }
        printf("\n");
    }
%}
```

%token READ
%token START
%token WRITE
%token IF
%token ELSE
%token FOR
%token WHILE
%token BREAK
%token INT
%token STRING
%token CHAR
%token LIST
%token RETURN
%token IDENTIFIER
%token CONSTANT
%token ATRIB
%token EQ
%token NE
%token LT
%token LE
%token GT
%token GE
%token ASIGN
%left ADD SUB
%left DIV MOD MUL
%left OR

```
%left AND
%left NOT
%token ADD
%token ADDEQ
%token SUB
%token SUBEQ
%token DIV
%token DIVEQ
%token MOD
%token MUL
%token OPEN_CURLY_BRACKET
%token CLOSED_CURLY_BRACKET
%token OPEN_ROUND_BRACKET
%token CLOSED_ROUND_BRACKET
%token OPEN_RIGHT_BRACKET
%token CLOSED_RIGHT_BRACKET
%token COMMA
%token SEMI_COLON
%start program
%%
program : START compound_statement {addToProductionString(1);}
```

```
compound_statement : OPEN_CURLY_BRACKET statement_list CLOSED_CURLY_BRACKET
{addToProductionString(2);}
statement list: statement
                              {addToProductionString(3);}
    | statement statement_list {addToProductionString(4);}
statement : simple_statement {addToProductionString(5);}
    | struct_statement {addToProductionString(6);}
simple_statement : assign_statement {addToProductionString(7);}
    | io_statement
                         {addToProductionString(8);}
    | declaration
                        {addToProductionString(9);}
struct_statement : compound_statement {addToProductionString(10);}
    | if statement
                         {addToProductionString(11);}
    | while_statement
                        {addToProductionString(12);}
    | for_statement
                          {addToProductionString(13);}
assign_statement : IDENTIFIER ASIGN expression SEMI_COLON
                                                           {addToProductionString(14);}
    | indexed_identifier ASIGN expression SEMI_COLON
                                                       {addToProductionString(15);}
io_statement : read_statement {addToProductionString(16);}
    | write_statement {addToProductionString(17);}
read_statement: READ OPEN_ROUND_BRACKET IDENTIFIER CLOSED_ROUND_BRACKET SEMI_COLON
{addToProductionString(18);}
    READ OPEN_ROUND_BRACKET indexed_identifier CLOSED_ROUND_BRACKET SEMI_COLON
{addToProductionString(19);}
```

```
write_statement: WRITE OPEN_ROUND_BRACKET id CLOSED_ROUND_BRACKET SEMI_COLON
{addToProductionString(20);}
if statement: IF OPEN ROUND BRACKET condition statement CLOSED ROUND BRACKET
compound_statement
                               {addToProductionString(21);}
    | IF OPEN_ROUND_BRACKET condition_statement CLOSED_ROUND_BRACKET
compound_statement ELSE compound_statement {addToProductionString(22);}
for_statement: FOR OPEN_ROUND_BRACKET assign_statement condition SEMI_COLON
assign_statement CLOSED_ROUND_BRACKET compound_statement {addToProductionString(23);}
while_statement: WHILE OPEN_ROUND_BRACKET condition_statement CLOSED_ROUND_BRACKET
                       {addToProductionString(24);}
compound statement
condition statement : condition
                                {addToProductionString(25);}
    | condition logical condition {addToProductionString(26);}
expression : CONSTANT
                          {addToProductionString(27);}
    | number_expression {addToProductionString(28);}
number_expression : CONSTANT
                                          {addToProductionString(29);}
    | CONSTANT operator number_expression
                                               {addToProductionString(30);}
    | IDENTIFIER
                                {addToProductionString(31);}
    | IDENTIFIER operator number expression
                                              {addToProductionString(32);}
id: IDENTIFIER
                     {addToProductionString(33);}
    | CONSTANT
                     {addToProductionString(34);}
    | indexed identifier {addToProductionString(35);}
indexed identifier: IDENTIFIER OPEN RIGHT BRACKET INT CLOSED RIGHT BRACKET
{addToProductionString(36);}
```

```
declaration: type IDENTIFIER SEMI_COLON
                                            {addToProductionString(37);}
                        {addToProductionString(38);}
type : simple_type
    array_declaration
                        {addToProductionString(39);}
simple_type: INT
                    {addToProductionString(40);}
    | STRING
                 {addToProductionString(41);}
    | CHAR
                {addToProductionString(42);}
array_declaration : LIST LT simple_type GT
                                           {addToProductionString(43);}
condition: expression relation expression
                                          {addToProductionString(44);}
    ;
relation : LT {addToProductionString(45);}
    | LE {addToProductionString(46);}
    | EQ {addToProductionString(47);}
    | NE {addToProductionString(48);}
    GT {addToProductionString(49);}
    GE {addToProductionString(50);}
logical : AND {addToProductionString(51);}
    OR {addToProductionString(52);}
operator: ADD
                   {addToProductionString(53);}
    | MUL
                {addToProductionString(54);}
    | MOD
                {addToProductionString(55);}
    | SUB
               {addToProductionString(56);}
    | DIV
              {addToProductionString(57);}
```

```
yyerror(char *s)
 printf("%s\n", s);
}
extern FILE *yyin;
main(int argc, char **argv)
{
 if(argc>1) yyin = fopen(argv[1], "r");
 if((argc>2)&&(!strcmp(argv[2],"-d"))) yydebug = 1;
 if(!yyparse()) printProductionString();
}
Lang.lxi
```

```
%option noyywrap
%{
#include <stdio.h>
#include <string.h>
#include "lang.tab.h"
int lines = 0;
%}
              [0-9]
DIGIT
              \"[a-zA-Z0-9_]*\"
WORD
                      [+-]?[1-9][0-9]*
INTEGER
              \'[a-zA-Z0-9_]\'
CHARACTER
CONSTANT
              {WORD}|{INTEGER}|{CHARACTER}|{DIGIT}
```

```
%%
read
         {printf( "Reserved word: %s\n", yytext); return READ;}
          {printf( "Reserved word: %s\n", yytext); return WRITE;}
print
if
            {printf( "Reserved word: %s\n", yytext); return IF;}
else
          {printf( "Reserved word: %s\n", yytext); return ELSE;}
for
            {printf( "Reserved word: %s\n", yytext); return FOR;}
while
          {printf( "Reserved word: %s\n", yytext); return WHILE;}
int
            {printf( "Reserved word: %s\n", yytext); return INT;}
         {printf( "Reserved word: %s\n", yytext); return CHAR;}
char
MAIN
          {printf( "Reserved word: %s\n", yytext); return START;}
{IDENIFIER}
                  {printf( "Identifier: %s\n", yytext); return IDENTIFIER;}
{CONSTANT}
                  {printf( "Constant: %s\n", yytext ); return CONSTANT;}
";"
          {printf( "Separator: %s\n", yytext ); return SEMI_COLON;}
          {printf( "Separator: %s\n", yytext ); return COMMA;}
"{"
          {printf( "Separator: %s\n", yytext ); return OPEN_CURLY_BRACKET;}
"}"
          {printf( "Separator: %s\n", yytext ); return CLOSED_CURLY_BRACKET;}
"("
          {printf( "Separator: %s\n", yytext ); return OPEN_ROUND_BRACKET;}
")"
          {printf( "Separator: %s\n", yytext ); return CLOSED_ROUND_BRACKET;}
"["
          {printf( "Separator: %s\n", yytext ); return OPEN_RIGHT_BRACKET;}
"]"
          {printf( "Separator: %s\n", yytext ); return CLOSED_RIGHT_BRACKET;}
          {printf( "Operator: %s\n", yytext ); return ADD;}
          {printf( "Operator: %s\n", yytext ); return ADDEQ;}
```

```
"_"
          {printf( "Operator: %s\n", yytext ); return SUB;}
"-="
          {printf( "Operator: %s\n", yytext ); return SUBEQ;}
"*"
          {printf( "Operator: %s\n", yytext ); return MUL;}
"/"
          {printf( "Operator: %s\n", yytext ); return DIV;}
"/="
          {printf( "Operator: %s\n", yytext ); return DIVEQ;}
"%"
          {printf( "Operator: %s\n", yytext ); return MOD;}
"<"
          {printf( "Operator: %s\n", yytext ); return LT;}
"<="
        {printf( "Operator: %s\n", yytext ); return LE;}
">"
          {printf( "Operator: %s\n", yytext ); return GT;}
">="
        {printf( "Operator: %s\n", yytext ); return GE;}
"!="
        {printf( "Operator: %s\n", yytext ); return NE;}
"=="
        {printf( "Operator: %s\n", yytext ); return EQ;}
"="
          {printf( "Separator: %s\n", yytext ); return ASIGN;}
[\t]+ {}
[\r\n]+ {lines++;}
[+-]?0[0-9]*
                        {printf("Illegal integer at line %d\n", lines); return -1;}
[0-9]+[a-zA-Z_]+[a-zA-Z0-9_]* {printf("Illegal identifier %d\n", lines); return -1;}
\'[a-zA-Z0-9]{2,}\'
                         {printf("Character of length >= 2 at line %d\n", lines); return -1;}
                  {printf("Lexical error\n"); return -1;}
```

p1.txt

```
MAIN {
  int a;
  int b;
  int r;
  read(a);
  read(b);
  r = 20;
  while (r > 0) {
    a = a + b;
    b = b + r;
    r = r - 1;
}
print(a);
}
```