

Topic : Vehicle Rental System

Group no : MLB\_03.01\_05

Campus : Malabe / Metro / Matara / Kandy / Kurunegala / Kandy / Jaffna

## **Submission Date:**

We declare that this is our own work, and this Assignment does not incorporate without acknowledgment any material previously submitted by anyone else in SLIIT or any other university/Institute. And we declare that each one of us equally contributed to the completion of this Assignment.

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Object Oriented Concepts—IT1050 – Assignment 2

B.Sc. (Hons) in Information Technology

## Exercise 2

1) Draw CRC cards for the classes you have identified in Exercise 1. Identify the Responsibilities and Collaborations of each class. You can further refine your classes by analyzing the requirements further.

Class name: Guest	
Responsibilities	Collaborations
Register to the system	

Class name: Vehicle	
Responsibilities	Collaborations
Add vehicle	
Delete vehicle	
Update vehicle	
Display vehicle	

Class name: Driver	
Responsibilities	Collaborations
Register to the system	
View registration details	
Update registration details	

Class name: Customer	
Responsibilities	Collaborations
Login to the system	
View registration details	
Update registration details	

Class name: Reservation	
Responsibilities	Collaborations
Add reservation	
Validate reservations	Vehicle
Cancel reservation	

Class name: Payment	
Responsibilities	Collaborations
Get payment details	
Validate payment details	
Calculate payment	Reservation, Vehicle, Customer

Class name: Report	
Responsibilities	Collaborations
List of rented vehicles	Vehicle
List of Customers	Customer
List of Returned vehicles	Vehicle

Class name: Feedback	
Responsibilities	Collaborations
Store feedback	
View feedback	

## Exercise 3

Draw the class diagram for the classes you have identified in your scenario. You need to use proper UML notations to draw the class diagram. Show the necessary relationships among classes using UML notations. Include the attributes and the methods in the classes.

