

MATH 222: Week 4

Sarah Randall

Last updated: May 25, 2017

Contents

1	§14.5 Chain Rule	1
1.1	Chain rule and implicit functions	3
1.2	Implicit function theorem	4
1.3	Directional Derivative	5
1.4	The Gradient Vector	6
2	§14.7 Maximum and Minimum Values	8
3	§14.8 Lagrange Multipliers	8

1 §14.5 Chain Rule

The chain rule in 1-dimension is as follows:

For an equation $y = f(x(t))$

$$\frac{dy}{dt} = \frac{df}{dx} \frac{dx}{dt}$$

Example. If $y = (x(t))^2$ and $x(t) = \ln 1 + t$

$$\frac{dy}{dt} = \frac{dy}{dx} \frac{dx}{dt} = 2x \frac{1}{1+t} = \frac{2 \ln 1 + t}{1+t}$$

Example. Suppose $f(x, y) = xy + x^2 + y$

$$x(t) = \ln 1 + t, \quad y(t) = e^{t^2}$$

Turn $f(x, y)$ into a function $g(t)$ with only the time parameter.

$$g(t) = f(x(t), y(t)) = \ln 1 + te^{t^2} + (\ln 1 + t)^2 + e^{t^2}$$

$$\frac{dg}{dt} = \frac{df}{dt} = \frac{e^{t^2}}{1+t} + 2t \ln 1 + te^{t^2} + \frac{2 \ln 1 + t}{1+t} + 2te^{t^2}$$

Wherever we can, replace the values of $x(t)$, $y(t)$ with $x(t)$, $y(t)$.

$$\begin{aligned} \frac{dg}{dt} &= \frac{df}{dt} = \frac{y(t)}{1+t} + 2te^{t^2}x(t) + \frac{2}{1+t} + 2te^{t^2} \\ &= x'(t)y(t) + y'(t)x(t) + 2x'(t)x(t) + y'(t) \\ &= x'(t)(y(t) + 2x(t)) + y'(t)(x(t) + 1) \\ &= \frac{\partial f}{\partial x} \frac{dx}{dt} + \frac{\partial f}{\partial y} \frac{dy}{dt} \end{aligned}$$

In the second to last line, we use the fact that differentiating f with respect to x gives $y + 2x$ and doing the same for y gives $x + 1$.

There are two possible cases for the chain rule. Suppose in both cases we have $z = f(x, y)$. In the first case we have $x = g(t)$ and $y = h(t)$. In this case z is a differentiable function of t .

$$\frac{dz}{dt} = \frac{\partial f}{\partial x} \frac{dx}{dt} + \frac{\partial f}{\partial y} \frac{dy}{dt}$$

In the second case, $x = g(s, t)$ and $y = h(s, t)$. Then z is a differentiable function of both s and t .

$$\begin{aligned} \frac{dz}{ds} &= \frac{\partial f}{\partial x} \frac{dx}{ds} + \frac{\partial f}{\partial y} \frac{dy}{ds} \\ \frac{dz}{dt} &= \frac{\partial f}{\partial x} \frac{dx}{dt} + \frac{\partial f}{\partial y} \frac{dy}{dt} \end{aligned}$$

Example. $z = e^x \cos(x + y)$, $x = s^2t$, $y = st^2$. Find $\frac{dz}{ds}$ and $\frac{dz}{dt}$.

$$\frac{\partial z}{\partial x} = e^x(\cos(x + y) - \sin(x + y))$$

$$\frac{\partial z}{\partial y} = -e^x \sin(x + y)$$

Then we need $\frac{dx}{ds}$, $\frac{dx}{dt}$, $\frac{dy}{ds}$, $\frac{dy}{dt}$

$$\frac{dx}{ds} = 2st, \quad \frac{dx}{dt} = s^2$$

$$\frac{dy}{ds} = t^2, \quad \frac{dy}{dt} = 2st$$

So now we can find the general equations for $\frac{dz}{ds}$ and $\frac{dz}{dt}$.

$$\frac{dz}{ds} = (e^x)(\cos(x+y) - \sin(x+y))(2st) + (-e^x)(\sin(x+y))(t^2)$$

$$\frac{dz}{dt} = (e^x)(\cos(x+y) - \sin(x+y))(s^2) + (-e^x)(\sin(x+y))(2st)$$

Example. If $g(s, t) = f(s^2 - t^2, t^2 - s^2)$ and f is differentiable, show that $t\frac{dg}{ds} + s\frac{dg}{dt} = 0$.

Based on f , $x(s, t) = s^2 - t^2$ and $y(s, t) = t^2 - s^2$. Therefore we can write that $g(s, t) = f(x(s, t), y(s, t))$. We need to find $\frac{dg}{dt}$ and $\frac{dg}{ds}$ and to do this we need need to differentiate $x(s, t)$, $y(s, t)$ by both s and t .

$$\frac{dg}{dt} = \frac{\partial f}{\partial x} \frac{dx}{dt} + \frac{\partial f}{\partial y} \frac{dy}{dt} = \frac{\partial f}{\partial x}(-2t) + \frac{\partial f}{\partial y}(2t)$$

$$\frac{dg}{ds} = \frac{\partial f}{\partial x} \frac{dx}{ds} + \frac{\partial f}{\partial y} \frac{dy}{ds} = \frac{\partial f}{\partial x}(2s) + \frac{\partial f}{\partial y}(-2s)$$

If we multiply the first equation all by t and the second all by s , we get

$$t\frac{dg}{ds} = -2st\frac{\partial f}{\partial x} + 2st\frac{\partial f}{\partial y}$$

$$s\frac{dg}{dt} = 2st\frac{\partial f}{\partial x} - 2st\frac{\partial f}{\partial y}$$

Doing linear combination gives

$$t\frac{dg}{ds} + s\frac{dg}{dt} = 0$$

1.1 Chain rule and implicit functions

In 1 dimension, if we had an implicit function $F(x, y) = 0$ we would do the following to differentiate it.

$$\frac{dF}{dx}(x, y) = 0 \Rightarrow \frac{dF}{dx} \frac{dx}{dx} + \frac{dF}{dy} \frac{dy}{dx} = 0$$

$\frac{dx}{dx}$ always equals 1, so we get an equation for $\frac{dy}{dx}$.

$$\frac{dy}{dx} = \frac{-\frac{dF}{dx}}{\frac{dF}{dy}}$$

Provided that $\frac{dF}{dy}$ doesn't equal 0.

We can apply this idea to an implicit function like $F(x, y, z) = 0$ as well

$$\frac{dF}{dx} = \frac{dF}{dx} \frac{dx}{dx} + \frac{dF}{dy} \frac{dy}{dx} + \frac{dF}{dz} \frac{dz}{dx} = 0$$

Like before, $\frac{dx}{dx}$ is 1. In addition, because y is no longer a function of x we can say that $\frac{dy}{dx} = 0$. y doesn't depend on x at all. However, z does depend on x so that stays put.

$$0 = \frac{dF}{dx} + \frac{dF}{dz} \frac{dz}{dx}$$

$$\frac{dz}{dx} = \frac{-\frac{dF}{dx}}{\frac{dF}{dz}}$$

1.2 Implicit function theorem

Suppose a function $F(x, y, z)$ is defined on a sphere around a point $(a, b, c) \in \mathbb{R}^3$ satisfying $F(a, b, c) = 0$.

If F_x, F_y, F_z are continuous and $\frac{dF}{dz}$ evaluated at (a, b, c) does not equal 0, then in a neighborhood of (a, b, c) we have that the equation $F(x, y, z) = 0$ defines z as a function of x, y near (a, b, c) in this neighborhood. In addition, this function is differentiable in this area and its partial derivatives $\frac{dz}{dx} = f_x(x, y)$, $\frac{dz}{dy} = f_y(x, y)$ are given by

$$\frac{dz}{dx} = \frac{-\frac{dF}{dx}}{\frac{dF}{dz}}$$

$$\frac{dz}{dy} = \frac{-\frac{dF}{dy}}{\frac{dF}{dz}}$$

This theorem is really a test that we use to determine if we can get a tangent plane at a given point on the function. If the slope is ∞ then our equations for $\frac{dz}{dx}$, $\frac{dz}{dy}$ won't work because $\frac{dF}{dz}$ will be zero.

In class we used the example of a simple circle $x^2 + y^2 = 1$, a circle of radius 1 centered at the origin. If we choose (a, b) to be somewhere in the middle of the top-right quadrant, in this neighborhood of (a, b) we can talk about the curve as a function. There is no point in this neighborhood where the slope is ∞ . However, if we choose (a, b) to be $(1, 0)$ or $(-1, 0)$ we have a situation where the curve is not a function. We can tell this by looking at the graph of the circle but for more confusing curves we need the Implicit Function Theorem. If $f(a, b)$ has a slope of ∞ then since we're going to be dealing with the neighborhood of (a, b) , there will be points in this neighborhood that fail the vertical line test. Then we can't find

derivatives and tangent planes in this area since it's not a function here.

Example. Let $F(x, y, z) = 0$ for $F(x, y, z) = x^3 + y^3 + z^3 + 6xyz - 9$. Show that around $(1, 1, 1)$ we can define z as a function of x, y . Find the values of $\frac{dz}{dy}$ and $\frac{dz}{dx}$ at $(1, 1, 1)$.

First check if the point is on the surface. $1 + 1 + 1 + 6 - 9 = 0$, so it's on the surface. Next we need to check that $\frac{dF}{dz}$ at the point isn't 0.

$$\frac{dF}{dz} = 3z^2 + 6xy$$

Evaluating this at the point gives 9, which isn't 0. Since F is a polynomial we can also say that F_x, F_y, F_z are continuous.

By the Implicit Function Theorem, near $(1, 1, 1)$ z is a function of x, y . Now we need to find $\frac{dz}{dy}$ and $\frac{dz}{dx}$.

$$\begin{aligned}\frac{dz}{dx} &= \frac{-F_x}{F_z} = \frac{-(3x^2 + 6yz)}{3z^2 + 6xy} \Big|_{1,1,1} = -1 \\ \frac{dz}{dy} &= \frac{-F_y}{F_z} = \frac{-(3y^2 + 6xz)}{3z^2 + 6xy} \Big|_{1,1,1} = -1\end{aligned}$$

1.3 Directional Derivative

Definition. The directional derivative of $f(x, y)$ at (x_0, y_0) in the direction of a unit vector $\vec{u} = \langle a, b \rangle$ is

$$D_{\vec{u}}f(x_0, y_0) = \lim_{h \rightarrow 0} \frac{f(x_0 + ah, y_0 + bh) - f(x_0, y_0)}{h}$$

Let $g(h) = f(x_0 + ah, y_0 + bh)$ so that $g(0) = f(x_0, y_0)$.

$$g'(0) = \lim_{h \rightarrow 0} \frac{g(h) - g(0)}{h} = D_{\vec{u}}f(x_0, y_0)$$

We can rewrite this using what we know about the chain rule

$$g'(h) = \frac{\partial f}{\partial x} \frac{dx}{dh} + \frac{\partial f}{\partial y} \frac{dy}{dh}$$

We can say that $x(h) = x_0 + ah$ and $y(h) = y_0 + bh$. From this we can also say that $\frac{dx}{dh} = a$ and $\frac{dy}{dh} = b$. Substitute these into this equation.

$$g'(h) = af_x(x_0 + ah, y_0 + bh) + bf_y(x_0 + ah, y_0 + bh)$$

Set $h = 0$

$$g'(0) = af_x(x_0, y_0) + bf_y(x_0, y_0)$$

Since we had previously that $g'(0) = D_{\vec{u}}f(x, y)$, we can set these equal and get

$$D_{\vec{u}}f(x, y) = af_x(x, y) + bf_y(x, y)$$

Another common way of writing this is

$$D_{\vec{u}}f(x, y) = \langle a, b \rangle \cdot \langle f_x(x, y), f_y(x, y) \rangle$$

$D_{\vec{u}}f$ is the rate of change of f in direction \vec{u} . \vec{u} must be a unit vector because we use its coordinates in our equation. If \vec{u} isn't a unit vector, we won't get the correct answer.

Example. Compute the directional derivative of $f(x, y) = x^2 + 2y^2 + y$ at $(1, 1)$ in direction $\langle 1, 2 \rangle$

To find a, b we need to divide the coordinates of \vec{u} by the vector's length.

$$a = \frac{1}{\|\vec{u}\|} = \frac{\sqrt{5}}{5}$$

$$b = \frac{2}{\|\vec{u}\|} = \frac{2\sqrt{5}}{5}$$

Now if we just find f_x and f_y , we can find the directional derivative.

$$D_{\vec{u}} = \langle \frac{\sqrt{5}}{5}, \frac{2\sqrt{5}}{5} \rangle \cdot \langle 2x, 4y + 1 \rangle$$

Plug in the point we were given.

$$\langle \frac{\sqrt{5}}{5}, \frac{2\sqrt{5}}{5} \rangle \cdot \langle 2, 5 \rangle = \frac{12\sqrt{5}}{5}$$

This is the directional derivative at $(1, 1)$ in direction $\langle 1, 2 \rangle$.

1.4 The Gradient Vector

A question that naturally follows from this is for what $\vec{u} = \langle a, b \rangle$ do we get the largest directional derivative? If we want to maximize $\langle a, b \rangle \cdot \langle f_x(x, y), f_y(x, y) \rangle$ we should look at an identity we learned earlier in the course.

$$\langle a, b \rangle \cdot \langle f_x(x, y), f_y(x, y) \rangle = \|\langle a, b \rangle\| \|\langle f_x, f_y \rangle\| \cos(\theta)$$

We already know that the length of $\langle a, b \rangle$ is 1. $\langle f_x, f_y \rangle$ has a fixed sized. $\cos(\theta)$ is largest at $\theta = 0$. Therefore the directional derivative is largest when $\langle a, b \rangle$ is parallel to $\langle f_x, f_y \rangle$ (when the angle between them is 0). Therefore $D_{\vec{u}}f$ is maximized when $\langle a, b \rangle = \frac{\langle f_x, f_y \rangle}{\|\langle f_x, f_y \rangle\|}$.

We call this vector in the direction of the maximum change if you start at some point x_0, y_0 the gradient vector:

$$\nabla f(x_0, y_0) = \langle f_x(x_0, y_0), f_y(x_0, y_0) \rangle$$

We don't necessarily need this to be a unit vector, so we won't divide the vector by its length here like it would be in the directional derivative.

Example. Find the direction of the maximum derivative for $f(x, y) = x^2 + 2y^2 + y$ and find the value of that max derivative.

The direction of the max derivative will be the gradient vector. Find f_x , f_y and plug them into our gradient vector equation.

$$\nabla f = \langle 2x, 4y + 1 \rangle \Rightarrow \nabla f(1, 1) = \langle 2, 5 \rangle$$

This vector gives the direction (we don't really care that it's not a unit vector). However, to find the max value of the directional derivative we'll need to do:

$$D_{\vec{u}}f(x, y) = \langle a, b \rangle \cdot \langle f_x(x, y), f_y(x, y) \rangle$$

In this case, $\langle a, b \rangle$ is $\langle \frac{2}{\sqrt{29}}, \frac{5}{\sqrt{29}} \rangle$ since we want the directional derivative in this direction. We already know that $\langle f_x, f_y \rangle$ is $\langle 2, 5 \rangle$ because we already calculated these values.

$$D_{\nabla f}f(1, 1) = \frac{\langle 2, 5 \rangle}{\|\langle 2, 5 \rangle\|} \cdot \langle 2, 5 \rangle = \frac{\|\langle 2, 5 \rangle\|^2}{\|\langle 2, 5 \rangle\|} = \sqrt{29}$$

This gives us valuable information. The maximum directional derivative (directional derivative calculated at ∇f) will be

$$D_{\nabla f}f = \frac{\langle f_x, f_y \rangle}{\|\langle f_x, f_y \rangle\|} \cdot \langle f_x, f_y \rangle = \frac{\|\langle f_x, f_y \rangle\|^2}{\|\langle f_x, f_y \rangle\|} = \|\langle f_x, f_y \rangle\|$$

We can do this because of the rule we learned early in the course that the dot product of a vector and itself equals the magnitude squared of that vector.

2 §14.7 Maximum and Minimum Values

3 §14.8 Lagrange Multipliers