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Vowpal Wabbit tutorial for the Uninitiated

by Rob Zinkov on 2013.08.13

Whenever I have a classification task with lots of data and lots of features, I love throwing Vowpal Wabbit or <u>VW</u> at the problem. Unfortunately, I find the array of commandline options in vw very intimidating. The github wiki is really good, but the information you need to be productive is scattered all over the place. This is my attempt to put everything you need in one place.

Note most of this is directly cribbed from the <u>wiki</u>. So always check there for the latest instructions. Also I have only covered the arguments and options I use the most often. Check the <u>complete reference</u> on the wiki for more information.

Installation

Vowpal Wabbit is being developed rapidly enough that it is worth it to just install directly from the github repo.

```
git clone https://github.com/JohnLangford/vowpal_wabbit.git
cd vowpal_wabbit
make
```

The only dependency short of a working c++ compiler is the boost program options library. Which is fairly straightforward to get

```
sudo apt-get install libboost-program-options-dev
```

Input Format

For each of the modes vw can be run from, it expects its data in a particular format. The default mode is a SGD online learner with a squared loss function. It expects a label followed by a \mid and then pairs of features and their values separated by :. Values can be any floating point number. Features can be any string as long as it contains no whitespace, the :, or the \mid characters.

```
label | feature1:value1 feature2:value2 ...
```

Note vw also supports placing features into namespaces. In this case, if you immediately follow the | with a string all features are considered under that namespace

```
label |A feature1:value1 |B feature2:value2
```

Because of this semantics features should be at least a space away from any

As an example consider classifying a zebra

```
1 |MetricFeatures height:1.5 length:2.0 |OtherFeatures NumberOfLegs:4.0 HasStripes:1.
```

If a feature has a value of zero, it does not need to be specified making this format ideal for sparse representations.

There are other optional parts to the data format like marking some rows or some namespaces as more important to correctly classify. For more details check out the input format wikipage

Unsure if you produced valid vw input, use the validator

Training

Training is done by feeding data to vw either as a file argument with -d or --data, or directly through stdin

```
zcat train.vw.gz | vw --cache_file train.cache -f data.model --compressed
```

We have also specified a few more arguments here. --cache-file is where the data is stored in a format easier for vw to reuse. -f specifies the filename of the predictor. By default none is created. compressed will make it a point to try to process the data and store caches and models in a gzip-compressed format.

Testing

For Testing we just feed data into vw the same way, but we add the -t argument to tell vw to ignore the labels, and use the -t argument to specify our training model.

```
zcat test.vw.gz | vw -t --cache_file test.cache -i data.model -p test.pred
```

In addition -p specifies the file where predictions for our test data should go. Predictions are normalized from 0 to 1

Interestingly, this is the syntax for testing all models. Whether it be multiclass, contextual bandit or structured prediction, this will work. You do not need to re-enter all the training options here.

Model Introspection

Now the model vw produces really isn't meant for human consumption. If you want, a better idea of what's going on. You'll want to output your models in a more human-readable format.

Consider the <u>boston housing dataset</u>, where will try to predict median housing prices based on the following variables:

```
1. CRIM: per capita crime rate by town
2. ZN: proportion of residential land zoned for lots over 25,000 sq.ft.
3. INDUS: proportion of non-retail business acres per town
4. CHAS: Charles River dummy variable (= 1 if tract bounds river; 0 otherwise)
5. NOX: nitric oxides concentration (parts per 10 million)
6. RM: average number of rooms per dwelling
7. AGE: proportion of owner-occupied units built prior to 1940
8. DIS: weighted distances to five Boston employment centres
9. RAD: index of accessibility to radial highways
10. TAX: full-value property-tax rate per $10,000
11. PTRATIO: pupil-teacher ratio by town
12. B: 1000(Bk - 0.63)^2 where Bk is the proportion of blacks by town
13. LSTAT: % lower status of the population
14. MEDV: Median value of owner-occupied homes in $1000's
```

```
24.0 | CRIM:0.00632 ZN:18.0 B:396.9 LSTAT:4.98 AGE:65.2 TAX:296.0 RAD:1.0 CHAS:0.0 NC 21.6 | CRIM:0.02731 ZN:0.0 B:396.9 LSTAT:9.14 AGE:78.9 TAX:242.0 RAD:2.0 CHAS:0.0 NC 34.7 | CRIM:0.02729 ZN:0.0 B:392.83 LSTAT:4.03 AGE:61.1 TAX:242.0 RAD:2.0 CHAS:0.0 NC 33.4 | CRIM:0.03237 ZN:0.0 B:394.63 LSTAT:2.94 AGE:45.8 TAX:222.0 RAD:3.0 CHAS:0.0 NC 36.2 | CRIM:0.06905 ZN:0.0 B:396.9 LSTAT:5.33 AGE:54.2 TAX:222.0 RAD:3.0 CHAS:0.0 NC 28.7 | CRIM:0.02985 ZN:0.0 B:394.12 LSTAT:5.21 AGE:58.7 TAX:222.0 RAD:3.0 CHAS:0.0 NC 22.9 | CRIM:0.08829 ZN:12.5 B:395.6 LSTAT:12.43 AGE:66.6 TAX:311.0 RAD:5.0 CHAS:0.0 NC 27.1 | CRIM:0.14455 ZN:12.5 B:396.9 LSTAT:19.15 AGE:96.1 TAX:311.0 RAD:5.0 CHAS:0.0 NC 16.5 | CRIM:0.21124 ZN:12.5 B:386.63 LSTAT:29.93 AGE:100.0 TAX:311.0 RAD:5.0 CHAS:0.0 NC 18.9 | CRIM:0.17004 ZN:12.5 B:386.71 LSTAT:17.1 AGE:85.9 TAX:311.0 RAD:5.0 CHAS:0.0 NC 18.9 | CRIM:0.17004 ZN:12.5 B:386.71 LSTAT:17.1 AGE:85.9 TAX:311.0 RAD:5.0 CHAS:0.0 NC 18.9 | CRIM:0.17004 ZN:12.5 B:386.71 LSTAT:17.1 AGE:85.9 TAX:311.0 RAD:5.0 CHAS:0.0 NC 18.9 | CRIM:0.17004 ZN:12.5 B:386.71 LSTAT:17.1 AGE:85.9 TAX:311.0 RAD:5.0 CHAS:0.0 NC 18.9 | CRIM:0.17004 ZN:12.5 B:386.71 LSTAT:17.1 AGE:85.9 TAX:311.0 RAD:5.0 CHAS:0.0 NC 18.9 | CRIM:0.17004 ZN:12.5 B:386.71 LSTAT:17.1 AGE:85.9 TAX:311.0 RAD:5.0 CHAS:0.0 NC 18.9 | CRIM:0.17004 ZN:12.5 B:386.71 LSTAT:17.1 AGE:85.9 TAX:311.0 RAD:5.0 CHAS:0.0 NC 18.9 | CRIM:0.17004 ZN:12.5 B:386.71 LSTAT:17.1 AGE:85.9 TAX:311.0 RAD:5.0 CHAS:0.0 NC 18.9 | CRIM:0.17004 ZN:12.5 B:386.71 LSTAT:17.1 AGE:85.9 TAX:311.0 RAD:5.0 CHAS:0.0 NC 18.9 | CRIM:0.17004 ZN:12.5 B:386.71 LSTAT:17.1 AGE:85.9 TAX:311.0 RAD:5.0 CHAS:0.0 NC 18.9 | CRIM:0.17004 ZN:12.5 B:386.71 LSTAT:17.1 AGE:85.9 TAX:311.0 RAD:5.0 CHAS:0.0 NC 18.9 | CRIM:0.17004 ZN:12.5 B:386.71 LSTAT:17.1 AGE:85.9 TAX:311.0 RAD:5.0 CHAS:0.0 NC 18.9 | CRIM:0.17004 ZN:12.5 B:386.71 LSTAT:17.1 AGE:85.9 TAX:311.0 RAD:5.0 CHAS:0.0 NC 18.9 | CRIM:0.17004 ZN:12.5 B:386.71 LSTAT:17.1 AGE:85.9 TAX:2100.0 TAX:2100 ZN:22.0 TAX:222.0 RAD:3.0 NC 29.0 TAX:2100 ZN:22.0 TAX:222.0
```

To learn a model that is more interpretable instead of using -f we output a model using --readable_model

```
vw boston.data.vw --readable_model boston.model
```

boston.model now looks like

```
Version 7.3.0
Min label: 0.000000
Max label:50.000000
bits:18
0 pairs:
0 triples:
rank:0
lda:0
0 ngram:
0 skip:
options:
:0
2580:0.713633
54950:0.054472
102153:3.058681
104042:0.013058
108300:-0.000079
116060:4.484257
125597:-0.052709
141890:-0.047248
158346:0.013684
165794:3.014200
170288:-0.165589
182658:0.385468
223085:0.124905
232476:-0.072961
```

Unfortunely that isn't very readable as we have lost the original feature_names these are just the hashed bucket they ended up in. To preserve the feature names we need to use the more human-readable model --invert_hash, and use -k to kill the cache as that doesn't preserve the names.

```
vw boston.data.vw --invert_hash boston.model
```

Looking into boston.model we now see

```
Version 7.3.0
Min label:0.000000
Max label:50.000000
bits:18
0 pairs:
0 triples:
rank:0
lda:0
0 ngram:
0 skip:
options:
:0
^AGE:0.013058
```

```
^B:0.013684

^CHAS:3.058681

^CRIM:-0.047248

^DIS:0.385468

^INDUS:-0.052709

^LSTAT:-0.165589

^NOX:3.014200

^PTRATIO:0.124905

^RAD:-0.072961

^RM:0.713633

^TAX:-0.000079

^ZN:0.054472

Constant:4.484257
```

For even more in-depth debugging you can audit model with --audit. As an example if we run vw boston.data.vw --audit we will see lots of features in this format

```
^AGE:104042:28.8:0.0188122@1.18149e+09
```

^AGE is the feature name, 104042 is the hashed value for the feature, 28.8 is the value of that feature for this example, 0.0188122 is the weight we have learned thus far for the feature, and 1.1849e9 is a sum of gradients squared over the feature values, which is used for adjusting the weight on the feature.

Tuning the Learning algorithm

Now by default, vw when learning is optimizing this function

$$\min_{w} \, \lambda_1 \|w\|_1 + rac{\lambda_2}{2} \, \|w\|_2^2 + \sum_i \ell(x_i, y_i, w)$$

Where λ_1 and λ_2 refer to <u>L1 and L2 regularization functions</u>. ℓ refers to the <u>loss</u> function.

By default there is no explicit regularization, but L1 and L2 regularization may be added with the --11 and --12 options respectively.

A loss function can be specified with --loss_function. The default is squared, but options include logistic, hinge, Or quantile

The optimal weights for w learned through running an online learning algorithm for each example (x,y). This algorithm is roughly

$$\hat{y_t} = w_t x_t$$

$$w_{t+1} \leftarrow w_t + \eta_t^2 (y_t - \hat{y}_t) x_t$$

where

$$\eta_t = \lambda d^k igg(rac{t_0}{t_0 + w_t}igg)^p$$

We can adjust the learning-rate λ with argument -1. The other variables, d t_0 and p can be changed with --decay_learning_rate --initial_t and --power_t respectively. Unless you are sure you need to change these, the defaults will work fine.

Weights unless stated are all initialized at 0, they can start at another value with -- initial_weight w or be randomized with the --random_weights seed option.

By default, weights are updated one example at a time. For trickier learning problems it sometimes helps to consider of minibatch of k examples at a time. This is doable with - minibatch k.

Selecting and Masking feature namespaces

Sometimes we are experimenting with which sets of features we want in our model.

We use --ignore to specify namespaces we don't wish to include. The argument can be used multiple times. If we have many namespaces we might instead use --keep to only include certain namespaces. This is often used when testing a baseline. This option can also be used multiple times.

Interestingly, you can also use vw to learn which features to include, using an 11 learner and then mask the others. This is accomplished with the --feature_mask option as follows

```
vw -d data.vw --l1 0.001 -f features.model
vw -d data.vw -i features.model --feature_mask features.model -f final.model
```

Multiclass

VW supports classification with multiple categories by a reduction to binary classification. There are multiple reductions that can be done to get to the base binary classification. All the reductions are summarized in this <u>tutorial paper</u>

One Against All

One against all or (oaa) internally reduces the multiclass with k classes into K separate

binary classification problems. Each binary classification then learns whether an example is that class or not.

Using oaa just requires the labels be natural numbers between 1 and k where k is the number of classes we have.

```
1 | feature1:2.5
2 | feature1:0.11 feature2:-0.0741
3 | feature3:2.33 feature4:0.8 feature5:-3.1
1 | feature2:-0.028 feature1:4.43
2 | feature5:1.532 feature6:-3.2
```

To use --oaa just pass it an options with the number classes as its argument.

```
vw --oaa 3 multiclass.data.vw --loss_function logistic -f multiclass.model
```

Error Correcting Tournament

Error correcting tournament represents multiclass as a m-elimination tournament where pairs of classes compete against each other to be the label for an example. Details exist in this paper

It uses the same format as --oaa and just uses the option --ect instead.

```
vw --ect 3 multiclass.data.vw -f multiclass.model
```

Generally --ect outperforms --oaa

Cost-sensitive One Against All

Cost-sensitive one against all, introduces new syntax to the training file. In this case, there is no right classification as much as a preference for some classes over others. This preference is encoded by giving the preferred classes lower costs. The reduction is to a regression problem.

```
1:0 2:3 3:1.5 4:1 |f input features come here
1:0 3:1.5 2:3 |f input features come here
```

If a class is left off, its assumed to have a cost of 1. And hence the two examples are equivalent. Training uses --csoaa and requires stating how many label classes exist.

```
vw --csoaa 4 -d multiclass.data.vw -f multiclass.model
```

Weighted All Pairs

Weighted all pairs reduces the cost-sensitive multiclass problem into an importance-weighted set of binary classification problems. It uses the same syntax as --csoaa and just requires --wap instead.

```
vw --wap 4 -d multiclass.data.vw --loss_function logistic -f multiclass.model
```

General Multiclass Comments

Don't be afraid to try all the reductions to find out which works best for your particular problem.

If you find yourself needing lots of classes consider using <u>label dependent features</u>.

Contextual Bandit

We can get more generic than just cost-sensitive multiclassification problems. Suppose we don't ever know what the correct choice is for the problem. Instead what we have is an example of every decision we made and the cost we paid for that decision. Our task then is given the features of an example figure out the best action to pick so that in the long-run we minimize our cost.

This is considered a Contextual <u>Bandit Optimization</u> problem, which is itself a special class of <u>Reinforcement Learning</u>. We call this contextual since the decision is being made with the aid of features from the example and not just historical costs associated with this action.

The format consists of replacing the class label with a triplet of action cost probability each separated by :

```
1:2.0:0.4 | a:3.5 c:-0.2

3:0.5:0.2 | b:1.0 d:-1.0

4:1.2:0.5 | a:0.5 b:0.3 c:-5.3

2:1.0:0.3 | b:0.2 c:-1.1

3:1.5:0.7 | a:-2.4 d:1.4
```

Explaining the first example, we observed features a and c action 1 was taken 4 out of 10 times and it cost us 2.

There are other options for tuning each as situations where not all actions are available in all contexts. In that case we can list off the other actions as numbers

```
3 1:2:0.4 4 | a:3.5 c:-0.2
```

We train by passing the --cb option with the number of actions as an argument

```
cat contextual_bandit.vw | vw --cb 4
```

Quadratic and Cubic Features

Very often, you want to be able to include interaction features between sets of features. This is a useful way to model nonlinearities in the data while still being able to use a linear learner like vw.

VW has support for both two-way and three-way interactions across feature namespaces. Quadratic features create a new namespace where each feature is the concatenation of two features from each namespace. The value of this feature is the product of the values that make up the features its composed from. Quadratic features are specified with the $-\alpha$ options and the feature namespaces as arguments.

```
cat data.vw | vw -q ab
```

Cubic features behave similarly but for three feature namespaces. For them you pass the --cubic argument with the feature namespaces you want to interact.

```
cat data.vw | vw --cubic abc
```

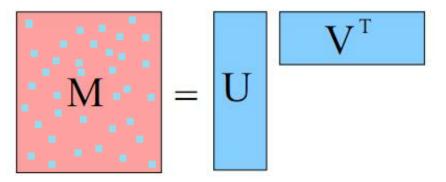
In addition both quadratic and cubic features may be repeated as in

```
cat data.vw | vw -q ab -q cd
```

Warning using these features will result in the square or cube of the number of features. To avoid hashing collisions, you may need allocate more bits for each feature bucket with -b

Matrix Factorization

Now quadratic interaction features leads to a massive blowup in possible features. We can approximate these features by assuming these interactions are really explained by ${\bf k}$ latent features.



To specify a matrix factorization, just use the --rank k with how many latent features you think will explain the interactions

```
cat data.vw | vw -q ui --rank 10
```

Structured Prediction

Although barely documented, vw also implements a kind of structure learning called <u>SEARN</u>. SEARN is a generic <u>structured prediction</u> learner but in vw only a sequential labeler is included for now.

Let's make this more concrete say we want to tag words in on twitter with their part of speech.

```
Daaammmnn
Florida ^
got
     V
too
     R
many
      Α
tolls N
Coach
comin V
outta P
pocket N
every D
       $
mins
       Ε
@TheBlissfulChef
Just
heard V
vegetables
              N
will
```



Where the tags as defined from the **Twitter POS guidelines** as

- Nominal
 - N common noun
 - O pronoun (personal/WH; not possessive)
 - proper noun
 - S nominal + possessive
 - Z proper noun + possessive
- · Other open-class words
 - V verb incl. copula, auxiliaries
 - A adjective
 - R adverb
 - ! interjection
- · Other closed-class words
 - D determiner
 - P pre- or postposition, or subordinating coniunction
 - & coordinating conjunction
 - T verb particle
 - X existential there, predeterminers

- Twitter/online-specific
 - # hashtag (indicates topic/category for tweet)
 - @ at-mention (indicates another user as a recipient of a tweet)
 - discourse marker, indications of continuation of a message across multiple tweets
 - U URL or email address
 - E emoticon
- · Miscellaneous
 - \$ numeral
 - , punctuation
 - G other abbreviations, foreign words, possessive endings, symbols, garbage
- · Other compounds
 - L nominal + verbal (e.g. *i'm*), verbal + nominal (*let's*, *lemme*)
 - M proper noun + verbal
 - Y X + verbal

Now to correctly tag each word, its not enough to know the word, we also need to know how the words around it were tagged. The way SEARN tackles this problems is by reducing it into a series of contextual bandit problems.

SEARN makes a lot more sense as a reinforcement learning agent than a structured prediction algorithm.

Reinforcement learning differs from a standard supervised learning problem in that you don't learn a function mapping input to output. Instead you learn a policy which dictates the best actions to take in each state. Each of these states will then lead into another state until reaching a goal state. The algorithm is then evaluated jointly based on the sequence of states and actions the learner chose to take.

In this way, we can think of how we choose to tag each in the sentence as an action, and these actions will depend on the actions we took before, ie how we tagged the previous words in the sentence.

SEARN in particular works by generating a cost-sensitive multiclass dataset from the sequence data. This proxy dataset is used to train it to take the right actions. This is then used to label the training data, which in turn is used to refine the learner.

The format for SEARN is essentially the multiclass format, but since our labels have relationships between them, we place a blank line between sentences. Some changes were made to avoid issues with vw.

```
1 | Daaammmnn
2 | punct dot
3 | Florida
4 | got
5 | too
6 | many
7 | tolls
2 | punct dotdot
7 | Coach
4 | comin
8 | outta
7 | pocket
9 | every
10 | 5
7 | mins
11 | punct middowndownmid
12 | RT
13 | punct_atTheBlissfulChef
12 | punch colon
5 | Just
4 | heard
7 | vegetables
4 | will
4 | be
9 | the
6 | new
7 | meat
8 | in
10 | 2011
2 | punct_dot
1 | Woot
1 | Woot
2 | punct exclaim
```

Training then occurs with

```
cat train.txt | vw -c --passes 10 --searn 25 --searn_task sequence \
--searn_passes_per_policy 2 -b 30 -f twpos.vw
```

--searn specifies how many possible labels there are. We can also tune how many passes the internal cost-sensitive learner uses for training our policy for selecting actions. This is done with --searn_passes_per_policy.

In addition, part of the fun in using a structured learner is having interaction features between the current word and the past predictions. --searn_sequencetask_features <k> says interact our current example's features with the past k predictions. The default context for sequential prediction is only the last prediction. We add more using --searn_sequencetask_history h, where h is the number of previous examples to have as context.

Neural Network Reduction

Lesser known about vw is that now includes a reductions framework. As an example, instead of a linear model we can learn a feedforward neural network with a single hidden layer. Just pass how many hidden units you want.

```
cat data.vw | vw --nn 5
```

Active Learning

Commonly, data we want to use for learning is unlabeled. Usually you would go out and hand label some examples, but sometimes you can do better. Not all unlabeled data is equally informative, and getting for a small subset might work if we knew which subset to pick.

Enter <u>Active Learning</u>, a technique to interactively ask for labels as the learning algorithm is run. When vw is run in active learning mode a process communicates with vw over a port as it selectively asks for the labels of examples.

```
cat data.vw | vw --active_simulation --active_mellowness 0.000001
```

As the labeler is usually a human being, we usually start by simulating active learning on a related dataset. In this case, instead of communicating with a user, we just pass labeled data into the algorithm and it checks the label of an example when it thinks it will need it. --active_mellowness let's us tune how often we ask for labels, the larger the number the more often we ask.

When we have a sense that our parameters are set right we just use --active-learning to enter the mode. vw will listen on port 26542 by default but it helps to be verbose.

```
vw --active_learning --active_mellowness 1e-6 --port 26542
```

Once vw is listening, we can communicate with it over this port. An example active-learning program <code>active_interactor.py</code> is included in the repo until <code>utl/</code>. It can be called with

```
python active_interactor.py localhost 26542 unlabeled.dat
```

unlabeled.dat should look as follows with no labels provided.

```
| a:-2.3 b:0.1
| b:5.98
```

This program will output asking for labels as needed

```
connecting to localhost:26542 ...
done
sending unlabeled examples ...
request for example 0: tag="", prediction=0:

Provide? [0/1/skip]: 1
request for example 1: tag="", prediction=0.003411:

Provide? [0/1/skip]: 0
```

Topic Modeling

VW includes an implementation of <u>Online Latent Dirichlet Allocation</u>. This allows you group your documents based on the words they contain, these groupings are typically called topics. To use this model your data needs to be in a bag-of-words representation, where each line represents a document and each feature represents a word and how often it occurs in that document. Note the absence of labels or namespaces.

```
$ head test/train-sets/wiki1K.dat

| 0:1 2049:6 2:3 5592:1 2796:1 6151:1 6154:1 6157:2 6160:2 1027:2 6168:1 4121:1 6170:
| 6145:1 1538:1 1540:1 2058:1 6786:1 4500:2 6965:1 5016:1 3231:1 2596:2 5831:1 5293:2
| 5248:1 5638:1 1928:1 2570:1 7692:1 2831:1 148:2 664:6 3581:1 2846:1 7199:1 3875:1 5
| 4610:1 7172:1 3206:1 5001:1 2186:1 6412:1 6158:1 5647:1 6160:1 3217:1 3349:1 5014:3
| 7362:2 534:1 7015:1 1426:1 4850:1 5678:1 6350:1 1393:1 3666:1 2643:1 1301:1 7062:1
| 6912:1 3588:1 4069:1 3590:1 5194:1 1803:1 3885:1 1646:1 6517:1 662:1 7673:1 6045:1
| 2049:1 514:1 7171:1 2052:1 6145:2 2570:1 4109:3 6158:1 2576:1 7185:1 5143:4 6682:1
| 5504:1 3457:2 1538:2 6661:2 5762:1 5647:1 2192:1 145:2 2562:1 6979:1 788:1 5014:1 4
| 2:1 6410:2 524:1 6146:1 402:1 2200:3 7201:1 3875:3 933:1 2088:2 6313:1 5678:3 7600:
| 7522:1 4743:1 207:2 3733:1 662:1 1852:1 319:1
```

Online Latent Dirichlet is very sensitive to learning options and really needs to be learned on batches of documents to get reasonable behavior.

```
vw test/train-sets/wiki1K.dat --lda 10 --lda_alpha 0.1 \
--lda_rho 0.1 --lda_D 75963 --minibatch 256 --power_t 0.5 \
--initial_t 1 -b 16 -k --cache_file wiki.cache --passes 2 \
-p predictions.data --invert_hash topics.dat
```

--lda specifies the number of topics in the document. --lda_D specifies the number of documents. predictions.data returns in each proportions the topics are present in each document. --lda_alpha defines the sparsity of topics around a document. A lower number means we expect each document to have only a few topics. --lda-rho defines the sparsity of words around a topic. A lower numbers means we expect fewer different words to be generated by a particular topic.

Note I've had trouble getting this code to work on my datasets, but you might luck out and be rewarded with a speedy way to perform topic modeling for your dataset.

Parallelization

VW is remarkably speedy and many supposed big data problems can be effectively solved by a single vw instance running on a server. In those cases where you truly want to scale vw out it comes with options to let it be run across multiple machines.

The way vw distributes work consists of forming a spanning tree across the worker nodes. Results from each of the worker nodes is then gathered and scattered efficiently using this tree structure.

We start the master node by calling the <code>spanning_tree</code> script on a server. This script can be found in the <code>cluster/</code> folder in the vowpal wabbit git repo

```
zv@master$ ./cluster/spanning_tree
```

Then on each machine we place a partition of the data worker.data and run

```
zv$worker1$ vw --span_server master --total 3 --node 0 -d worker.data
zv$worker2$ vw --span_server master --total 3 --node 1 -d worker.data
zv$worker3$ vw --span_server master --total 3 --node 2 -d worker.data
```

Alternatively, we can use Hadoop to instrument sending data to workers

```
hadoop jar $HADOOP_HOME/hadoop-streaming.jar
-Dmapred.job.map.memory.mb=2500 -input <input>
-output <output> -file vw -file runvw.sh -mapper
`runvw.sh <output> <master_server>` -reducer NONE
```

You can find runwv.sh in the cluster/ directory as well

More details are available in this paper and these slides

Conclusions

Vowpal Wabbit is still being actively developed and there are lots of details I haven't covered. Hopefully this guide makes it easier to navigate.

6 comments





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shurain • 2 months ago

For LDA, try something like

vw --lda 10 --lda_alpha 0.1 --lda_rho 0.1 --lda_D 75963 --minibatch 256 --power_t 0.5 --initial_t 1 -b 16 --cache_file /tmp/vw.wiki.cache --passes 10 -p predictions.wiki.dat --invert_hash topics.wiki.dat test/train-sets/wiki1K.dat



ZXV Mod → shurain · 2 months ago

Thanks! Is 10 passes the minimum necessary to make LDA work?



shurain → zxv · 2 months ago

No. As far as I understand, it is used because LDA implemented in VW is an online LDA. Therefore, single pass wouldn't get you a reasonable answer. John Langford himself used 2 pass for his LDA in VW presentation.

https://raw.github.com/wiki/Jo...



ZygmuntZ • 2 months ago

That's a nice tutorial.



Alex Gittens • 2 months ago

Thanks! I was curious to see what VW is, and this did a great job of clearing that up.



Peter Prettenhofer • 2 months ago

Thanks Rob, great write-up - very helpful





