



Human Basic Motions 2.4 FREE

Total animation files: 118

1. Human@HandsClosed01
2. Human@ObjectGripHands01
3. HumanF@Fall01
4. HumanF@Idle01
5. HumanF@Idle01-Idle02
6. HumanF@Idle02
7. HumanF@Idle02-Idle01
8. HumanF@Jump01
9. HumanF@Jump01 - Begin
10. HumanF@Jump01 - Land
11. HumanF@Jump01 [RM]
12. HumanF@Jump01 [RM] - Begin
13. HumanF@Jump01 [RM] - Land
14. HumanF@Run01_Backward
15. HumanF@Run01_Backward [RM]
16. HumanF@Run01_BackwardLeft
17. HumanF@Run01_BackwardLeft [RM]
18. HumanF@Run01_BackwardRight
19. HumanF@Run01_BackwardRight [RM]
20. HumanF@Run01_Forward
21. HumanF@Run01_Forward [RM]
22. HumanF@Run01_ForwardLeft
23. HumanF@Run01_ForwardLeft [RM]
24. HumanF@Run01_ForwardRight
25. HumanF@Run01_ForwardRight [RM]
26. HumanF@Run01_Left
27. HumanF@Run01_Left [RM]

28. HumanF@Run01_Right
29. HumanF@Run01_Right [RM]
30. HumanF@Sprint01_Forward
31. HumanF@Sprint01_Forward [RM]
32. HumanF@Sprint01_ForwardLeft
33. HumanF@Sprint01_ForwardLeft [RM]
34. HumanF@Sprint01_ForwardRight
35. HumanF@Sprint01_ForwardRight [RM]
36. HumanF@Sprint01_Left
37. HumanF@Sprint01_Left [RM]
38. HumanF@Sprint01_Right
39. HumanF@Sprint01_Right [RM]
40. HumanF@Talk01
41. HumanF@Turn01_Left
42. HumanF@Turn01_Left [RM]
43. HumanF@Turn01_Right
44. HumanF@Turn01_Right [RM]
45. HumanF@Walk01_Backward
46. HumanF@Walk01_Backward [RM]
47. HumanF@Walk01_BackwardLeft
48. HumanF@Walk01_BackwardLeft [RM]
49. HumanF@Walk01_BackwardRight
50. HumanF@Walk01_BackwardRight [RM]
51. HumanF@Walk01_Forward
52. HumanF@Walk01_Forward [RM]
53. HumanF@Walk01_ForwardLeft
54. HumanF@Walk01_ForwardLeft [RM]
55. HumanF@Walk01_ForwardRight
56. HumanF@Walk01_ForwardRight [RM]
57. HumanF@Walk01_Left
58. HumanF@Walk01_Left [RM]
59. HumanF@Walk01_Right
60. HumanF@Walk01_Right [RM]
61. HumanM@Fall01
62. HumanM@Idle01

63. HumanM@Idle01-Idle02
64. HumanM@Idle02
65. HumanM@Idle02-Idle01
66. HumanM@Jump01
67. HumanM@Jump01 - Begin
68. HumanM@Jump01 - Land
69. HumanM@Jump01 [RM]
70. HumanM@Jump01 [RM] - Begin
71. HumanM@Jump01 [RM] - Land
72. HumanM@Run01_Backward
73. HumanM@Run01_Backward [RM]
74. HumanM@Run01_BackwardLeft
75. HumanM@Run01_BackwardLeft [RM]
76. HumanM@Run01_BackwardRight
77. HumanM@Run01_BackwardRight [RM]
78. HumanM@Run01_Forward
79. HumanM@Run01_Forward [RM]
80. HumanM@Run01_ForwardLeft
81. HumanM@Run01_ForwardLeft [RM]
82. HumanM@Run01_ForwardRight
83. HumanM@Run01_ForwardRight [RM]
84. HumanM@Run01_Left
85. HumanM@Run01_Left [RM]
86. HumanM@Run01_Right
87. HumanM@Run01_Right [RM]
88. HumanM@Sprint01_Forward
89. HumanM@Sprint01_Forward [RM]
90. HumanM@Sprint01_ForwardLeft
91. HumanM@Sprint01_ForwardLeft [RM]
92. HumanM@Sprint01_ForwardRight
93. HumanM@Sprint01_ForwardRight [RM]
94. HumanM@Sprint01_Left
95. HumanM@Sprint01_Left [RM]
96. HumanM@Sprint01_Right
97. HumanM@Sprint01_Right [RM]

- 98. HumanM@Talk01
- 99. HumanM@Turn01_Left
- 100. HumanM@Turn01_Left [RM]
- 101. HumanM@Turn01_Right
- 102. HumanM@Turn01_Right [RM]
- 103. HumanM@Walk01_Backward
- 104. HumanM@Walk01_Backward [RM]
- 105. HumanM@Walk01_BackwardLeft
- 106. HumanM@Walk01_BackwardLeft [RM]
- 107. HumanM@Walk01_BackwardRight
- 108. HumanM@Walk01_BackwardRight [RM]
- 109. HumanM@Walk01_Forward
- 110. HumanM@Walk01_Forward [RM]
- 111. HumanM@Walk01_ForwardLeft
- 112. HumanM@Walk01_ForwardLeft [RM]
- 113. HumanM@Walk01_ForwardRight
- 114. HumanM@Walk01_ForwardRight [RM]
- 115. HumanM@Walk01_Left
- 116. HumanM@Walk01_Left [RM]
- 117. HumanM@Walk01_Right
- 118. HumanM@Walk01_Right [RM]

Animation files are located at:

.../Animations/Female/Idles
.../Animations/Female/Movement
.../Animations/Female/Social
.../Animations/Male/Idles
.../Animations/Male/Movement
.../Animations/Male/Social
.../Animations/Masked Poses

Animation files start with the prefix **HumanF** or **HumanM**, depending on whether they are for the **feminine** or **masculine** rig. Some of them may be shared with other animation packs.

Files in folder 'Masked Poses' are just static animations to be used with Avatar Masks, Animation Layers or similar systems depending on the game engine.

Included in this asset:

- HandsClosed01 (Hands closed in fist pose)
- ObjectGripHands01 (Hands in a cylindrical grip pose)

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The logo for Kevin Iglesias, featuring the name 'KEVIN' stacked above 'IGLESIAS' in a bold, white, blocky font with thick black outlines and a slight 3D effect.

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