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2D/3D Concept Artist

2D/3D concept of the entire world view
2D concept of the particle enemy

THE TOMORROW CHILDREN™

A social action game set in a socialist nation in a parallel world that is different from the actual history. Set in a world destroyed by Soviet experiments, aim to rebuild the world in cooperation with other players.



3D Concept



2D Concept



Enemy Skeches

I joined in the early stage of The Tomorrow children. In the early stage of this game, the concept was a story that one girl fight against nightmare. I also created the concept of enemies which were named "Demon" in nightmare. I put out the 2D/3D concept of the entire world view with 2D Painting soft "SAI", Maya and Octan Render. See more → [Go to Artstaion](#)

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