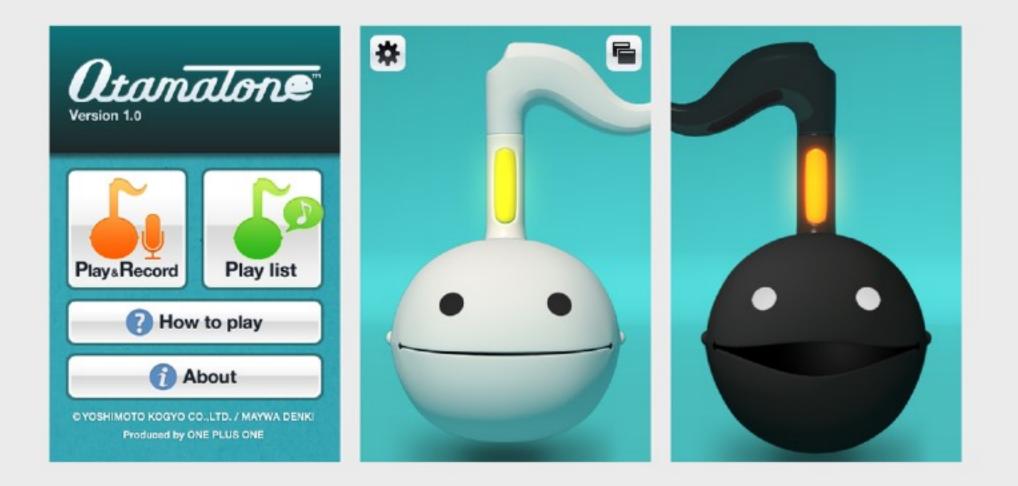
Art Work/ IPhone Game App





Maywa Denki's Otamatone iPhone app. My big brother asked to me to creat this app. I created UI, Icons and did direction.

Thank you!



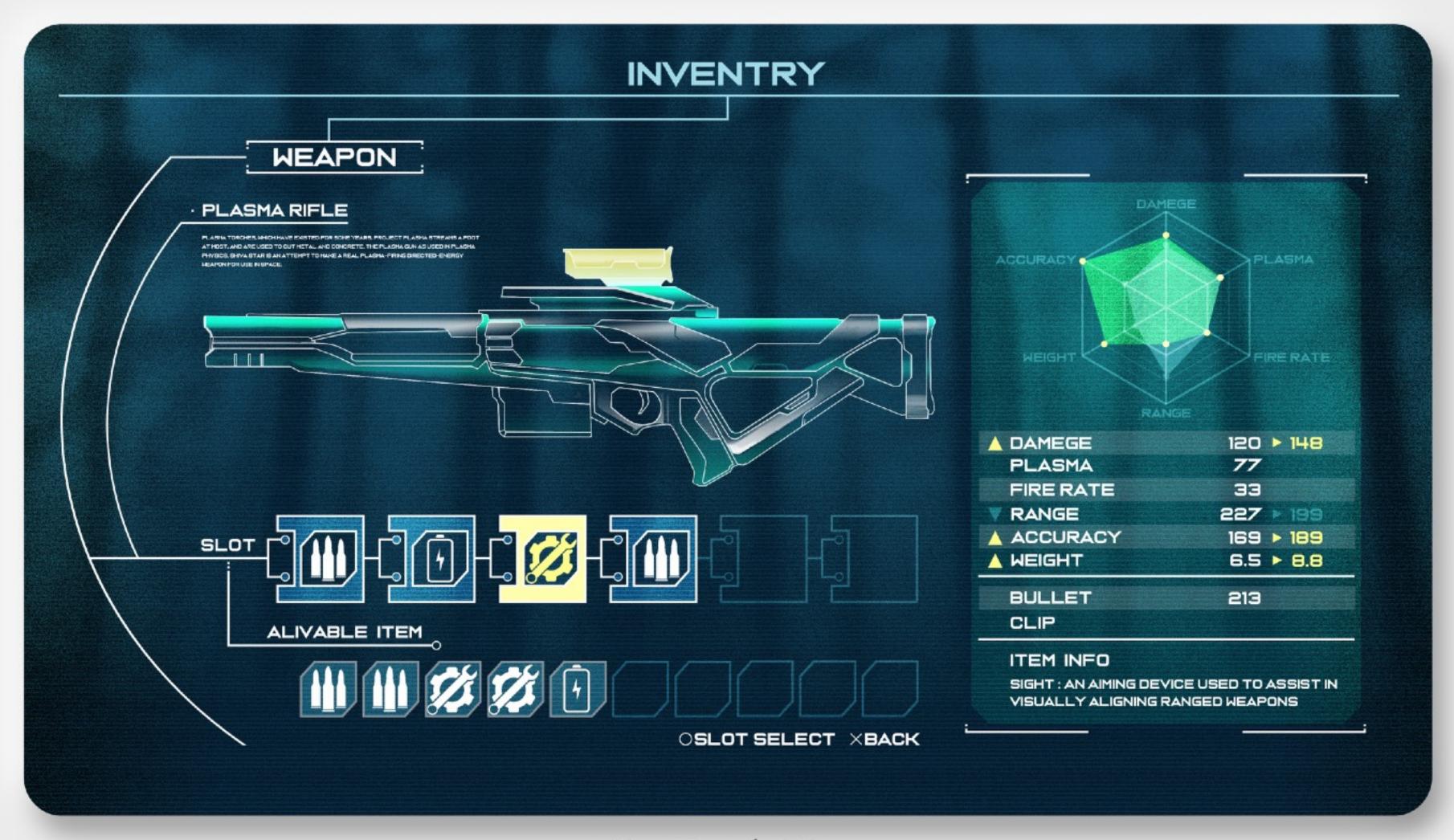
Mizuko Matsumura/ 松村 瑞子

Born in Yokohama and raised in Tokyo.

Grown up surrounded by an art environment that father was an architect, mother is a flower arrangement artist and big brother is also a performance artist.

After graduating Zikei-Art university, worked as a Game artist in Tokyo and Kyoto. In Kyoto, also worked as an art teacher to teach CG with Photoshop, Illustrator, AfterEffect and 3D soft Maya. After that, stayed in England for four years and then moved to Finland to continue nowadays.

One of Hobbies is baking. Have Started since the corona pandemic last year, and got the hygiene passport in autumn, 2020 in Finland. Baking various breads such as Japanese-style cakes, cookies, Melon Pan and Cream Pan etc. One of these goals is to create a cake-making portfolio and open a bakery. Another hobby is cycling. In Finland there are beautiful roads to do cycling, especially in summer, enjoy with bicycles which bought in Kyoto, Vigore.



UI Concept Design for SF Game