

Unit 5.3
Software Engineering

Software Testing



Integration Testing

- Integration testing is the **process of testing the interface between two software units** or modules
- It can be done in 3 ways
 1. Big Bang Approach
 2. Top Down Approach
 3. Bottom Up Approach

Big Bang Approach

- **Combining all the modules** once and **verifying** the functionality after completion of individual module testing

Integration Testing Cont.

Top Down Approach

- Testing take place from top to bottom
- High level modules are tested first and then low-level modules and finally integrated the low level modules to high level to ensure the system is working as intended
- Stubs are used as a temporary module, if a module is not ready for integration testing

Integration Testing Cont.

Bottom Up Approach

- Testing takes place from bottom to up
- Lowest level modules are tested first and then high-level modules and finally integrated the high level modules to low level to ensure the system is working as intended for
- Drivers are used as a temporary module, if a module is not ready integration testing

Regression Testing

- Repeated testing of an already tested program, after modification, to discover any defects introduced or uncovered as a result of the changes in the software being tested
- Regression testing is done by re-executing the tests against the modified application to evaluate whether the modified code breaks anything which was working earlier
- Anytime we modify an application, we should do regression testing
- It gives confidence to the developers that there is no unexpected side effects after modification

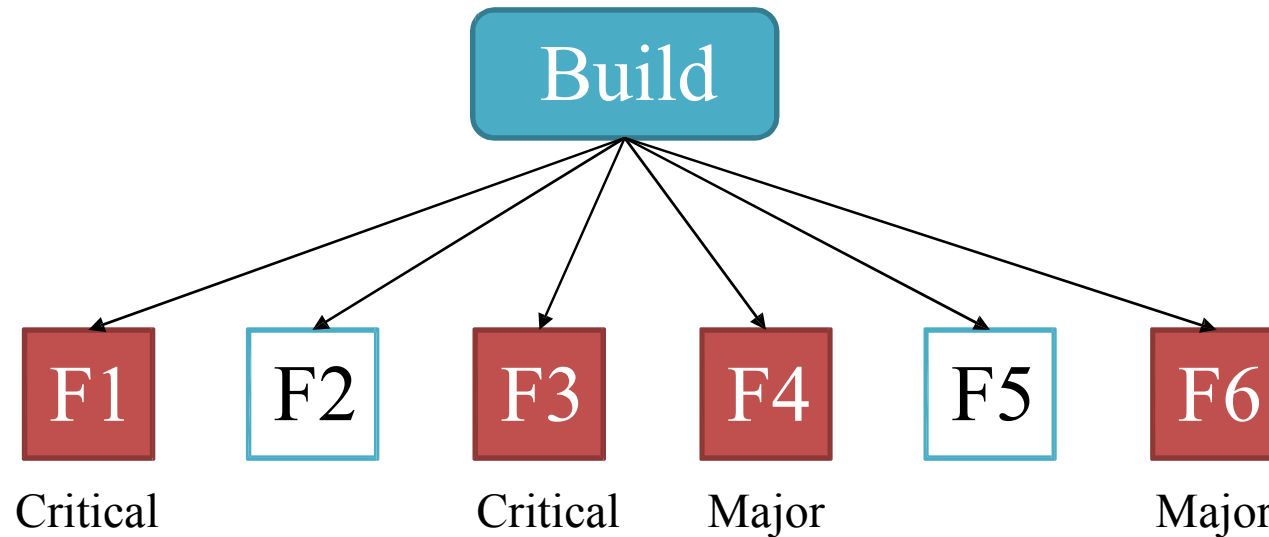
When to do regression testing?

- ☐ When **new functionalities are added** to the application
 - E.g. A website has login functionality with only Email. Now the new features look like “also allow login using Facebook”
- ☐ When there is a **change requirement**
- ☐ When there is a **defect fix**
 - E.g. assume that “Login” button is not working and tester reports a bug. Once the bug is fixed by developer, tester tests using this approach
- ☐ When there is a **performance issue**
 - E.g. loading a page takes 15 seconds. Reducing load time to 2 seconds
- ☐ When there is an **environment change**
 - E.g. Updating **database** from **MySQL** to **Oracle**

Smoke Testing

- Smoke testing is preliminary testing to reveal simple failures severe enough to reject a prospective software release e.g. smoke test may ask basic questions like "Does the program run?", "Does it open a window?"
- The purpose is to determine whether the application is so badly broken that further testing is unnecessary.
- Smoke testing performed on a particular build is also known as a build verification test.
- Smoke testing is done by developers and testers both.
- A smoke test is used as an acceptance test prior to introducing a new build to the main testing process.

Smoke Testing Cont.



- It **test** the build **just to check** if any **major or critical** functionalities are **broken**
- If there are smoke or Failure in the build after Test, build is rejected and developer team is reported with the issue

Validation Testing

- The **process** of evaluating software to **determine** whether it **satisfies specified business requirements** (client's need).
- It **provides** final assurance that software meets all **informational, functional, behavioral, and performance requirements**
- When **custom software** is **build** for **one customer**, a **series of acceptance tests** are conducted to validate all requirements
- It is **conducted** by **end user** rather than software engineers



System Testing

- In system testing the **software** and **other system elements** are **tested**.
- To test computer software, you spiral out in a clockwise direction along streamlines that increase the scope of testing with each turn.
- System testing **verifies that all elements mesh properly and overall system function/performance is achieved**.
- System testing is actually a **series of different tests** whose primary **purpose** is to **fully exercise the computer-based system**.

Types of System Testing

Recovery Testing

Security Testing

Stress Testing

Performance Testing

Deployment Testing

Security Testing:

- Security testing is a process to determine that an information system protects data and maintains functionality as intended.
- The six basic security concepts that need to be covered by security testing are:
 - Confidentiality
 - Integrity
 - Authentication
 - Availability
 - Authorization
 - non-repudiation.

Types of System Testing

Recovery Testing



- It is a system test that **forces the software to fail** in a **variety of ways** and verifies that **recovery is properly performed**.
- **If recovery is automatic** (performed by the system itself)
 - **Re-initialization**, check pointing mechanisms, data recovery, and restart are evaluated for correctness.
- **If recovery requires human intervention**
 - **The mean-time-to-repair (MTTR) is evaluated** to determine whether it is within acceptable limits.

Performance Testing:

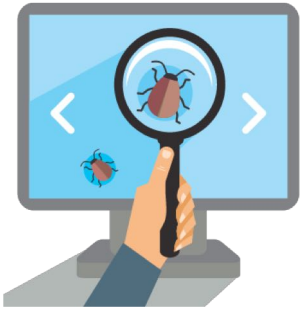
- Performance testing is generally executed to determine how a system or sub-system performs in terms of responsiveness and stability under a particular workload.
- It can also serve to investigate measure, validate or verify other quality attributes of the system, such as scalability, reliability and resource usage.



- **Load Testing** is a testing that the system can continue to operate under a specific load, whether that be large quantities of data or a large number of users.
- **Volume testing** is a way to test software functions even when certain components (for example a file or database) increase radically in size.
- **Stress testing** is a testing beyond normal operational capacity, often to a breaking point, in order to observe the results. It is a form of software testing that is used to determine the stability of a given system.

Types of System Testing Cont.

Deployment Testing



- It **exercises** the **software** in **each environment** in which it is **to operate**.
- In addition, it **examines**
 - all **installation procedures**
 - **specialized installation software** that will be used by customers
 - all **documentation** that will be used to introduce the software to end users

Destructive Testing:

- Destructive software testing which attempts to cause a piece of software to fail in an uncontrolled manner, in order to test its robustness.
- It verifies that the software functions properly even when it receives invalid or unexpected inputs, thereby establishing the robustness of input validation and error-management routines.

Acceptance Testing

- It is a **level of the software testing** where a **system is tested for acceptability**.
- The **purpose** of this test is to **evaluate the system's compliance with the business requirements**.
- It is a formal **testing conducted to determine** whether or not a **system satisfies the acceptance criteria** with respect to user **needs, requirements**, and business processes
- It **enables the customer** to determine, **whether or not to accept the system**.
- It is performed after System Testing and before making the system available for actual use.

