

# Lane Detection using CNN

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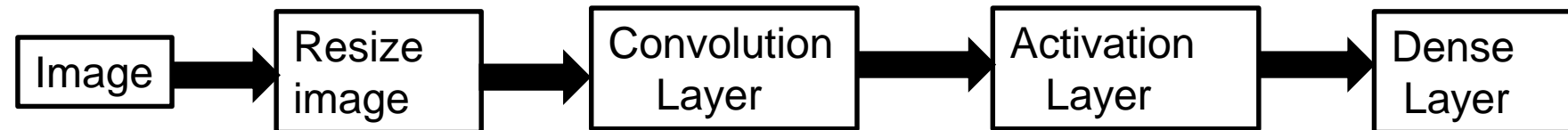
# Lane Detection Techniques

## 1. Computer vision techniques:



Note: CV algorithm is challenging as the perspective transform needs dst pixel cords

## 2. Convolution neural network (Shallow network):



# Lane Detection by CNN

- Labeling image data sets can be done in two different ways.
- Providing a set of coefficients that fit a polynomial equation on the lanes.
- The problem in this technique is that a small loss in the starting or ending point can have significant loss on the final model accuracy.
- Another technique is fitting a set of pixel coordinates (x,y) as a label for each image
- Here, the second method is selected.
- The CNN is applied on the available TuSimple DataSet. [Link](#)

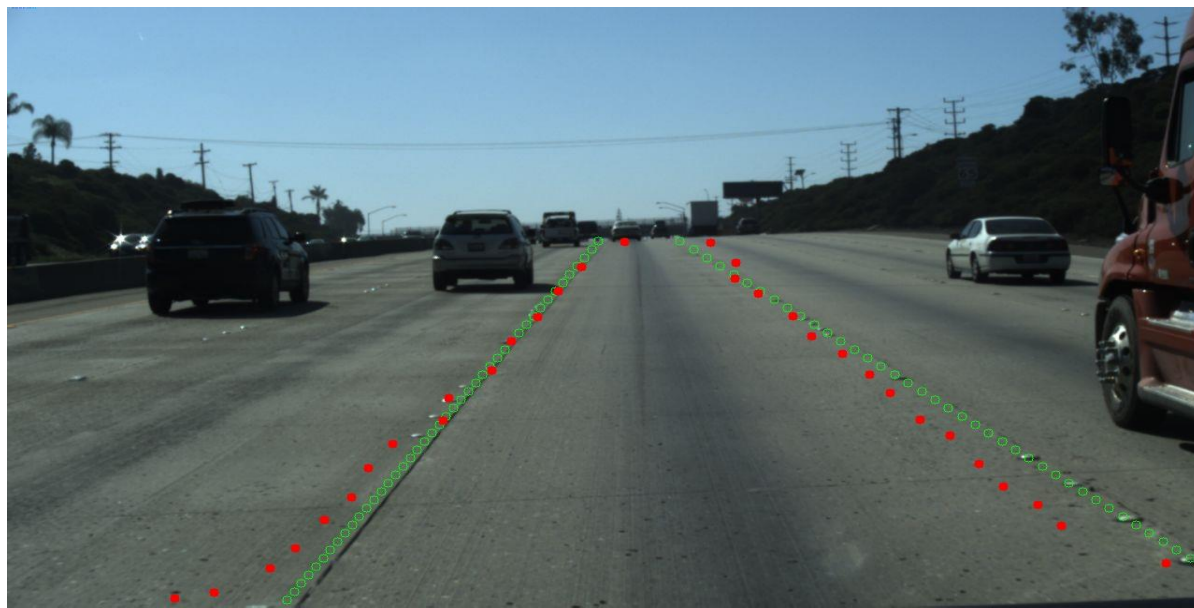
# Lane Detection by CNN

- Image data sets captured on the highway
- Challenging data set since not all images contain lanes!
- According to the [paper](#), the current accuracy is 67.2!



# Shallow Regression CNN

- Although a shallow network is used, the model was still able to learn the lane patterns in the image.
- The accuracy in regression CNN is different from what is defined for classification problem and needs to be defined manually as a call back function



# Deep Neural Network

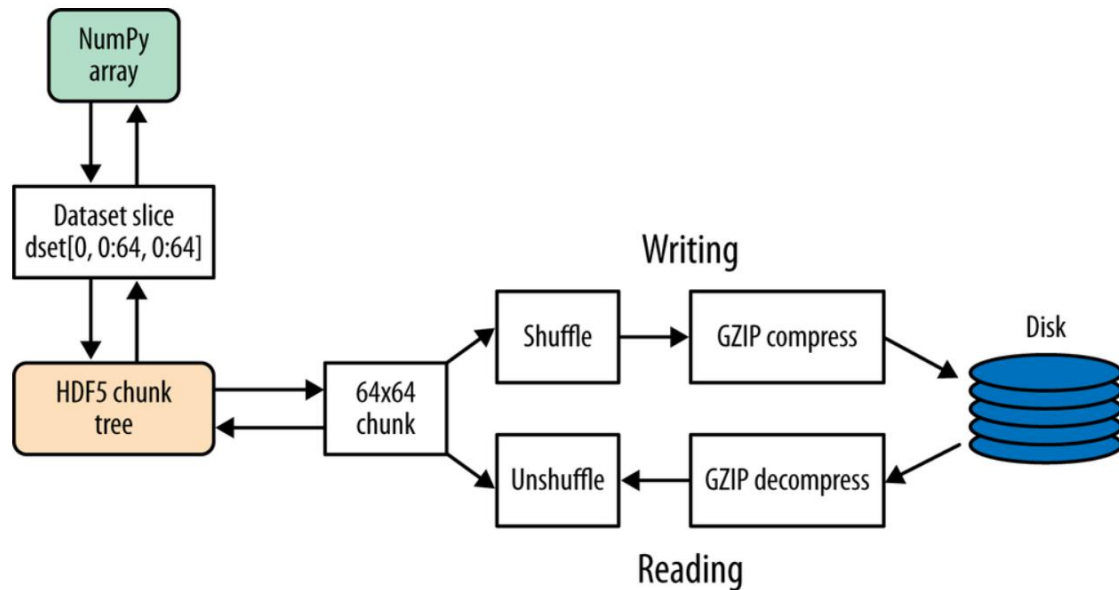
# AlexNet Architecture

- AlexNet won the ImageNet competition in 2012
- Accepts only images with size  $227 \times 227$
- Last layer consists of 64 nodes corresponding to the pixel coordinates of lanes
- AlexNet has more layers than the ShallowNet, thus, we are not able to feed all images into the RAM. Solution?!

Layer Type	Output Size	Filter Size / Stride
INPUT IMAGE	$227 \times 227 \times 3$	
CONV	$57 \times 57 \times 96$	$11 \times 11 / 4 \times 4, K = 96$
ACT	$57 \times 57 \times 96$	
BN	$57 \times 57 \times 96$	
POOL	$16 \times 16 \times 96$	$3 \times 3 / 2 \times 2$
DROPOUT	$28 \times 28 \times 96$	
CONV	$28 \times 28 \times 256$	$5 \times 5, K = 256$
ACT	$28 \times 28 \times 256$	
BN	$28 \times 28 \times 256$	
POOL	$13 \times 13 \times 256$	$3 \times 3 / 2 \times 2$
DROPOUT	$13 \times 13 \times 256$	
CONV	$13 \times 13 \times 384$	$3 \times 3, K = 384$
ACT	$13 \times 13 \times 384$	
BN	$13 \times 13 \times 384$	
CONV	$13 \times 13 \times 384$	$3 \times 3, K = 384$
ACT	$13 \times 13 \times 384$	
BN	$13 \times 13 \times 384$	
CONV	$13 \times 13 \times 256$	$3 \times 3, K = 256$
ACT	$13 \times 13 \times 256$	
BN	$13 \times 13 \times 256$	
POOL	$13 \times 13 \times 256$	$3 \times 3 / 2 \times 2$
DROPOUT	$6 \times 6 \times 256$	
FC	4096	
ACT	4096	
BN	4096	
DROPOUT	4096	
FC	4096	
ACT	4096	
BN	4096	
DROPOUT	4096	

# Large Data Sets and HDF5 Format

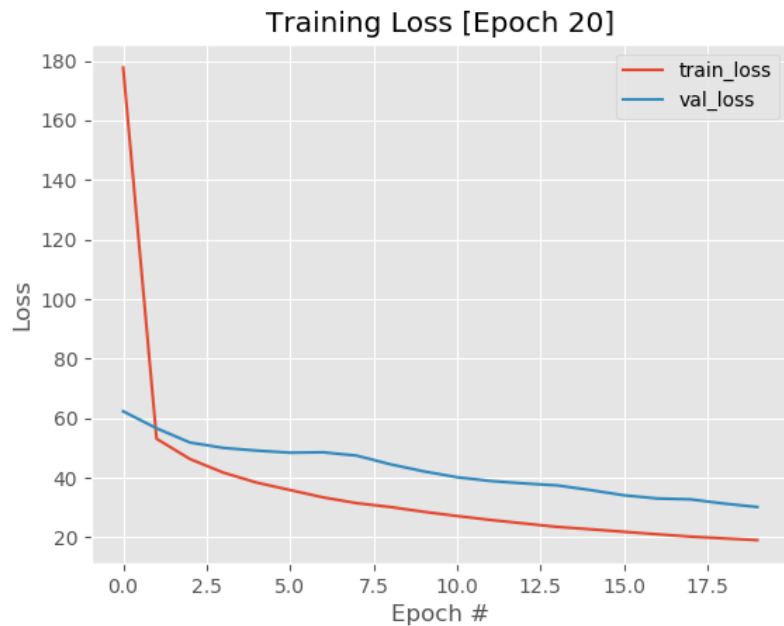
- When large data sets can not fit into the RAM, we convert them into HDF5 format and save them on the hard disk.
- Optimized for I/O operations as well as sliced of data is reachable





# Results

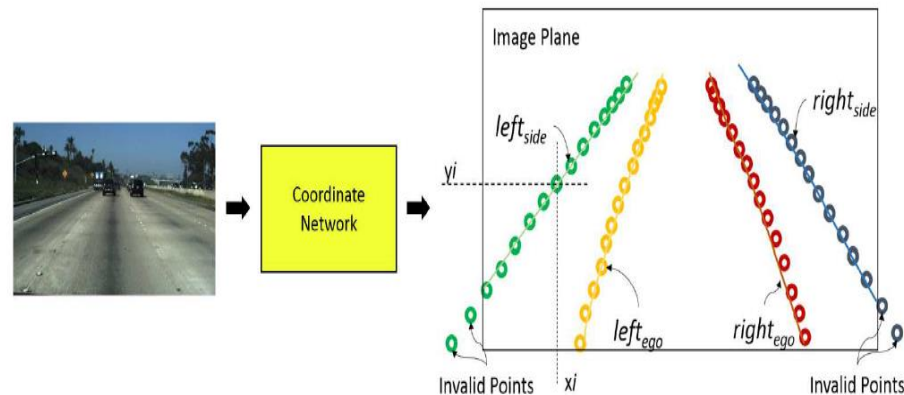
- Source of error: CNN is learned by the pixel coordinate rather than the actual feature
- Lanes are barely visible even by our eyes!



# Updated Work

# Classification and Regression

- Courtesy of Chougule et al. (2018)
- Architecture consists of encoder, classification, and finally regression



**Fig. 3.** Coordinate network outputs four lane vectors corresponding to four lane boundary types, each containing 15 locations along the predicted lane boundary

# Data Augmentation

- Generate new data set by rotation, cropping, zooming or ...
- Keras has a built-in function for data augmentation, but image label should remain the same!
- I had to write down a custom function for transforming labels for each image



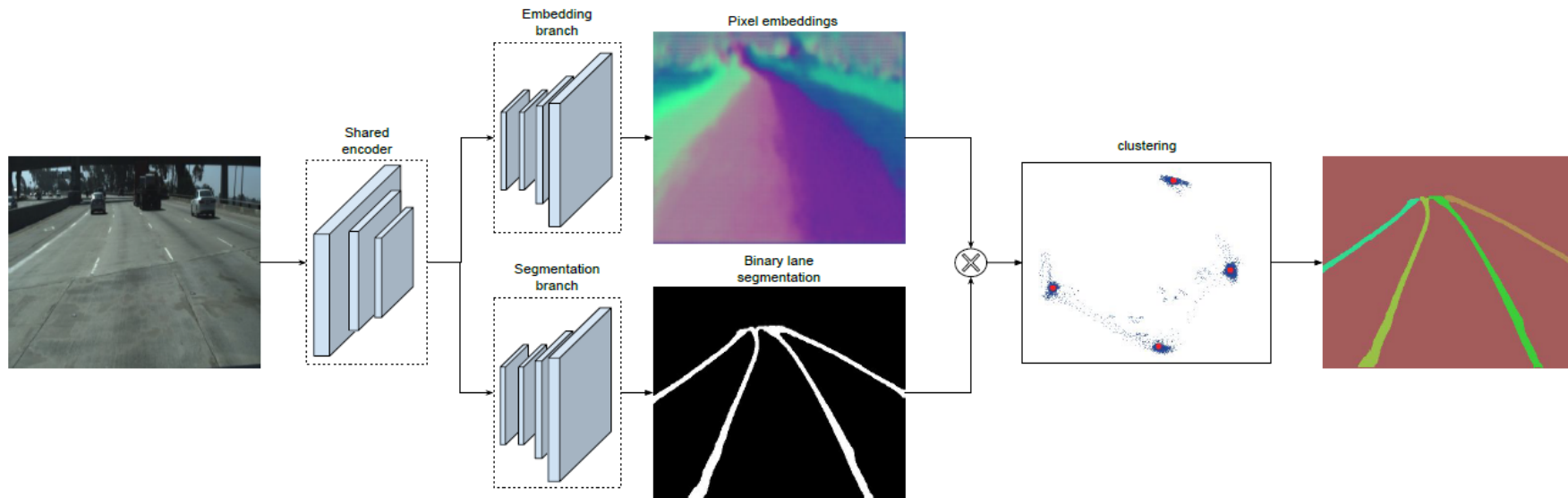
# Limitation of Classification/Regression

- Cannot handle NAN values or different numbers of lanes
- Common limitation in many deep learning models



# LaneNet Architecture

- Neven et al. (2018)
- Can handle: handles lane changes and allows the inference of an arbitrary number of lanes



# THANK YOU

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