

Point Of Sale
UML

OrderControl <<UserControl>>
+ OrderControl() return:Constructor + AddCowPokeChilli_Click(object:sender, RoutedEventArgs:e) return:void + AddRustlersRibs_Click(object:sender, RoutedEventArgs:e) return:void + AddPecosPulledPork_Click(object:sender, RoutedEventArgs:e) return:void + AddTrailBurger_Click(object:sender, RoutedEventArgs:e) return:void + DakotaDoubleBurger_Click(object:sender, RoutedEventArgs:e) return:void + AddTexasTripleBurger_Click(object:sender, RoutedEventArgs:e) return:void + AddAngryChicken_Click(object:sender, RoutedEventArgs:e) return:void + AddChilliCHeeseFries_Click(object:sender, RoutedEventArgs:e) return:void + AddCornDodgers_Click(object:sender, RoutedEventArgs:e) return:void + AddPanDeCampo_Click(object:sender, RoutedEventArgs:e) return:void + AddBakedBeans_Click(object:sender, RoutedEventArgs:e) return:void + AddJerkedSoda_Click(object:sender, RoutedEventArgs:e) return:void + AddTexasTea_Click(object:sender, RoutedEventArgs:e) return:void + AddCowbyCoffee_Click(object:sender, RoutedEventArgs:e) return:void + AddWater_Click(object:sender, RoutedEventArgs:e) return:void

App

MainWindow <<Window>>
+ MainWindow() return:Constructor

Assembly Info
+ assembly : ThemeInfo() :void