



[Go to Dreyg Homepage](#)

COERTH WEDDING

[Dreyg](#) > [Dreyg](#) > [World Encyclopedia](#) > [Dreygsin Colonies](#) > [Coerth](#) > [Coerth Wedding](#)

[Coerth Wedding](#)
[The Proposal](#)
[House Crests](#)
[The Gown](#)
[Notable Events](#)
[The Dark Wedding](#)
[Souls Together](#)

[Related Articles](#)
[Rituals of the Coerth](#)

COERTH WEDDING

To be bound by a [Coerth](#) is to make a promise on par with [Ere's](#) blessing. Multiple unions can be had with multiple partners, even if they are made out of necessity between Houses and business, those that enter a Coerth union will feel the fire within their soul and just a taste is ever so sweet and addicting enough. Deep loyalties are secured through soul-tied marriages.

THE PROPOSAL

The act of a proposal is the gossip among the village, from highborn to low. Many of the more dominant mates prepare sacrifices or pieces of flesh art to attract the love of their cross eye. Some may go more over the top and bring in life music- which can be a cacophony of tortured screams played with sharp needles to the handler's symphony all the way to the sounds of ecstatic, drugged, burning lust of hired workers or fellow mates gorging themselves on each other's delight.

Rings, necklaces, jewelry of any kind will be given as a token of appreciation- for those more capable then the cleaned pelts of their enemies may be gifted. Which may then later be turned into furniture or dresses, depending on the heart's current desires.

While there is a [Rhakoti](#)-level of cruelty in using the pelts of others, an important distinction to make is Coerth leather can be blackened/reddened and made into quite fashionable garments unlike the tattered things Rhakoti drape upon themselves.

HOUSE CRESTS

Each House has a crest, the dominant of the two Houses will combine both their crests which on tapestries will be shown under the Head. Most nobles will design theirs into the walls of their great house or congregation under their divine control.

When one noble House destroys another they tend to wipe out all remnants of their enemies insignia- although some have been known to create bastardized versions of it to further humiliate them.

THE GOWN

The gown at a Coerth wedding is important, the colour red denotes a more dominant role while black leans towards the submissive. Pastels have rarely been seen and to those older conservative hearts that may witness a more bright display are often thoroughly repulsed.

The more powerful the individuals in the union, the more wild the dress. It is a statement to be made so the more dramatic and eye-catching will need to stay fresh in the minds of their followers for hundreds of years to come.

The train will be stitched with the two crests of the conjoined families, tailored both individually by members of either family.

From bone to living [Dreygsin](#) skulls stitched eternally into the gown- very little in the realm of sex and gore is off the table.

NOTABLE EVENTS

Each invited family must participate in some way, from bringing gifts to arranging food/entertainment- what they contribute to the affair will reflect directly back upon them. Doing too little in a wedding is an insult and normally it is meant as just that- an insult. To not show up at all is direct hostility.

If one has influence over the military then multi-week long jousting tournaments will take place and those are a favourable hit among the nobility, this is also a grand opportunity for commoners to try and prove themselves in the tournaments. Very few manage to leave unscathed but some prove their worth and could be drafted right then and there.

Live sexual entertainment is a must in every Coerth wedding and it must be far from vanilla to keep the crowds from getting upset and murdering the entertainers. Some of the art pieces on display in some tents are free use, the art being the torsos of delibmed Dreygsin that want to pledge themselves to the new family.

Harlequins and jesters are a popular pick for Coerth, despite the reputation some may have for each event that one of those Dreygsin clowns plays for- there is always a high death toll and very few bodies of the missing found. That is a small price to pay for watching their intense performances.

The floral arrangements tend to be living as well, curled up bodies with such gorgeous arrangements spouting from their quivering husks.

THE DARK WEDDING

While the lower born weddings can be as simple as swearing yourself to one another the wedding of nobility is a true sight to behold.

The bride, gender is irrelevant, will be at the steps of the chosen cathedral clad in their extravagant gown of gore. They will be led by arm by either a past lover, current mate or someone that means as much to them as the individual they are about to wed. Should this walk be taken alone or with a vagrant then that is a direct message to their future beloved.

The entire family will bear witness, played to the music that more musically inclined priests pried from the Bride's soul themself, a symphony of anguish, lust or war dedicated rightly for the special individual taking those long steps down a corridor filled by either side of standing family members, friends and enemies. Blood will be drawn from the bride and groom by the one officiating their union with a sacrificial dagger that had just got done slaughtering several individuals that died waiting for the bride to arrive at the front.

That blood will be pressed into a ghostly churning pot. Upon the taste of fresh Dreygsin blood, the spirits trapped within the cauldron will shriek their unholy chants, rising with the conjoined blood. In a brilliant flash it will be done and two shards will be produced for the couple to grab.

Bondglass is special, created from the blood of two souls about to be joined but they do not have power yet. It takes a kiss in front of the witnesses to begin the first initial process, with their blood freshly drawn and the affectionate mark left upon them it is time for the next step.

SOULS TOGETHER

*"UNDER ERE WE FEEL A LOVE OTHERS CANNOT FATHOM,
SUBJECT A MORTAL TO THIS LUST AND THEIR MINDS WILL
MELT. DO YOU BURN WITH ENVY KNOWING YOU CANNOT
EXPERIENCE ETERNITY WITH OTHER EAGER SOULS?" -
UNKNOWN COERTH TO A SET SCIENTIST UNDER
EXTREME INTERROGATION.*

The act of sex is like the seal of authority stamped upon the contract when done under the purpose of binding themselves together for eternity, even beyond a skull-crushed grave.

Coerth chase extremes and the act of taking on another's pleasures and pains was perfected, through a ritualistic encounter of the two lovers. Their orgasms are shared together, multiple being strung out together as they read the emotions of the other- the fires of their blessing combining, many powerful Coerth can only describe the sensations of that moment as knowing what true madness is. All neurons of their complex being firing, being lit on cosmic fire and drowning in the entirety of another being. The Saints say it is akin to the touch Ere blessed them with on that fateful day long back which makes this act all the more sacred.

The Bondglass will be infused with the power of this union so many will stretch this session out as long as physically possible, giving every piece of themselves possible while their mate may do the same. Even those enemies that found themselves in a union brought about by renewed alliances may end up finding themselves entranced by the powerful forces of the union, which further solidifies why the alliances are so strong to begin with.

Bondglass is a curious gem to have, its shapes vary but most are jagged. While the stone remains on either mated pair it acts as a divine beacon for one another, should one fall their soul may be drawn back- which is useful for immortal creatures that can be returned to their skulls and healed. Should the glass be destroyed and the mated pair fall then they will be left to an unknown fate.

Coerth ↑

ENTRY FOR WORLDDEMBER 2022

[Competition Homepage](#)

[LIKE](#) [AWARD STICKER](#)

[ADD TO READING LIST](#) [UNFOLLOW](#)

Metadata