

KHYLLO

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The Khylo are a nomadic peoples that live in the mountainous region sharing borders with the Ra Fallen. Their borders are open to each other but never unwatched, the Ra Fallen enjoy doing trades with the Khylo since the colony is one of the biggest suppliers of rare metals in the entire world of Dreyg, on top of more common metals, pelts and lumber.

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BIOLOGY + APPEARANCE

Khylo are generally bigger than the average Dreygsin but are rivalled by the Ra Fallen. They are typically muted natural colours like what we'd see on Earth, ie. Huskies/wolves. But it is not uncommon for their more Anubian heritage to slip out with those pointed ears and sharp snouts. Like other Dreygsin there is diversity but very vibrant colours are uncommon and those with bright colours may wish to wear more muted clothing so they blend in better with their forest home.

HISTORY

The early days of the Khylo were filled with strife and uncertainty but they learned to rely on their own family units and the Elders came to realize this. The ways of the Ra Fallen were not meant for their people so the three Oktai helped their small numbers find homes among the great mountains of Sakhi.

There the Elders and their great power cleared the lands of most of the dragon creatures that filled the mountains. Many of the great lizards had moved into massive domains after the Dreyg had fallen as their eggs had survived the calamity but that had twisted them into ugly maddened beasts.

During one of the greatest battles the largest mountain in Sakhi, Khair, was split in two and now remains gnarled but still high above the rest with a snowy peak that disappears into the clouds and can only be fully seen on the clearest of days.

ELDERS

Each elder goes by one name which is Oktai. They do not desire power even if they possess the means, nor any worldly objects as they have seen the rise and fall of the nations surrounding them, have bore witness to the horrors of war and each can recall the early days of consciousness. Oktai travel, planting seeds for new trees, tending to the animals they find sick or diseased, they have set up many miniature farms for smaller Khylo families to help them survive. During the harshest of seasons, the Oktai will travel perilously with supplies across their lands to help those affected.

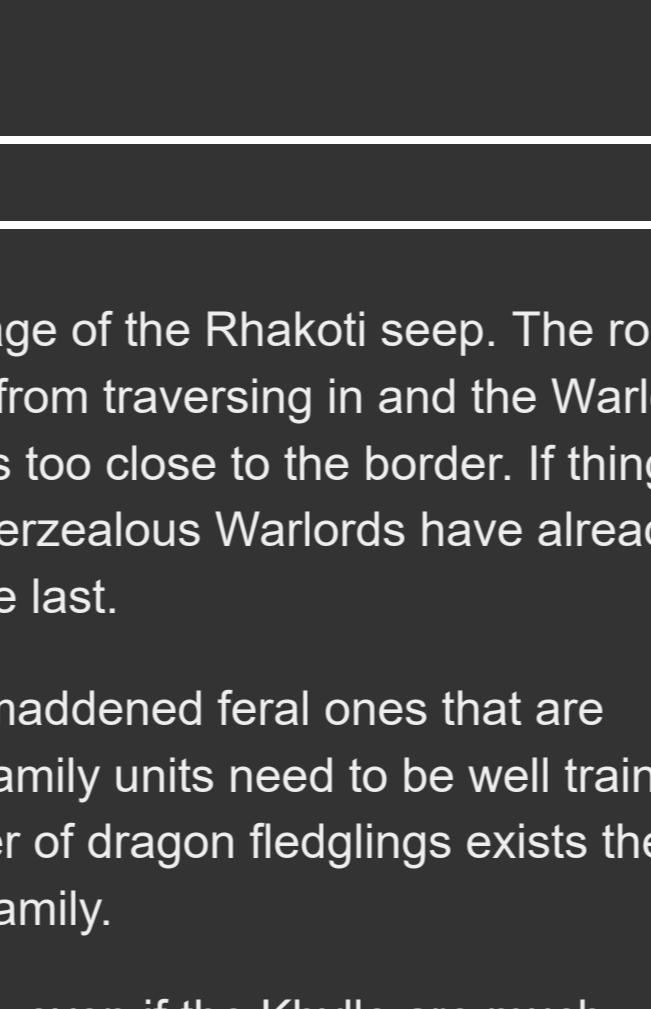
The Oktai are old and considered the grandparents of all Khylo as they would rather make sure a fellow Khylo is well fed before they dare tend to themselves.

The Oktai are normally seen accompanied by many animals drawn to their aura and since they have nursed many back to health. They have little messengers known as the Muxi, they are small black feathered avians that cover great distances and act as the eyes and ears of the Elders.

HOME LIFE

Many of the Khylo stick to strong solitary family units and trade among each other at small trading posts that are also family run. There are a few small towns that are mainly formed when family units cannot handle being away from each other so they join together. Typical Khylo family units consist of one "alpha" which is gender neutral. The alpha of each family unit is the one that goes to the mines and works as it is the greatest source of work for any Khylo.

Khylo families can get quite large and once again, the gender will not matter for those left to take care of the home and go on hunting expeditions to keep the family well fed and protected. To be a "homemaker" in the Khylo one must be wise to pass the teachings of the past to their young and fierce enough to protect their land from any Rhakoti straying too far within the Mountains.



Most Khylo build their homes of stone and lumber, some carve right into the side of a mountain and as near-immortal beings, they have the means to spend plenty of time on their home. When Khylo children grow up they can build their own home nearby with the help of their parents or they can choose to venture out and find their own path.

Many young Khylo leave the mountains to understand the outside world but plenty return to the safety and beauty of Sakhi. There are many instances where the wandering Khylo will bring back a mate from another colony back to their homeland, sometimes multiple. Adjusting to the simplistic yet fulfilling way of Khylo life can be very difficult for outsiders, some choose to leave during this time.

Soul Mate Ceremony

Many Khylo gather together to celebrate the love of a Dreygsin family gaining a new member. As they are famously polygamist with many mates, it is a firm belief that immortal souls can have many partners that all find love with each other.

When one is brought into a Khylo family the new individual is not only marrying the alpha but all the mates as well, if one mate opposes the new soul mate then such a ceremony will not take place.

They are gatherings of families, time away from work is taken and sometimes a Khylo will travel for many days just to attend.

Before the ceremony a great hunt with the family is taken, it is to symbolize the single hunting unit they will become and should their souls work in harmony to take down a great beast that is considered a blessing from the gods.

The beast will be used at the ceremony's feast where families will catch up with each other, trade goods and offer gifts to the new mates.

Normally talks of business and trade happen the days following the ceremony which normally revolves around the mountains and sightings of Rhakoti.

Rituals of the Khylo

THE RHAKOTI HUNT

Even within the mountain ranges of Sakhi does the carnage of the Rhakoti seep. The rough terrain of the mountains does stop large sects of Rhakoti from traversing in and the Warlords are normally satiated by offerings from those poor families too close to the border. If things ever get too violent then the Oktai will intervene, a few overzealous Warlords have already fallen to the full strength of the Oktai and they won't be the last.

The Rhakoti seep into the land, most of the time it is the maddened feral ones that are driven deep into the woods in search of violence. Khylo family units need to be well trained and wise to the woods for this reason, for while the danger of dragon fledglings exists there is a greater chance of a Rhakoti feral sniffing down their family.

Sadly many Khylo do fall victim to the ravages of Rhakoti, even if the Khylo are much stronger in comparison to the average feral.

Shattered family units will be guided by the Oktai to the safety of either a small village or another family that can support them.

THE MINES

It is also not uncommon for multiple family members to join the alpha on their trip to the mines, they are typically multi-week long work sessions for the Dreygsin. While some entire family units lay claim over singular mines it is more common for the mines to be shared as they are too great to work alone- plus there is safety in numbers for many of the mines hold untold dangers with the occasional maddened dragon fledgling to deal with.

List of [Ore](#) found within the vast Sakhi mountain range: Monelite, Ghostrite, Gold and Silver, Hel Iron, Dracenstone, Umbralium, Mudstone and Dreyg Ash

UNDER CITY OF DREYG

Within the split mountain of Khair lay a dormant city, deep within the mountain and preserved from the calamity. It is an elder kingdom belonging to the Ancient Dreyg which only parts have been explored, the Ra Fallen send expeditions onto Khylo land to help with the excavation and research process but many disappearances take place on such unholy land.

Only two at a time can work within the mines of the mountain city, it is found that when too many enter the mines that... accidents tend to happen on a supernatural level still unexplained by those in charge of the excavation.

Two at a time go in and work for a brief few hours at a time then are guided back out by ropes, small items are retrieved and studied but none have been deciphered yet. Sadly there are many that go missing even with a two-partner system, any that try to wander off the set path are rarely heard from again so they have a strict map to follow.

It is a very long process and still going on.

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