
Max Kramer

I affirm that I have adhered to the honor code on this assignment. I also acknowledge working with Sara Aragaki on the week 4 assignments.

*Hello again, scientist! I'll write in italics, and problems for you will always be in **bold**. As a general rule, I expect you to do at least as much writing as I do. Code should be part of your solution, but I expect variables to be clear and explanation to involve complete sentences. Cite your sources; if you work with someone in the class on a problem, that's an extremely important source.*

Problem 4.3.

Linear transformations of the plane (\mathbb{R}^2) are important! Let's visualize them.

```
S = [-1    2
      1    2
     -3    0
      3    0
     -1   -3
      1   -3
     -2   -2
      2   -2
      0  -3.5
     -2.5  -1
      2.5  -1
      0.5   0]' % it's a lot easier to enter columns as rows and then
transpose
```

S =

Columns 1 through 7

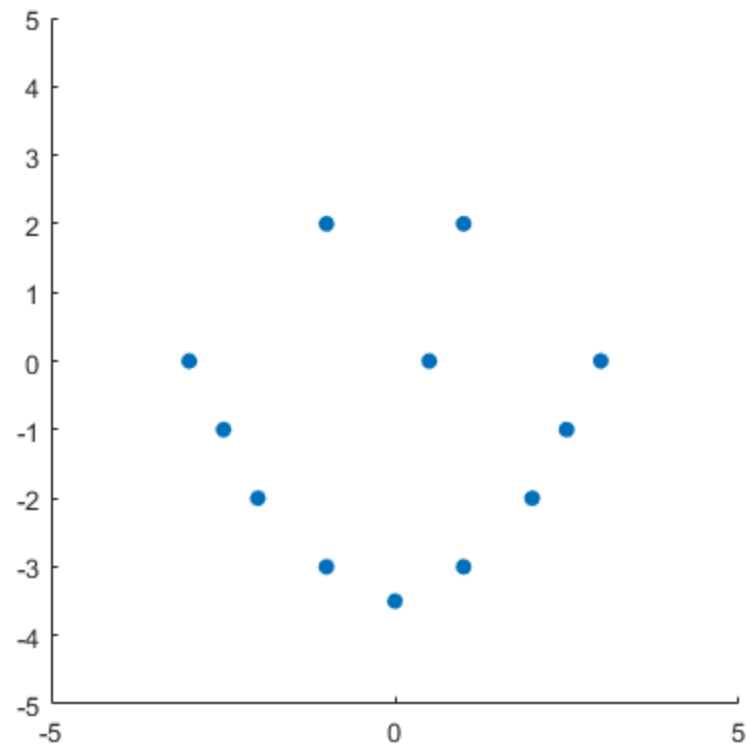
-1.0000	1.0000	-3.0000	3.0000	-1.0000	1.0000	-2.0000
2.0000	2.0000	0	0	-3.0000	-3.0000	-2.0000

Columns 8 through 12

2.0000	0	-2.5000	2.5000	0.5000
-2.0000	-3.5000	-1.0000	-1.0000	0

Each column of S is a point in \mathbb{R}^2 . Together, they form a smiley face.

```
scatter(S(1,:),S(2,:), 'filled')
axis square;axis([-5 5 -5 5]);
```



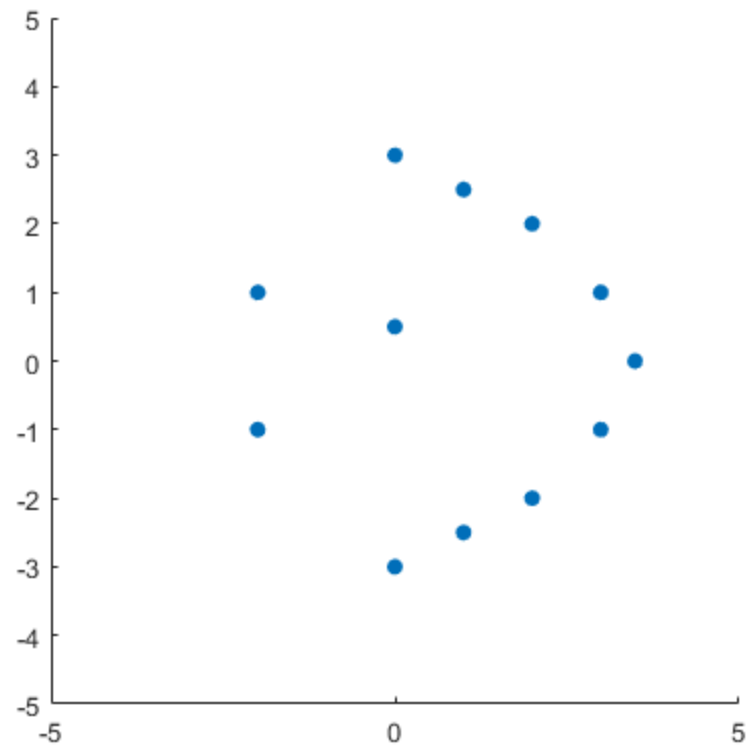
*If we multiply S **on the left** by a 2×2 matrix A , then each column of S will get transformed by the matrix A . That lets us visualize the action of A . For example:*

```
A = [0 1; -1 0]' % rotate 90* counterclockwise
```

```
Sshifted = A*S;  
scatter(Sshifted(1,:),Sshifted(2,:), 'filled')  
axis square;axis([-5 5 -5 5]);
```

$A =$

$$\begin{array}{cc} 0 & -1 \\ 1 & 0 \end{array}$$



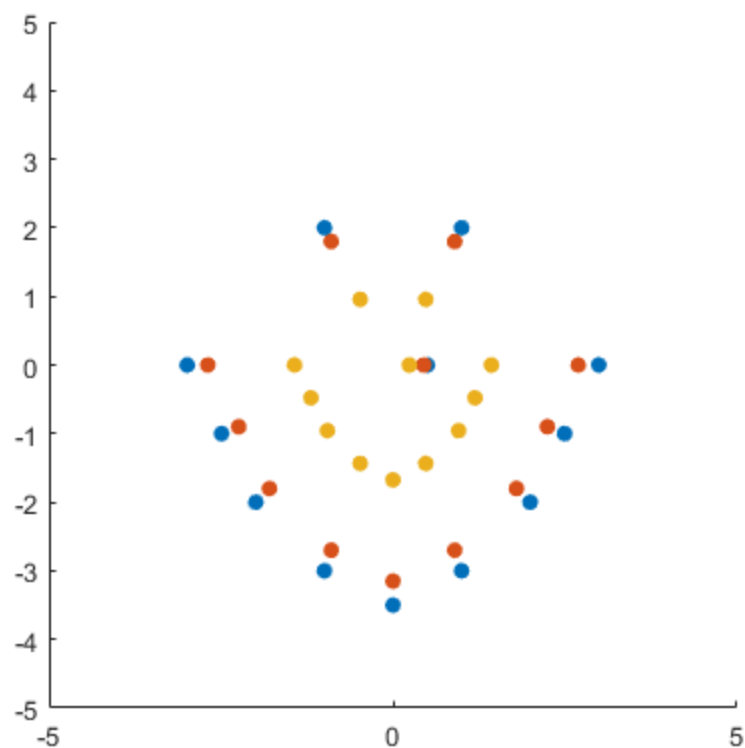
Let B be the matrix which scales the plane by a factor of 0.9. Show me the smiley face, and the action of B on the smiley face, on the same set of axes. Then show me, on the same set of axes, what happens as B acts on the smiley face six more times.

```
Shrink = [0.9 0; 0 0.9];

figure;
hold on;
scatter(S(1,:),S(2,:), 'filled')
axis square;axis([-5 5 -5 5]);

Sshrunk = Shrink * S;
scatter(Sshrunk(1,:),Sshrunk(2,:), 'filled')

Sreallyshrunk = Shrink ^ 7 * S;
scatter(Sreallyshrunk(1,:),Sreallyshrunk(2,:), 'filled')
hold off;
```



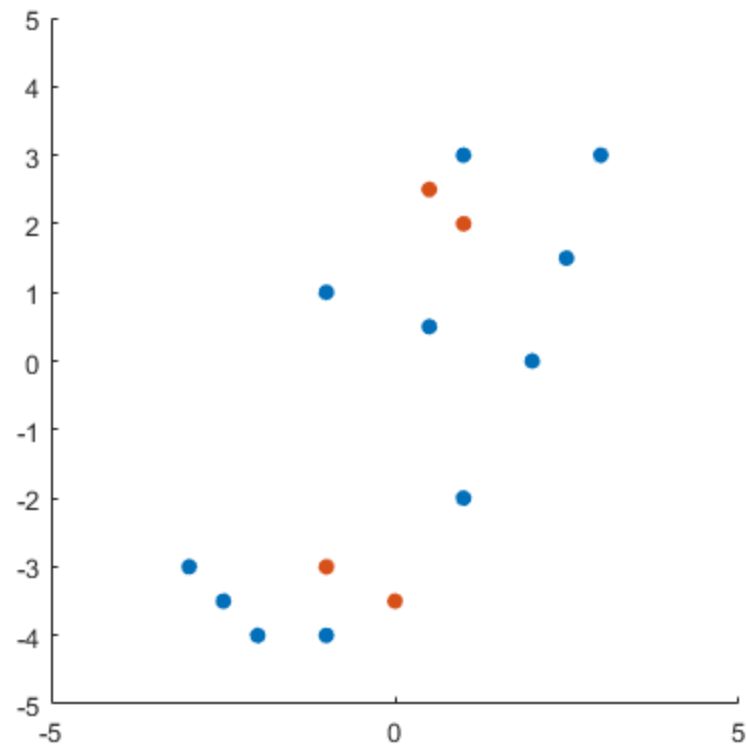
Shrink is the matrix for scaling R_2 to R_2 by a factor of 0.9. When multiplied by S (plotted in blue), the resulting matrix reveals the image scaled by a factor of 0.9 (Fig. 2, plotted in red). When the same matrix to the seventh power (the original plus six more times) is multiplied by S , the resulting matrix is plotted in yellow.

Let C be the map which leaves the y -axis alone but shears $(1,0)$ to $(1,1)$. Show me what C does to the smiley face. Shear forces are dangerous: what happens if you apply C a few more times? Show me.

```
C = [1 0; 1 1];
```

```
Ssheared = C * S;
figure;
hold on;
scatter(Ssheared(1,:), Ssheared(2,:), 'filled')
axis square; axis([-5 5 -5 5]);
```

```
Sreallysheared = C^5 * S;
scatter(Sreallysheared(1,:), Sreallysheared(2,:), 'filled')
hold off;
```



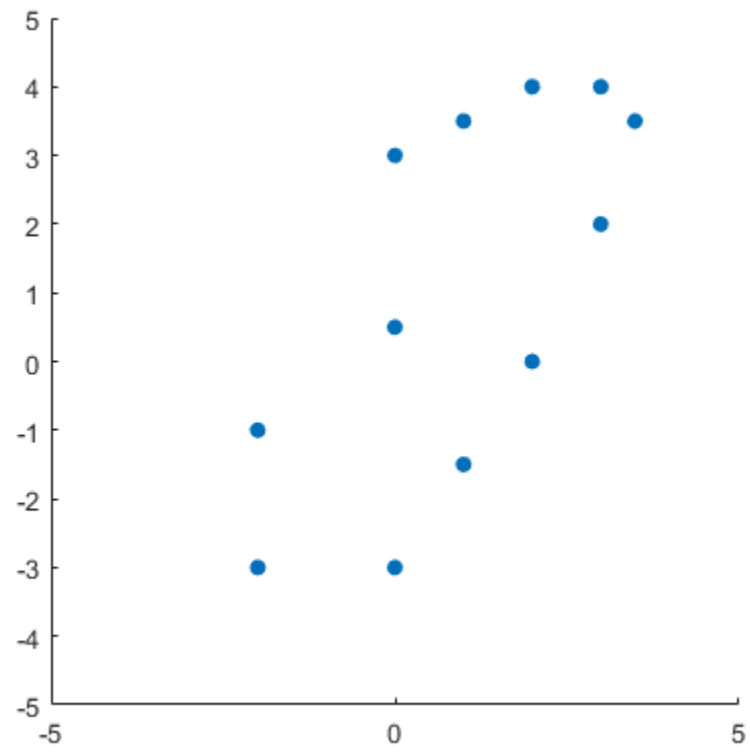
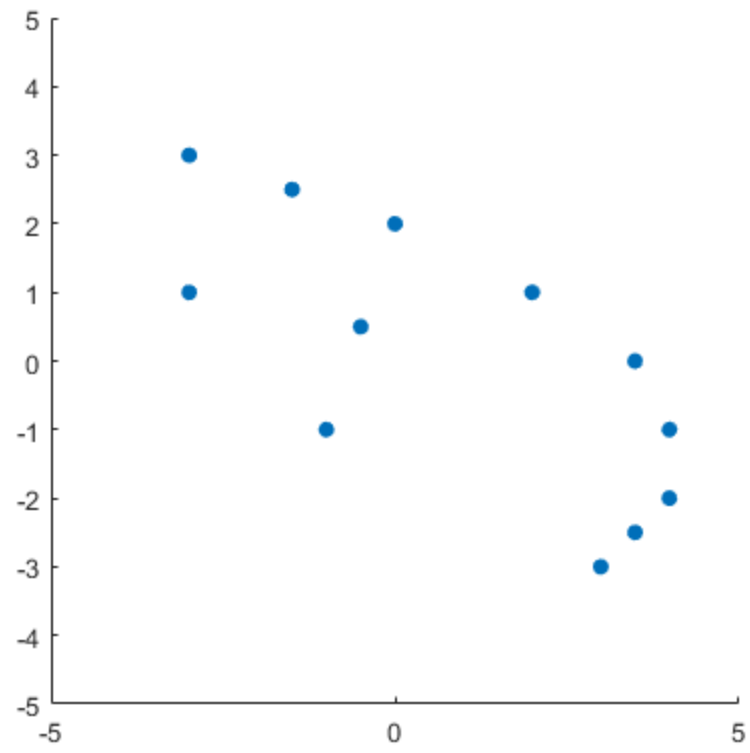
The matrix C which applies a shear of 1 to the x axis while not affecting the y axis is denoted $\begin{bmatrix} 1 & 0 \\ 1 & 1 \end{bmatrix}$. When this transformation is applied to S (Fig. 3), the result is pictured in blue. When this shear is applied 5 times to the same matrix, the result is pictured in red.

Order matters a lot when you're multiplying matrices. Let D be the matrix which first rotates by 90 degrees, then shears by C . Let E be the matrix which first shears by C , then rotates 90 degrees. Show me the actions of D and E on the smiley face, on different sets of axes. Be sure to make clear which is which here.

```
D = A * C;
E = C * A;

S_d = D * S;
figure;
scatter(S_d(1,:),S_d(2,:), 'filled')
axis square; axis([-5 5 -5 5]);

S_e = E * S;
figure;
scatter(S_e(1,:),S_e(2,:), 'filled')
axis square; axis([-5 5 -5 5]);
```



The first figure (Fig. 4) describes the transformation D as applied to S. The second figure (Fig. 5) describes the the transformation E as applied to S.

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