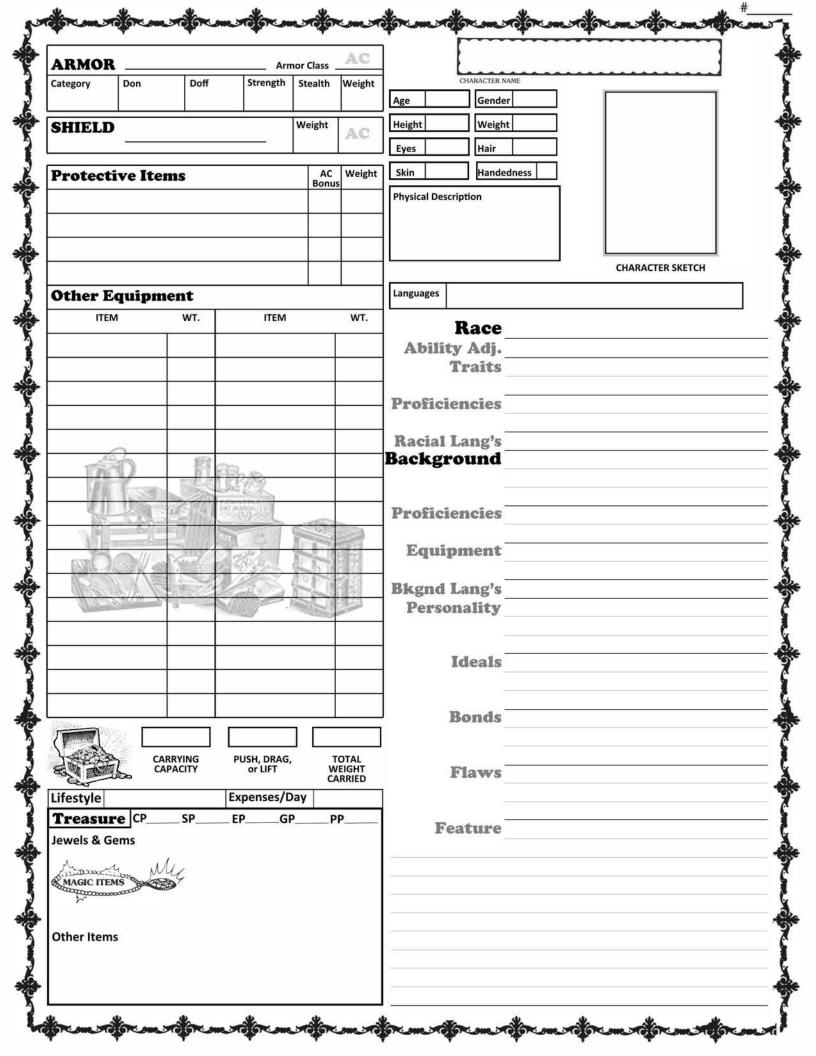
undiu	ns & Drag	UM2 91	5		1
yer Character F	Record	10 15 20 1		ARACTER NAME	
Player:	524 V 627 (21	20.00	Race		1
Campaign:	Character Creation	Date:	Alignment	Sex	Level
Current XP: Ability	Next Level Goal: Ability Saving	ARMOR	Size Age HIT	Height Weight	Speed Initiative
Score	Modifier Throws	CLASS	POINTS	Current Hit Points	Temporary Hit Points
STR					
DEX					Death Saves
CON					Pass 🔲 🔲 🖂
INT		Without Armor	Hit Dice	Available Hit Dice	Exhaustion
wis	□ Ad	vantages:		X	Level Effect
СНА	1 -	advantages:			☐1 DA on ability checks ☐2 Speed halved
3371	Passive Percep	100			□3 DA on attacks and save
Wis	Passive Percep	tion	20	PROFICIE	
	REACH or RANG	□ STR			22
PROFICIENCY	MAGIC MISC.	ATTACK BONUS	SKILLS:	<u>PROFICIEN</u>	SAVES:
+[	++	DAMAGE BONNIE	Dex -	Acrobatics 234	SAVES:
DAMAGE DICE [	$\exists \downarrow \qquad \downarrow \qquad \text{MISC.}$	DAMAGE BONUS	Wis	Animal Hndlg 2	
			Int 🗆	Arcana 🖂 🖟	TOOLS:
WEAPON	REACH or RANG	E TYPE ABILITY	Str 🗆	Athletics 2 1/4	
		□ STR □ DEX	Cha	Deception 21/2	WE A DONG.
PROFICIENCY	MAGIC MISC.	ATTACK BONUS	Int  Wis	_ History ≥2½ Insight ≥2½	WEAPONS:
DAMAGE DICE [	□ ↓	DAMAGE BONUS	Cha	Intimidation	
	++=		Int 🗆	Investigation 21/4	
			Wis	Medicine 🖂	
WEAPON	REACH or RANG	□ □ STR		_ Nature 🖂	ARMOR:
PROFICIENCY	MAGIC MISC.	ATTACK BONUS	- Cha	Perception 23/6 Performance 23/6	
+	++=[		Cha	Persuasion 22/2	
DAMAGE DICE [		DAMAGE BONUS	Int 🗆	Religion 234	OTHER:
			Dex	Sleight of Hand	1/2
WEAPON	REACH or RANG	E TYPE ABILITY	Dex	Stealth ×2 1/2	
TILATON	REACH OF RANG	STR	44.12	Survival 🖂	
PROFICIENCY	MAGIC MISC.	ATTACK BONUS	(Rogue)		(Monk)
DAMAGE DICE [	+	DAMAGE BONUS	Sneak Atta	ck Rages I	Ki Points Martial Arts
	++=[				
иммо 🔲	<u>1000</u> 00000 <u>000</u>	000000			
WEAPON	REACH or RANG	E TYPE ABILITY			
PROFICIENCY	MAGIC MISC.	ATTACK BONUS	96 Va		
+[	++=[				
DAMAGE DICE	MISC.	DAMAGE BONUS			
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	AMMO	<u></u>			







Spel1	save	DC
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8 + proficiency bonus + Primary Ability modifier

**Spell attack modifier** proficiency bonus + Primary Ability modifier



My a some	open olots and eastings						
Number of Cantrips Known	1st 2nd 3rd 4th	5th 6th 7th 8th 9th					
Spells Known or Available							
Sorcery Points	Spellbook / Known Spells						
Level: Spell:	Level:	Spell:					
Description:	Descrip	10 0 M 10 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0					
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