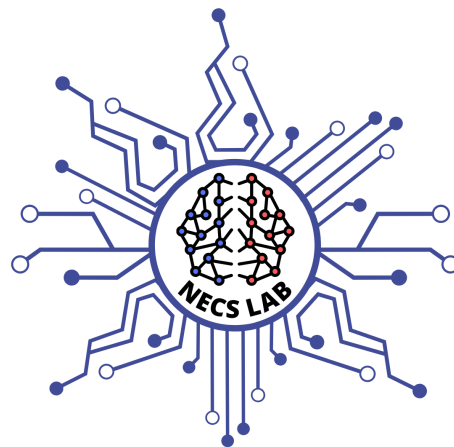


Intelligent Architecture Lab Manual

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Neuromorphic Edge Computing Systems Lab

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1 SystemVerilog (for those who are new)

SystemVerilog provides new features on top of Verilog. Some of you may not come across this tool before, which is fine because we will have a brief tutorial about the features that we will use in this lab and hope that will be enough to get you started. For those who are familiar with SystemVerilog, we meet you at the next section!

SystemVerilog is a hardware description and hardware verification language used to model, design, simulate, test and implement electronic systems. It is based on Verilog and some extensions, commonly used in the semiconductor and electronic design. If you are familiar with Verilog, you will find SystemVerilog easy to learn, if not, we also provide you a brief journey to the hardware description world.

1.1 Data Types

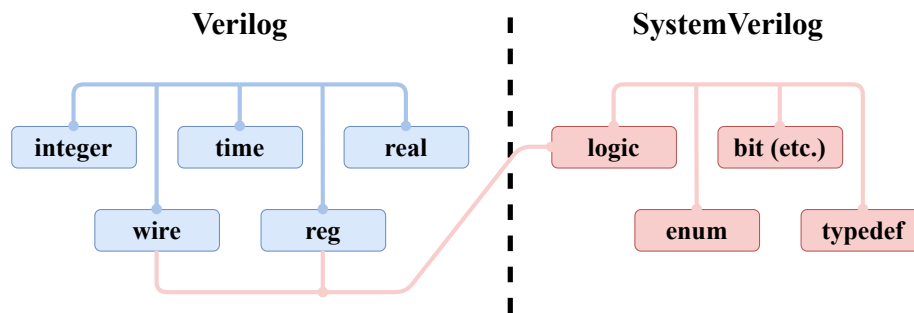


Figure 1: Data Types in Verilog & SystemVerilog

Verilog:

- **integer:** 32-bit signed integer, only for simulation and non-synthesis purpose.

```
1     integer i;
2     for (i=0; i<10; i=i+1) begin
3         $display("i = %d", i);
4     end
```

- **time:** 64-bit unsigned integer, for presenting time.

```
1     time t_start, t_end;
```

- **real:** floating number, for accurate time calculation and simulation.

```
1    real voltage;
```

- **wire:** net type, for connecting modules and continuous assignment (combinational logic).

```
1    wire a, b;
2    assign a = b & 1'b1;
```

- **reg:** memory or register type, for storing values and sequential logic.

```
1    reg clk;
2    always @(posedge clk) begin
3        clk <= ~clk;
4    end
```

SystemVerilog:

- **logic:** to replace wire and reg, for both combinational and sequential logic.

```
1    logic clk, reset;
```

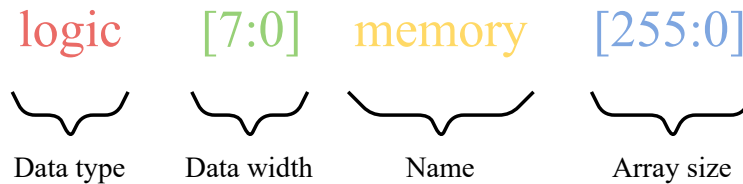


Figure 2: Array in SystemVerilog

- **bit (etc.):** offers more flexibility in bit manipulation.

```
1    bit [7:0] data;
2    shortint value;
```

- **enum:** enumeration type, for defining a set of named values.

```
1    typedef enum logic [1:0] {IDLE, BUSY, DONE}
2    state_t;
state_t current_state;
```

- **typedef**: to define new data types.

```
1     typedef logic [7:0] byte_t;
2     byte_t data;
```

SystemVerilog also offers some advanced data types, such as **struct**, **union**, **array**, **queue**, etc. You will see them if they are used in the lab, we do not cover them here.

1.2 Combinational Logic

Combinational logic refers to circuits or logic blocks whose outputs depend entirely on their current inputs, without any form of internal storage or memory.

Operation	bit-wise	logic-wise
AND	&	&&
OR		
NOT	~	!
XOR	^	
XNOR	^^	

Table 1: Combinational Logic Operations

```
1     logic [3:0] a = 4'b1010;
2     logic [3:0] b = 4'b1100;
3     logic [3:0] and_result, or_result, not_result;
4     logic and_z, or_z, not_z;
5
6     assign and_result = a & b; // result = 4'b1000
7     assign or_result = a | b; // result = 4'b1110
8     assign not_result = ~a; // result = 4'b0101
9     assign and_z = a && b; // z = 1'b1
10    assign or_z = a || b; // z = 1'b1
11    assign not_z = !a; // z = 1'b0
```

1.3 Sequential Logic

Sequential logic differs from combinational logic in that the output of a sequential circuit depends not only on its current inputs, but also on its past inputs or state. And sequential logic always requires a clock signal to control the timing of the circuit.

combinational logic:

```

1      module mux4to1 (
2          input logic
3              [3:0] data,
4          input logic
5              [1:0] sel,
6          output logic
7              out
8          );
9      always @(*)
10         begin
11             case (sel)
12                 2'b00:
13                     out
14                         =
15                         data
16                         [0];
17                 2'b01:
18                     out
19                         =
20                         data
21                         [1];
22                 2'b10:
23                     out
24                         =
25                         data
26                         [2];
27                 2'b11:
28                     out
29                         =
30                         data
31                         [3];
32             endcase
33         end
34     endmodule

```

sequential logic:

```

1      module counter (
2          input logic clk
3              , reset,
4          output logic
5              [3:0] count
6      );
7      always @(
8          posedge clk
9          or posedge
10             reset) begin
11          if (reset)
12              begin
13                  count
14                      <=
15                      4'b0000;
16              end
17          else
18              begin
19                  count
20                      <=
21                      count
22                      +
23                      1;
24              end
25          end
26      endmodule

```