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by Christine Alvarado, Mia Minnes, and Leo Porter, 2015.

```
import ...  
import processing.core.*;
```

```
public class MyPApplet extends PApplet {  
    ...  
    public void setup() {  
        ...  
    }  
    public void draw() {  
        ...  
    }  
}
```

Display content

```
import processing.core.*;

public class MyPApplet extends PApplet
{
    ...
    public void draw()
    {
        image(backgroundImg,0,0);
    }
}
```

```
import processing.core.*;
```

```
public class MyPApplet extends PApplet  
{
```

```
    ...
```

```
    public void draw()
```

```
    {
```

```
        image(backgroundImg, 0, 0);
```

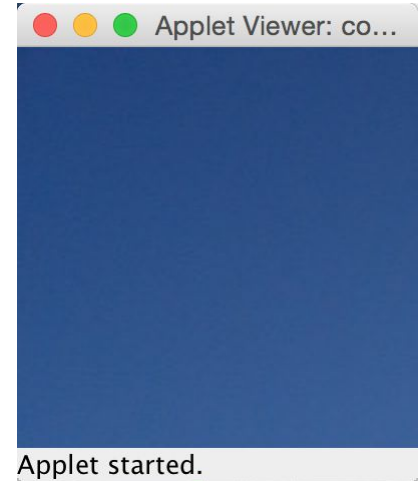
```
    }
```

```
}
```

Coordinates of top left corner of image

```
import processing.core.*;

public class MyPApplet extends PApplet
{
    ...
    public void draw()
    {
        image(backgroundImg, 0, 0);
    }
}
```



```
import processing.core.*;

public class MyPApplet extends PApplet
{
    ...
    public void draw()
    {
        image(backgroundImg, 0, 0);
    }
}
```



Need to resize image

Description

Resize the image to a new width and height. To make the image scale proportionally, use 0 as the value for the wide or high parameter. For instance, to make the width of an image 150 pixels, and change the height using the same proportion, use `resize(150, 0)`.

Even though a `PGraphics` is technically a `PImage`, it is not possible to rescale the image data found in a `PGraphics`. (It's simply not possible to do this consistently across renderers: technically infeasible with P3D, or what would it even do with PDF?) If you want to resize `PGraphics` content, first get a copy of its image data using the `get()` method, and call `resize()` on the `PImage` that is returned.

Syntax

```
pimg.resize(w, h)
```

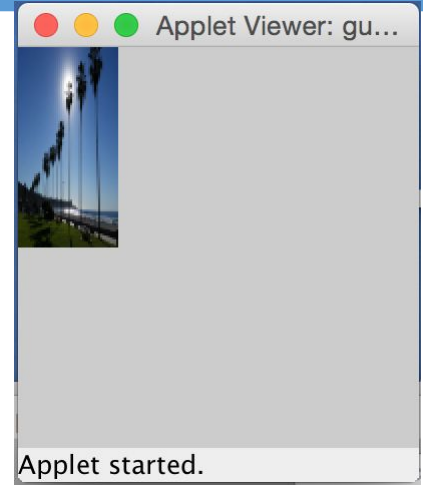
```
import processing.core.*;

public class MyPApplet extends PApplet
{
    ...
    public void draw()
    {
        backgroundImage.resize(50, 100);
        image(backgroundImg, 0, 0);
    }
}
```



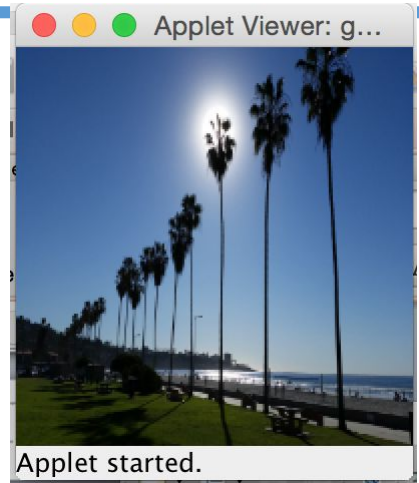
```
import processing.core.*;

public class MyPApplet extends PApplet
{
    ...
    public void draw()
    {
        backgroundImg.resize(50, 100);
        image(backgroundImg, 0, 0);
    }
}
```



```
import processing.core.*;

public class MyPApplet extends PApplet
{
    ...
    public void draw()
    {
        backgroundImage.resize(200, 200);
        image(backgroundImg, 0, 0);
    }
}
```

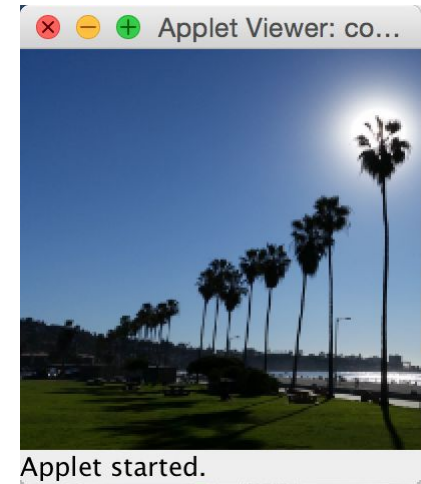


```
import processing.core.*;

public class MyPApplet extends PApplet
{
    ...
    public void draw()
    {
        backgroundImg.resize(0, height);
        image(backgroundImg, 0, 0);
    }
}
```

```
import processing.core.*;

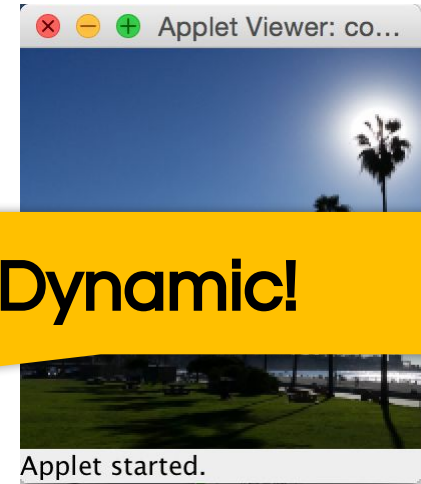
public class MyPApplet extends PApplet
{
    ...
    public void draw()
    {
        backgroundImg.resize(0, height);
        image(backgroundImg, 0, 0);
    }
}
```



```
import processing.core.*;

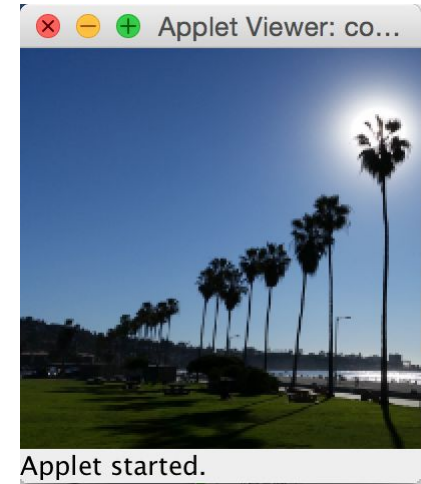
public class MyPApplet extends PApplet
{
    ...
    public void draw()
    {
        backgroundImage.resize(0, height);
        image(backgroundImg, 0, 0);
    }
}
```

Dynamic!



```
import processing.core.*;

public class MyPApplet extends PApplet
{
    ...
    public void draw()
    {
        backgroundImg.resize(0, height);
        image(backgroundImg, 0, 0);
    }
}
```



Sun?