Programación de Aplicaciones Móviles Nativas

Accesibilidad Web

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contenidos

Accesibilidad / usabilidad

8 Reglas de Oro

Principios

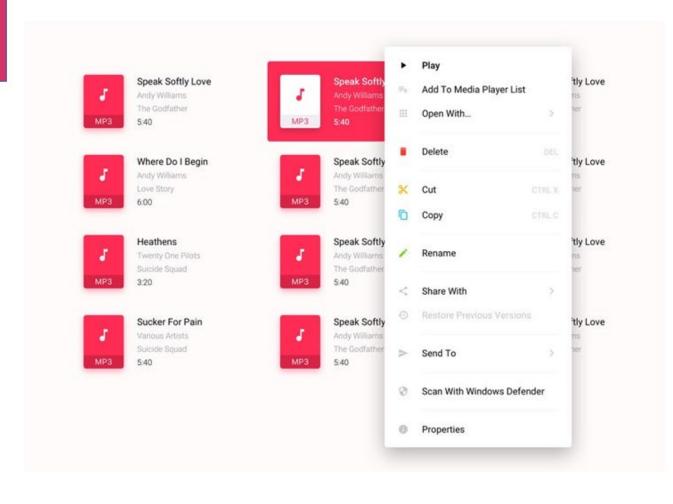


1. Strive for Consistency





2. Seek Universal Usability





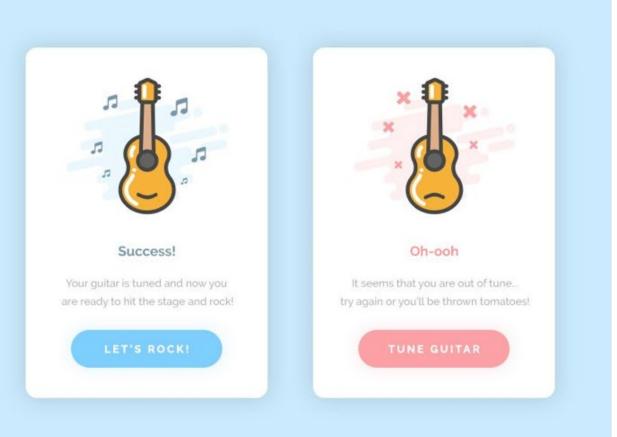
3. Offer informative feedback





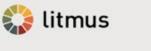


4. Design Dialogs to Yield Closure

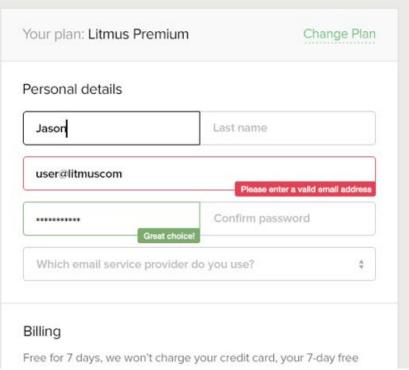




5. Prevent Errors

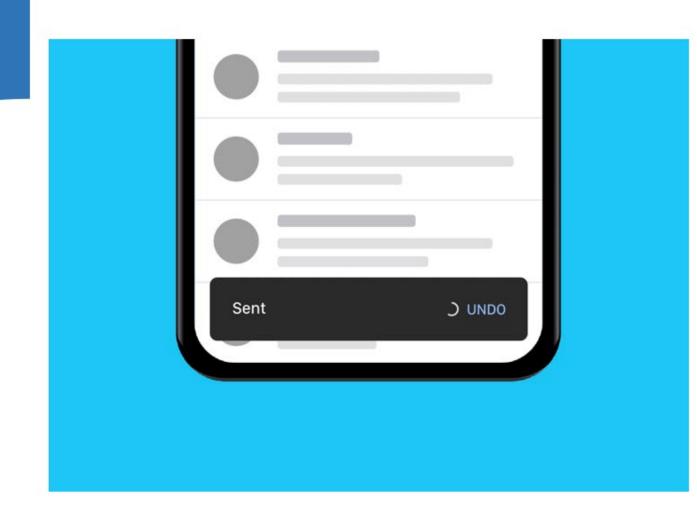


Sign Up for a Litmus Account



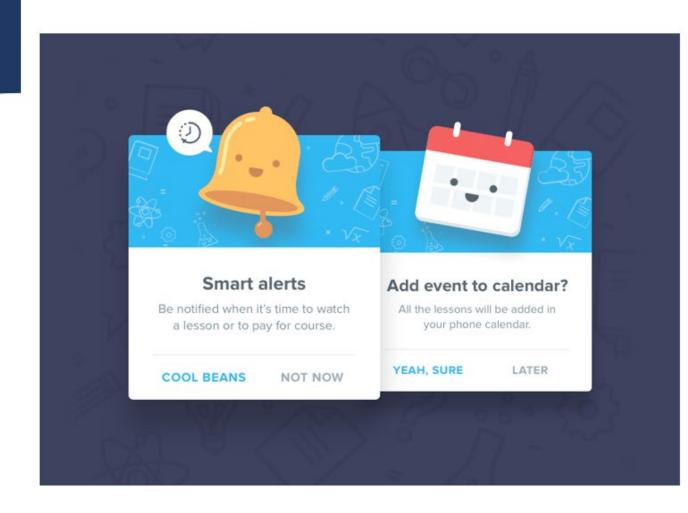


6. Prevent Easy Reversal



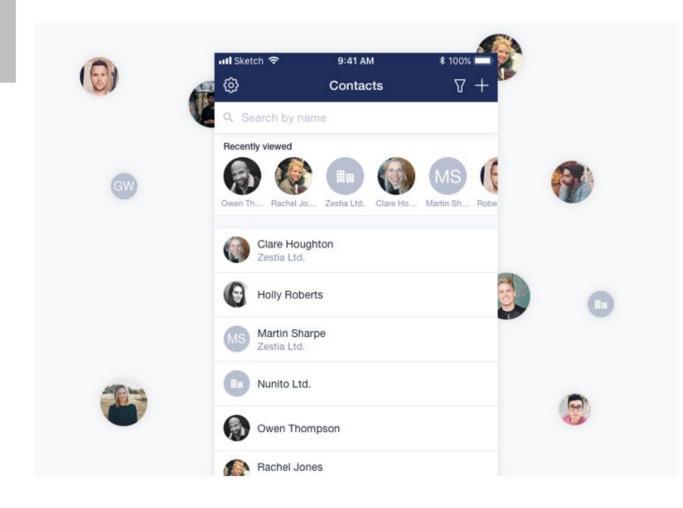


7. Keep Users in Control





8. Reduce Short-Term Memory Load





Principios

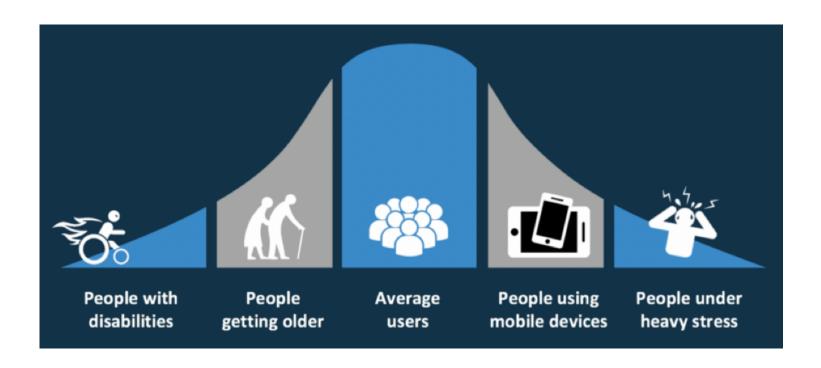
- Perceptible
- Operable
- Comprensible
- Robusto



- Versiones de sólo texto
 - https://edition.cnn.com/
 - http://lite.cnn.com/en
 - https://www.textise.net/
- Chrome: cache: before url

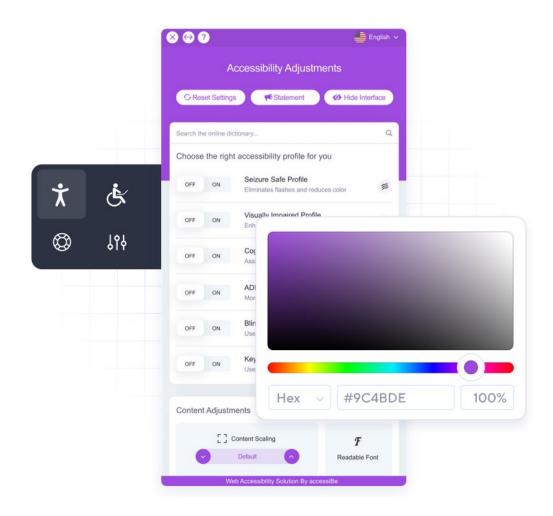


No son mis usuarios





Overlays





• Retorno de la inversión





- Los sitios web no tienen beneficios
 - Posicionamiento en motores de búsqueda
 - Aumento del uso
 - Ahorro en los costes
 - Incremento en la usabilidad
 - Mejora de la interoperabilidad
 - Reducción de la carga en el servidor
 - Reputación



- Más
 - https://moz.com/blog/web-accessibility-myths
 - https://www.nomensa.com/blog/7-web-accessibility-myths-2
 - W3C
 - WWW Consorcio
 - WAI (Web Accessibility Initiative)
 - Iniciativa para la accesibilidad Web
 - WCAG (Web Content Accessibility Guidelines)
 - <u>Directrices de Accesibilidad para el Contenido Web</u>



Accessibility / Usability Testing

- Accessibility Tools
 - W3Consortium

Usability Tools

- Unmoderated / Moderated testing
- Card Sorting
- Tree testing
- A/B testing



Por dónde empezar

https://www.w3.org/

https://www.w3.org/WAI/

https://www.w3.org/WAI/standards-guidelines/wcag/

https://www.a11yproject.com/

