This project implements a simple Proxy Application in Go, providing features such as basic firewall functionality, rate limiting, geo-blocking, logging, and a web-based user interface.

# The Proxy Application includes the following features:

#### 1. Basic Firewall Features:

- Source/Destination IP blocking.
- Source/Destination port blocking.
- Protocol-based blocking (e.g., block all HTTPS traffic).

#### 2. Rate Limiting:

- Limit the number of requests from a particular source IP within a specific time frame (e.g., max 100 requests per minute).
- Limit the total bandwidth used by a particular IP or service.

#### 3. Geo-blocking:

Block or allow traffic based on the geographic location of the source or destination IP using a GeoIP database.

#### 4. Logging:

- Log all blocked traffic with timestamps, source/destination IPs, and the reason for blocking.
- Implement a mechanism to regularly rotate and archive logs.

#### 5. Information:

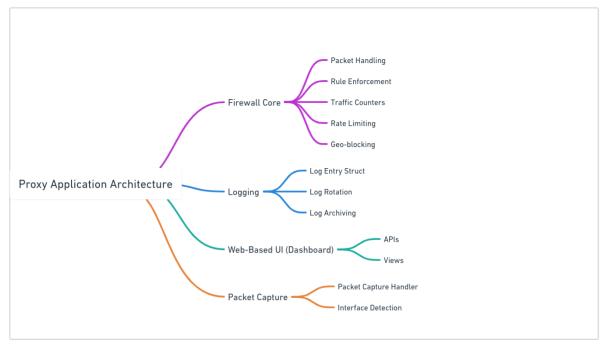
- Develop a web-based UI that allows an admin to set rules, view logs, and monitor the system.
- Display statistics such as bandwidth usage over time.

#### 6. Test Coverage:

- Implement unit tests for both the firewall logic and the UI.
- Aim for at least 80% code coverage.

#### 7. Static Analysis (Linting):

- The Code adheres to best practices and standards.
- Utilize `golangci-lint`.



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# **Proxy Application Architecture:**

### 1. Firewall Core:

**Description**: The central component responsible for managing the firewall's core functionality, including handling incoming packets, enforcing rules, and updating counters.

## **Components:**

- Packet Handling
- Rule Enforcement
- Traffic Counters
- Rate Limiting
- Geo-blocking
- SSL Inspection (if applicable)

### **Dependencies:**

- iptables (for rule enforcement)
- geoip2.Reader (for GeoIP data)

## 2. Logging:

**Description**: Manages the logging of blocked traffic, including timestamps, source/destination IPs, and reasons for blocking.

#### **Components**:

- Log Entry Struct
- Log Rotation
- Log Archiving

## 3. Web-Based UI (Dashboard):

**Description**: Provides a user interface for administrators to configure firewall rules, view logs, and monitor system statistics.

#### Components:

- Fiber Framework
- Dashboard Routes
- Log Viewer
- System Statistics Display

## 4. Packet Capture:

**Description**: Captures incoming and outgoing packets for analysis and processing by the firewall core.

#### Components:

- Packet Capture Handler
- Interface Detection
- Packet Inspection

# 5. Testing:

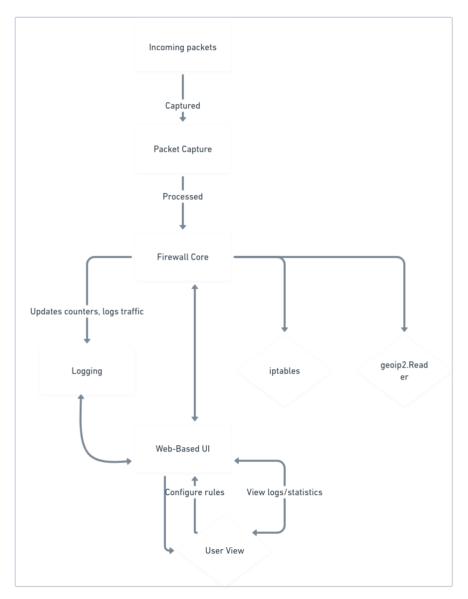
**Description**: Includes unit tests to ensure the reliability and correctness of the firewall's functionality.

#### Components:

- Test Suites for Core Components
- Mocks and Stubs for External Dependencies

### **Interaction Flow:**

- Incoming packets are captured by the Packet Capture component.
- Captured packets are passed to the Firewall Core for analysis and rule enforcement.
- The Firewall Core updates traffic counters, enforces rules (blocking or allowing traffic), and logs blocked traffic.
- The Web-Based UI interacts with the Firewall Core to display statistics, configure rules, and view logs.
- Logging handles the storage and rotation of log entries over time.



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