

Climb App Definition

Short Definition

Climb is a Fitness RPG, battle your friends, earn powers as you stay healthy.

App Features

- Battle with Friends, through Game Center/Some Social Component (Maybe roll own on Parse)
- See where Friends are working out/exercising on a map
- Integrate with Apple Watch (Small focus group for initial app)
 - o Note on this: Would be relatively easy to integrate fitbit using their API but the type of data from the Apple Watch is more accurate which would lead to “unfair” advantages possible
 - o Watch is essential feature
- Battles last 24 hours from when both users accept the battle.
- As you win battles you gain experience which in turn gives level up to students
- Leveling gains power-up abilities which gives players advantages against each other

App Definition

Climb is a Fitness RPG, battle your friends, and earn powers as you stay healthy. Steps, exercise minutes, calories burned, sleep, and many more factors of your active life can be used in battles to best your friends and level up.