# **RIOT: The Happiness Token**

## **Summary**

RIOT is the Happiness Token! Inspired by Rio, the happiest little soul, this token is designed to spread joy to everyone who holds it. There's nothing happier than Rio, and now, his happiness can be shared with the world!

This token is not just about finance; it's about creating a movement, a global community of people who believe in joy, positivity, and spreading happiness.

# **Objective**

#### RIOT aims to:

- 1. Create a community of happy individuals who share positivity.
- 2. Spread joy and happiness to all who hold it.
- 3. Achieve its mission by encouraging people to share happy moments with the community.

# **Development**

RIOT is built on **Solana**, a high-performance blockchain that ensures fast transactions and low fees.

- Max Supply: 10 billion tokens. (1 token per inhabitant of the planet).
- **No More Minting:** No additional tokens can ever be created, ensuring total supply transparency.
- Ownership Transparency: The tokens allocated to the creator Rio are locked and cannot be sold until he turns 18 (he is currently 1).
- **Community-Driven:** Distribution ensures sustainability, long-term engagement, and positive social impact.

#### **Distribution Phases**

RIOT will be distributed in four phases to ensure a structured and fair allocation of tokens:

RIOT	%	Figures
Total Distribution (All phases)	100%	10.000.000.000
Community Projects	30%	3.000.000.000
Free Float	35%	3.500.000.000
Ownership	5%	500.000.000
Investments in Human Projects	30%	3.000.000.000

Phase 1: Foundation (01/2025) - 20% (2.000.000.000 RIOT)

RIOT	%	Figures
Distribution Phase 1 (Foundation) 2025	20%	2.000.000.000
Community Projects	10%	1.000.000.000
Free Float	5%	500.000.000
Ownership	1%	100.000.000
Investments in Human Projects	4%	400.000.000

Phase 2: Build (01/2027) - 30% (3.000.000.000 RIOT)

RIOT	%	Figures
Distribution 2 Phase (Build) 2027	30%	3.000.000.000
Community Projects	10%	1.000.000.000
Free Float	15%	1.500.000.000
Ownership	2%	200.000.000
Investments in Human Projects	3%	300.000.000

Phase 3: Establishment (01/2030) - 30% (3.000.000.000 RIOT)

RIOT	%	Figures
Distribution 3 Phase (Establishment) 2030	30%	3.000.000.000
Community Projects	10%	1.000.000.000
Free Float	15%	1.500.000.000
Ownership	2%	200.000.000
Investments in Human Projects	3%	300.000.000

Phase 4: Maturity (01/2050) - 20% (2.000.000.000 RIOT)

RIOT	%	Figures	
Distribution 4 Phase (Maturity) 2040	20%	2.000.000.000	
Investments in Human Projects	20%	2.000.000.000	

#### **Definitions**

## **Community Projects:**

Any community that presents a project aimed at spreading happiness will receive a proportional allocation of RIOT tokens to bring their idea to life. The maximum allocation per project is **0.01% of the supply assigned to the respective phase and category** (e.g., Phase 1: 1B tokens – Max supply per project: 100,000 RIOT). As the community grows, an infrastructure will be developed to coordinate and evaluate projects in a **decentralized** manner, ensuring that tokens are distributed based on the **potential impact on happiness**.

#### Free Float:

A portion of the token supply will be freely available for exchange in the marketplace, subject to **supply and demand dynamics**.

# Ownership:

A specific share of the total supply is allocated to the creator. These tokens are locked under a **smart contract** and cannot be accessed until the creator turns **18 years old**.

## **Investments in Human Projects:**

This category is dedicated to **investing in people and initiatives that foster happiness worldwide**. It funds **systems, projects, and assets** that contribute to the well-being of individuals and communities, ensuring that the fundamentals of a **happy and sustainable ecosystem** are supported.

#### Conclusion

RIOT is more than just a token; it's a movement dedicated to happiness, community, and positivity. With a clear and transparent distribution strategy, and a vision driven by joy, RIOT is poised to create a meaningful impact in the world.

Let's spread happiness, one RIOT at a time!