Name:

[Shahoud Shahid]

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Career Objective / Profile:

Aspiring Data Scientist proficient in Machine Learning, EDA and Web development. Committed to building scalable, data-driven solutions to real life problems.

Education:

Bachelor of Science in Data Science, FAST University Islamabad, August 2023 - Present Relevant Courses: Database Systems, Data Analysis and Visualization, Statistics GPA: 2.6/4.0

Skills:

Programming Languages: Python, C++, C, R, Assembly

Deep Learning and Agentic AI, Machine Learning and EDA

Database: MySQL, MongoDB

Prompt Engineering

Time Management

Experience / Internships:

 Agentic Al Intern at AIM Lab, FAST-NUCES Islamabad June 2025 – August 2025

Made PSX stock exchange multi-agent

- Explored agentic AI using python libraries, Lang Graph, react and MySQL
- 2. Al and ML Intern at Arch Technologies, Islamabad

June 2025 - July 2025

- Explored python libraries for machine learning like scikit-learn, YOLOv8
- Completed tasks with real life scenarios requiring AI and ML skills

Projects / Research:

- 1. Snake Game (C++), November 2023
 - Classic snake game developed using the GLUT library on Ubuntu with dynamic map layouts and input handling.
- 2. Arka droid Brick Breaker Game (C++), February 2024
 - Applied OOP principles such as encapsulation, inheritance, polymorphism, abstraction to create an interactive game having features including collision detection, game physics, power-ups, score tracking, and level progression.

Achievements / Extracurricular Activities:

- Head of Projects, Fast Data Science Society 2025 Present
- Volunteer, World Wildlife Fund 2024-2025
- Specialization in Agentic AI, Michigan University 2025
- Al Engineering Professional Certificate IBM 2025

References:

Available upon request.