Name:
Muhammad Abdullah

Contact Information:
Email: i232641@isb.nu.edu.pk
Phone: 0331-7281921
Address: House # 460, Street # 20A, Phase 5, Ghauri Town, Islamabad

Career Objective / Profile:
Enthusiastic Data Science undergraduate committed to exploring cutting-edge technologies to analyze data, enhance processes, and contribute to innovative solutions.

Education:
Bachelor of Science in Data Science, National University of Computer and Emerging Sciences (FAST NUCES), Islamabad, May 2027
Relevant Course: Object-Oriented Programming, Data Visualisation, Advance Stats, DataBase Systems, Data Warehousing.
GPA: 3.24 / 4.00

Skills:
- Programming Languages: Python, C++, Shell script, Assembly
- Web Development: HTML, CSS, Bootstrap, React
- Databases: MySQL
- Tools: VS code, Terminal, Figma
- Data Analysis and Visualisation
- Languages: English, Urdu

Experience / Internships:
1. Data Mining Intern, Teradata Pakistan, Islamabad
   June 2025 – August 2025
   - Collected, cleaned, and analyzed large datasets to support data-driven decision-making.
   - Developed and optimized data preprocessing workflows using Python and SQL.
   - Performed exploratory data analysis (EDA) to identify key patterns, trends, and anomalies.
   - Assisted the data science team in preparing reports and visualizations to communicate insights effectively.

Projects / Research:
1. Breakout Game | OpenGL (OOP C++), May 2024
   - Built a 2D breakout game using OpenGL and a modular object-oriented framework.
   - Applied core OOP principles including Inheritance, Polymorphism, and Encapsulation.
   - The game includes collision detection, power-ups, score tracking, and level progression.

Achievements / Extracurricular Activities:
- Volunteer, Islamabad Wildlife Management Board – 2025