**Name:**  
Uwaid Munir

**Contact Information:**  
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**Career Objective / Profile:**  
Enthusiastic and dedicated student passionate about programming and Artificial Intelligence, with a strong interest in developing smart systems and AI-powered games. Aims to combine creativity and logic to design innovative solutions in the gaming and AI industry.

**Education:**  
BS Artificial Intelligence, FAST National University of Computer and Emerging Sciences, 2027  
Relevant Courses: Machine Learning, Artificial Intelligence, Programming Fundamentals  
GPA: 2.1

**Skills:**  
• Programming (C++, Python)  
• Artificial Intelligence Concepts  
• Machine Learning Fundamentals  
• Analytical Thinking  
• Team Collaboration  
• Game Logic and Design  
• Problem Solving

**Experience / Internships:**  
N/A

**Projects / Research (if applicable):**

* Snake Game (University Project)
* Brick Breaker Game (University Project)
* AI Street Fighter Bot (University Project)

**Achievements / Extracurricular Activities:**  
• Awarded merit scholarships in 9th and 10th grade for academic performance.  
• Secured a scholarship in 2nd year of college for outstanding results.  
• Active participant in university gaming and coding events.

**References:**  
Available upon request.