## **Expensive goods:**

K-J ♥: 7 7 5 5 5 🗴

K-J ♦: 6 6 5 5 5

## **Cheap goods:**

A-8 ♦: 5 3 2 2 1 1 X

A-10 **4**: 4 3 2 1 1 1 1 1 X

## **Bonuses:**

3 cards: 3 3 2 2 2 2 1 1 X

4 cards: (5) (5) (5) (5) (8)

5+ cards: (10) (10) (10) (10) (X)

**\Lambda**: 5

00 01 02 03 04 05 06 07 08 09

10 11 12 13 14 15 16 17 18 19

20 21 22 23 24 25 26 27 28 29

30 31 32 33 34 35 36 37 38 39

40 41 42 43 44 45 46 47 48 49

## One action per turn - either

- 1. Take one goods card from market
- 2. Take all camels from the market
- 3. Exchange two or more cards with the market (Can not exchange same type of goods with the same goods)
- 4. Sell one or more cheap goods
- 5. Sell two or more expensive goods
- [44]