

List of Cards (sane)

9- Necronomicon (x1) : Lose the round if discarded (in any way).

8 - Silver Key (x1) : Must be discarded if you also have a 5 or higher in your hand.

7 - Randolph Carter (x1) : Trade hands with another player.

5 - Professor Armitage (x2) : A player (can be you) discards and draws a hand.

4 - Eldar Sign (x2) : You cannot be chosen for card effects until your next turn.

3 - Great Race of Yith (x2) : Compare hands with another player. Lower number is out.

2 - Cats of Ulthar (x2) : Look at another player's hand.

1 - Investigator (Ace or Jack x5) : Guess another player's hand. If you are correct they are out.

0 - Mi-Go Braincase (Joker) : Lose this round (This card starts out of the deck)