



**Mr
CABBAGEHEAD'S
GARDEN GAME**

The New Neighbors Expansion



If Vernon Cabbagehead's current neighbors were not already tedious enough, five new neighbors have moved into his village and are eager to engage Mr. Cabbagehead in pointless chat and mind-numbing gossip.
Mr. Cabbagehead is already dreaming of his next holiday getaway. Sigh!

Setup:

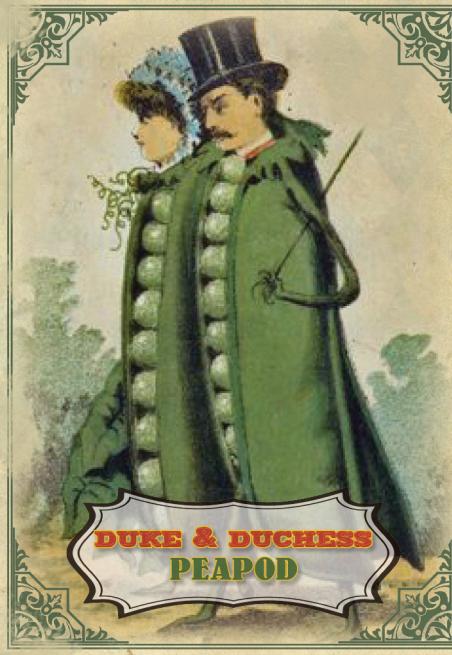
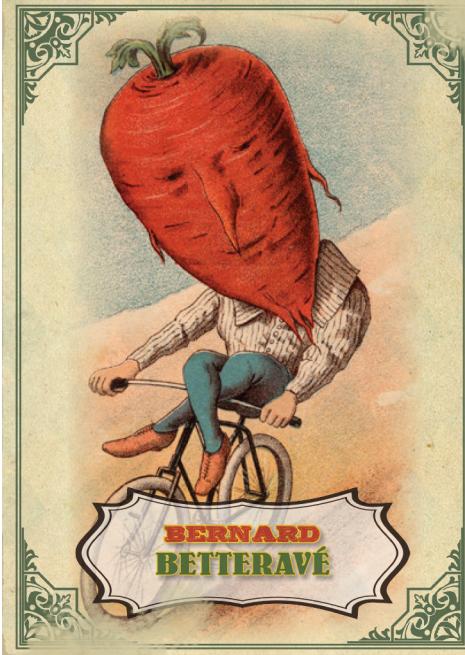
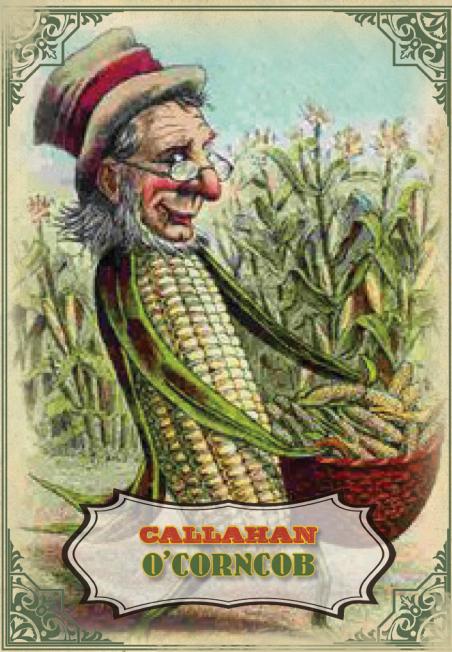
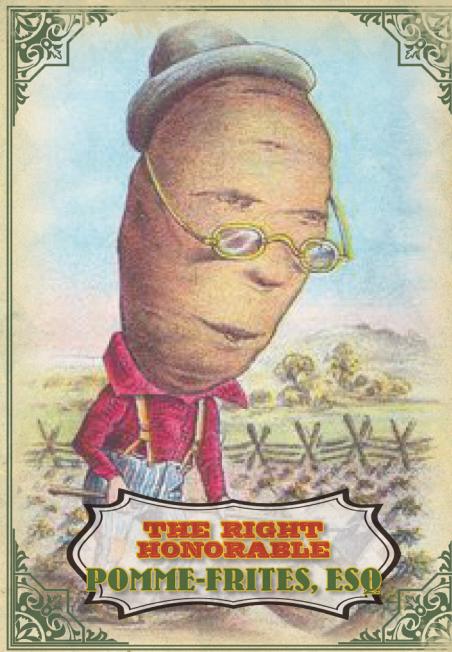
- Add the five new Tedious Neighbor cards to the current deck of four, shuffle all nine and deal the top four neighbors out.
- Place below them the matching Tedious Neighbor tokens for each neighbor so that the On Holiday side of all tokens is face up and then shuffle the tokens.

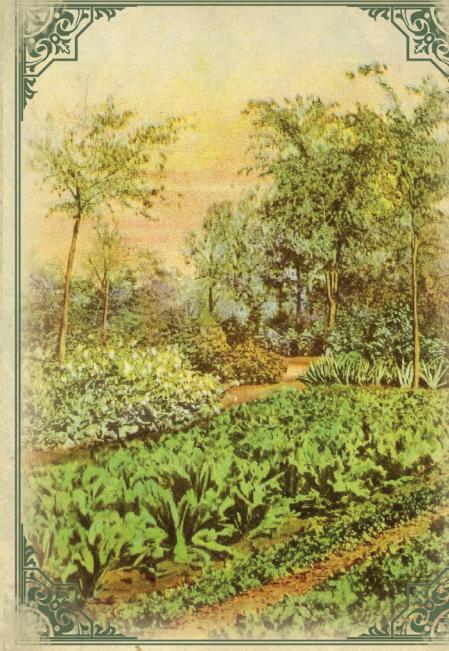
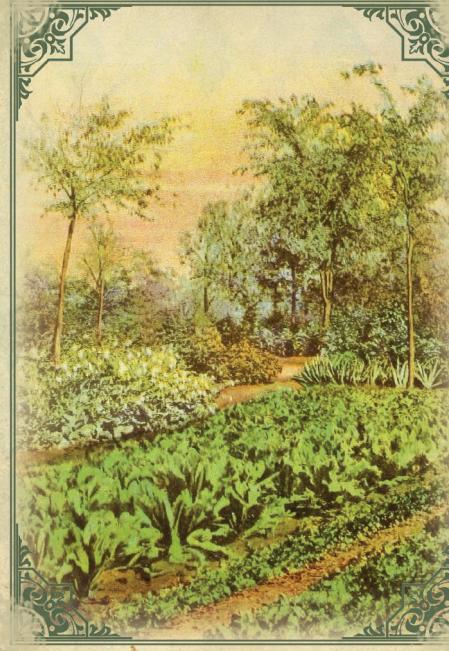
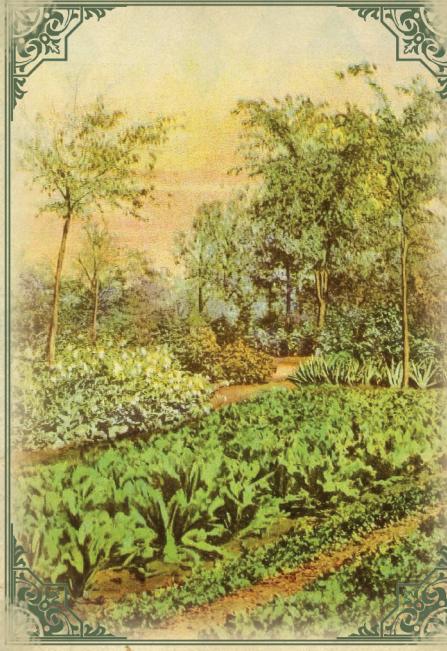
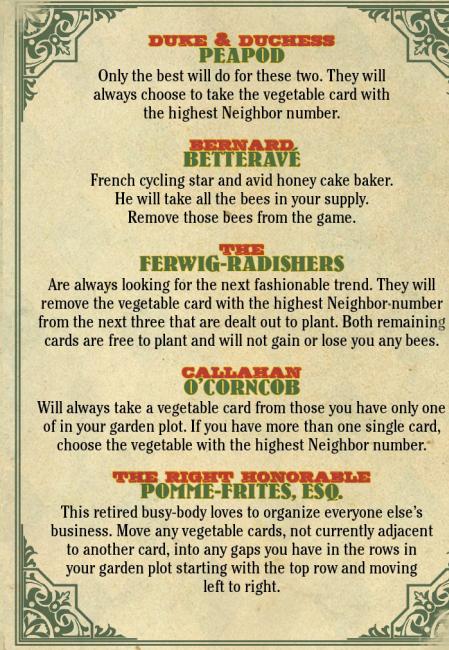
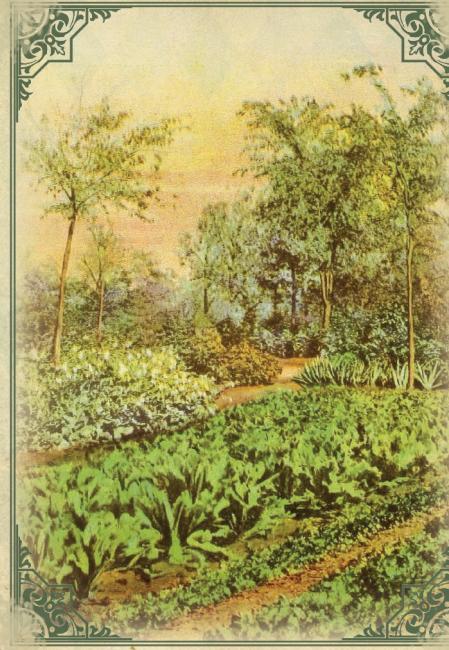
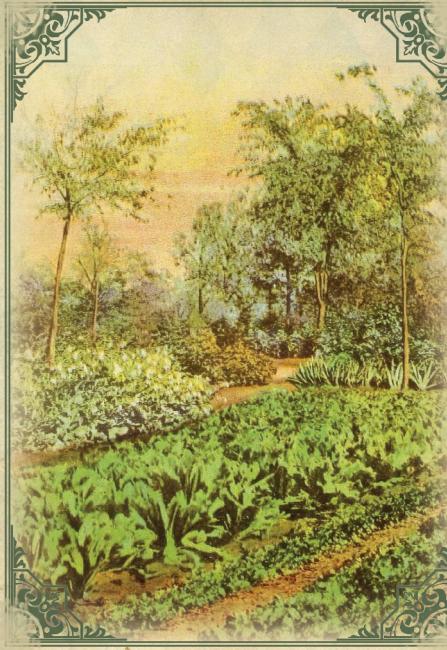
Play:

The game is played in 3 phases as per the base game rules.

Neighbors:

Refer to the back of this card for the new neighbor actions.





**DUKE & DUCHESS
PEAPOD**

Only the best will do for these two. They will always choose to take the vegetable card with the highest Neighbor number.

**BERNARD
BETTERAVE**

French cycling star and avid honey cake baker.
He will take all the bees in your supply.
Remove those bees from the game.

**THE
FERWIG-RADISHERS**

Are always looking for the next fashionable trend. They will remove the vegetable card with the highest Neighbor-number from the next three that are dealt out to plant. Both remaining cards are free to plant and will not gain or lose you any bees.

**CALLAHAN
O'CORNCOB**

Will always take a vegetable card from those you have only one of in your garden plot. If you have more than one single card, choose the vegetable with the highest Neighbor number.

**THE EIGHT HONORABLE
POMME-FRITES, ESQ.**

This retired busy-body loves to organize everyone else's business. Move any vegetable cards, not currently adjacent to another card, into any gaps you have in the rows in your garden plot starting with the top row and moving left to right.

