## **Tactics Cards**

K ♥ + Leader (x2) : Can be any Troop

K ♣ - Fog: Disables all formations

K ♠ - Mud : Four cards fight on each side

Q ♥ • - Companion (x2) : Can be any 8

Q - Shield (x2): Can be any A, 2 or 3

J . Scout: draw 3 cards return 2

J ♠ - Redeploy : move own played Troop

J ◆ - **Deserter**: discard opponent's Troop

J & - Traitor: use opponent's Troop

## **Formations**

Straight Flush: The same suite with consecutive values.

Three of a Kind: Three cards of the same value.

Flush: Three cards of the same suite.

Straight: Three cards with consecutive values.

Sum: Any other formation.

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