

Mr. Cabbagehead's Garden Game - Bee Variant

This rules variant is intended to make the bee mechanic in the game more thematic.

Summary of variant:

When planting vegetables in your garden plot, if the vegetable is a new one to your plot, it attracts bees, so you take one bee from the hive. When planting vegetables that are already in your garden plot, place one of your bees back into the hive.

Note that since the main object of the game is to create groups of the same vegetables, this bee mechanic adds more tension to the game.

Setup - Replace the third bullet with:

Place the Beehive near the Neighbor cards and 4 Bee tokens on it. Place the remaining 2 Bee tokens in front of you as your supply.

Play - Phase 1, replace the first paragraph with:

Deal the top three cards of the vegetable deck face up in front of you in a row. Select a vegetable to be planted in your garden plot. When planting vegetables in your plot, if the vegetable is a new one to your plot, it attracts bees, so you take one Bee token from the Beehive (If Bees are not available on the Beehive you may not choose this card). When planting vegetables that are already in your garden plot, the Bees are not impressed - place one of your Bees back into the Beehive (If you do not have any Bees, you may not choose this card).