

React Native

2018-04-25 // Best practices

@josomers



CONNECT THE FUTURE

Innovating
ports & cities
through **evolution**,
not disruption

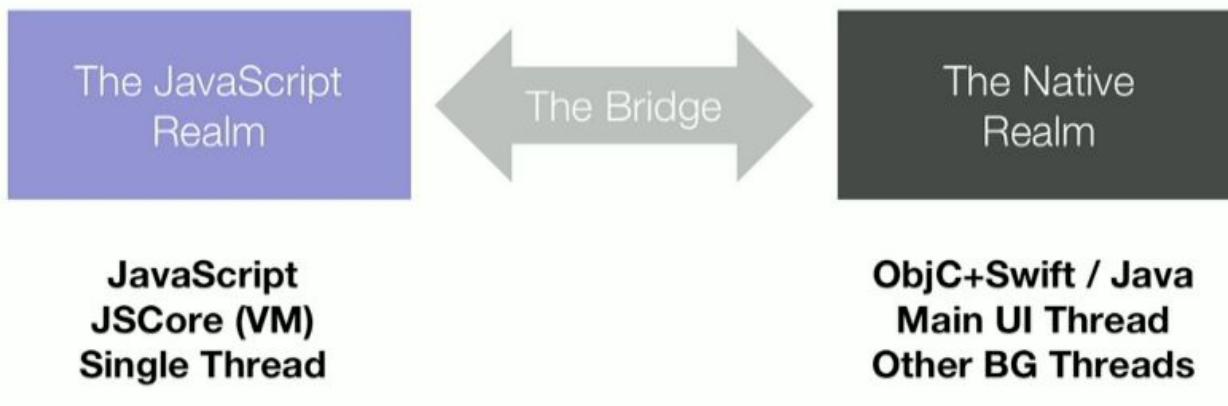
Let's talk about React Native...

- React Native
- Example: Artcore (by ArtSound)
- Best practices
- Native modules

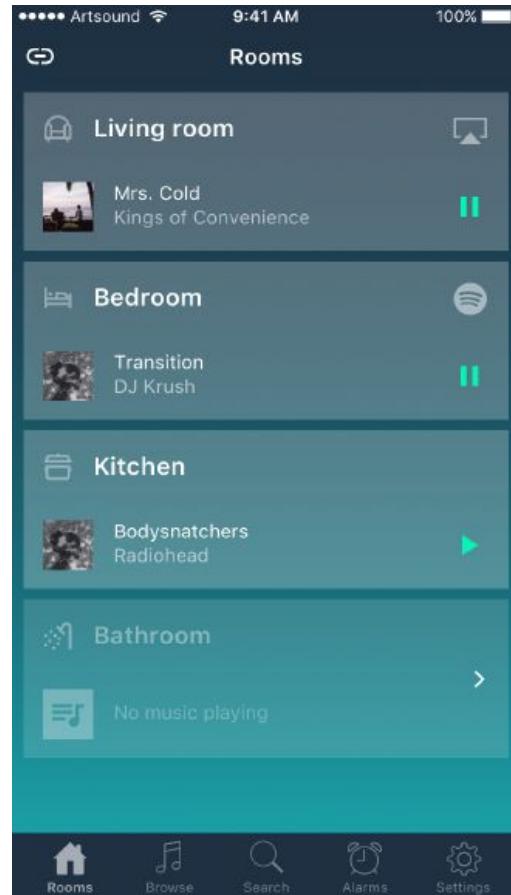
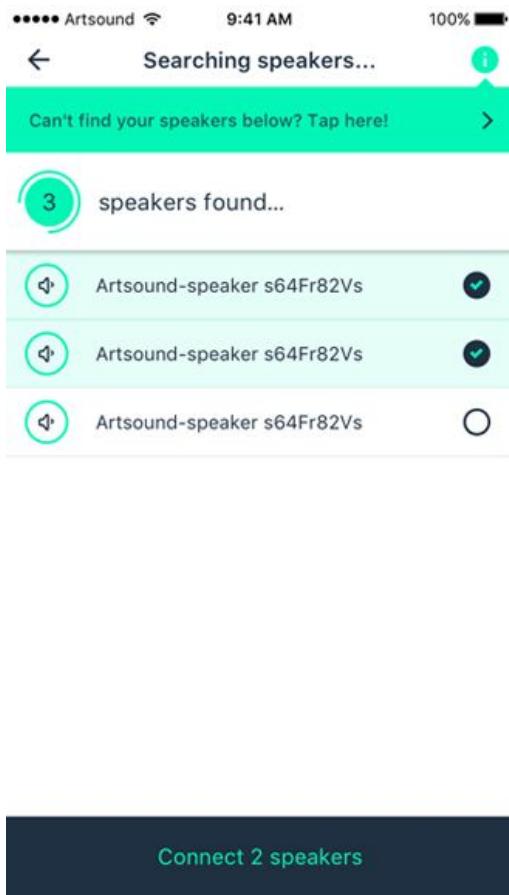
React Native

- Shared “React” code layer between iOS and Android
- Native app, build upon web technology
- Native rendering of UI components
- Bridge between Javascript Realm & Native Realm

React Native Architecture



ARTCORE
BY ARTSOUND





Easy wake up

• • Weekdays • 7:00 — 08:30

Sunday breakfast

• • Sunday • 10:00 — 12:00

Kids home

• • Wednesday • 12:30 — 14:00

Kids home

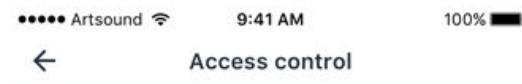
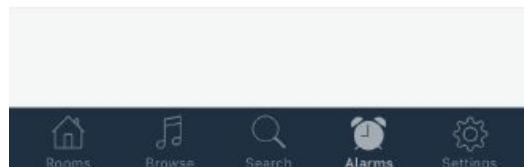
• Ma, Di, Do, Vr • 15:30 — 17:00

Daddy's home

• • Weekdays • 18:30 — 20:00

Wakey, wakey

• • Thursday • 06:00



Admins

Jonas de Smet
jonas@artsound.be

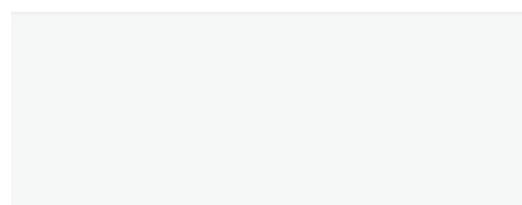
Other

Patricia de Smet
patricia@artsound.be

Karel de Smet
karel@artsound.be

Invited

Invitation sent
thomas@artsound.be



Product info

- **mDNS technology (native Module!)**
- Event based architecture
 - Cloud + App sockets
 - App + Speaker event polling
 - Redux
- Completely typed code base
- 85% unit test coverage with Jest
- Cross platform with React Native: Android (from 4.1) and iOS (from iOS 9.0)
- Completely automated CI cycle with Fastlane
- Integration with different streaming sources like Spotify / Tidal / vTuner and integration with NAS sources.
- ...

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React Native Module

mDNS

ZeroConf module

Native iOS / Android piece of code

React layer in between

```
public ZeroconfModule(ReactApplicationContext reactContext) { super(reactContext); }

@Override
public String getName() { return "RNZeroconf"; }

@ReactMethod
public void scan(String type, String protocol, String domain) {
    if (mNsdManager == null) {
        mNsdManager = (NsdManager) getReactApplicationContext().getSystemService(Context.NSD_SERVICE);
    }

    this.stop();

    mDiscoveryListener = new NsdManager.DiscoveryListener() {
        @Override
        public void onStartDiscoveryFailed(String serviceType, int errorCode) {
            String error = "Starting service discovery failed with code: " + errorCode;
            sendEvent(getReactApplicationContext(), EVENT_ERROR, error);
        }

        @Override
        public void onStopDiscoveryFailed(String serviceType, int errorCode) {
            String error = "Stopping service discovery failed with code: " + errorCode;
            sendEvent(getReactApplicationContext(), EVENT_ERROR, error);
        }

        @Override
        public void onDiscoveryStarted(String serviceType) {
            sendEvent(getReactApplicationContext(), EVENT_START, (params: null));
        }

        @Override
        public void onDiscoveryStopped(String serviceType) {
            sendEvent(getReactApplicationContext(), EVENT_STOP, (params: null));
        }

        @Override
        public void onServiceFound(NsdServiceInfo serviceInfo) {
            WritableMap service = new WritableNativeMap();
            service.putString(KEY_SERVICE_NAME, serviceInfo.getServiceName());

            sendEvent(getReactApplicationContext(), EVENT_FOUND, service);
            mNsdManager.resolveService(serviceInfo, new ZeroResolveListener());
        }
    };
}
```

```
9 #import "RNZeroconf.h"
10 #import "RNNetServiceSerializer.h"
11
12 @interface RNZeroconf ()
13
14 @property (nonatomic, strong, readonly) NSMutableDictionary *resolvingServices;
15
16 @end
17
18 @implementation RNZeroconf
19
20 @synthesize bridge = _bridge;
21
22 RCT_EXPORT_MODULE()
23
24 RCT_EXPORT_METHOD(scan:(NSString *)type protocol:(NSString *)protocol domain:(NSString *)domain)
25 {
26     [self stop];
27     [self.browser searchForServicesOfType:[NSString stringWithFormat:@"_%@._%@.", type, protocol] inDomain:domain];
28 }
29
30 RCT_EXPORT_METHOD(stop)
31 {
32     [self.browser stop];
33     [self.resolvingServices removeAllObjects];
34 }
```

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React

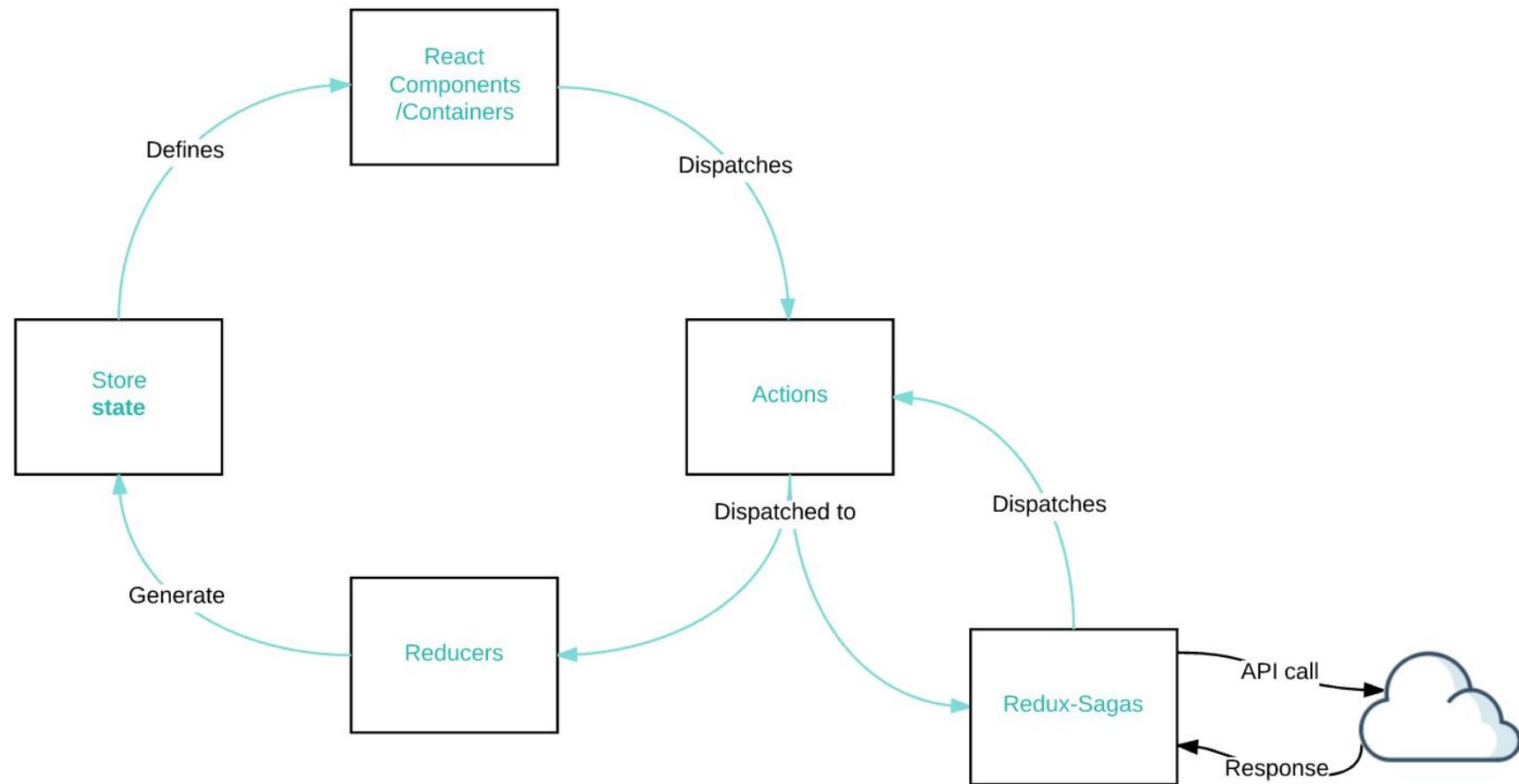
Redux

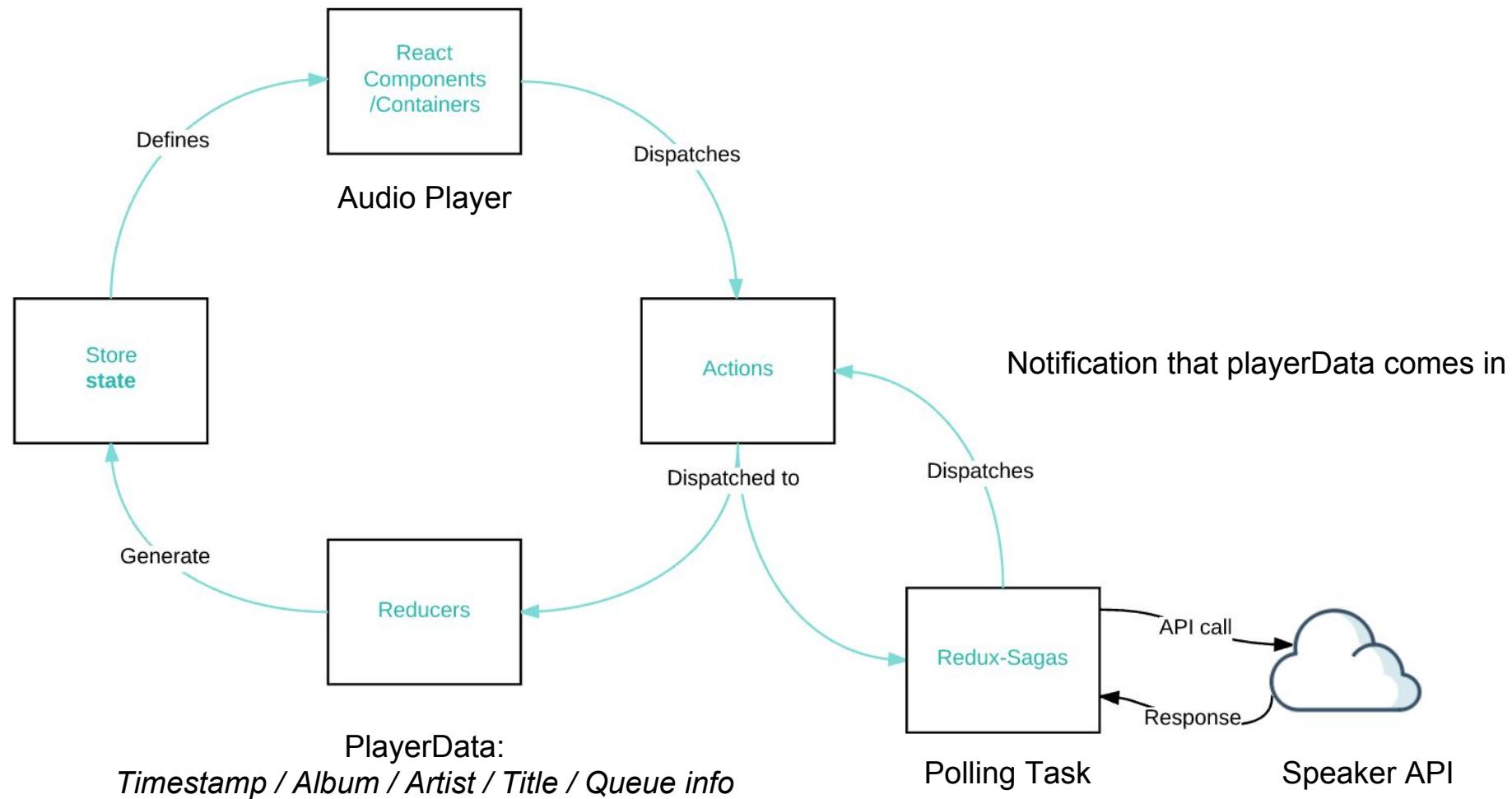
A predictable state container
for JavaScript apps.

Perfect for event & state
driven apps.

Offline capabilities







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React

Flow

A static type checker for JavaScript by
Facebook

Primitive type validation

IDE integration

Make state immutable with + or \$ReadOnly



loginActions.js

Raw

```
1 // @flow
2 import * as CONSTANTS from '../common/LoginConstants';
3 import type { TLoginUserAction, TClearLoginLoadingAction } from '../common/LoginTypes';
4
5 export const loginUserRequest = (userName: string, password: string): TLoginUserAction => ({
6   payload: {
7     userName,
8     password,
9   },
10  type: CONSTANTS.LOGIN_USER_REQUEST,
11});
12
13 export const clearLoginLoadingState = (): TClearLoginLoadingAction => ({
14   type: CONSTANTS.CLEAR_LOGIN_LOADING_STATE,
15});
```

```
class Login extends Component {  
  props: TLoginCompProps;  
  
  login = (values) => {  
    this.props.loginUserRequest(15, 16);  
  }.
```

Flow: number. This type is incompatible with the expected param type of string

```
  o↑ render() {  
    const { handleSubmit } = this.props;  
  
    return (  
      <View style={styles.container}>  
        {this.props.isFetching ?  
          <ActivityIndicator
```

React

ESLint

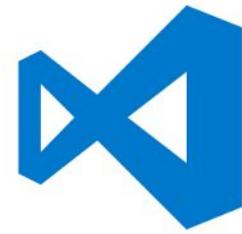
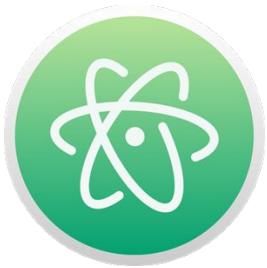
ESLint is a tool for identifying and reporting on patterns found in JavaScript code.

IDE integration



```
23  ·  lint(TextEditor, TextBuffer, {Error}) {  
24  ·  ·  const filePath: string = TextEditor.getPath();  
25  ·  ·  const origPath: string = filePath ?  
26  ·  ·  ·  path.dirname(filePath) : '';  
27  ·  ·  const options: Object = {};  
28  ·  ·  
29  ·  ·  // `linter` and `CLIEngine` comes from `eslint` module  
30  ·  ·  const {linter, CLIEngine} =  
31  ·  ·  ·  this._requireESLint(origPath);  
32  ·  ·  if (filePath) {
```

lib/linter-plus-eslint.js 25.69

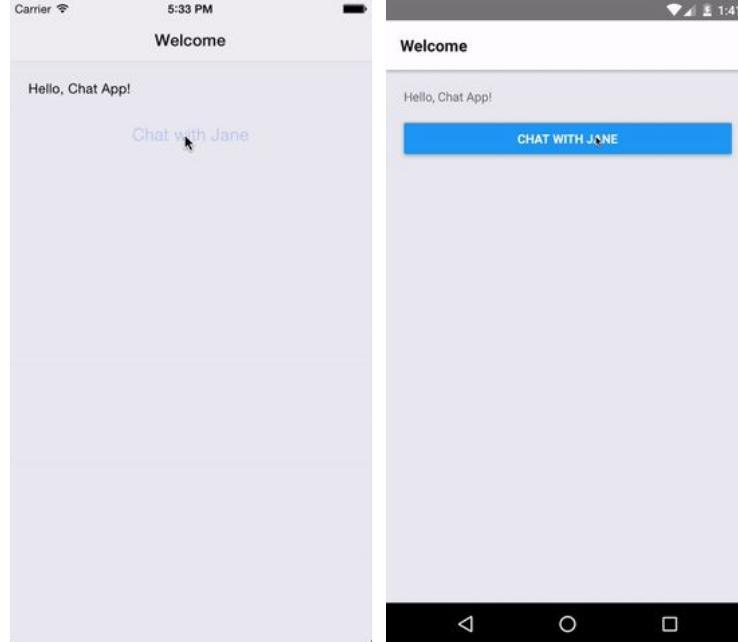


Experiences

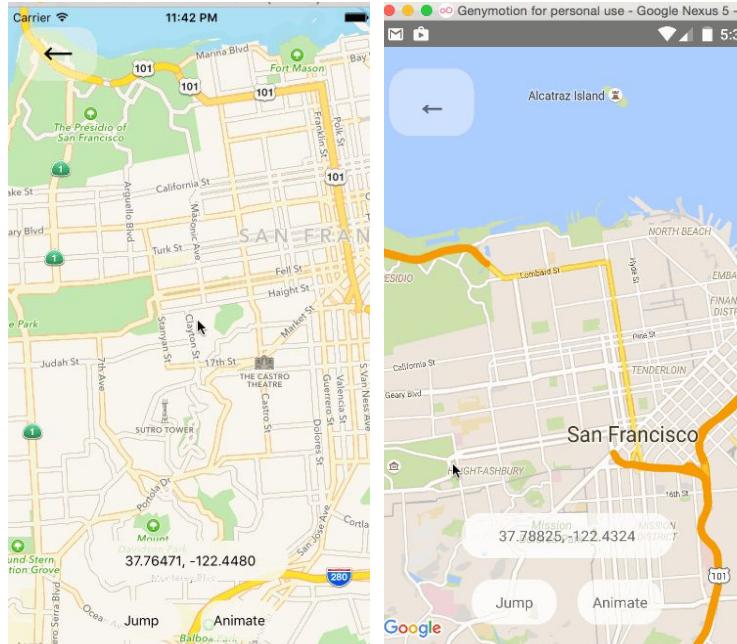
Recommendations

React

react-native-navigation



react-native-maps



Other libraries

What you should use:

- react-native-i18n ~> native locale in JS
- react-native-dotenv ~> environment variables in JS
- react-native-fbsdk ~> facebook SDK integration (cocoapods!)
- react-native-app-info ~> native app information in JS
- react-native-device-settings ~> device information and interaction in JS
- ...

Tip #1

Start by implementing everything in JS for maximum productivity. Don't over-optimize too early.

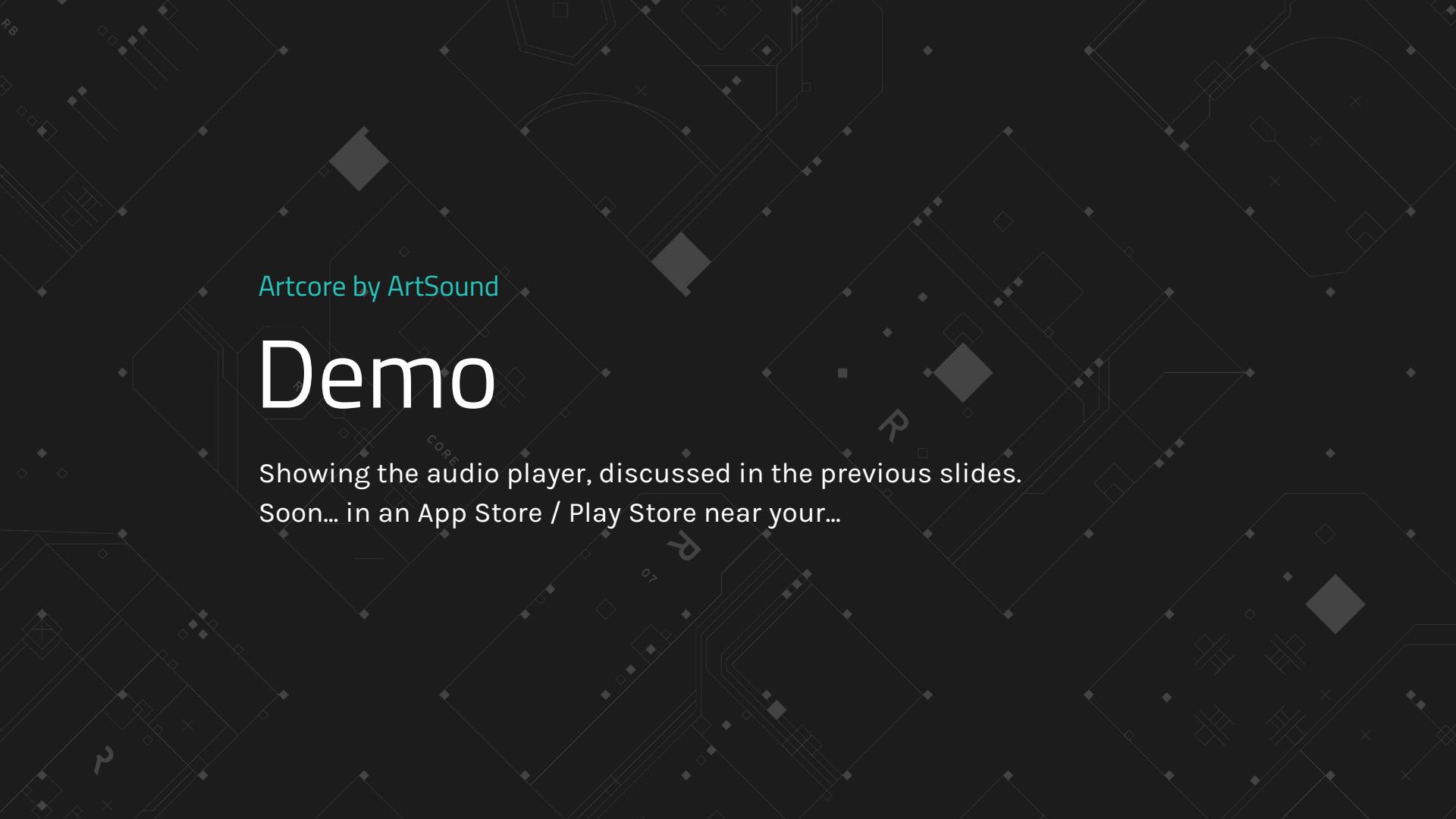
Tip #2

Wait for the full product on a real device to see where your app falters. If traditional React optimizations fail, surgically move the troublesome parts to native.

Tip #3

Encourage JS developers to dabble in native.

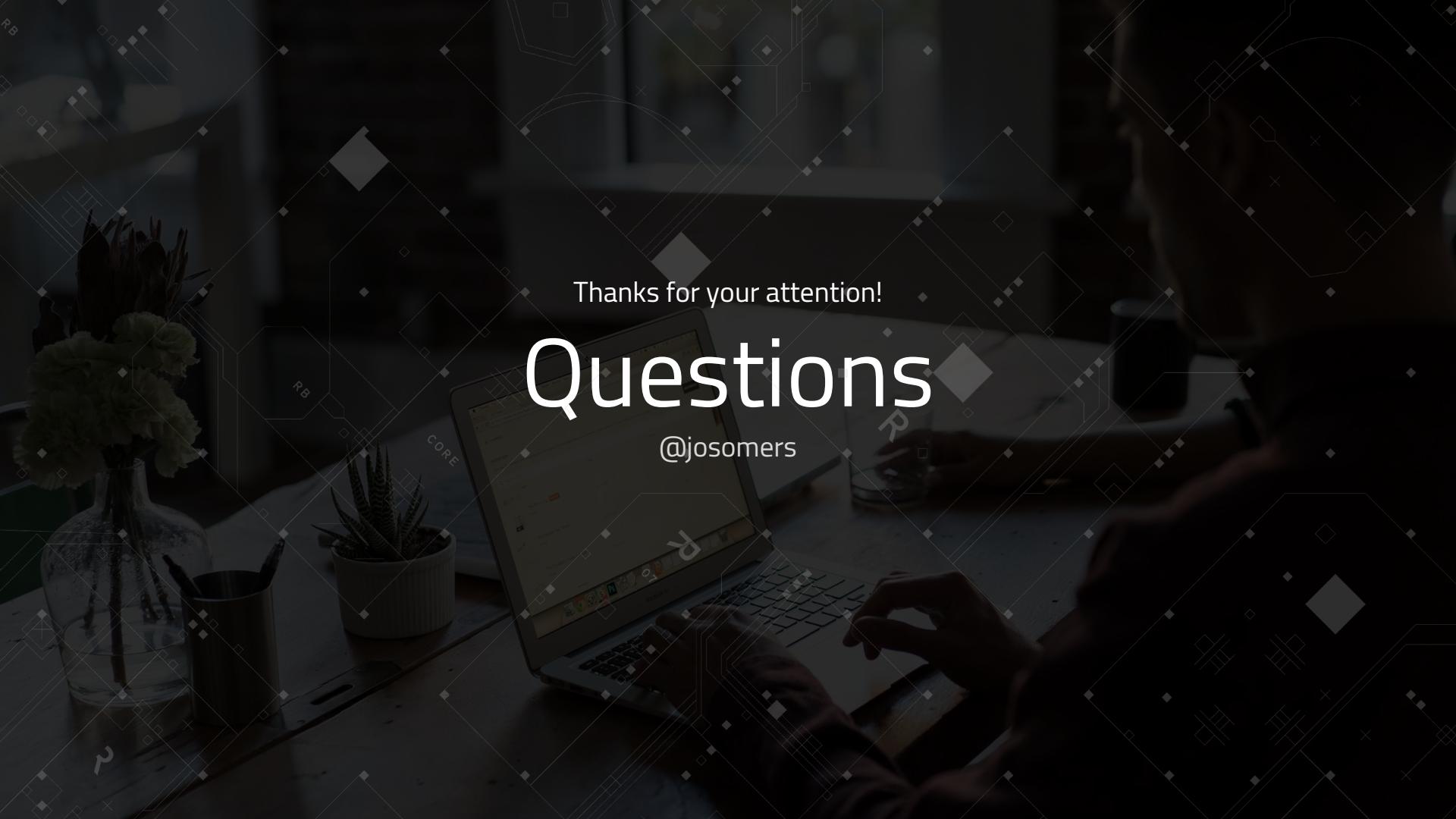
Source: <https://medium.com/@talkol/performance-limitations-of-react-native-and-how-to-overcome-them-947630d7f440>



Artcore by ArtSound

Demo

Showing the audio player, discussed in the previous slides.
Soon... in an App Store / Play Store near your...



Thanks for your attention!

Questions

@josomers