

MOHAMMED MUNEEB

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EDUCATION

Wayne State University - Bachelor of Computer Science, **GPA (3.96/4)** **Expected Graduation May 2026**

Courses - Fundamental Structures, Engineering Statistics, Calculus III, Linear Algebra

Extracurriculars - Career.edYOU Academy, WayneHacks, Society of Computer Developers, Google Developer Club, WolverineSoft, AWS Club, Muslim Student Association, Soccer

TECHNICAL SKILLS

Front End | Javascript, Java, CSS, HTML, Swift

Back End | Python, C++, C

Technologies | Arduino, AWS, Office 365,

Languages | English(Fluent), Hindi(Fluent), Urdu(Fluent), Spanish(Intermediate), Arabic(Intermediate)

EXPERIENCE

iCode Instructor **September 2023 - Present**

- Mastered and instructed **Python, JavaScript, and C++**, advancing over **100+ students' coding proficiency**
- Designed and led a comprehensive computer science curriculum, enhancing the coding skills of **100+ students**
- Directed students through web development projects using **HTML, CSS, and JavaScript** for practical application
- Facilitated workshops on software version control using Git, emphasizing collaborative coding practices.

Computer Science Instructor Internship **May 2023 - Aug 2023**

- Lead instructor for University Summer Engineering Camp for **200+ students**
- Developed a Python-focused curriculum for **97 high school students**
- Taught core Python concepts like variables, conditional logic, loops, and functions to 2 classes of **25 students**
- Guided **50 students** in building drone control programs using Python, with **100% completing** a functional program
- Oversaw a team of **12 students** in the drone programming competition, achieving 1st place out of 8 teams

PROJECTS

Wordle Clone

Clone of popular word guessing game Wordle **Java | JavaScript | HTML | CSS**

- Developed a Wordle clone employing JavaScript, HTML/CSS, and Web APIs, enhancing user engagement by integrating intuitive gameplay mechanics
- Implemented advanced DOM manipulation for real-time UI updates, resulting in a 90% positive user experience rating from over 50 users during testing
- Implemented the game's core functionality using JavaScript, including word generation, user input handling, and result evaluation

Radar Detector

Fully Functional Arduino Radar Detector **Arduino | C++**

- Developed a real-time Arduino-based radar detector with C++, enhancing signal detection precision and achieving a 20% accuracy improvement.
- Integrated diverse radar modules and sensors, enabling detection across multiple radar bands for a robust detection solution.

Math Mastery

Math quiz that improves math skills with adaptive, scored questions **Python**

- Created an adaptive Python-based math quiz platform, generating over 31,000 unique questions for comprehensive skill development.
- Applied object-oriented programming for a scalable and maintainable platform, streamlining the user experience.