# Xcode

#

# gitignore contributors: remember to update Global/Xcode.gitignore, Objective-C.gitignore & Swift.gitignore

## Build generated

build/

DerivedData

## Various settings

\*.pbxuser

!default.pbxuser

\*.mode1v3

!default.mode1v3

\*.mode2v3

!default.mode2v3

\*.perspectivev3

!default.perspectivev3

xcuserdata

## Other

\*.xccheckout

\*.moved-aside

\*.xcuserstate

\*.xcscmblueprint

## Obj-C/Swift specific

\*.hmap

\*.ipa

## Playgrounds

timeline.xctimeline

playground.xcworkspace

# Swift Package Manager

#

# Add this line if you want to avoid checking in source code from Swift Package Manager dependencies.

# Packages/

.build/

# CocoaPods

#

# We recommend against adding the Pods directory to your .gitignore. However

# you should judge for yourself, the pros and cons are mentioned at:

# https://guides.cocoapods.org/using/using-cocoapods.html#should-i-check-the-pods-directory-into-source-control

#

# Pods/

# Carthage

#

# Add this line if you want to avoid checking in source code from Carthage dependencies.

# Carthage/Checkouts

Carthage/Build

# fastlane

#

# It is recommended to not store the screenshots in the git repo. Instead, use fastlane to re-generate the

# screenshots whenever they are needed.

# For more information about the recommended setup visit:

# https://github.com/fastlane/fastlane/blob/master/docs/Gitignore.md

fastlane/report.xml

fastlane/screenshots