Milestone 4 (Team C)

Product summary

MentorMe is a web-based platform with the goal of revolutionizing the tutoring industry. Its goal is to link students with the top teachers and SMEs in the field.

List of final product functions:

- New students should be able to register using their university email addresses.
- Students must log in to the system using their university email.
- Students should have access to the system and be able to search for tutors.
- A message request to the tutor can be sent by students.
- Students must be able to have real-time messages with the tutor once the tutor has accepted their request.
- A tutor's course must be available for students to evaluate.
- The tutor must be able to register in the system and use it without any problem once the verification is completed by the Moderator.
- The tutor must be able to log in to the system.
- The tutor shall be able to upload his/her CV & image.
- The tutor must be able to accept a student's communication request.
- When new Tutor information arrives, the system must tell the Moderator.
- The moderator should be able to approve/reject content posted by the tutor before making it live (CV, Image).
- The tutor and the Students must be able to update their profiles.

What's Unique??

Ratings

Ban of a Student Profile or of a tutor profile by a moderator.

Chat Request Functionality

URL of the deployed application: http://20.113.70.224/

Usability Test Plan

Test objectives

On our website MentorMe, we have decided to test the functionality of Search along with the filters that we have on the website.

Our main concern is to check that if a naive/new user tries to use our application for the first time, how easily/comfortably he/she can use the application without any problems. We want to make sure that the design of the application is user-friendly in every possible way so that they don't need any kind of manual to use our application, even for the very first time. We check for things like: "Will users easily find the search box in its present location?" or "Will the user be able to find the filter functionality and use it easily along with the search option that he has."

Test background and setup

System setup: To perform this test Internet connection and a device with a browser.

Starting point: In order to conduct usability testing the starting point for a user is to open a browser and enter our website's URL.

Who are the intended users: We have selected our users and they can be any student of HS Fulda who is not part of our project, directly or indirectly.

URL of the system to be tested: http://20.113.70.224/searchTutors

What is to be measured: We have to measure the flexibility of our website, we plan to work further if we find some of the things in the Usability testing is not so easy or comfortable for our users to find/navigate through.

So, for user Satisfaction evaluation we will be using the Likert Test which includes assessing opinions, attitudes, or behaviors of our users.

Usability Task description

In order to perform the test, the tester first need to navigate to the URL provided above and then they should try to search something by putting text into the search box then they should observe that did they find anything relevant or not and to carry forward this test further they can also sort this result according to price or rating. Apart from this testing tester should also check this page by loading in various different sizes of devices like mobile, tablet, laptop to check how UI is getting rendered on different devices. Finally, they should evaluate the result.

To measure effectiveness, first, the tester should check, are results actually according to what they wrote in the search box and if the tester has selected any sorting option then, is the result sorted according to the given criteria?

Questionnaire

Question - 1. How satisfied were you with the UI and Functionality of this page?

- 1. Very dissatisfied
- 2. Somewhat dissatisfied.
- 3. Neither satisfied nor dissatisfied.
- 4. Somewhat satisfied.
- 5. Very satisfied.

Question - 2. How well does this page meet your needs?

- 1. It did not meet my needs at all.
- 2. It met very few of my needs.
- 3. It met some of my needs.
- 4. It met the majority of my needs.
- 5. It met all of my needs.

Question - 3. How intuitive did you find using Search Box and Sorting Options?

- 1. Not intuitive at all.
- 2. Not very intuitive.
- 3. Somewhat intuitive.
- 4. Mostly intuitive.
- 5. Extremely intuitive.

Tester: Aurangazeb Khan (Fellow classmate who is not part of GDSD Project this semester) Test Results:

est nesuits.	
Question - 1. How satisfied were you with the	e UI and Functionality of this page?
Very dissatisfied	
Somewhat dissatisfied.	
Neither satisfied nor dissatisfied.	
Somewhat satisfied.	
Very satisfied.	X
Question - 2. How well does this page meet y	our needs?
It did not meet my needs at all.	
It met very few of my needs.	
It met some of my needs.	
It met the majority of my needs.	x
It met all of my needs.	
Question - 3. How intuitive did you find using	s Search Box and Sorting Options?
Not intuitive at all.	
Not very intuitive.	
Somewhat intuitive.	
Mostly intuitive.	
Extremely intuitive.	Х
ester: Talha Jahangiri Khan (Fello	w classmate who is part of GDSD Project this semester)
est Results:	
Question - 1. How satisfied were you with the	e UI and Functionality of this page?
Very dissatisfied	
Somewhat dissatisfied.	
Neither satisfied nor dissatisfied.	
Somewhat satisfied.	x
Very satisfied.	

Question - 2. How well does this page meet your needs?

It did not meet my needs at all.

It met very few of my needs.	
It met some of my needs.	
It met the majority of my needs.	
It met all of my needs.	х
Question - 3. How intuitive did you find	using Search Box and Sorting Options?
Not intuitive at all.	
Not very intuitive.	
Somewhat intuitive.	
Mostly intuitive.	х
Extremely intuitive.	
Tester: Hamza Khalid (Fellow s	tudent of HS Fulda)
Test Results:	
Question - 1. How satisfied were you wit	th the UI and Functionality of this page
Very dissatisfied	
Somewhat dissatisfied.	
Somewhat dissatisfied. Neither satisfied nor dissatisfied.	
Neither satisfied nor dissatisfied.	x
Neither satisfied nor dissatisfied. Somewhat satisfied.	
Neither satisfied nor dissatisfied. Somewhat satisfied. Very satisfied.	
Neither satisfied nor dissatisfied. Somewhat satisfied. Very satisfied. Question - 2. How well does this page m	
Neither satisfied nor dissatisfied. Somewhat satisfied. Very satisfied. Question - 2. How well does this page m It did not meet my needs at all.	
Neither satisfied nor dissatisfied. Somewhat satisfied. Very satisfied. Question - 2. How well does this page m It did not meet my needs at all. It met very few of my needs.	
Neither satisfied nor dissatisfied. Somewhat satisfied. Very satisfied. Question - 2. How well does this page m It did not meet my needs at all. It met very few of my needs. It met some of my needs.	
Neither satisfied nor dissatisfied. Somewhat satisfied. Very satisfied. Question - 2. How well does this page m It did not meet my needs at all. It met very few of my needs. It met some of my needs. It met the majority of my needs.	eet your needs?
Neither satisfied nor dissatisfied. Somewhat satisfied. Very satisfied. Question - 2. How well does this page m It did not meet my needs at all. It met very few of my needs. It met some of my needs. It met the majority of my needs. It met all of my needs.	eet your needs?
Neither satisfied nor dissatisfied. Somewhat satisfied. Very satisfied. Question - 2. How well does this page m It did not meet my needs at all. It met very few of my needs. It met some of my needs. It met the majority of my needs. It met all of my needs. Question - 3. How intuitive did you find	eet your needs?
Neither satisfied nor dissatisfied. Somewhat satisfied. Very satisfied. Question - 2. How well does this page m It did not meet my needs at all. It met very few of my needs. It met some of my needs. It met the majority of my needs. It met all of my needs. Question - 3. How intuitive did you find Not intuitive at all.	eet your needs?
Neither satisfied nor dissatisfied. Somewhat satisfied. Very satisfied. Question - 2. How well does this page m It did not meet my needs at all. It met very few of my needs. It met some of my needs. It met the majority of my needs. It met all of my needs. Question - 3. How intuitive did you find Not intuitive at all. Not very intuitive.	eet your needs?

QA Test Plan

Test objectives:

The objective is to test the correctness and robustness of the search feature in the **MentorMe** product. The central idea was to regressively test the search with various filters and text searches from an end-user point of view. The testing methodologies employed was manual and postman-driven automation.

We used industry-standard testing techniques -

- 1. Smoke Testing
- 2. Regression Testing
- 3. Load Testing

Hardware Setup:

Linux based dual-core machine with 2GB RAM on Microsoft Azure Instance.

Software Setup:

- 1. Node package
- 2. MySQL Server
- 3. MySQL Client
- 4. Nginx Proxy Server
- 5. Postman (For Testing)

URL: http://20.113.70.224

Feature to be tested: The search feature was taken into consideration while applying the various testing methods.

Test Suite:

Sr.	Test	Input	Expected	Actual	Result	Google	Mozilla
No.	Description	-	Output	Output		Chrome	Firefox
1.	Responsivene	Resolution-	Screen	Screen	Passed	√	√
	SS	IpadMini	Adapt to	adapted		•	
			size	to size			
2.	Responsivene	Resolution –	Screen	Screen	Passed	√	✓
	SS	Macbook Pro	Adapt to	adapted			
			size	to size			
3.	Case sensitive	Machine	List tutors	Listed	Passed	✓	✓
	Tutor Search	LeARning	with	tutors			
			machine	with			
			learning	machine			
				learning			
4.	Empty search	Blank input	Show entire	Showed	Passed	√	√
	bar		list	entire list.			
5.	Sorting -	Sort Criteria –	Sorted rate	Sorted	Passed	√	√
	Rating	Rating	for tutors	rate for			
				tutors			
6.	Sorting - Price	Sort Criteria –	Sorted price	Sorted	Passed	√	√
		Price	for tutors	price for			
				tutors			
7.	Regression	Taking	Search	Search	Passed	√	\checkmark
	testing	different builds	shouldn't	works for			
		on deployment	break	last 3			
		to see		builds			
		breakage					
8.	Load Testing	Multiple client	Search	Search	Passed	\checkmark	\checkmark
		search	shouldn't	works			
		parallelly	break				
9.	Basic Smoke	Searching for	Tutor list	Tutor list	Passed	√	✓
	test	various		fetched			
		subjects and					
		tutor names					

Results:

All the various test cases drafted were found to be working as expected on the subject of test. Some of the results are formulated below for reference.

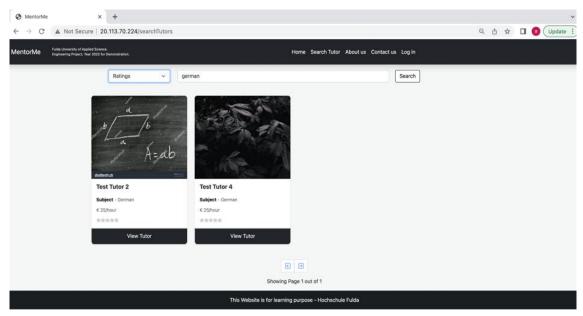


Figure-1: Search tutors teaching German, sort by Ratings

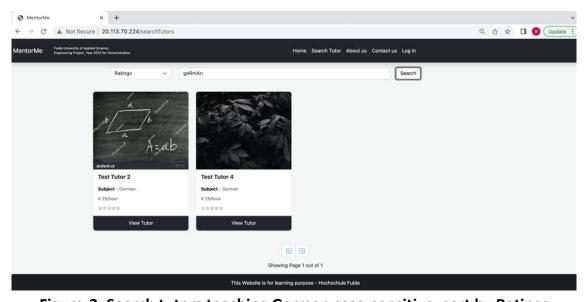


Figure-2: Search tutors teaching German case-sensitive, sort by Ratings

Code Review

```
Code Review by Afwan
App.js
//Code Reviewed by Mohammed Afwan
//Github username: theafwan
//University email: <a href="mailto:mohammed.afwan@informatik.hs-fulda.de">mohammed.afwan@informatik.hs-fulda.de</a>
const express = require("express");
const cors = require("cors");
const app = express();
const dbConnection = require("./db");
const db = require("./db");
const indexRoute = require("./routes/index");
const messageController = require("./controllers/messageController");
const notificationController = require("./controllers/notificationController");
const http = require("http");
app.use(cors());
app.use(express.json());
app.use(express.static("public"));
app.use("/", indexRoute);
//************ It's better to remove unnecessary Code****************************
let Server = http.createServer(app);
// const io = require("socket.io")(Server, {
// cors: {
// origin: `*`,
// methods: ["GET",a "POST"],
// },
// });
//************************* On this file, It would be better to create a separate file for socket instead of on main app
configuration file.*************
//***** You could create a function which would initiate and accept websocket connections and use all the
events over there.*********
const io = require("socket.io")(Server, {
origin: `${process.env.FRONTEND_PORT}`,
methods: ["GET", "POST"],
```

credentials: true,

allowEIO3: true,

transports: ["websocket", "polling"],

```
let users = [];
io.on("connection", (socket) => {
//login
socket.on("username", (data) => {
users.push({
id: socket.id,
userId: data.userId,
let len = users.length;
io.emit("userList", users, users[len].id);
socket.on("sendnotification", (data) => {
notificationController.sendNotificationSocket(data, (result) => {
for (let i = 0; i < users.length; i++) {
if (users[i].userId === data.tutorId) {
let socketid = users[i].id;
io.to(socketid).emit("noti", [result]);
}
socket.on("getnotification", (data) => {
notificationController.getNotificationSocket(data, (result) => {
for (let i = 0; i < users.length; i++) {
if (users[i].userId === data.tutorId) {
let socketid = users[i].id;
io.to(socketid).emit("noti", result);
}
//logout
socket.on("logout", (data) => {
for (let i = 0; i < users.length; i++) {
if (users[i].id === data.id) {
users.splice(i, 1);
```

```
io.emit("exit", users);
socket.on("sendmessage", async (data) => {
messageController.sendMessageSocket(data, (result) => {
io.emit("output", [result]);
socket.on("findmessage", async (data) => {
messageController.getMessageScoket(data, (result) => {
socket.emit("output", result);
Server.listen(4000, () => {
console.log("Server started");
Messagecontroller
//Code Reviewed by Mohammed Afwan
//Github username: theafwan
//University email: mohammed.afwan@informatik.hs-fulda.de
const dbConnection = require("../db");
const util = require("util");
var _ = require("underscore");
module.exports.sendMessageRequest = async (req, res) => {
let { studentId, tutorId, message } = req.body;
const addConnection = `INSERT INTO CONNECTIONS (STUDENT ID, TUTOR ID, REMARK, MESSAGE) VALUES
(${studentId},${tutorId},0,'${message}')`;
dbConnection.query(addConnection, async (err, result) => {
if (err) {
return res.status(400).json(err);
res.status(200).json({ message: "request sent" });
//******* Describe properly what params are doing and what does the significance of value mentioned
in the comment ************
//pending= 0, accept=1, reject=2
module.exports.changeMessageRequestStatus = async (req, res) => {
```

```
let { status, studentId, tutorId } = req.body;
const dbPromise = util.promisify(dbConnection.query).bind(dbConnection);
let sqlGetCurrentStatus = `SELECT c.REMARK FROM CONNECTIONS c WHERE c.STUDENT_ID = ${studentId} AND
c.TUTOR_ID = ${tutorId}`;
let currentStatus = null;
currentStatus = await dbPromise(sqlGetCurrentStatus);
} catch (err) {
throw err;
}
if ( .isEmpty(currentStatus)) {
res.status(400).json({ message: "Connection not found" });
return;
} else {
if (currentStatus[0].REMARK === 1) {
res.status(400).json({ message: "Connection Already Accepted" });
return;
const changeStatus = `UPDATE CONNECTIONS SET REMARK=${status} WHERE STUDENT_ID=${studentId} AND
TUTOR_ID=${tutorId}`;
await dbPromise(changeStatus);
} catch (err) {
throw err;
if (status == 1) {
const getMessageFromConn = `Select * FROM CONNECTIONS WHERE STUDENT_ID=${studentId} AND
TUTOR ID=${tutorId}`;
let result = null;
try {
result = await dbPromise(getMessageFromConn);
} catch (err) {
throw err;
if (_.isEmpty(result)) {
res.status(400).json({ message: "Connection not found" });
return;
}
var connection = JSON.parse(JSON.stringify(result[0]));
console.log("Connection receieved", connection);
const pushInMessageTable = 'INSERT INTO MESSAGING (SENDER ID, RECIEVER ID, MESSAGE) VALUES
(${studentId},${tutorId},'${connection.MESSAGE}')`;
try {
```

```
await dbPromise(pushInMessageTable);
} catch (err) {
throw err;
res.status(201).json({ message: "Connection Established" });
res.status(200).json({ message: "Connection Not Established" });
};
module.exports.getAllMessages = async (req, res) => {
let { studentId, tutorId } = req.query;
const getMessage = `SELECT * FROM MESSAGING WHERE (SENDER ID = ${studentid} AND RECIEVER ID = ${tutorId}) OR
(SENDER_ID = ${tutorId} AND RECIEVER_ID = ${studentId}) ORDER BY SENT_AT ASC`;
dbConnection.query(getMessage, async (err, result) => {
if (err) {
console.log(err);
}
res.status(200).json({ result });
};
module.exports.getAllConnections = async (req, res) => {};
module.exports.checkConnections = async (req, res) => {
let { studentId, tutorId } = req.body;
const chkConnection = `SELECT * FROM CONNECTIONS c WHERE c.STUDENT ID = ${studentId} AND c.TUTOR ID =
${tutorld}`;
dbConnection.query(chkConnection, async (err, result) => {
if (err) {
return res.status(200).json(err);
const data = JSON.parse(JSON.stringify(result));
if (_.isEmpty(data)) {
res.status(404).json({ message: "Connection not made yet." });
res.status(200).json({ remark: data[0].REMARK });
}
};
module.exports.sendMessageSocket = (data, callback) => {
```

```
let { receiverId, senderId, message } = data;
let createMessage = 'INSERT INTO MESSAGING (SENDER ID, RECIEVER ID, MESSAGE) VALUES
(${senderId},${receiverId},'${message}')`;
dbConnection.query(createMessage, (err, result) => {
if (err) {
console.log(err);
}
let fetchMessage = `SELECT MESSAGE ID,SENT AT, UPDATED DATE FROM MESSAGING WHERE SENDER ID=${senderId}
AND RECIEVER_ID=${receiverId} ORDER BY SENT_AT DESC LIMIT 1';
dbConnection.query(fetchMessage, (err, result) => {
if (err) {
console.log(err);
let timestamp = JSON.parse(JSON.stringify(result));
timestamp = timestamp[0];
callback({
receiverId,
senderId,
message,
messageId: timestamp.MESSAGE ID,
timestamp: {
sentAt: timestamp.SENT_AT,
updatedAt: timestamp.UPDATED_DATE,
},
return;
// return cb(result);
**************
module.exports.getMessageScoket = (data, callback) => {
let { receiverId, senderId } = data;
let fetchMessage = `SELECT * FROM MESSAGING WHERE (RECIEVER ID = ${receiverId} AND SENDER ID=${senderId}) OR
(RECIEVER ID=${senderId} AND SENDER ID=${receiverId}) ORDER BY SENT AT LIMIT 100';
dbConnection.query(fetchMessage, (err, result) => {
if (err) {
console.log(err);
let message = JSON.parse(JSON.stringify(result));
callback(message);
return;
};
//************ What is the roleld and it's value means?? ***********************
module.exports.getMessagingList = async (req, res) => {
let { userId, roleId } = req.query;
```

```
const dbPromise = util.promisify(dbConnection.guery).bind(dbConnection);
let contacts = null;
let sqlGetContacts = null;
if (roleId == 2) {
sqlGetContacts = `SELECT STUDENT_ID FROM CONNECTIONS WHERE TUTOR_ID = ${userId} AND REMARK = 1`;
} else if (roleId == 3) {
sqlGetContacts = `SELECT TUTOR_ID FROM CONNECTIONS WHERE STUDENT_ID = ${userId} AND REMARK = 1`;
try {
contacts = await dbPromise(sqlGetContacts);
} catch (err) {
throw err;
let contactedIds = [];
for (contact of contacts) {
if (roleId == 2) {
contactedIds.push(contact.STUDENT_ID);
} else if (roleId == 3) {
contactedIds.push(contact.TUTOR_ID);
let response = [];
for (contactedId of contactedIds) {
let sqlGetContactDetails = `SELECT u.NAME,u.IMAGE FROM USER u WHERE u.USER ID = ${contactedId} `;
let sqlGetLastMessage = `SELECT MESSAGE,SENT_AT FROM MESSAGING WHERE (SENDER_ID = ${userId} AND
RECIEVER_ID = ${contactedId}) OR (SENDER_ID = ${contactedId} AND RECIEVER_ID = ${userId}) ORDER BY SENT_AT DESC
LIMIT 1';
let contactDetails = null;
let lastMessageDetails = null;
//************************** Instead of multiple try catch it could have been better to use single try
catch*************
try {
contactDetails = await dbPromise(sqlGetContactDetails);
} catch (err) {
throw err;
try {
lastMessageDetails = await dbPromise(sqlGetLastMessage);
} catch (err) {
throw err;
```

Code Review by Mohit Dalal

File Reviewed: SearchTutor.js (Frontend File)

File Owner: Pratikkumar Kakadiya

```
// I really like the naming convention for variables used here, it improves
the code readability.
   const [tutors, setTutors] = useState([]);
   const [searchTerm, setsearchTerm] = useState("");
   const [sortBy, setsortBy] = useState("default");
   const [page, setPage] = useState({ currentPage: 1, step: 12, numberOfPage: 0, data: [] });
   let navigate = useNavigate();
```

```
setPage({ ...page, numberOfPage: Math.ceil(response.data.length /
page.step), data: response.data.slice(0, page.step), currentPage: 1 });
})
.catch(err => {
    console.log(err);
})
}
```

```
const renderRating = (n) => {
    if (n === 0) {
        return (
             <div className="small-ratings">
                 <i className="bi bi-star-fill"></i></i>
                 <i className="bi bi-star-fill"></i></i>
                 <i className="bi bi-star-fill"></i></i>
                 <i className="bi bi-star-fill"></i></i>
                 <i className="bi bi-star-fill"></i></i>
            </div>
    if (n === 1) {
        return (
             <div className="small-ratings">
                 <i className="bi bi-star-fill rating-color"></i></i>
                 <i className="bi bi-star-fill"></i></i>
                 <i className="bi bi-star-fill"></i></i>
                 <i className="bi bi-star-fill"></i></i>
                 <i className="bi bi-star-fill"></i></i>
            </div>
    if (n === 2) {
        return (
             <div className="small-ratings">
                 <i className="bi bi-star-fill rating-color"></i></i>
                 <i className="bi bi-star-fill rating-color"></i></i>
                 <i className="bi bi-star-fill"></i></i>
                 <i className="bi bi-star-fill"></i></i>
                 <i className="bi bi-star-fill"></i></i>
            </div>
```

```
if (n === 3) {
             return (
                 <div className="small-ratings">
                     <i className="bi bi-star-fill rating-color"></i></i>
                     <i className="bi bi-star-fill rating-color"></i></i>
                     <i className="bi bi-star-fill rating-color"></i></i>
                     <i className="bi bi-star-fill"></i></i>
                     <i className="bi bi-star-fill"></i></i>
                 </div>
        if (n === 4) {
            return (
                 <div className="small-ratings">
                     <i className="bi bi-star-fill rating-color"></i></i>
                     <i className="bi bi-star-fill rating-color"></i></i>
                     <i className="bi bi-star-fill rating-color"></i></i>
                     <i className="bi bi-star-fill rating-color"></i></i>
                     <i className="bi bi-star-fill"></i></i>
                 </div>
             )
        if (n === 5) {
            return (
                 <div className="small-ratings">
                     <i className="bi bi-star-fill rating-color"></i></i>
                     <i className="bi bi-star-fill rating-color"></i></i>
                     <i className="bi bi-star-fill rating-color"></i></i>
                     <i className="bi bi-star-fill rating-color"></i></i>
                     <i className="bi bi-star-fill rating-color"></i></i>
                 </div>
        // The above functionality could also have been implemented in a single
block of code
        // by using ternary operators for each rating star, like following code
of block. To save
        // lines of code
        // return (<div className="small-ratings">
               {n >= 1 ? <i className="bi bi-star-fill rating-color"></i> : <i</pre>
className="bi bi-star-fill"></i>}</or>
               {n >= 2 ? <i className="bi bi-star-fill rating-color"></i> : <i</pre>
className="bi bi-star-fill"></i>}</or>
                {n >= 3 ? <i className="bi bi-star-fill rating-color"></i> : <i</pre>
className="bi bi-star-fill"></i>}
```

Code Review by Ankit

/*

- @author Omar Ibrahim
- @reviewer Ankit Anand
 - 1. The method name is intuitive enough explaining the purpose.
 - 2. Graceful handling of the asynchronous operation.
 - 3. Some of the variables name could have been improved.
 - 4. The method could also be decomposed into further routines to make it more clean and re-usable.
 - 5. While accessing the array by index, first the size should have been checked in order to avoid any array Index out of bound exception.

*/

```
module.exports.getTutorDetails = async (req, res) => {
let { user_id } = req.query;
let sql = `SELECT u.NAME,u.HAS_PERMISSION,u.IMAGE,u.EMAIL,u.MOBILE_NO,u.BIO,u.REGISTERED_AT,u.GENDER,t.*FROM
TUTOR t INNER JOIN USER u ON (u.USER_ID = t.USER_ID) WHERE u.USER_ID = ${user_id}^*;

const dbPromise = util.promisify(dbConnection.query).bind(dbConnection);

let result = null;
try {
    result = await dbPromise(sql);
} catch (err) {
    throw err;
}

if (_.isEmpty(result)) {
    res.status(400).json({ message: "Tutor Not Found" });
    return;
```

```
var tutor = JSON.parse(JSON.stringify(result[0]));
tutor["subjects"] = [];
let sqlSubectQuery = `SELECT s.SUBJECT_ID,s.SUBJECT_NAME, s.PRICE , AVG(r.RATING) AS AVERAGE_RATING FROM TUTOR t
INNER JOIN SUBJECT'S ON (t.USER_ID = s.USER_ID) INNER JOIN REVIEWS r ON (t.USER_ID = r.TO_USER_ID AND r.SUBJECT_ID
s.SUBJECT_ID) WHERE t.USER_ID = ${user_id} GROUP BY s.SUBJECT_NAME`;
try {
 subjects = await dbPromise(sqlSubectQuery);
} catch (err) {
 throw err;
tutor["subjects"] = JSON.parse(JSON.stringify(subjects));
tutor["reviews"] = [];
let sqlReviewQuery = `SELECT r.REVIEW, r.RATING FROM TUTOR t INNER JOIN REVIEWS r ON (t.USER_ID = r.TO_USER_ID)
WHERE t.USER_ID = ${user_id} ORDER BY r.RATING DESC`;
let reviews = null;
try {
 reviews = await dbPromise(sqlReviewQuery);
} catch (err) {
 for (review of reviews) {
 if (review.REVIEW == null) {
  review.REVIEW = "";
tutor["reviews"] = JSON.parse(JSON.stringify(reviews));
res.json(tutor);
```

Snippet-1

/*

- @author Omar Ibrahim
- @reviewer Ankit Anand
 - 1. The method name is intuitive, explaining the purpose.
 - 2. Graceful handling of the asynchronous database operation.
 - 3. Graceful handling of the try-catch block.
 - 4. The method could also be decomposed into further routines to make it more clean and re-usable.
 - 5. Good use of constants to declare sql query.

```
module.exports.getReviewOptions = async (req, res) => {
  let { studentId, tutorId } = req.body;
  const dbPromise = util.promisify(dbConnection.query).bind(dbConnection);
  let sqllfReviewed = `SELECT ID FROM REVIEWS WHERE FROM_USER_ID =${studentId} AND
TO_USER_ID=${tutorId}`;
  let result = null;
  try {
   result = await dbPromise(sqllfReviewed);
  } catch (err) {
   throw err;
  let isReviewed = !_.isEmpty(result);
  let sqllfContacted = `SELECT * FROM CONNECTIONS WHERE STUDENT_ID = ${studentId} AND TUTOR_ID
=${tutorId} AND REMARK = 1 `;
  try {
   result = await dbPromise(sqllfContacted);
  } catch (err) {
  let isContacted = !_.isEmpty(result);
  let flag = null;
  if (!isReviewed && isContacted) {
   flag = 1;
  } else {
   flag = 0;
  res.send({ flag });
```

Snippet-2

Code Review by Bibek

SearchController

```
const { json } = require("express");
const dbConnection = require("../db");
const util = require("util");

//Code Reviewed by Bibek Gaihre
//Github username: bibekgaihre
//University email: bibek.gaihre@informatik.hs-fulda.de
```

```
//*************************On the function name, you can make the function name more clearly. For eg: a Uniform approach
such as using camelCase for function name. **********
//********Add Comments on each major functionality.********
//
module.exports.search_tutor_get = async (req, res) => {
let { searchTerm, sortBy } = req.query;
if (!searchTerm) {
searchTerm = "";
//******Separating concern of each condition in different modules/functions. ***********
// *********For eg: Sorting and searching concern could be decoupled into different functions if they don't have
dependencies with each other. ******
//*******Instead of callback usage, a more readable async/await from es6 can be used. There is one library to
promisify the query. for example util.promisify(dbConnection.query).bind(dbConnection);************
if (Object.keys(req.query).length === 0) {
let sql = `SELECT u.NAME, u.IMAGE, t.USER_ID , s.SUBJECT_NAME, s.PRICE , AVG(r.RATING) AS AVERAGE_RATING,
s.SUBJECT_ID FROM TUTOR t INNER JOIN SUBJECT s ON (t.USER_ID = s.USER_ID) INNER JOIN USER u ON (t.USER_ID =
u.USER ID) INNER JOIN REVIEWS r ON (u.USER ID = r.TO USER ID AND r.SUBJECT ID = s.SUBJECT ID) WHERE
(t.IS_APPROVED = 1 AND u.HAS_PERMISSION=1) GROUP BY s.SUBJECT_NAME, u.NAME';
dbConnection.query(sql, (err, result) => {
if (err) throw err;
res.send(result);
} // ********************Instead of using Equality operator use of "${String}.length" can be more
readable.**********
else if (sortBy == "default" && searchTerm != "") {
let sql = `SELECT u.NAME, u.IMAGE, t.USER ID , s.SUBJECT NAME, s.PRICE , AVG(r.RATING) AS AVERAGE RATING,
s.SUBJECT ID FROM TUTOR t INNER JOIN SUBJECT'S ON (t.USER ID = s.USER ID) INNER JOIN USER u ON (t.USER ID =
u.USER_ID) INNER JOIN REVIEWS r ON (u.USER_ID = r.TO_USER_ID AND r.SUBJECT_ID = s.SUBJECT_ID) WHERE ((u.NAME
LIKE "%${searchTerm}%" OR s.SUBJECT NAME LIKE "%${searchTerm}%") AND t.IS APPROVED = 1 AND
u.HAS PERMISSION=1) GROUP BY s.SUBJECT NAME, u.NAME';
dbConnection.query(sql, (err, result) => {
if (err) throw err;
res.send(result);
} else if (sortBy === "ratings" && searchTerm != "") {
let sql = `SELECT u.NAME, u.IMAGE, t.USER ID , s.SUBJECT NAME, s.PRICE , AVG(r.RATING) AS AVERAGE RATING,
s.SUBJECT_ID FROM TUTOR t INNER JOIN SUBJECT s ON (t.USER_ID = s.USER_ID) INNER JOIN USER u ON (t.USER_ID =
u.USER_ID) INNER JOIN REVIEWS r ON (u.USER_ID = r.TO_USER_ID AND r.SUBJECT_ID = s.SUBJECT_ID) WHERE ((u.NAME
LIKE "%${searchTerm}%" OR s.SUBJECT NAME LIKE "%${searchTerm}%") AND t.IS APPROVED = 1 AND
u.HAS PERMISSION=1) GROUP BY s.SUBJECT NAME, u.NAME ORDER BY AVERAGE RATING DESC';
dbConnection.query(sql, (err, result) => {
if (err) throw err;
res.send(result);
} else if (sortBy === "price" && searchTerm != "") {
let sql = `SELECT u.NAME, u.IMAGE, t.USER ID , s.SUBJECT NAME, s.PRICE , AVG(r.RATING) AS AVERAGE RATING,
s.SUBJECT_ID FROM TUTOR t INNER JOIN SUBJECT s ON (t.USER_ID = s.USER_ID) INNER JOIN USER u ON (t.USER_ID =
```

```
u.USER ID) INNER JOIN REVIEWS r ON (u.USER ID = r.TO USER ID AND r.SUBJECT ID = s.SUBJECT ID) WHERE ((u.NAME
LIKE "%${searchTerm}%" OR s.SUBJECT NAME LIKE "%${searchTerm}%") AND t.IS APPROVED = 1 AND
u.HAS PERMISSION=1) GROUP BY s.SUBJECT NAME, u.NAME ORDER BY s.PRICE ASC';
dbConnection.query(sql, (err, result) => {
if (err) throw err;
res.send(result);
} else if (sortBy == "default" && searchTerm == "") {
let sql = `SELECT u.NAME, u.IMAGE, t.USER_ID , s.SUBJECT_NAME, s.PRICE , AVG(r.RATING) AS AVERAGE_RATING,
s.SUBJECT ID FROM TUTOR t INNER JOIN SUBJECT'S ON (t.USER ID = s.USER ID) INNER JOIN USER u ON (t.USER ID =
u.USER ID) INNER JOIN REVIEWS r ON (u.USER ID = r.TO USER ID AND r.SUBJECT ID = s.SUBJECT ID) WHERE
(t.IS APPROVED = 1 AND u.HAS PERMISSION=1) GROUP BY s.SUBJECT NAME, u.NAME';
dbConnection.query(sql, (err, result) => {
if (err) throw err;
res.send(result);
} else if (sortBy === "ratings" && searchTerm == "") {
let sql = `SELECT u.NAME, u.IMAGE, t.USER ID , s.SUBJECT NAME, s.PRICE , AVG(r.RATING) AS AVERAGE RATING,
s.SUBJECT ID FROM TUTOR t INNER JOIN SUBJECT'S ON (t.USER ID = s.USER ID) INNER JOIN USER u ON (t.USER ID =
u.USER ID) INNER JOIN REVIEWS r ON (u.USER ID = r.TO USER ID AND r.SUBJECT ID = s.SUBJECT ID) WHERE
(t.IS APPROVED = 1 AND u.HAS PERMISSION=1) GROUP BY s.SUBJECT NAME, u.NAME ORDER BY AVERAGE RATING
DESC';
dbConnection.query(sql, (err, result) => {
if (err) throw err;
res.send(result);
} else if (sortBy === "price" && searchTerm == "") {
let sql = `SELECT u.NAME, u.IMAGE, t.USER_ID , s.SUBJECT_NAME, s.PRICE , AVG(r.RATING) AS AVERAGE_RATING,
s.SUBJECT ID FROM TUTOR t INNER JOIN SUBJECT'S ON (t.USER ID = s.USER ID) INNER JOIN USER u ON (t.USER ID =
u.USER ID) INNER JOIN REVIEWS r ON (u.USER ID = r.TO USER ID AND r.SUBJECT ID = s.SUBJECT ID) WHERE
(t.IS_APPROVED = 1 AND u.HAS_PERMISSION=1) GROUP BY s.SUBJECT_NAME,u.NAME ORDER BY s.PRICE ASC; `;
dbConnection.query(sql, (err, result) => {
if (err) throw err;
res.send(result);
} else {
let sql = `SELECT u.NAME, u.IMAGE, t.USER ID , s.SUBJECT NAME, s.PRICE , AVG(r.RATING) AS AVERAGE RATING,
s.SUBJECT ID FROM TUTOR t INNER JOIN SUBJECT'S ON (t.USER ID = s.USER ID) INNER JOIN USER u ON (t.USER ID =
u.USER ID) INNER JOIN REVIEWS r ON (u.USER ID = r.TO USER ID AND r.SUBJECT ID = s.SUBJECT ID) WHERE (u.NAME
LIKE "%${searchTerm}%" OR s.SUBJECT NAME LIKE "%${searchTerm}%" WHERE t.IS APPROVED = 1 AND
u.HAS_PERMISSION=1) GROUP BY s.SUBJECT_NAME,u.NAME`;
dbConnection.query(sql, (err, result) => {
if (err) throw err;
res.send(result);
}
};
```

Code Review by Ahmed

```
import { useState, useEffect } from "react";
import axios from "axios";
import { useCookies } from "react-cookie";
import { useNavigate } from "react-router-dom";
import $ from 'jquery';
import 'datatables.net';
const PendingRequest = () => {
  const [tutors, setTutors] = useState([]);
  const [cookies, setCookie] = useCookies(['user']);
  const navigate = useNavigate();
  const loadData = () => {
     axios.get(`${process.env.REACT_APP_SERVER_URL}/api/notVerifiedTutors`, { headers: {
"Authorization": `Bearer ${cookies.token}` } })
       .then((response) => {
          setTutors(response.data);
          $(document).ready(function () {
            $('#pendingTutors').dataTable({
               responsive: true,
            });
          });
       })
       .catch((error) => {
          console.log(console.error);
       });
  }
  useEffect(() => {
     loadData();
  }, []);
  const handleClick = (e) => {
     e.preventDefault();
     navigate(`/viewTutorProfile/${e.currentTarget.id}`)
  }
  const renderDate = (d) => {
     const registrationDate = new Date(d);
     return (
       registrationDate.getDate().toString() + "." +
```

```
(registrationDate.getMonth() + 1).toString() + "." +
     registrationDate.getFullYear().toString()
   );
 }
 return (
   <>
     k rel="stylesheet" type="text/css"
href="https://cdn.datatables.net/1.11.4/css/jquery.dataTables.css"></link>
     <div className="container mt-3">
       <div className="row">
         <div className="container mt-1 mb-3">
           <h3>New Tutors</h3>
         </div>
       </div>
       <hr/>
       <div className="card">
         <div className="card-body">
           {tutors.length > 0 ?
            <thead>
                Name
                  Requested Date
                  </thead>
              {
                  tutors.map(tutor => (
                    <img
src={`${process.env.REACT_APP_PROFILE_URL}${tutor.IMAGE}`} style={{ width: "65px",
height: "65px", borderRadius: "50%" }} alt="avatar" />
                      {tutor.NAME}
                       {renderDate(tutor.UPDATED_DATE)}
```

```
<button className="btn btn-outline-dark"
onClick={handleClick} id={tutor.USER_ID}>View Profile</button>
                           ))
                  :
               <div className="card-body">
                  <div className="container d-flex justify-content-center my-5">
                    <h3>No Pending Requests</h3>
                  </div>
               </div>
           </div>
         </div>
      </div>
    </>
export default PendingRequest;
//******* Ahmad Estaitia Review *********/
// The code is understandable and organized, but it would have been better to put the comments
to be clearer and easier to read
// The code has some deprecated function.
```

Code Reviewed By - Pratikkumar A. Kakadiya

Author - Mohit Dalal File - TutorSignUp.js

```
630
631
                         {confirmPassEmpty}
632
                       </span>
633
                      </div>
                   </div>
634
                   <div className="mt-5 text-center">
636
                     <button
                       className="btn btn-primary profile-button"
637
638
                       type="submit"
639
                      onClick={submit}
640
641
642
                     </button>
643
                   </div>
644
                 </div>
645
                </div>
646
             </div>
647
            </form>
648
          </div>
649
        </>>
650 );
651 };
652 export default TutorSignUp;
653
654 // ----- Reviewed by Pratikkumar A. Kakadiya ----
655 // -> In my opinion onstead of using separate state for each error it could be combined in one state as key-value pair
656 // it will increase code readability and maintainability both.
     // -> Code for validating form could be separated as function to further improve maintainability.
```

Code Review by Omar

1- rejectProfileWithReason

```
/*
  * Code Review Basic Authentication is not needed as token validation and role
checking
  * are done in the middleware
  * The name of the functional is intuitive and does not need further explanation,
  * also camel case is used which is the standard
  */
module.exports.rejectProfileWithReason = (req, res) => {
    /* Code Review
    * As only a moderator can reject a profile, it would make more sense to name
senderId as moderatorId
    * and receiverId as rejectedUserId. same changes should apply to the table
column names also.
    */
```

```
let { reason, senderId, receiverId } = req.body;
 const postRejectMessage = `INSERT INTO REJECT_REASON ( REASON,
SENDER_ID,RECEIVER_ID,TIME_SENT ) VALUES
("${reason}",${senderId},${receiverId},"${new Date()
    .toISOString()
    .replace(/T/, " ")
    .replace(/\..+/, "")}")`;
 /* Code Review
 * using async for the query callback function seems like an overkill and
unnecessary
 * for the error handling, the err variable should be checked to identify the
 * and send a message of what the error is and also depending on the error the
HTTP
 * error code may change
 dbConnection.query(postRejectMessage, async (err, result) => {
   if (err) {
      return res.status(400).json(err);
   res.status(200).json(result);
```

2- banProfile

```
* Code Review function name is intuitive, it is async as Promises are used for
db queries
 * because multiple queries are called to avoid callback hell which is good
module.exports.banProfile = async (req, res) => {
   * Code Review variable names are intuitive and need not further explanation
   * BANNED_USER table would be better if SENDER_ID was replaced with
MODERATOR ID
   * and RECEIVER ID with USER ID
 let { reason, moderatorId, userId } = req.body;
  const dbPromise = util.promisify(dbConnection.query).bind(dbConnection);
  const updateUser = `UPDATE User
                      SET HAS PERMISSION = 0
                      WHERE USER ID = ${userId}`;
  const postRejectMessage = `INSERT INTO
                             BANNED_USER ( REASON,
SENDER ID, RECEIVER ID, TIME SENT )
                             VALUES ("${reason}",${moderatorId},${userId},"${new
Date()
      .toISOString()
      .replace(/T/, " ")
      .replace(/\..+/, "")}")`;
   * Code Review
  * error handling could be handlet better by creating a custom Error object
with the error message
 try {
   result = await dbPromise(updateUser);
 } catch (err) {
    throw err;
 try {
   result = await dbPromise(postRejectMessage);
  } catch (err) {
    throw err;
 res.status(200).json(result);
```

Code Review by Yogeeta

Code Reviewed By – Yogeeta Sharma Author – Ahmed File - TutorSignUp.js

Self-check on best practices for security

Major Assets to Protect

1. User Content

- Profile Information
- Passwords
- Profile Image

2. Tutor Specific Content

- CV
- Student Reviews and Ratings (Tutor Profile Info.)
- Subjects (Tutor Profile Info.)
- Bio (Tutor Profile Info.)

3. Chats

Major Threats on Assets and Protection Mechanism

1. User Content

- Profile Information: Only the user with valid credentials should be able to access this information. To protect this we have implemented login.
- Passwords: If the database gets exposed or breached, then illegal parties can access the credentials. In order to protect this we are doing one way hashing and then storing it in the Database.
- Profile Image: Profile image could be collected by some illegal/unauthorized party, to protect this we are just saving randomly generated unique name of the image in the database, and uploading real data to the secure Azure cloud.

2. Tutor Specific Content

• CV: CV File could be collected by some illegal/unauthorized party, to protect this we are just saving randomly generated unique names of the file in the database, and uploading real data to the secure Azure cloud.

3. Chats

 Chats Should be one to one and no other user should be able to access others chats, we are maintaining one to one chatting by uniquely identifying each message with the help of userID.

We are encrypting Passwords in the Database!

• We are validating the input data on each and every form, for empty fields and field specific information with the help of regular expression string comparison.

<u>Self-check: Adherence to original Non-functional specs – performed</u> <u>by team leads</u>

- Application shall be developed, tested and deployed using tools and servers approved by Class CTO and as agreed in Milestone 0. Application delivery shall be from chosen cloud server. Done
- Application shall be optimized for standard desktop/laptop browsers e.g. must render correctly on the two latest versions of two major browsers **Done**
- All or selected application functions must render well on mobile devices **Done**
- Data shall be stored in the database on the team's deployment cloud server.
 Done
- No more than 50 concurrent users shall be accessing the application at any time
 Done
- Privacy of users shall be protected and all privacy policies will be appropriately communicated to the users. **Done**
- The language used shall be English (no localization needed) **Done**
- Application shall be very easy to use and intuitive **Done**
- Application should follow established architecture patterns **Done**
- Application code and its repository shall be easy to inspect and maintain **Done**
- Google analytics shall be used (optional for Fulda teams) NA
- No e-mail clients shall be allowed.
- Pay functionality, if any (e.g. paying for goods and services) shall not be implemented nor simulated in UI. **Done**
- Site security: basic best practices shall be applied (as covered in the class) for main data items
 Done
- Application shall be media rich (images, video etc.). Media formats shall be standard as used in the market today **Done**
- Modern SE processes and practices shall be used as specified in the class, including collaborative and continuous SW development Done
- For code development and management, as well as documentation like formal milestones required in the class, each team shall use their own GitHub to be set-up by class instructors and started by each team during Milestone 0 **Done**
- The application UI (WWW and mobile) shall prominently display the following exact text on all pages "Fulda University of Applied Sciences Software Engineering

Project, Fall 2021 For Demonstration Only" at the top of the WWW page. (Important so as to not confuse this with a real application). **Done**