Exercise 32025

May 19, 2025

1 Assignment 1.2:

2 Theory

2.1 Questions

- Why apply a logarithm on the likelihood?
- What are analytical reasons?
- What are numerical reasons?
- Does it affect the estimator?

2.2 Answers:

2.3 Task 1

We observe an experiment $D = \{x_1, \dots, x_n\}$ with i.i.d. $x_i \sim p(x_i | \mu, \sigma^2) = \frac{1}{\sqrt{2\pi\sigma^2}} e^{-\frac{(x-\mu)^2}{2\sigma^2}}$. What is the MLE for μ and σ^2 ?

Solution:

2.4 Task 2

We observe an experiment $D=\{(x_1,y_1),\cdots,(x_n,y_n)\}$. We assume a linear model with Gaussian noise: $y_i=x_i\cdot a+b+\epsilon_i$ with i.i.d. $\epsilon_i\sim\mathcal{N}(0,\sigma^2)$. What is the MLE for a,b and σ^2 ?

2.4.1 Solution:

2.5 Task 3

Assume we have a Bernoulli process, where we toss a coin multiple times.

Let
$$D=(x_1,x_2,...,x_7)=(0,0,1,1,0,0,1)$$
 be the measurements. Assume $p(x_i|\theta)=\begin{cases} \theta & \text{if } x_i=1\ (head),\\ 1-\theta & \text{if } x_i=0\ (tail) \end{cases}$

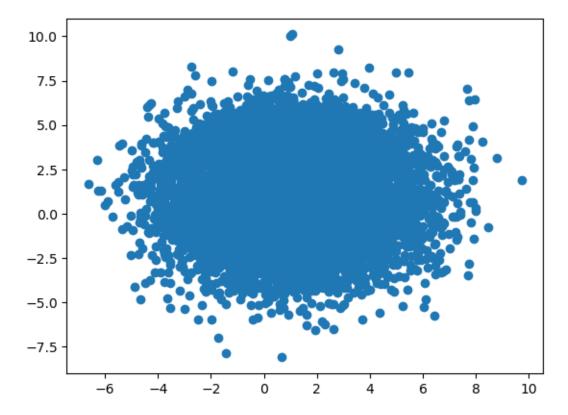
- Let $p(\theta) = \mathcal{N}(0.5, 0.1)$. What is the MAP estimator θ_{MAP} ? What is the probability of tossing tails two times $P(x_8 = 0, x_9 = 0 | \theta_{MAP})$
- Let $p(\theta) = \mathcal{U}(0,1)$. What is the probability of the next toss to be head $P(x_8 = 1|D)$

2.5.1 Solution:

3 Praxis

The goal of the exercise is to implement a Maximum Likelihood Estimator for a normal distribution. We create n data samples from a 2D normal distribution $X_i \sim \mathcal{N}(\mu, \Sigma)$

We would like to estimate the mean mu using a numerical appraoch with gradient ascent.



4 Maximum Likelihood

The likelihood of a single data point is given as:

$$p(x;\mu,\Sigma) = \frac{1}{\sqrt{|\Sigma|(2\pi)^2}} \exp\left(-\frac{1}{2}(x-\mu)\Sigma^{-1}(x-\mu)^T\right)$$

The log-likelihood is:

$$\log(p(x;\mu,\Sigma)) = -\frac{1}{2}(x-\mu)\Sigma^{-1}(x-\mu)^T + C$$

The joint likelihood over the whole data is:

$$p(D;\mu,\Sigma) = \prod_i^n p(x_i;\mu,\Sigma)$$

We would like to find μ that has the highest likelihood for the given data. We assume for now, that Σ is known:

$$\max_{\mu} p(D; \mu, \Sigma)$$

This is equivalent to maximizing the log-likelihood:

$$\Leftrightarrow \max_{\mu} L(\mu) := \log(p(D; \mu, \Sigma))$$

Since $L(\mu)$ is a differentiable function, we can try to find the maximum using gradient ascent to find the local maximum.

We can utilize Pytorch automatic differentiation to compute the gradients for us.

Given are two heper functions: 1. the log-likelihood $L(\mu)$ for a given dataset 2. a visualization of the log-likelihood over a range $[-5,5] \times [-5,5]$ as a heatmap.

```
[2]: def L(X, mu, sigma):

"""

Computes the log-likelihood over a dataset X for an estimated normal

distribution parametrized
by mean mu and covariance sigma

X: Tensor

A data matrix of size n x 2

mu: Tensor of size 2

a tensor with two entries describing the mean

sigma: Tensor of size 2x2

covariance matrix

"""

diff = X-mu

z = -0.5*diff@sigma.inverse()*diff

return z.sum()

def vizualize(X, mus, sigma):

"""
```

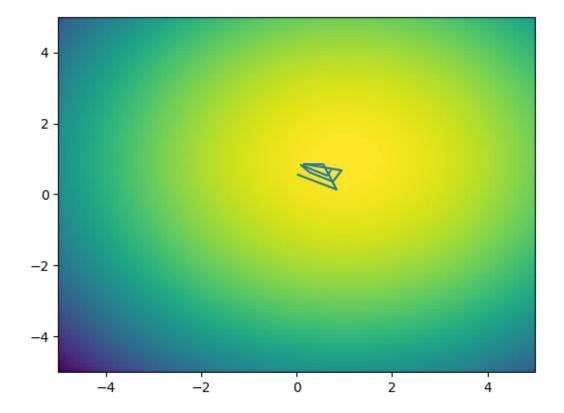
```
Plots a heatmap of a likelihood evaluated for different mu.
It also plots a list of gradient updates.
X : Tensor
    A data matrix of size n \times 2
mus: list[Tensor]
    A list of 2D tensors. The tensors should be detached from and on CPU.
sigma: Tensor of size 2x2
    covariance matrix
loss = lambda x,y: L(X,torch.tensor([x,y]),sigma)
loss = np.vectorize(loss)
space = np.linspace(-5,5,100)
x,y = np.meshgrid(space, space)
zs = np.array(loss(np.ravel(x), np.ravel(y)))
z = zs.reshape(x.shape)
plt.pcolormesh(x,y, z )
mu_x, mu_y = zip(*mus)
plt.plot(mu_x, mu_y)
plt.xlim([-5,5])
plt.ylim([-5,5])
plt.show()
```

4.0.1 Example Use of functions:

```
[3]: mu = torch.tensor([0.0,0.0],dtype=torch.float64, requires_grad=True) # 2D vector
sigma = torch.tensor(sigma,dtype=torch.float64) # 2D convariance matrix
X = torch.tensor(data,dtype=torch.float64) # data samples as tensor

loss = L(X,mu, sigma) # computing loss
loss.backward() # backpropagation
mu.grad # gradients are stored in the object

mus = [torch.rand(2) for _ in range(10)] # a list 2D mu updates (dont)
vizualize(X,mus,sigma)
```



4.1 Task 1: MLE using gradient ascent

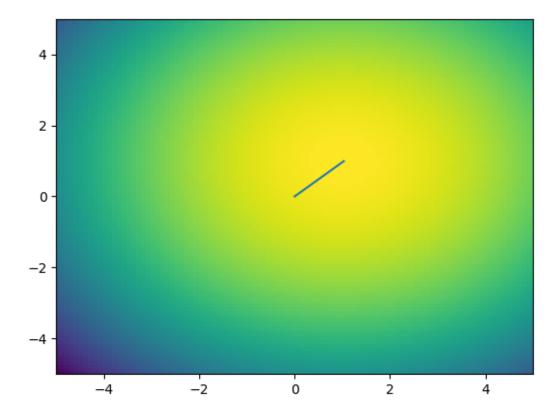
Find the maximum by computing gradient ascent:

$$\mu_{t+1} = \mu_t + \lambda \frac{d}{d\mu} L(\mu)$$

- $1. \ \,$ Implement a function that does the following steps:

 - $\begin{array}{ll} \bullet & \text{initialize} \ \mu_0 = (0,0)^T \\ \bullet & \text{compute Likelihood} \ L(\mu) \\ \end{array}$
 - calculate gradient $\frac{d}{d\mu}L(\mu)$ using Pytorch's automatic differentiation
 - update μ
 - repeat until convergence or after certain amount of steps
- 2. Visualize your gradient updates
- 3. How does the learning rate λ affect convergence?

[35]:



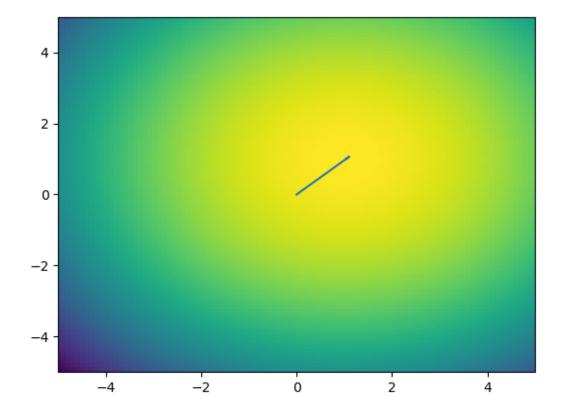
mu: tensor([1.0310, 0.9938], dtype=torch.float64, requires_grad=True)

4.1.1 Task 1. Question 3: How does the learning rate λ affect convergence?

4.2 Task 2: Better Gradient Updates

- 1. Change your vanilla gradient updates to a more sophisticated approach. You can use any of Pytorch's optimization methods: https://pytorch.org/docs/stable/optim.html
- 2. Visualize the new gradient updates
- 3. How and why do these methods differ?

[36]:



mu: tensor([1.0310, 0.9938], dtype=torch.float64, requires_grad=True)

4.2.1 Task 2. Question 3: How and why do these methods differ?

4.3 Task 3: Stochastic Gradients

Instead of optimizing over all data points

$$\max_{\mu} L(\mu) = \log(p(D;\mu,\Sigma))$$

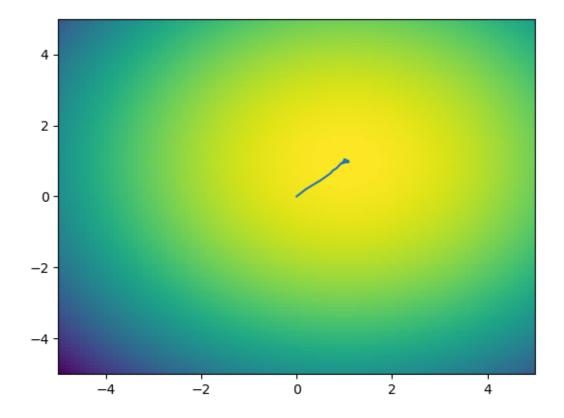
take smaller random subsets $\hat{D} \subset D$ and optimize over approximation:

$$\max_{\mu} \hat{D}(\mu) = \log(p(\hat{D}; \mu, \Sigma))$$

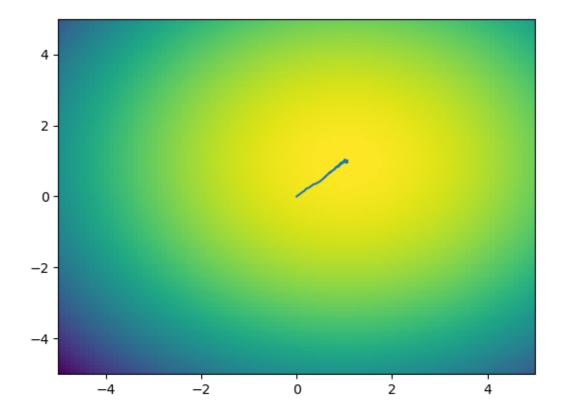
- 1. Change your optimization method by taking random subsets of $\hat{D} \subset D$ in each iteration.
 - How does the size $k := |\hat{D}|$ affect convergence?
- 2. Visualize the log-likelihood over the whole data and for smaller subsets $k \in \{1, 5, 10, 100, 1000, \ldots\}$
 - What conclusions can you make?

[39]:

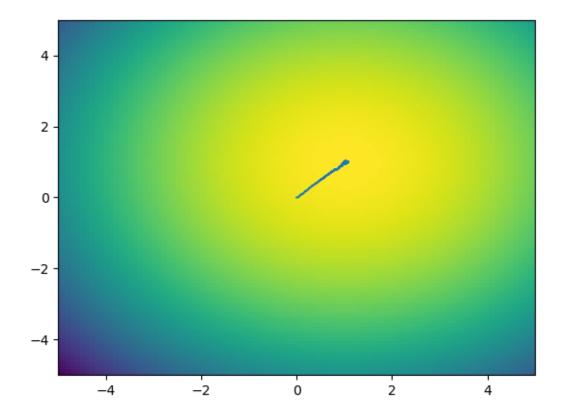
[41]:



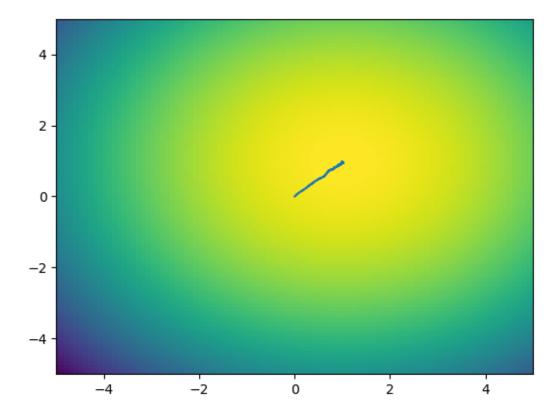
Batch size: 1000
mu: tensor([1.0210, 1.0095], dtype=torch.float64, requires_grad=True) steps:
180



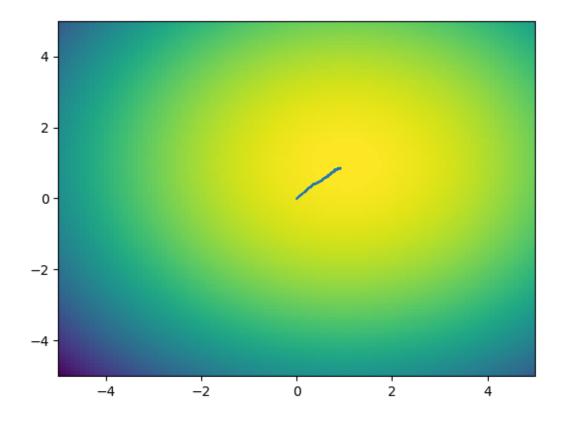
Batch size: 100
mu: tensor([1.0248, 1.0018], dtype=torch.float64, requires_grad=True) steps:
600



Batch size: 10
mu: tensor([1.0143, 0.9858], dtype=torch.float64, requires_grad=True) steps:
6000



Batch size: 5
mu: tensor([0.9895, 0.9771], dtype=torch.float64, requires_grad=True) steps:
4000



Batch size: 1
mu: tensor([0.9141, 0.8558], dtype=torch.float64, requires_grad=True) steps:
10000

- **4.3.1** Task 3. Question 1: How does the size $k := |\hat{D}|$ affect convergence?
- 4.3.2 Task 3. Question 2: What conclusions can you make?

[]: