

Explanation of Cryptographic Scripts (Part A and B)

Part A: Secure Chat Using ECC (Elliptic Curve Cryptography)

What This Code Does:

This script simulates a secure conversation between Alice and Bob using modern cryptographic techniques. They:

1. Create their own private/public keys.
2. Use ECDH (Elliptic Curve Diffie-Hellman) to agree on a shared secret key.
3. Use AES encryption to encrypt a message.
4. Use digital signatures to sign and verify the message, ensuring authenticity.

Main Concepts:

- ECDH: Lets two people generate a shared secret over an insecure channel.
- AES-GCM: A fast and secure encryption method using a shared key.
- ECDSA: Lets a sender "sign" a message so the recipient knows it really came from them.

Key Functions Explained:

- `generate_ecdh_key()` – Creates a new ECC private key.
- `derive_shared_key(private_key, peer_public_key)` – Uses ECDH to compute a shared key from two parties' private and public keys.
- `encrypt_message(key, plaintext)` – Encrypts a message using AES with the shared key.
- `decrypt_message(key, iv, ciphertext, tag)` – Decrypts the AES-encrypted message.
- `sign_message(private_key, message)` – Signs a message with the sender's private key.
- `verify_signature(public_key, message, signature)` – Verifies the signature using the sender's public key.

What Happens in `ecdh_chat_simulation()`:

1. Alice and Bob generate their own ECC key pairs.
2. They exchange public keys and derive the same shared key.
3. Alice encrypts a message and signs it.
4. Bob decrypts the message and verifies the signature.

Output Example:

Encrypted Message: 4a6c0f... (in hex)

Decrypted Message: Hello Bob, this is Alice.

Signature Valid: True

Part B: Understanding Digital Signatures in RSA

What This Code Does:

This script shows how digital signatures work in RSA, and why they're secure — unless someone tries to cheat the system by flipping the process.

Main Concepts:

- RSA Key Pair: Two large numbers (a public key and a private key).
- Sign (with private key): Takes a message and creates a signature.
- Verify (with public key): Takes a signature and checks if it's valid for a message.

Key Functions:

- `generate_keys(bits=16)` – Generates small RSA keys (for demonstration purposes only).
- `sign(message, priv_key)` – Creates a signature using private key: $\text{signature} = \text{message}^d \bmod n$.

- verify(signature, pub_key) – Checks a signature: $\text{message} = \text{signature}^e \bmod n$.

Eve's Two Attacks:

Part (a): Why Eve Can't Forge a Signature for a Real Message

Eve can't generate a signature for a specific message (like 123456789) unless she knows the private key. That's the RSA security assumption.

Part (b): Eve Cheats by Choosing Signature First

Here, Eve cheats by choosing a random "signature" s , and then computes the message $m = s^e \bmod n$. The result is a valid (but meaningless) message-signature pair.

This trick shows why signing without checking the message is dangerous.

Output Example:

--- Part (a): Eve cannot forge signature for fixed m ---

Eve cannot easily find s such that $s^e \equiv 123456789 \bmod n$

Because it would require solving the RSA problem (modular root).

--- Part (b): Eve forges signature $s = 112090305$ ---

Eve forged a valid signature!

Signature $s = 112090305$

This corresponds to message $m = 79337809$