Eman Fathi inatke44

Lab 8

- 1-Define ball anonymous Object which has the following properties:
- a- top, integer that contains the value of the top side position of the ball
- b- left, integer that contains the value of the left side position of the ball.
- c- radius: integer
- d- color: string
- e- calculateArea: function that calculate ball area as a circle
- *f* toString: override the parent function and print ball dimensions values and color.

Try the following:

- 1- call properties and functions with . and []
- 2- add or remove properties on run time
- 3- try arrow function with CalculateArea

Now try to create array of balls with different values then,

- A-loop through array to print all their colors, areas
- B- sort them ascending by top, then by left then display the result on console as table