MOHAMED BENSALEH

📞 306 987-0055   @ mobensaleh@outlook.com   🔗 linkedin.com/in/mohamedbensaleh

📍 Saskatoon, SK

SKILLS

Linux   Data Structures & Algorithms   AI   Git

Object-Oriented Design   Game Mechanics

Web Development   Web Design   MIPS Assembly language

Swing MVC   Microsoft 365   Teamwork

EXPERIENCE

Project Member for "CentsAble"

Enactus' financial literacy program

📅 12/2020 - Ongoing   📍 Saskatoon, SK

- Creation and development of surveys to assess the impact of the budgeting and Covid-19 benefits workshops
- Designing a webpage specifically for Enactus' financial literacy program (CentsABLE) where users can obtain all information related to both workshops

'Saskatoon Future of Sustainable Work' Hackathon Delegate

Youthful Cities and RBC Future Launch

📅 10/2020   📍 Saskatoon, SK

This program brought together **30+** youth in Saskatoon to create and launch innovative ideas for their community, centered on topics such as local food systems, climate action, and tech innovation.

- Proposed and presented a solution to combat food waste within Saskatchewan that was chosen to receive **$1500** in funding from the RBC Future Launch program to move forward with the project

Barista

Safeway Starbucks

📅 06/2018 - 09/2018   📍 Prince Albert, SK

- Demonstrated excellent customer service by attending to customers' needs, questions, and complaints which resulted in great rapport and an enhanced customer experience
- Prepared and served drinks and food in accordance with health codes and café standards
- Conducted inventory audits and stock management to report on items running low in order to provide a seamless and efficient service to customers
- Demonstrated ability to work in a fast-paced and high-pressure environment

PROGRAMMING

🖥 **Python, Java, C, C#**

Developed large scale projects using GUI libraries and implemented data structures & algorithms

</> **HTML5, CSS3, JavaScript**

Self-taught in web design and web development utilizing HTML/CSS/JS to create fast, dynamic and responsive sites from scratch

EDUCATION

BSc in Computer Science

University of Saskatchewan

📅 09/2018 - Ongoing

- Mathematics Minor
- Activities & Societies: Enactus, Computer Science Student Society
- Guaranteed Entrance Scholarship valued at **$3000** for academic performance in High School

STRENGTHS

💬 Oral and Written Communication

🧍 Team-Oriented Individual

✔ Reliable and Consistent

📘 Committed to Lifelong Learning

EXPERIENCE

Soccer Referee

Prince Albert Youth Soccer Association

📅 03/2015 - 04/2018   📍 Prince Albert, SK

- Ensured games were conducted in a safe and orderly manner, as well as enforced the laws of the game
- Communicated with other officials to quickly and efficiently make decisions
- Reported match results to regulating organizations (PAYSA) in a timely manner

VOLUNTEER EXPERIENCE

Volunteer

Victoria Hospital, Prince Albert

📅 09/2013 - 01/2018

- Communicated patients' needs to nurses and acted as liaison for the healthcare team
- Developed therapeutic relationships with patients
- Visited patients and assisted them with feeding
- Trained and led new volunteers on hospital procedures

REFERENCES

Katelyn Petersen

President
Enactus (Nonprofit organization)
Saskatoon, SK
(306) 481-4448
katelyn.petersen@usask.ca

Eyad Ismail

Supervisor/Referee
Prince Albert Youth Soccer Association
Prince Albert, SK
(306) 930-0075
esi272@usask.ca

PROGRAMMING PROJECTS

mohamedbensaleh.com

📅 11/2020 - 01/2021

GitHub | Live
Personal Project
A dynamic website that showcases my professional portfolio, resume and contact information

- Development with **HTML**, **CSS**, **JavaScript** and **PHP**

Curse's Labyrinth

📅 09/2020 - 12/2020

🔗 https://github.com/MoBensaleh/CMPT306-GROUP 10

Course: Game Mechanics (CMPT 306)
A 2D top-down game completed as a group project in which a player must evade an AI and complete tasks within a procedurally generated map using items to aid them in their escape

- Development with **Unity** in **C#**
- **Project lead** and team producer
- Role: responsible for 2/3 of the core game mechanics which included the random procedurally generated labyrinth and inventory system

Hospital Management System

📅 10/2019 - 12/2019

🔗 A link can be provided upon request

Course: Developing Object-Oriented Systems (CMPT 270)
Solo project resulted in building a fully functioning interactive Hospital Management System in Java

- Interactive Java application for managing hospital ward
- Used OOP and Three-layer architecture
- Patients and doctors can be added to the system, doctors assigned to patients, patients assigned to beds, etc.

LANGUAGES

English Language Proficiency

French Language Proficiency

Conversational Arabic