

Systemd

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Systemd is an improved version of service, controlled via systemctl. Allows you to initialise components after the linux kernel is booted. Also managed services and daemons.

Systemd used units controlled via a unit file.

1 General Service Control

Listing 1: Controlling services

```
1
2     systemctl ...
3
4     start app.service // .service not needed
5     stop
6     restart
7     reload
8     reloadorrestart
9
10    enable //start service at boot
11    disable
12
13    status
14    isactive
15    isenabled
16    isfailed
17
18    list-units // list all units
19
20    cat //show unit file
21    mask //stop unit from starting
22    edit //append to unit file
23
24    edit --full //edit unit file
```

Targets are used to group units together, used to ref a system state instead of a unit.
Journald combines all outputs from services.

Listing 2: Logging view

```
1 journalctl -u unit // outputs from chosen unit
2
3
4 -n 20 // see last 20 logs
5 -f // follow a log
```

2 Unit files

2.1 [Unit]

Listing 3: Unit file sections

```
1
2 Description = //best to keep it short
3 Documentation = //man page or url
4 Requires = //Any units required
5 Wants = //Less strict than requires
6 BindTo = //if unit stops this will to
7 Before = // Dont start these units until the associated unit has started
8 After = // start associated after these units
9 Conflicts = // dont run these units at the same time
10 Condition = // Only run if true, if failure skip
11 Assert = //if failure cause error
```

2.2 [Install]

Controls enabled units

Listing 4: Install section

```
1
2 Wantedby = //similar to Wants
3 Requiredby = //similar to requires
4
5 Alias =
6 Also = //Create a set of units to enable with this one
```

2.3 [Service]

Listing 5: Service section

```
1
2 Type = // simple, notify etc
3 ExecStart = //commands for when started
4 ExecStartPost = //commands post start
5 ExecReload = //commands on reload
6 ExecStop = // commands on stop
7 ExecStopPost = //commands post stop
8 RestartSec = // commands on restart
```

```
9 Restart = // commands on restart
10 TimeoutSec = // commands on timeout
```

2.4 [Path]

Listing 6: Path section

```
1 PathChange = //path to monitor for changes
2 Unit = //units to activate on changes
3 MakeDirectory = //if path should be created
4
```

2.5 [Timer]

Listing 7: Timer Section

```
1 OnActiveSec = //start after .timer service
2 OnBootSec = //start after boot
3 OnUnitActive = //time after unit activation
4 OnCalendar = // use absolute time instead
5 AccuracySec = // accuracy level
6
```

2.5.1 subsubsection