

Lecture 01: Introduction

Introduction to Machine Learning [25737]

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- State of Machine Learning
- Course Logistics

2 Supervised Learning

- Classification
- Regression
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- Clustering
- Factors of Variation
- Real World Applications

4 Reinforcement Learning

- Real World Applications

Section 1

Course Introduction

Subsection 1

State of Machine Learning

State of Machine Learning



Andrew Ng

Electricity transforms countless industries: transportation, manufacturing, healthcare, communications and more. AI (machine learning) will bring about an equally big transformation

Subsection 2

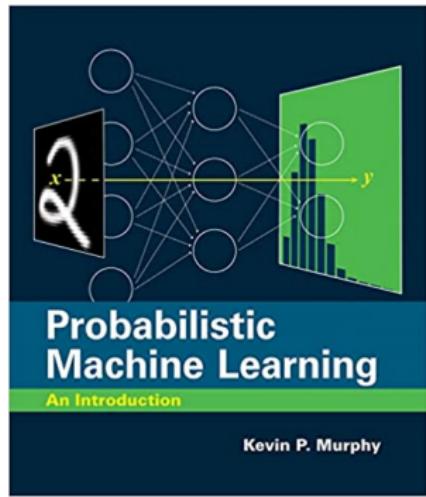
Course Logistics

Head Assistant

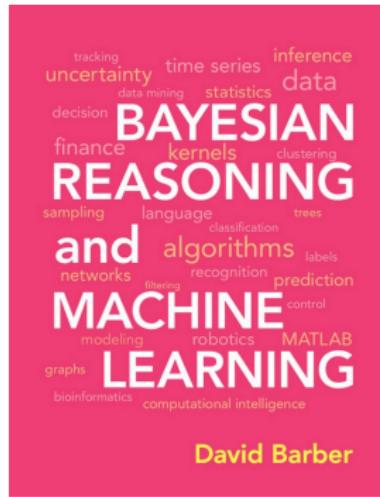


Figure: Mohammad Reza Rahmani

Main Textbook



Textbook



Outline

- Foundation
 - Introduction
 - Univariate Probability
 - Multivariate Probability
 - Statistics
 - Decision Theory
 - Optimization [Exercise Set 1]
- Supervised Learning
 - Linear Discriminant Analysis
 - Logistic Regression
 - Linear Regression [Exercise Set 2]
 - Neural Networks [Exercise Set 3] [Midterm]
 - Exemplar-Based Methods
 - Kernel Methods [Exercise Set 4]
 - Trees
 - Bagging
 - Forest
 - Boosting [Exercise Set 5]
- Unsupervised Learning
 - Dimensionality Reduction
 - Clustering [Exercise Set 6]

Grading Policy

Your grade

Activity	Grade
Exercises	6
Midterm	4
Final Exam	4
Final Project	6
Class Activity (Bonus)	1
Summation	21

Regarding your Activities

- One exercise will be neglected.
- Exercises will be precisely inspected for probable similarities (Similar ones would be graded as 0)
- The best communication line is my email: *s_amini@sharif.edu*
- If you email TAs regarding the course, please CC me for future followups.
- Extra class time

References

The material in the slides except cited are inspired from the following reference:

- Murphy, K. P. (2022). *Probabilistic machine learning: an introduction.* MIT press.

Color Guided Blocks

Definition Block

Result Block

Note Block

Example Block

Remember Block

What is Machine Learning

Machine Learning [1]

Consider the following three items:

- Experience E
- Class of tasks T
- Performance measure P

Machine learning is to improve the performance measured by P of a computer program on T using E

Machine Learning

Based on *Machine Learning*, definition we have the main following major types of machine learning:

- Supervised Learning
- Unsupervised Learning
- Reinforcement Learning

Section 2

Supervised Learning

Supervised Learning

Supervised Learning

Supervised Learning is:

- Task T : Finding mapping $f : \mathbf{x} \mapsto \mathbf{y}$ ($\mathbf{x} \in \mathcal{X} = \mathbb{R}^D$ and $\mathbf{y} \in \mathcal{Y}$)
 - \mathbf{x} : Features, Covariates or Predictors
 - \mathbf{y} : Label, Target or Response
- Experience E : Set of N input-output pairs $\mathcal{D} = \{(\mathbf{x}_n, \mathbf{y}_n)\}_{n=1}^N$
 - \mathcal{D} : Dataset
 - N : Sample size
- Performance measure P : Dependent on the task

Subsection 1

Classification

Supervised Learning - Classification

Classification

General Features:

- Task T : Finding mapping $f : \mathbf{x} \mapsto y$ ($\mathbf{x} \in \mathcal{X} = \mathbb{R}^D$ and $y \in \mathcal{Y}$)
- Experience E : Set of N input-output pairs $\mathcal{D} = \{(\mathbf{x}_n, y_n)\}_{n=1}^N$

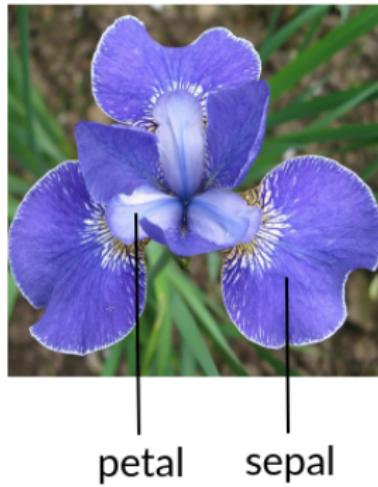
Specific Features:

- $\mathcal{Y} = \{1, 2, \dots, C\}$ (Unordered and mutually exclusive labels)
- $P = \frac{1}{N} \sum_{n=1}^N \mathbb{I}(y_n \neq f(\mathbf{x}_n))$ where:

$$\mathbb{I}(e) = \begin{cases} 1 & \text{if } e \text{ is true} \\ 0 & \text{if } e \text{ is false} \end{cases}$$

- P is known as *Misclassification Error*

Example - Iris Flower Classification



(a) Setosa ($y = 1$)



(b) Versicolor ($y = 2$)



(c) Virginica ($y = 3$)

Figure: Different types of Iris flower

Example - Iris Flower Classification

$$f_1\left(\begin{array}{c} \text{Iris flower image} \end{array} \right) = \begin{cases} 1 (\text{Setosa}) \\ 2 (\text{Versicolor}) \\ 3 (\text{Virginica}) \end{cases}$$

(a) Approach 1

$$\underbrace{\left[\begin{array}{c} \text{Sepal length} \\ \text{Sepal width} \\ \text{Petal length} \\ \text{Petal width} \end{array} \right]}_{f_2(g(\text{Iris flower image}))} = \begin{cases} 1 (\text{Setosa}) \\ 2 (\text{Versicolor}) \\ 3 (\text{Virginica}) \end{cases}$$

(b) Approach 2

Figure: Different types of Iris flower

Example - Iris Flower Classification

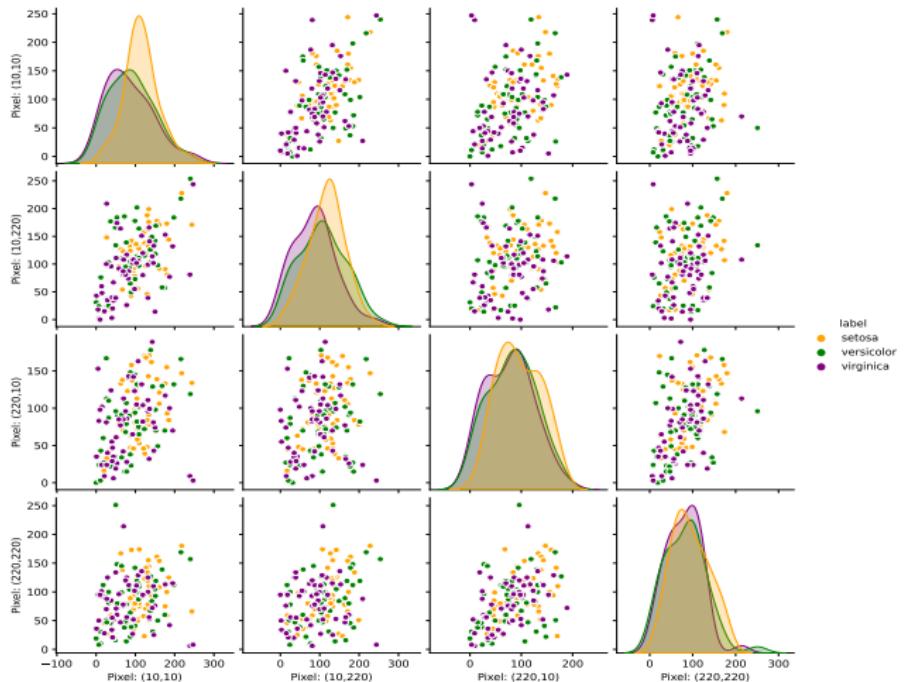


Figure: Exploratory data analysis - Approach 1

Example - Iris Flower Classification

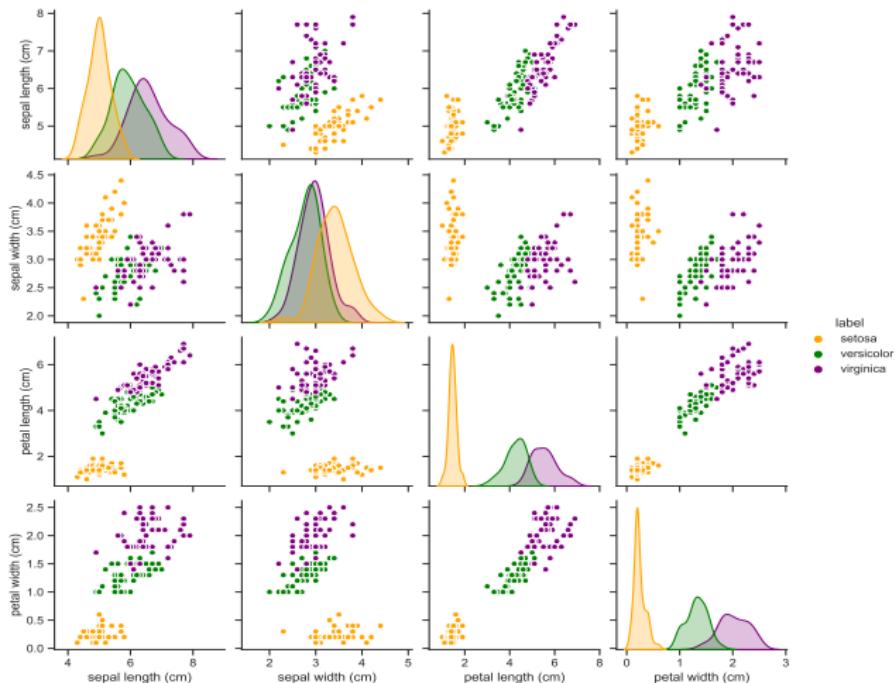
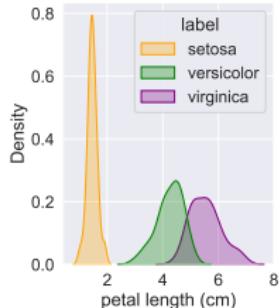
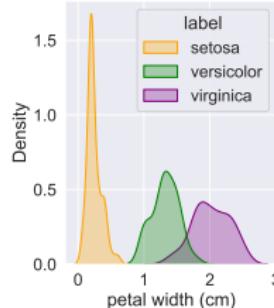


Figure: Exploratory data analysis - Approach 2

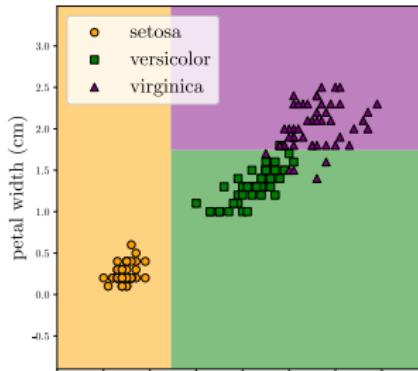
Frame Title



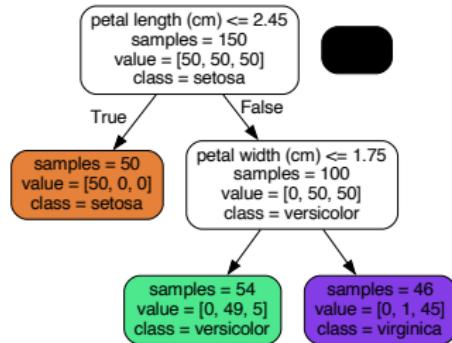
(a) Petal length



(b) Petal width



(c) Decision tree surface



(d) Decision tree

Automate Classification

Steps to Automate Classification

- Parameterizing mapping: $f(\cdot) \Rightarrow f(\cdot; \theta)$
- Finding suitable θ ($\hat{\theta}$) using Experiment E (Model Fitting)
 - Enhancing performance measure $P \Rightarrow$ decreasing misclassification error

Note: Limitation with Misclassification Error

Inability to distinguish different errors

		$f(x; \theta)$		
		Setosa	Versicolor	Virginica (Poisonous)
y	Setosa	0 (0)	1 (1)	1 (1)
	Versicolor	1 (1)	0 (0)	1 (1)
	Virginica (Poisonous)	1 (10)	1 (10)	0 (0)

Automate Classification

Empirical Risk

Empirical Risk, the generalization of misclassification error is:

$$\mathcal{L} = \frac{1}{N} \sum_{n=1}^N l(y_n \neq f(\mathbf{x}_n; \boldsymbol{\theta}))$$

Using above definition, model fitting can be done via *Empirical Risk Minimization* (ERM) as:

$$\hat{\boldsymbol{\theta}} = \operatorname{argmin}_{\boldsymbol{\theta}} \frac{1}{N} \sum_{n=1}^N l(y_n \neq f(\mathbf{x}_n; \boldsymbol{\theta}))$$

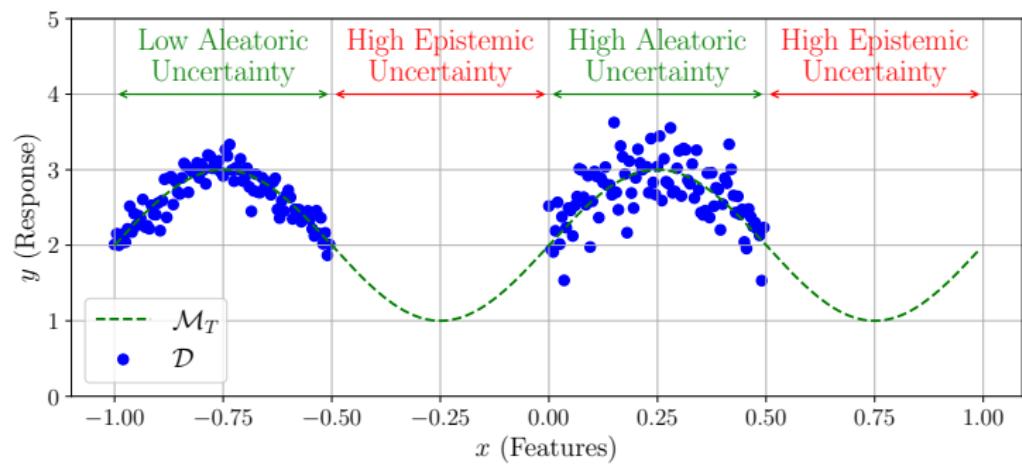
Uncertainty [2]

Epistemic Uncertainty (Model Uncertainty)

Uncertainty originated from lack of knowledge about true input-output mapping

Aleatoric Uncertainty (Data Uncertainty)

Uncertainty originated from inherent randomness in experiment E



Uncertainty in Classification

Capturing Uncertainty

To capture uncertainty, we can define *Conditional Probability Density* (CPD) as:

$$p(y = c | \mathbf{x}; \boldsymbol{\theta}) = f_c(\mathbf{x}; \boldsymbol{\theta}), \quad \begin{cases} 0 \leq f_c \leq 1 \\ \sum_{c=1}^C f_c = 1 \end{cases}$$

Softmax Function

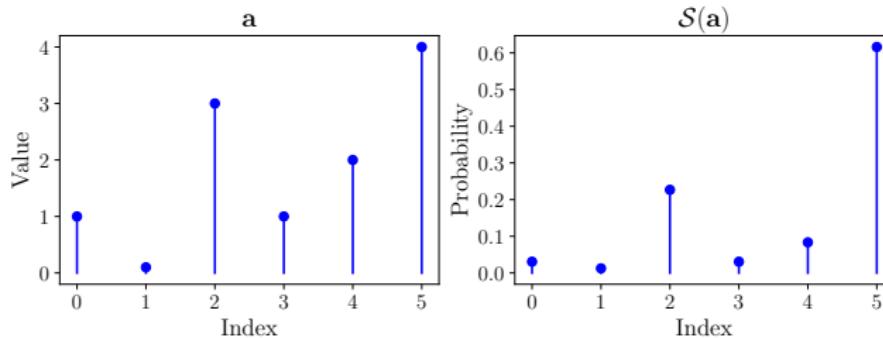
Softmax Function

Consider the *logits* vector defined as:

$$\mathbf{a} \triangleq [a_1, \dots, a_C] = [f_1(\mathbf{x}; \boldsymbol{\theta}), \dots, f_C(\mathbf{x}; \boldsymbol{\theta})] = \mathbf{f}(\mathbf{x}; \boldsymbol{\theta})$$

The softmax function for this vector is defined as:

$$\mathcal{S} \triangleq \left[\frac{e^{a_1}}{\sum_{c'=1}^C e^{a_{c'}}}, \dots, \frac{e^{a_C}}{\sum_{c'=1}^C e^{a_{c'}}} \right]$$



Application of Softmax Function in Classification

Capturing Uncertainty Using Softmax Function

Previously we define:

$$p(y = c|\mathbf{x}; \boldsymbol{\theta}) = f_c(\mathbf{x}; \boldsymbol{\theta}), \quad \begin{cases} 0 \leq f_c \leq 1 \\ \sum_{c=1}^C f_c = 1 \end{cases}$$

Now using softmax we have:

$$p(y = c|\mathbf{x}; \boldsymbol{\theta}) = \mathcal{S}_c(\mathbf{f}(\mathbf{x}; \boldsymbol{\theta}))$$

where the following constraints are met:

$$0 \leq \mathcal{S}_c(\mathbf{f}(\mathbf{x}; \boldsymbol{\theta})) \leq 1, \quad c = 1, 2, \dots, C$$

$$\sum_{c=1}^C \mathcal{S}_c(\mathbf{f}(\mathbf{x}; \boldsymbol{\theta})) = 1$$

Fitting Probabilistic Model

Maximum Likelihood Estimation

One approach to fit probabilistic models is *Maximum Likelihood Estimation* (MLE). We can equivalently define loss function as:

$$l(y, f(\mathbf{x}; \boldsymbol{\theta})) = -\log p(y|f(\mathbf{x}; \boldsymbol{\theta}))$$

Using above loss, the *Negative Log Likelihood* (NLL) over training set is:

$$\text{NLL}(\boldsymbol{\theta}) = -\frac{1}{N} \sum_{n=1}^N \log p(y_n|f(\mathbf{x}_n; \boldsymbol{\theta}))$$

Then the MLE for model parameters is:

$$\hat{\boldsymbol{\theta}}_{mle} = \operatorname{argmin}_{\boldsymbol{\theta}} \text{NLL}(\boldsymbol{\theta})$$

Subsection 2

Regression

Supervised Learning - Regression

Regression

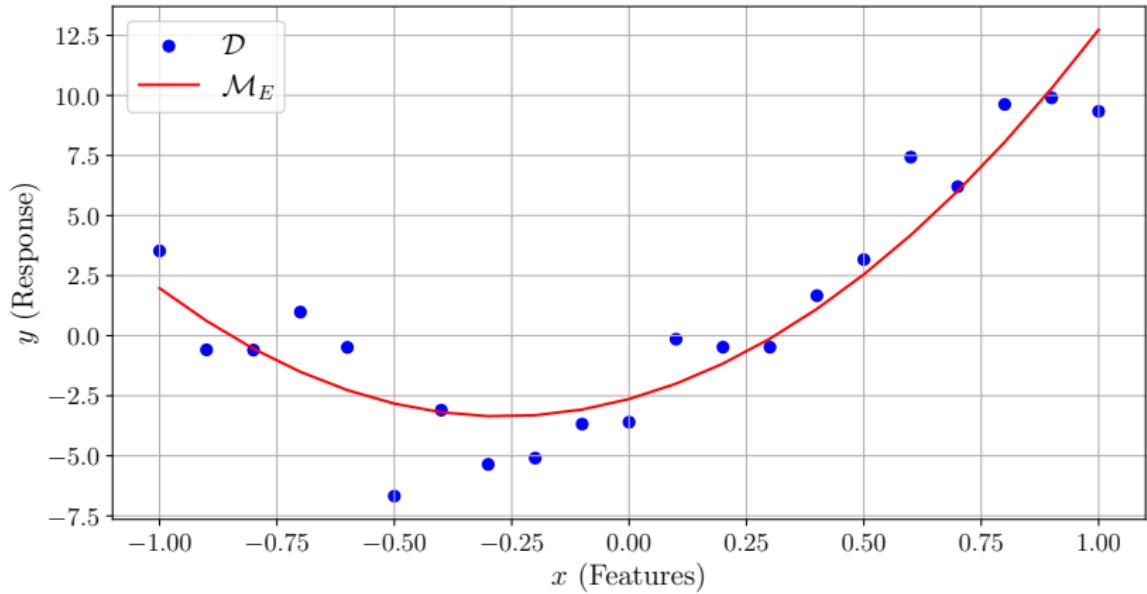
General Features:

- Task T : Finding mapping $f : \mathbf{x} \mapsto \mathbf{y}$ ($\mathbf{x} \in \mathcal{X} = \mathbb{R}^D$ and $y \in \mathcal{Y}$)
- Experience E : Set of N input-output pairs $\mathcal{D} = \{(\mathbf{x}_n, \mathbf{y}_n)\}_{n=1}^N$

Specific Features:

- $\mathcal{Y} = \mathbb{R}$
- $P = \frac{1}{N} \sum_{n=1}^N (y_n - f(\mathbf{x}_n; \boldsymbol{\theta}))^2$
 - P is known as *Mean Square Error* (MSE)

Example - One Dimensional Curve Fitting



Model Fitting in Regression

Model Fitting via ERM

Similar to classification, model parameters for regression problem can be found via ERM as:

$$\hat{\boldsymbol{\theta}} = \underset{\boldsymbol{\theta}}{\operatorname{argmin}} \underbrace{\frac{1}{N} \sum_{n=1}^N (y_n - f(\mathbf{x}_n; \boldsymbol{\theta}))^2}_{\text{MSE}(\boldsymbol{\theta})}$$

Uncertainty in Regression

Capturing Uncertainty in Regression

To capture uncertainty, we assume the output distribution to be Gaussian (Normal) as:

$$\mathcal{N}(y|\mu, \sigma^2) \triangleq \frac{1}{\sqrt{2\pi\sigma^2}} e^{-\frac{1}{2\sigma^2}(y-\mu)^2}$$

We make the mean depend on the inputs by defining $\mu \triangleq f(\mathbf{x}_n, \boldsymbol{\theta})$. Then we have the following CPD:

$$p(y|\mathbf{x}; \boldsymbol{\theta}) = \mathcal{N}(y|f(\mathbf{x}; \boldsymbol{\theta}), \sigma^2)$$

Subsection 3

Generalization

Overfitting and Generalization

Population Risk

Consider $p^*(\mathbf{x}, y)$ to be the true generating distribution of training set. Then population risk is defined as:

$$\mathcal{L}(\boldsymbol{\theta}; p^*) \triangleq \mathbb{E}_{p^*(\mathbf{x}, y)}[l(y, f(\mathbf{x}; \boldsymbol{\theta}))]$$

Generalization Gap

The difference $\mathcal{L}(\boldsymbol{\theta}; p^*) - \mathcal{L}(\boldsymbol{\theta}; \mathcal{D}_{train})$ is called generalization gap where $\mathcal{L}(\boldsymbol{\theta}; \mathcal{D}_{train})$ is ERM defiend as:

$$\mathcal{L}(\boldsymbol{\theta}; \mathcal{D}_{train}) = \frac{1}{|\mathcal{D}_{train}|} \sum_{(\mathbf{x}_n, y_n) \in \mathcal{D}_{train}} l(y_n, f(\mathbf{x}_n; \boldsymbol{\theta}))$$

Overfitting

Overfitting occure when the generalization gap is large.

Population Risk

Population Risk Estimation

- In practice, we don't know $p^*(\mathbf{x}, y)$.
- We partition the data into two subsets, known as the training set and test set.
- We use test set to estimate population risk as:

$$\mathcal{L}(\boldsymbol{\theta}; \mathcal{D}_{test}) = \frac{1}{|\mathcal{D}_{test}|} \sum_{(\mathbf{x}_n, y_n) \in \mathcal{D}_{test}} l(y_n, f(\mathbf{x}_n; \boldsymbol{\theta}))$$

Subsection 4

Real World Applications

Real World Classification: Super resolution [3]



Real World Classification: Image Generation [4]



(a) a tapir made of accordion.
a tapir with the texture of an
accordion.

(b) an illustration of a baby
hedgehog in a christmas
sweater walking a dog

(c) a neon sign that reads
“backprop”. a neon sign that
reads “backprop”. backprop
neon sign

Real World Classification: Image Captioning [5]

A person riding a motorcycle on a dirt road.



A group of young people playing a game of frisbee.



A herd of elephants walking across a dry grass field.



Two dogs play in the grass.



Two hockey players are fighting over the puck.



A skateboarder does a trick on a ramp.



A dog is jumping to catch a frisbee.



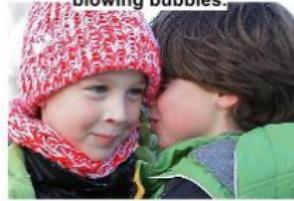
A refrigerator filled with lots of food and drinks.



A close up of a cat laying on a couch.



A little girl in a pink hat is blowing bubbles.



A red motorcycle parked on the side of the road.

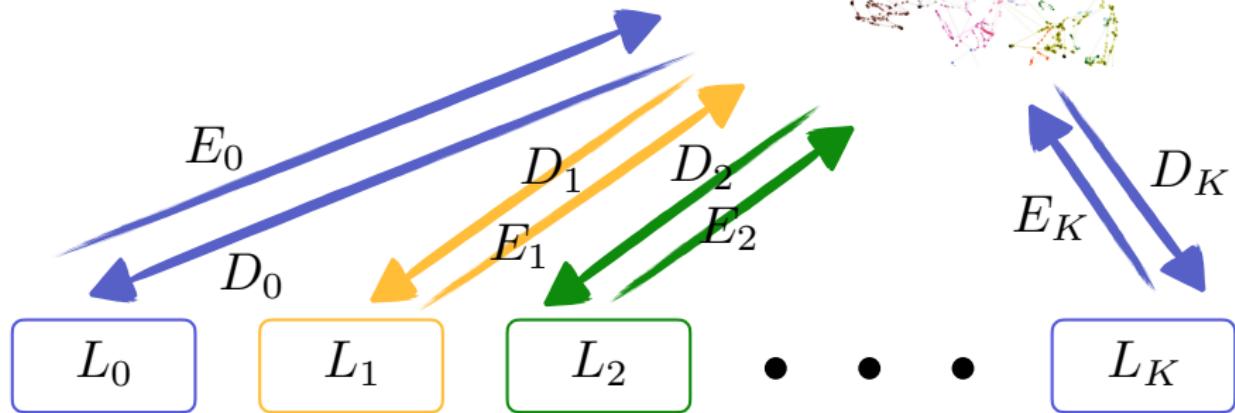


A yellow school bus parked in a parking lot.



Real World Classification: Machine Translation [6]

Representation Space $\mathcal{Z} =$



Section 3

Unsupervised Learning

Unsupervised Learning

Unsupervised Learning

Unsupervised Learning is:

- Task T : Dependent on the task
- Experience E : Set of N samples $\mathcal{D} = \{\mathbf{x}_n\}_{n=1}^N$
- Performance measure P : Dependent on the task

Subsection 1

Clustering

Unsupervised Learning - Clustering

Clustering

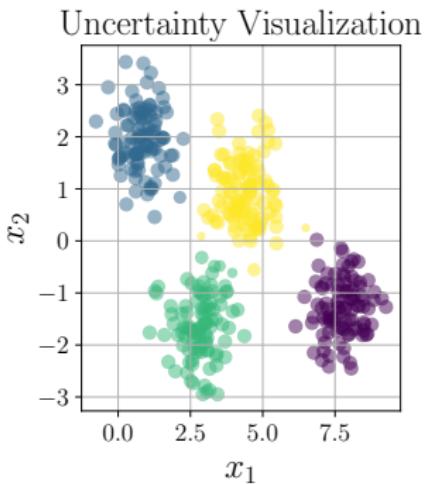
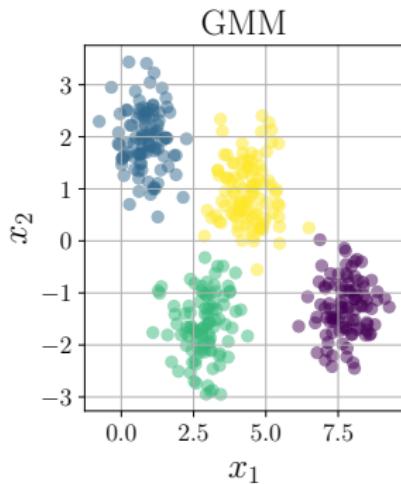
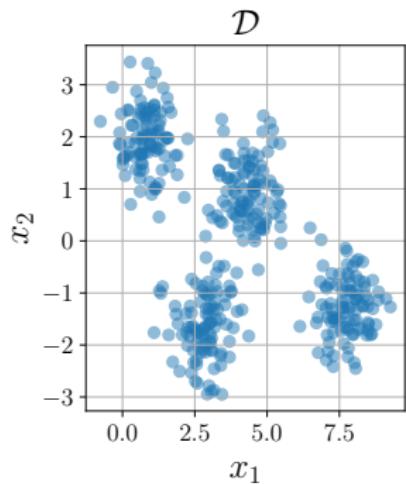
General Features:

- Experience E : Set of N samples $\mathcal{D} = \{\mathbf{x}_n\}_{n=1}^N$

Specific Features:

- Task T : Partition the input into regions that contains *similar* points.
- Performance measure in *Compression*: Compression loss

Clustering: Gaussian Mixture Model [7]



Subsection 2

Factors of Variation

Unsupervised Learning - Factors of Variation

Factors of Variation

General Features:

- Experience E : Set of N samples $\mathcal{D} = \{\mathbf{x}_n\}_{n=1}^N$

Specific Features:

- Task T : Projecting data into low dimensional subspace which captures its main aspects
- Performance measure: Performance of low dimensional data in various downstream tasks

Principle Component Analysis [8]



(a) Original 64×64 pixels

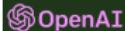


(b) Reconstructed from 8×8 pixels

Subsection 3

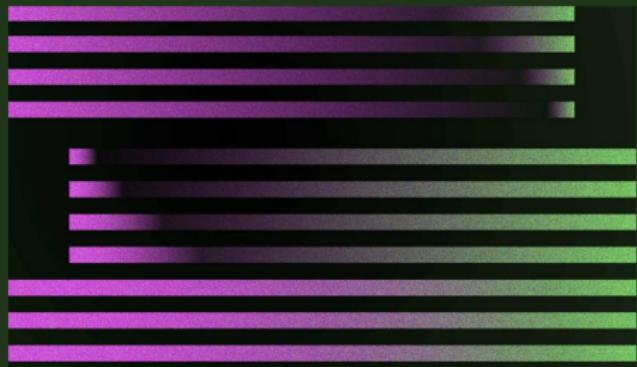
Real World Applications

ChatGPT [9]

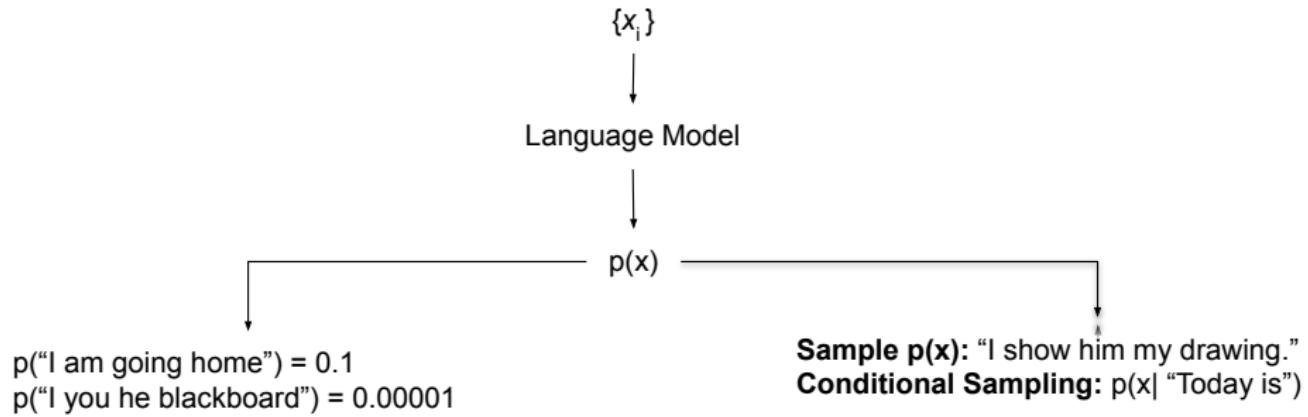
[API](#)[RESEARCH](#)[BLOG](#)[ABOUT](#)

ChatGPT: Optimizing Language Models for Dialogue

We've trained a model called ChatGPT which interacts in a conversational way. The dialogue format makes it possible for ChatGPT to answer followup questions, admit its mistakes, challenge incorrect premises, and reject inappropriate requests. ChatGPT is a sibling model to InstructGPT, which is trained to follow an instruction in a prompt and provide a detailed response.



Language Model



Section 4

Reinforcement Learning

Reinforcement Learning

Reinforcement Learning

Reinforcement Learning is:

- Task T : Learning an agent to take action in different environmental conditions.
- Experience E : Set of N condition-action-reward triplet
- Performance measure P : Average reward

Reinforcement Learning

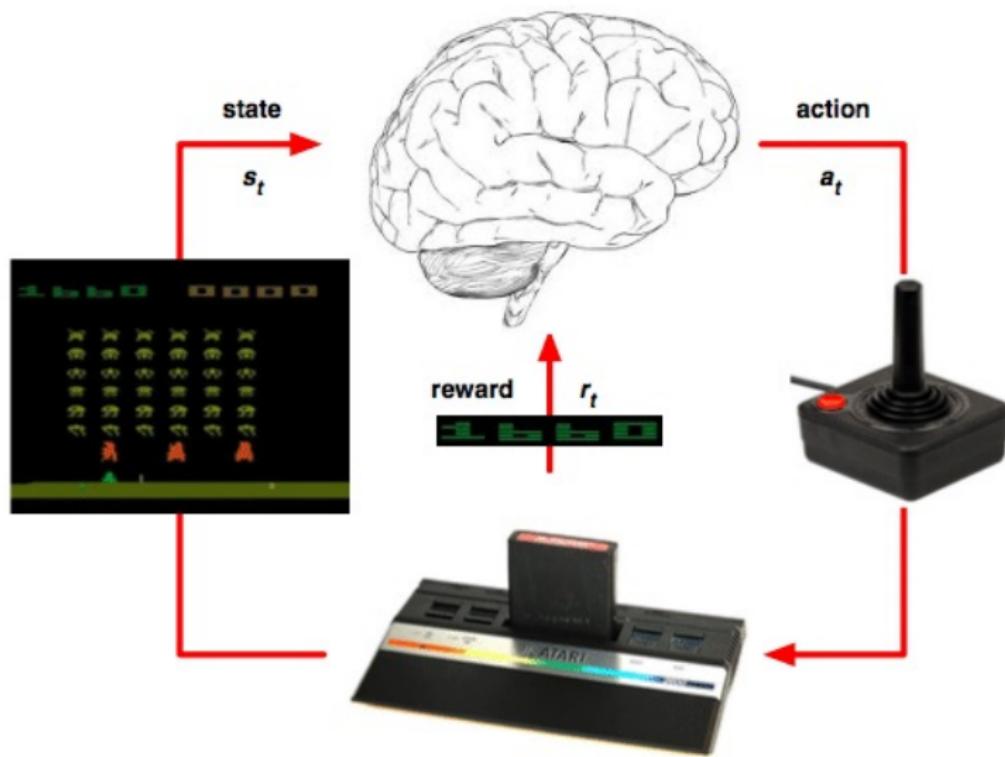
Playing an Atari game

- Task T: learning policy mapping $\mathbf{a} = \pi(\mathbf{x})$ where:
 - \mathbf{a} : Action
 - \mathbf{x} : Environmental conditions
- Experience E : Set of N triplet $\{(\mathbf{x}_n, \mathbf{a}_n, r_n)\}_{n=1}^N$
- Performance measure P : Maximizing the reward

Subsection 1

Real World Applications

Reinforcement Learning



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