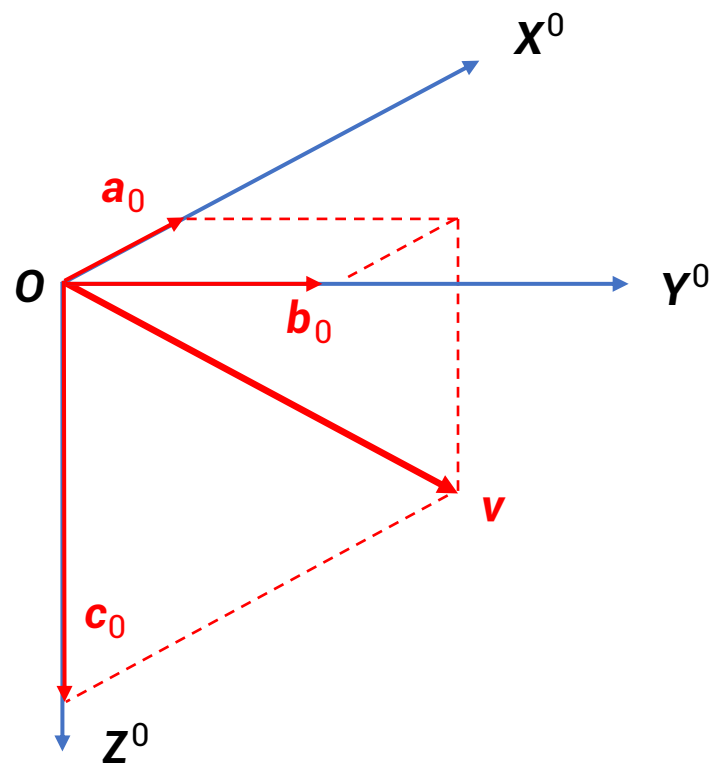


四旋翼无人机的 动力学模型



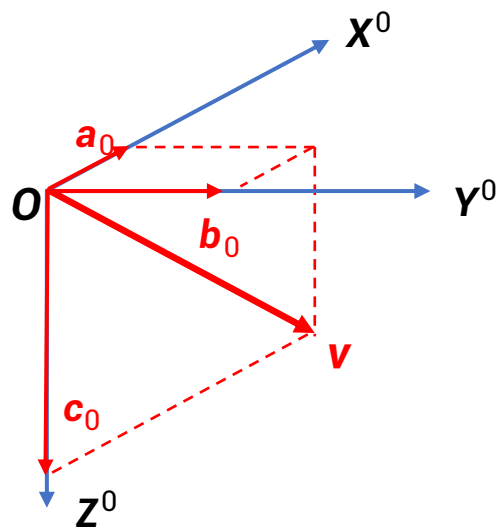


$$\mathbf{v} = \mathbf{a}_0 + \mathbf{b}_0 + \mathbf{c}_0$$

$$|\mathbf{a}_0| = a \quad |\mathbf{b}_0| = \beta \quad |\mathbf{c}_0| = \gamma$$

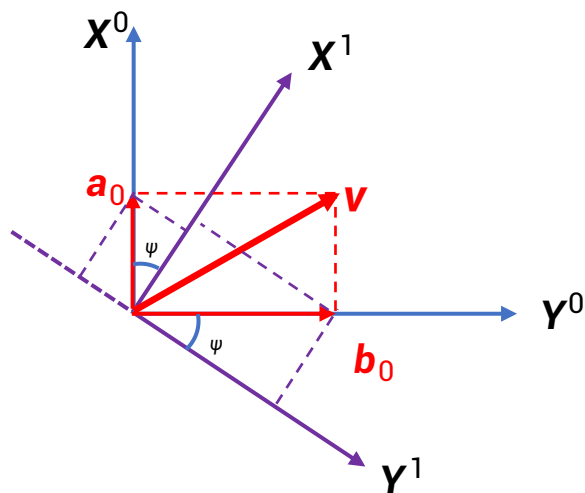
$$\mathbf{a}_0^0 = \begin{bmatrix} a \\ 0 \\ 0 \end{bmatrix} \quad \mathbf{b}_0^0 = \begin{bmatrix} 0 \\ \beta \\ 0 \end{bmatrix} \quad \mathbf{c}_0^0 = \begin{bmatrix} 0 \\ 0 \\ \gamma \end{bmatrix}$$

$$\mathbf{v}^0 = \begin{bmatrix} a \\ 0 \\ 0 \end{bmatrix} + \begin{bmatrix} 0 \\ \beta \\ 0 \end{bmatrix} + \begin{bmatrix} 0 \\ 0 \\ \gamma \end{bmatrix} = \begin{bmatrix} a \\ \beta \\ \gamma \end{bmatrix}$$



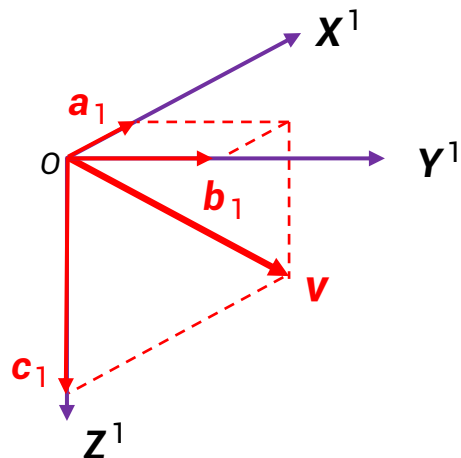
$$\mathbf{v} = \mathbf{a}_0 + \mathbf{b}_0 + \mathbf{c}_0$$

$$\mathbf{a}_0^1 = \begin{bmatrix} a \cos \psi \\ -a \sin \psi \\ 0 \end{bmatrix} \quad \mathbf{b}_0^1 = \begin{bmatrix} \beta \sin \psi \\ \beta \cos \psi \\ 0 \end{bmatrix} \quad \mathbf{c}_0^1 = \begin{bmatrix} 0 \\ 0 \\ \gamma \end{bmatrix}$$



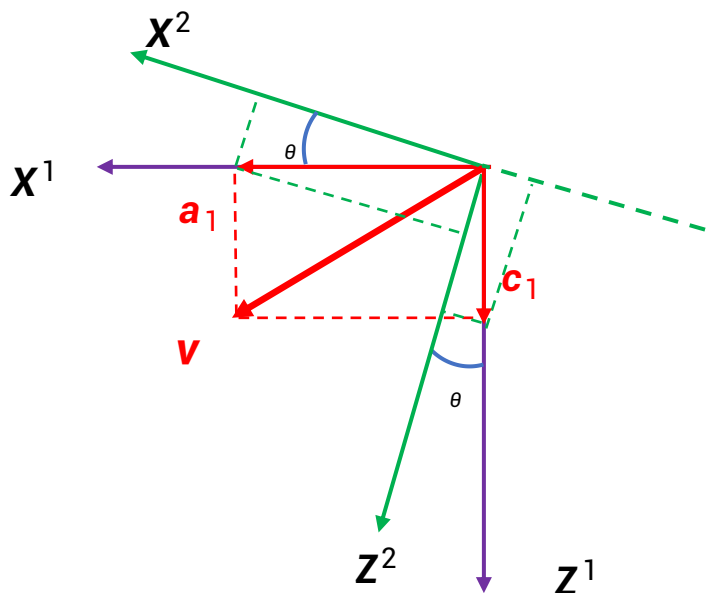
$$\mathbf{v}^1 = \begin{bmatrix} a \cos \psi + \beta \sin \psi \\ -a \sin \psi + \beta \cos \psi \\ \gamma \end{bmatrix} = \underbrace{\begin{bmatrix} \cos \psi & \sin \psi & 0 \\ -\sin \psi & \cos \psi & 0 \\ 0 & 0 & 1 \end{bmatrix}}_{\text{旋转矩阵}} \underbrace{\begin{bmatrix} a \\ \beta \\ \gamma \end{bmatrix}}_{\mathbf{v}^0}$$

$$\mathbf{v}^1 = \mathfrak{R}(\psi) \mathbf{v}^0$$



$$\mathbf{v} = \mathbf{a}_1 + \mathbf{b}_1 + \mathbf{c}_1$$

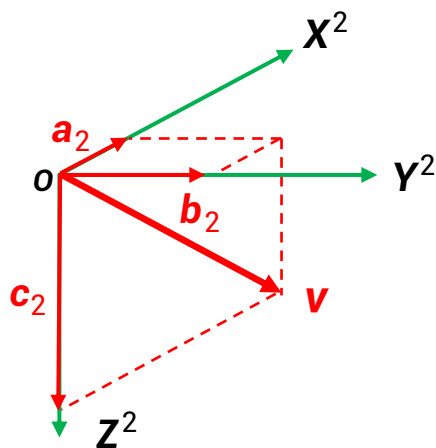
$$\mathbf{a}_1^2 = \begin{bmatrix} |\mathbf{a}_1| \cos \theta \\ 0 \\ |\mathbf{a}_1| \sin \theta \end{bmatrix} \quad \mathbf{b}_1^2 = \begin{bmatrix} 0 \\ |\mathbf{b}_1| \\ 0 \end{bmatrix} \quad \mathbf{c}_1^2 = \begin{bmatrix} -|\mathbf{c}_1| \sin \theta \\ 0 \\ |\mathbf{c}_1| \cos \theta \end{bmatrix}$$



$$\mathbf{v}^2 = \begin{bmatrix} |\mathbf{a}_1| \cos \theta - |\mathbf{c}_1| \sin \theta \\ |\mathbf{b}_1| \\ |\mathbf{a}_1| \sin \theta + |\mathbf{c}_1| \cos \theta \end{bmatrix} = \begin{bmatrix} \cos \theta & 0 & -\sin \theta \\ 0 & 1 & 0 \\ \sin \theta & 0 & \cos \theta \end{bmatrix} \begin{bmatrix} |\mathbf{a}_1| \\ |\mathbf{b}_1| \\ |\mathbf{c}_1| \end{bmatrix}$$

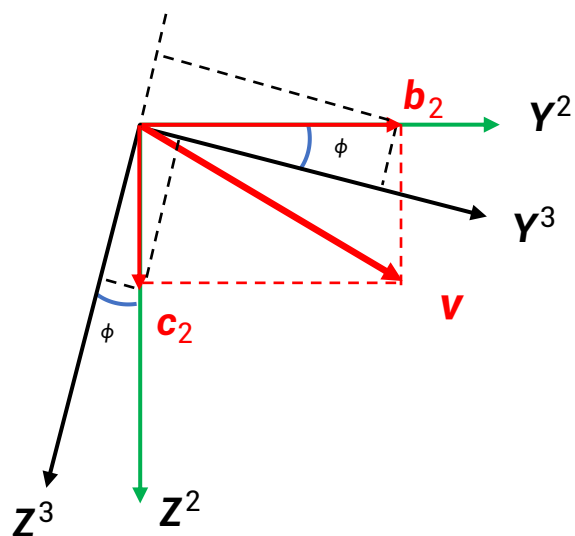
$$= \begin{bmatrix} \cos \theta & 0 & -\sin \theta \\ 0 & 1 & 0 \\ \sin \theta & 0 & \cos \theta \end{bmatrix} \begin{bmatrix} \cos \psi & \sin \psi & 0 \\ -\sin \psi & \cos \psi & 0 \\ 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} a \\ \beta \\ \gamma \end{bmatrix}$$

$$\mathbf{v}^2 = \mathfrak{R}(\theta) \mathfrak{R}(\psi) \mathbf{v}^0$$



$$\mathbf{v} = \mathbf{a}_2 + \mathbf{b}_2 + \mathbf{c}_2$$

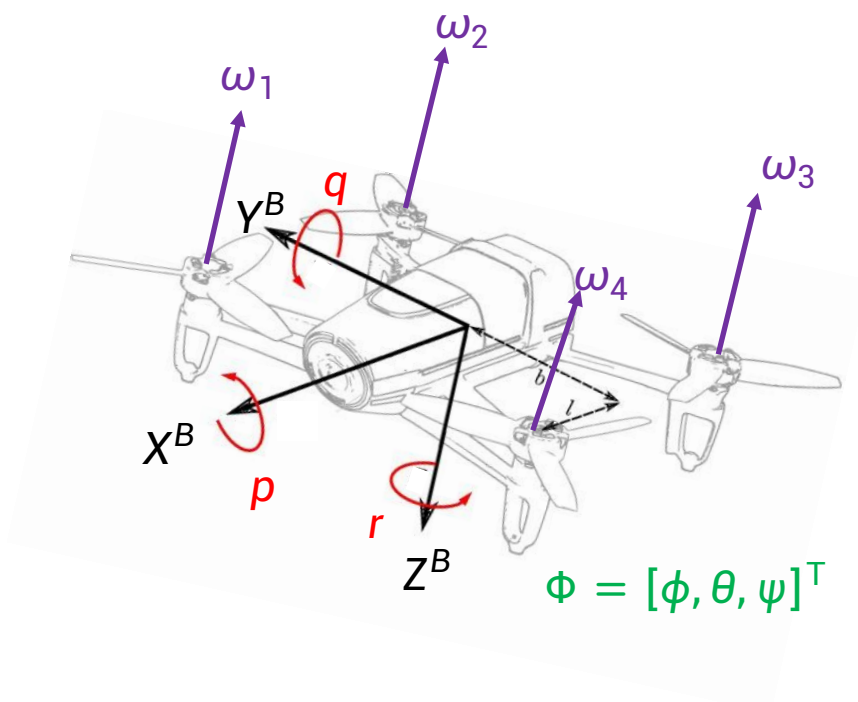
$$\mathbf{a}_2^3 = \begin{bmatrix} |\mathbf{a}_2| \\ 0 \\ 0 \end{bmatrix} \quad \mathbf{b}_2^3 = \begin{bmatrix} 0 \\ |\mathbf{b}_2| \cos \phi \\ -|\mathbf{b}_2| \sin \phi \end{bmatrix} \quad \mathbf{c}_2^3 = \begin{bmatrix} 0 \\ |\mathbf{c}_2| \sin \phi \\ |\mathbf{c}_2| \cos \phi \end{bmatrix}$$



$$\mathbf{v}^3 = \begin{bmatrix} |\mathbf{a}_2| \\ |\mathbf{b}_2| \cos \phi + |\mathbf{c}_2| \sin \phi \\ -|\mathbf{b}_2| \sin \phi + |\mathbf{c}_2| \cos \phi \end{bmatrix} = \begin{bmatrix} 1 & 0 & 0 \\ 0 & \cos \phi & \sin \phi \\ 0 & -\sin \phi & \cos \phi \end{bmatrix} \begin{bmatrix} |\mathbf{a}_2| \\ |\mathbf{b}_2| \\ |\mathbf{c}_2| \end{bmatrix}$$

$$= \begin{bmatrix} 1 & 0 & 0 \\ 0 & \cos \phi & \sin \phi \\ 0 & -\sin \phi & \cos \phi \end{bmatrix} \begin{bmatrix} \cos \theta & 0 \\ 0 & 1 \\ \sin \theta & 0 \end{bmatrix} \begin{bmatrix} -\sin \theta & \cos \psi \\ 0 & \cos \psi \\ 0 & 0 \end{bmatrix} \begin{bmatrix} \sin \psi & 0 \\ 0 & 1 \end{bmatrix} \begin{bmatrix} a \\ \beta \end{bmatrix}$$

$$\mathbf{v}^2 = \mathfrak{R}(\phi) \mathfrak{R}(\theta) \mathfrak{R}(\psi) \mathbf{v}^0$$



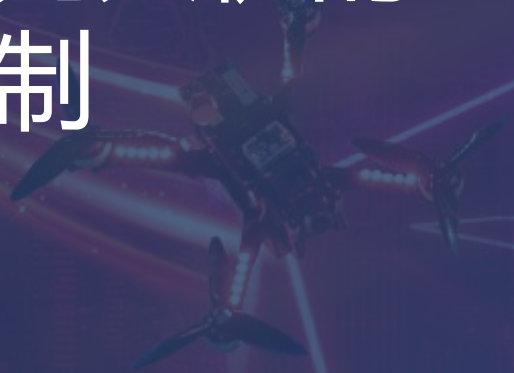
$$\begin{aligned} \dot{x}^E &= v_x^E \\ [\dot{y}^E] &= [v_y^E] \\ \dot{z}^E &= v_z^E \end{aligned}$$

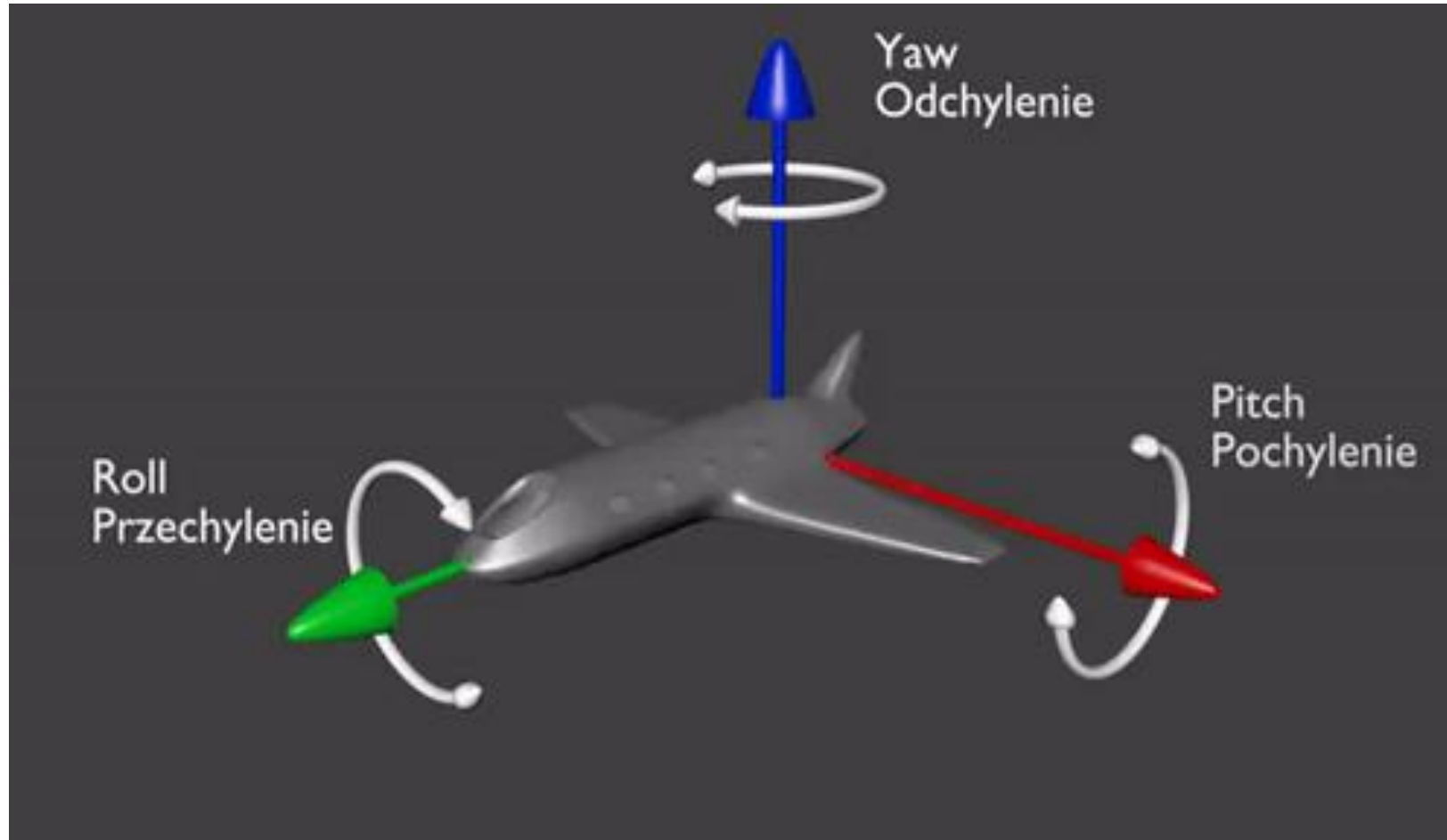
$$\begin{aligned} \dot{v}_x^E &= 0 \\ [\dot{v}_y^E] &= [0] + \mathfrak{R}_B^E(\phi, \theta, \psi) [0] + \mathbf{D}(\mathbf{v}, \phi, \theta, p, q, r \dots) \\ \dot{v}_z^E &= g \end{aligned}$$

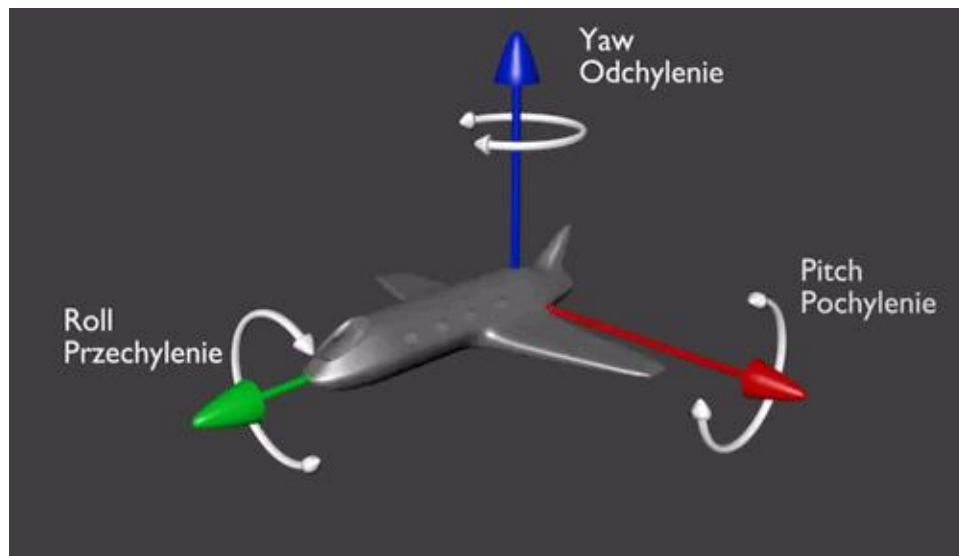
$$\begin{aligned} \dot{\phi} &= 1 \quad \tan \theta \sin \phi \quad \tan \theta \cos \phi \quad p \\ [\dot{\theta}] &= [0 \quad \cos \phi \quad -\sin \phi] [q] \\ \dot{\psi} &= 0 \quad \sin \phi / \cos \theta \quad \cos \phi / \cos \theta \quad r \end{aligned}$$

$$\begin{aligned} \dot{p} &= (\mathbf{I}^B)^{-1} ([\mathbf{M}]^B - [q] \times \mathbf{I}^B [q]) \\ [\dot{q}] &= \begin{bmatrix} L \\ N \end{bmatrix} \begin{bmatrix} p \\ r \end{bmatrix} \end{aligned}$$

四旋翼无人机的 飞行控制







$$\begin{bmatrix} \dot{\phi} \\ \dot{\theta} \\ \dot{\psi} \end{bmatrix} = \begin{bmatrix} 1 & \tan \theta \sin \phi & \tan \theta \cos \phi \\ 0 & \cos \phi & -\sin \phi \\ 0 & \sin \phi / \cos \theta & \cos \phi / \cos \theta \end{bmatrix} \begin{bmatrix} p \\ q \\ r \end{bmatrix}$$

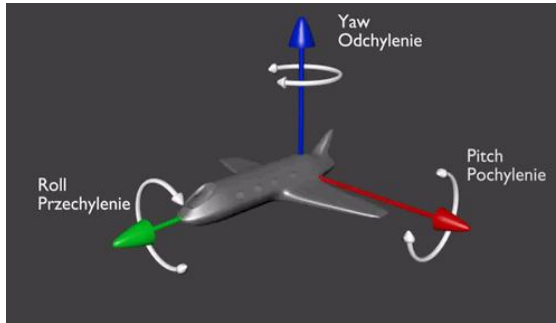
$$\begin{bmatrix} \dot{p} \\ \dot{q} \\ \dot{r} \end{bmatrix} = (\mathbf{I}^B)^{-1} \left(\begin{bmatrix} L \\ M \\ N \end{bmatrix}^B - [q] \times \mathbf{I}^B [q] \right)$$

$$\phi = 0, \quad \psi = 0 \quad \left| \quad p = 0, \quad r = 0 \right.$$

$$L = 0, \quad N = 0 \quad \left| \quad \begin{array}{l} \text{解偶、化简} \end{array} \right.$$

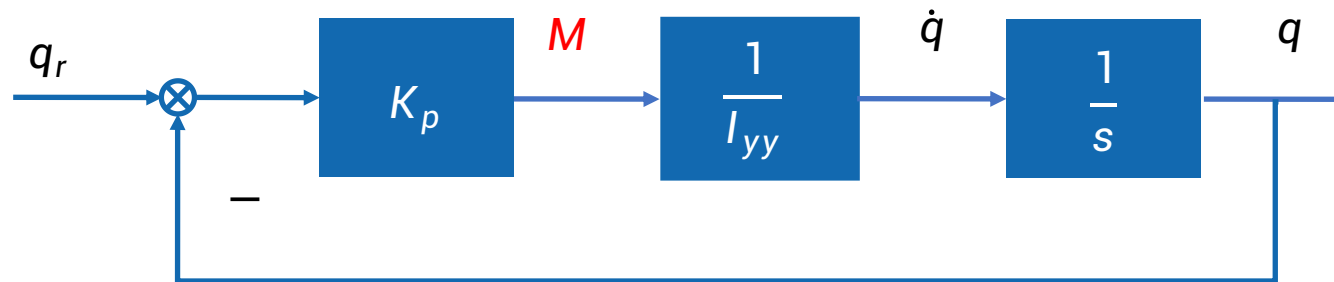
$$\begin{array}{ccc} \dot{\theta} = q & \dot{\phi} = p & \dot{\psi} = r \\ \left\{ \dot{q} = \frac{M}{I_{yy}} \right. & \left\{ \dot{p} = \frac{L}{I_{xx}} \right. & \left\{ \dot{r} = \frac{N}{I_{zz}} \right. \end{array}$$

独立、单入单出 (SISIO)、线性系统

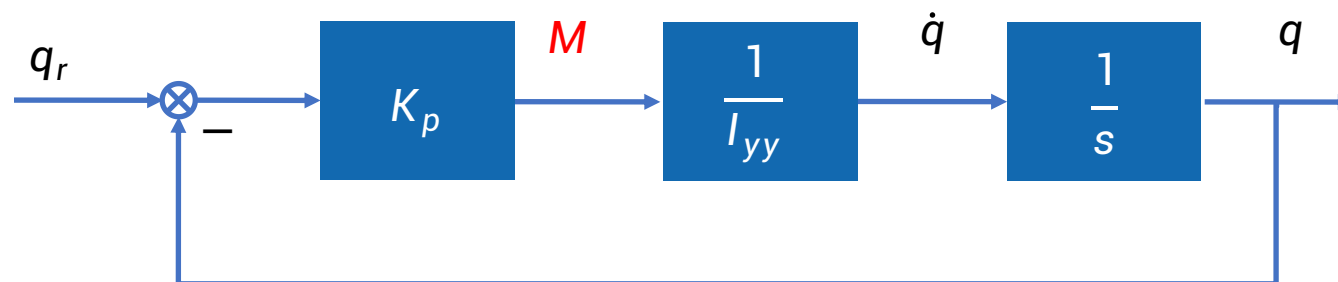
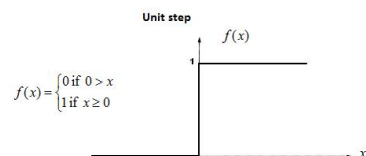


$$\dot{\theta} = q$$

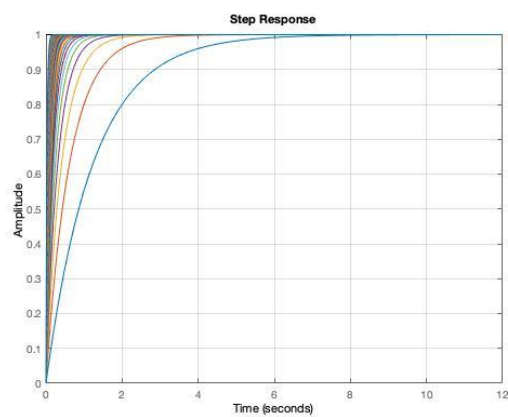
$$\dot{q} = \frac{M}{I_{yy}}$$



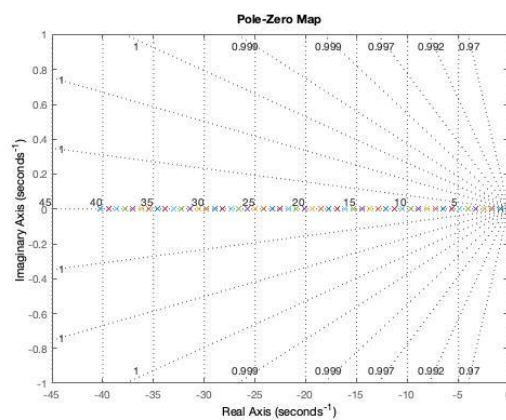
$$\frac{q(s)}{q_r(s)} = \frac{K_p}{I_{yy}s + K_p} \approx 1$$



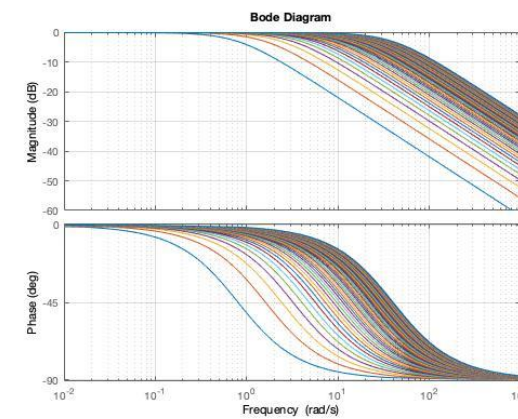
$$\frac{q(s)}{q_r(s)} = \frac{K_p}{I_{yy}s + K_p} \approx 1$$



阶跃响应

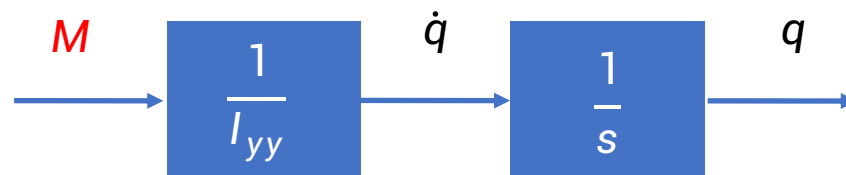


极点位置



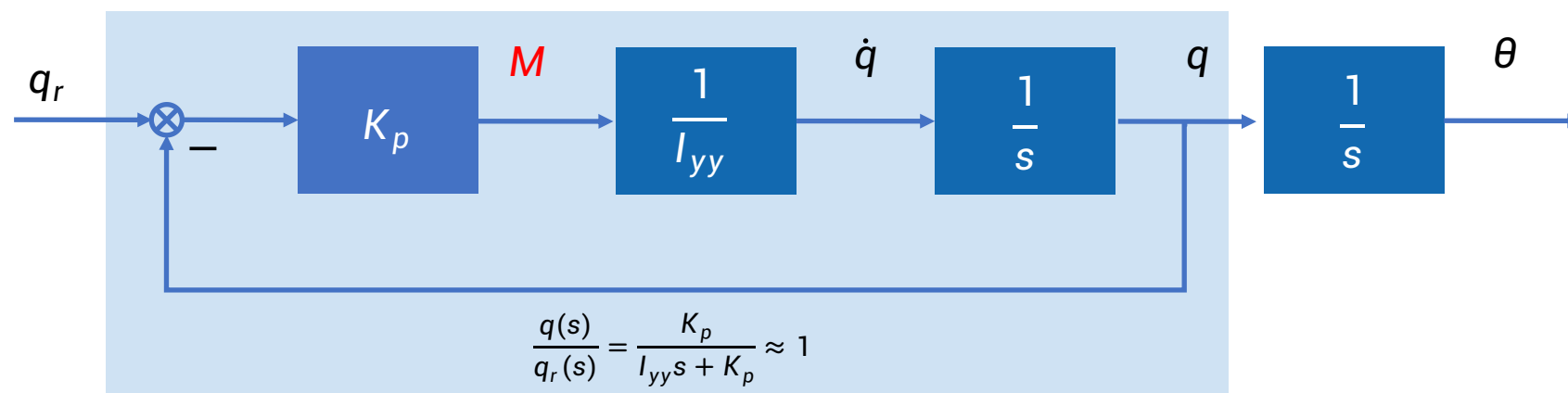
波特图

$$\begin{cases} \dot{\theta} = q \\ \dot{q} = \frac{M}{I_{yy}} \end{cases}$$

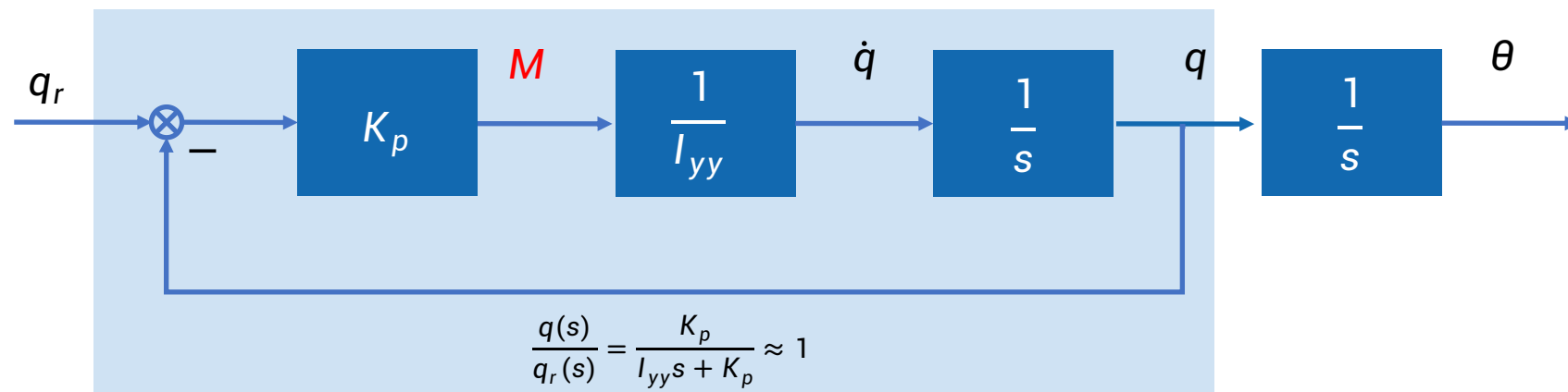


有速率控制器后

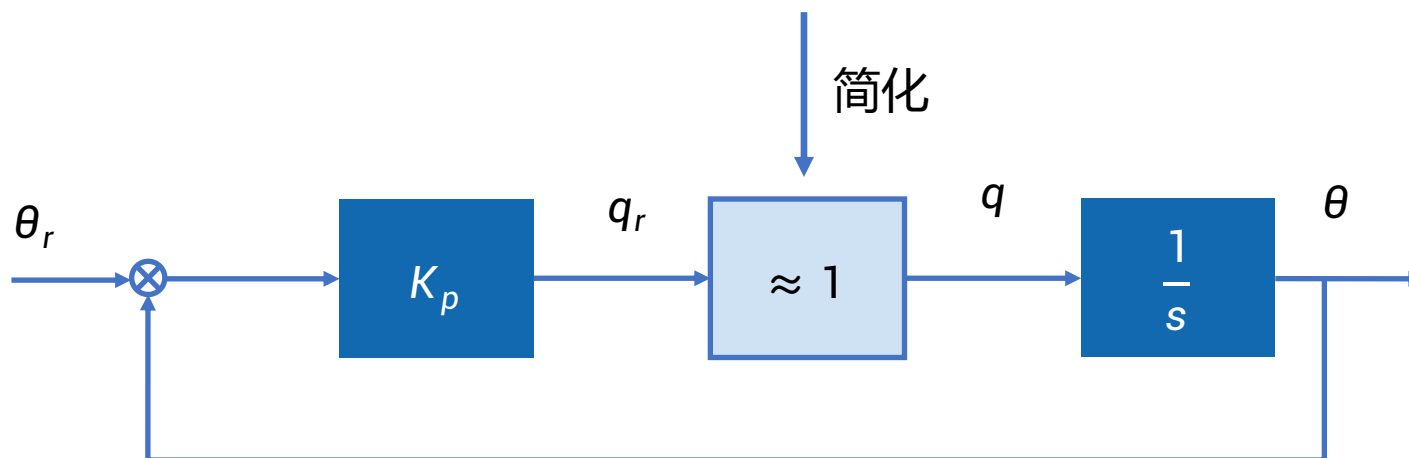
$$\begin{cases} \dot{\theta} = q \\ \dot{q} = q_r \end{cases}$$



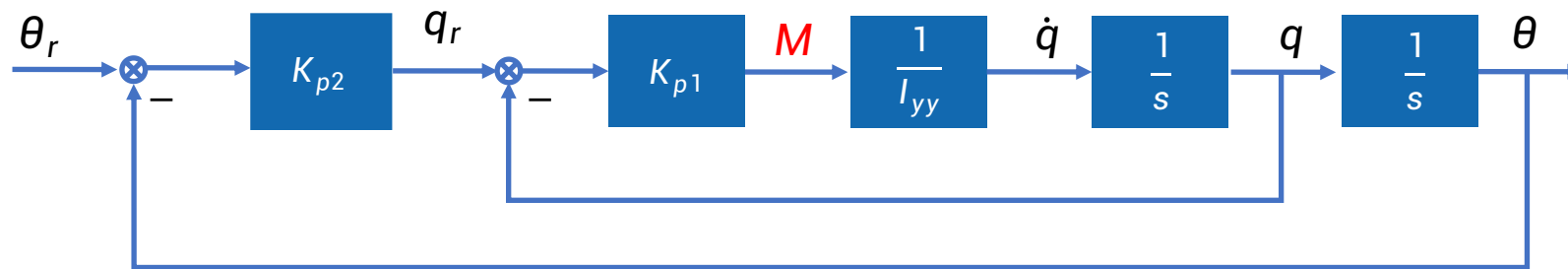
$$\begin{cases} \dot{\theta} = q \\ \dot{q} = q_r \end{cases}$$



简化



底层控制器（速率控制器）已经设计好，不再需要考虑它怎么工作，**要多少速率有多少速率**



$$G(s) = \frac{K_{p1}K_{p2}}{I_{yy}s^2 + K_{p1}s + K_{p1}K_{p2}}$$

- 外环控制器计算需要多少角速率来跟踪姿态指令
- 内环控制器计算需要多少力矩来跟踪角速率指令

为什么不直接用P控制器?

$$\begin{bmatrix} \dot{x} \\ \dot{v} \end{bmatrix} = \begin{bmatrix} 0 & 1 \\ 0 & 0 \end{bmatrix} \begin{bmatrix} x \\ v \end{bmatrix} + \begin{bmatrix} 0 \\ 1 \end{bmatrix} a$$

