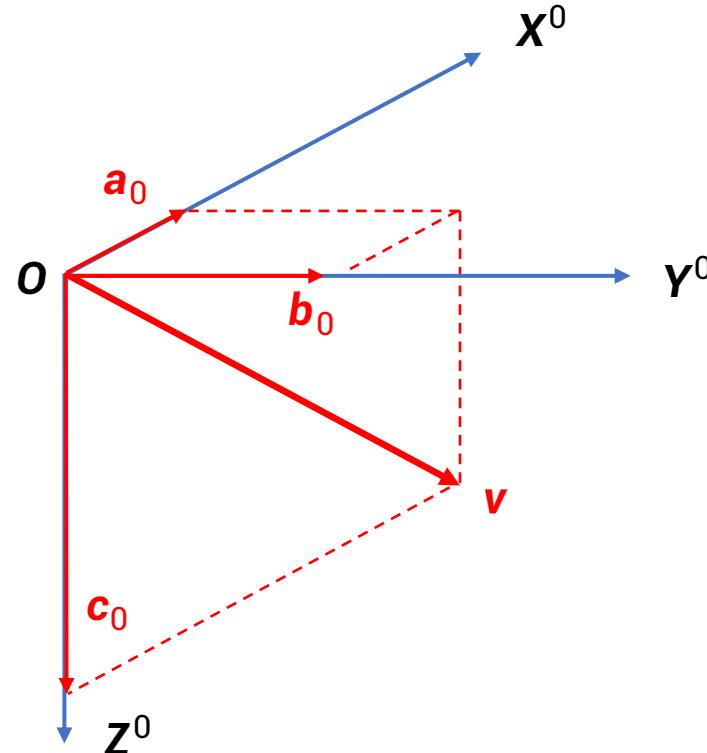


四旋翼无人机的 动力学模型





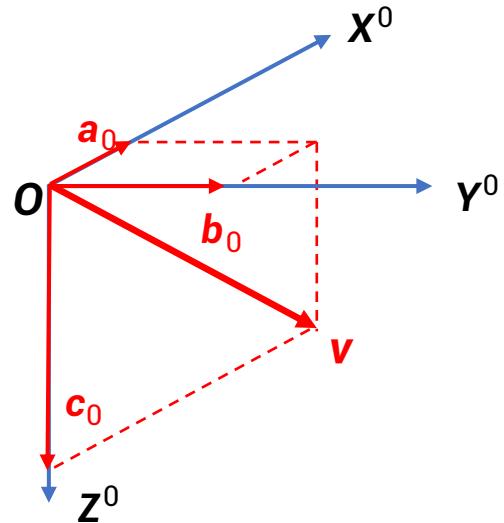
$$v = a_0 + b_0 + c_0$$

$$|a_0| = a \quad |b_0| = \beta \quad |c_0| = \gamma$$

$$a_0^0 = \begin{bmatrix} a \\ 0 \\ 0 \end{bmatrix} \quad b_0^0 = \begin{bmatrix} 0 \\ \beta \\ 0 \end{bmatrix} \quad c_0^0 = \begin{bmatrix} 0 \\ 0 \\ \gamma \end{bmatrix}$$

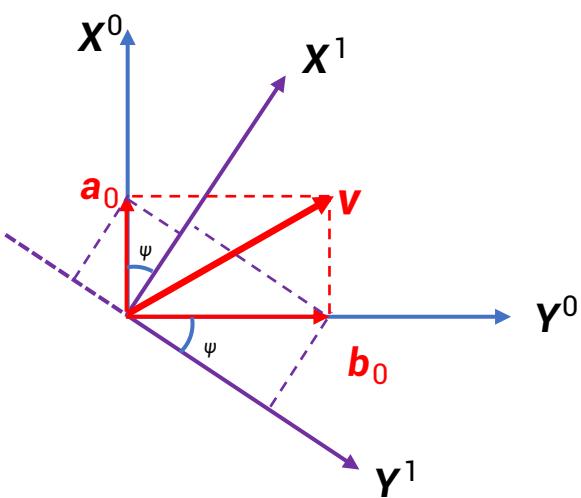
$$v^0 = \begin{bmatrix} a \\ 0 \\ 0 \\ a \end{bmatrix} + \begin{bmatrix} 0 \\ \beta \\ 0 \\ 0 \end{bmatrix} + \begin{bmatrix} 0 \\ 0 \\ \gamma \\ 0 \end{bmatrix} = \begin{bmatrix} \beta \\ \beta \\ \gamma \\ \gamma \end{bmatrix}$$

向量在不同坐标系下的表达——绕z轴旋转 ψ



$$v = a_0 + b_0 + c_0$$

$$a_0^1 = \begin{bmatrix} \cos \psi \\ -\sin \psi \\ 0 \end{bmatrix}, \quad b_0^1 = \begin{bmatrix} \sin \psi \\ \cos \psi \\ 0 \end{bmatrix}, \quad c_0^1 = \begin{bmatrix} 0 \\ 0 \\ \gamma \end{bmatrix}$$



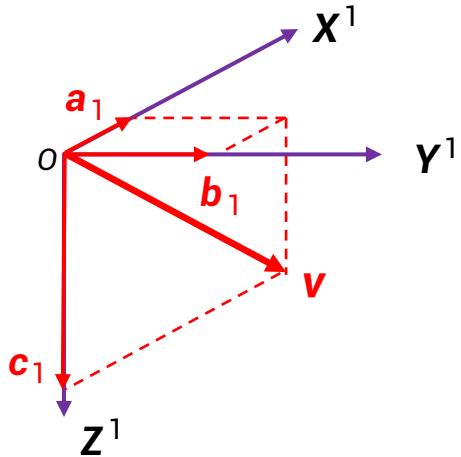
$$v^1 = \begin{bmatrix} \cos \psi & \sin \psi & 0 \\ -\sin \psi & \cos \psi & 0 \\ 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} a \\ b \\ \gamma \end{bmatrix} = R(\psi) v^0$$

$$v^1 = R(\psi) v^0$$

旋转矩阵

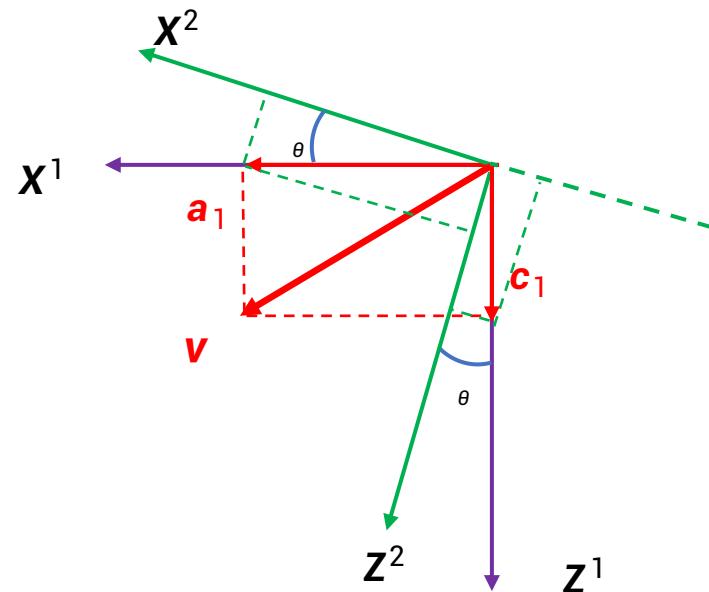
v^0

向量在不同坐标系下的表达——绕y轴旋转 θ



$$v = a_1 + b_1 + c_1$$

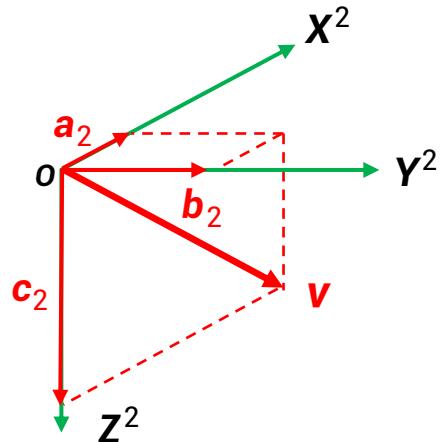
$$a_1^2 = \begin{bmatrix} |a_1|\cos\theta \\ 0 \\ |a_1|\sin\theta \end{bmatrix} \quad b_1^2 = \begin{bmatrix} 0 \\ ||b_1|| \\ 0 \end{bmatrix} \quad c_1^2 = \begin{bmatrix} -|c_1|\sin\theta \\ 0 \\ |c_1|\cos\theta \end{bmatrix}$$



$$\begin{aligned} v^2 &= \begin{bmatrix} |a_1|\cos\theta - |c_1|\sin\theta \\ ||b_1|| \\ |a_1|\sin\theta + |c_1|\cos\theta \end{bmatrix} = \begin{bmatrix} \cos\theta & 0 & -\sin\theta & |a_1| \\ 0 & 1 & 0 & ||b_1|| \\ \sin\theta & 0 & \cos\theta & |c_1| \end{bmatrix} \begin{bmatrix} |a_1| \\ ||b_1|| \\ |c_1| \end{bmatrix} \\ &= \begin{bmatrix} \cos\theta & 0 & -\sin\theta & \cos\psi & \sin\psi & 0 & a \\ 0 & 1 & 0 & -\sin\psi & \cos\psi & 0 & \beta \\ \sin\theta & 0 & \cos\theta & 0 & 0 & 1 & \gamma \end{bmatrix} \begin{bmatrix} |a_1| \\ ||b_1|| \\ |c_1| \end{bmatrix} \end{aligned}$$

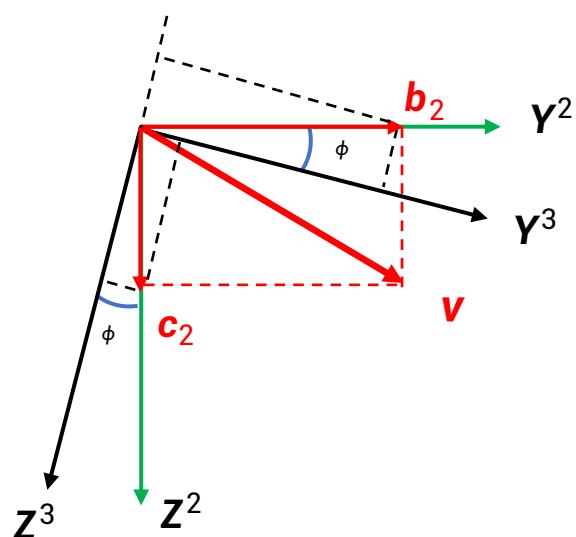
$$v^2 = \mathfrak{R}(\theta)\mathfrak{R}(\psi)v^0$$

向量在不同坐标系下的表达——绕x轴旋转 ϕ



$$\mathbf{v} = \mathbf{a}_2 + \mathbf{b}_2 + \mathbf{c}_2$$

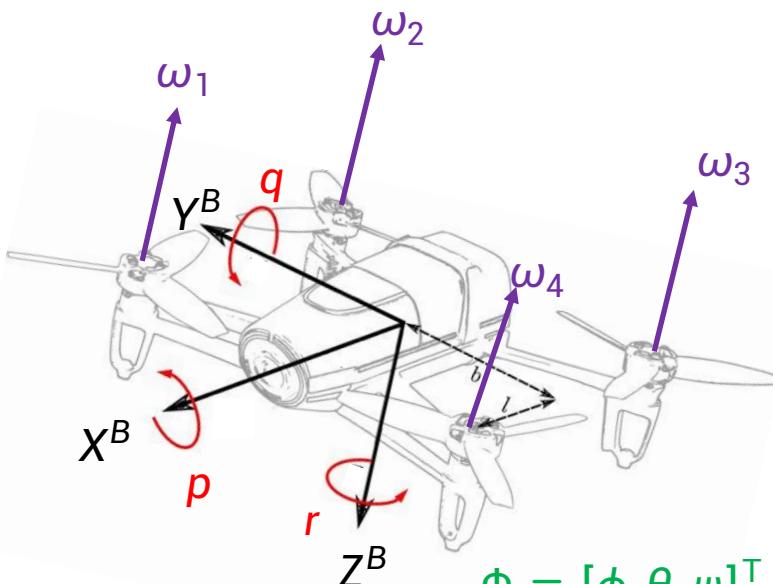
$$\mathbf{a}_2^3 = \begin{bmatrix} |\mathbf{a}_2| \\ 0 \\ 0 \end{bmatrix} \quad \mathbf{b}_2^3 = \begin{bmatrix} 0 \\ |\mathbf{b}_2| \cos \phi \\ -|\mathbf{b}_2| \sin \phi \end{bmatrix} \quad \mathbf{c}_2^3 = \begin{bmatrix} 0 \\ |\mathbf{c}_2| \sin \phi \\ |\mathbf{c}_2| \cos \phi \end{bmatrix}$$



$$\mathbf{v}^3 = \begin{bmatrix} |\mathbf{a}_2| \\ |\mathbf{b}_2| \cos \phi + |\mathbf{c}_2| \sin \phi \\ -|\mathbf{b}_2| \sin \phi + |\mathbf{c}_2| \cos \phi \end{bmatrix} = \begin{bmatrix} 1 & 0 & 0 & |\mathbf{a}_2| \\ 0 & \cos \phi & \sin \phi & |\mathbf{b}_2| \\ 0 & -\sin \phi & \cos \phi & |\mathbf{c}_2| \end{bmatrix}$$

$$= \begin{bmatrix} 1 & 0 & 0 & \cos \theta & 0 & -\sin \theta & \cos \psi & \sin \psi & 0 & \alpha \\ 0 & \cos \phi & \sin \phi & 0 & 1 & 0 & -\sin \psi & \cos \psi & 0 & \beta \\ 0 & -\sin \phi & \cos \phi & \sin \theta & 0 & \cos \theta & 0 & 0 & 1 & \gamma \end{bmatrix} \begin{bmatrix} \mathbf{v}^0 \end{bmatrix}$$

$$\mathbf{v}^2 = \mathfrak{R}(\phi)\mathfrak{R}(\theta)\mathfrak{R}(\psi)\mathbf{v}^0$$



$$\begin{bmatrix} \dot{x}^E \\ \dot{y}^E \\ \dot{z}^E \end{bmatrix} = \begin{bmatrix} v_x^E \\ v_y^E \\ v_z^E \end{bmatrix}$$

$$\begin{bmatrix} \dot{v}_x^E \\ \dot{v}_y^E \\ \dot{v}_z^E \end{bmatrix} = \begin{bmatrix} 0 \\ 0 \\ g \end{bmatrix} + \mathfrak{R}_B^E(\phi, \theta, \psi) \begin{bmatrix} 0 \\ 0 \\ T \end{bmatrix} + D(v, \phi, \theta, p, q, r, \dots)$$

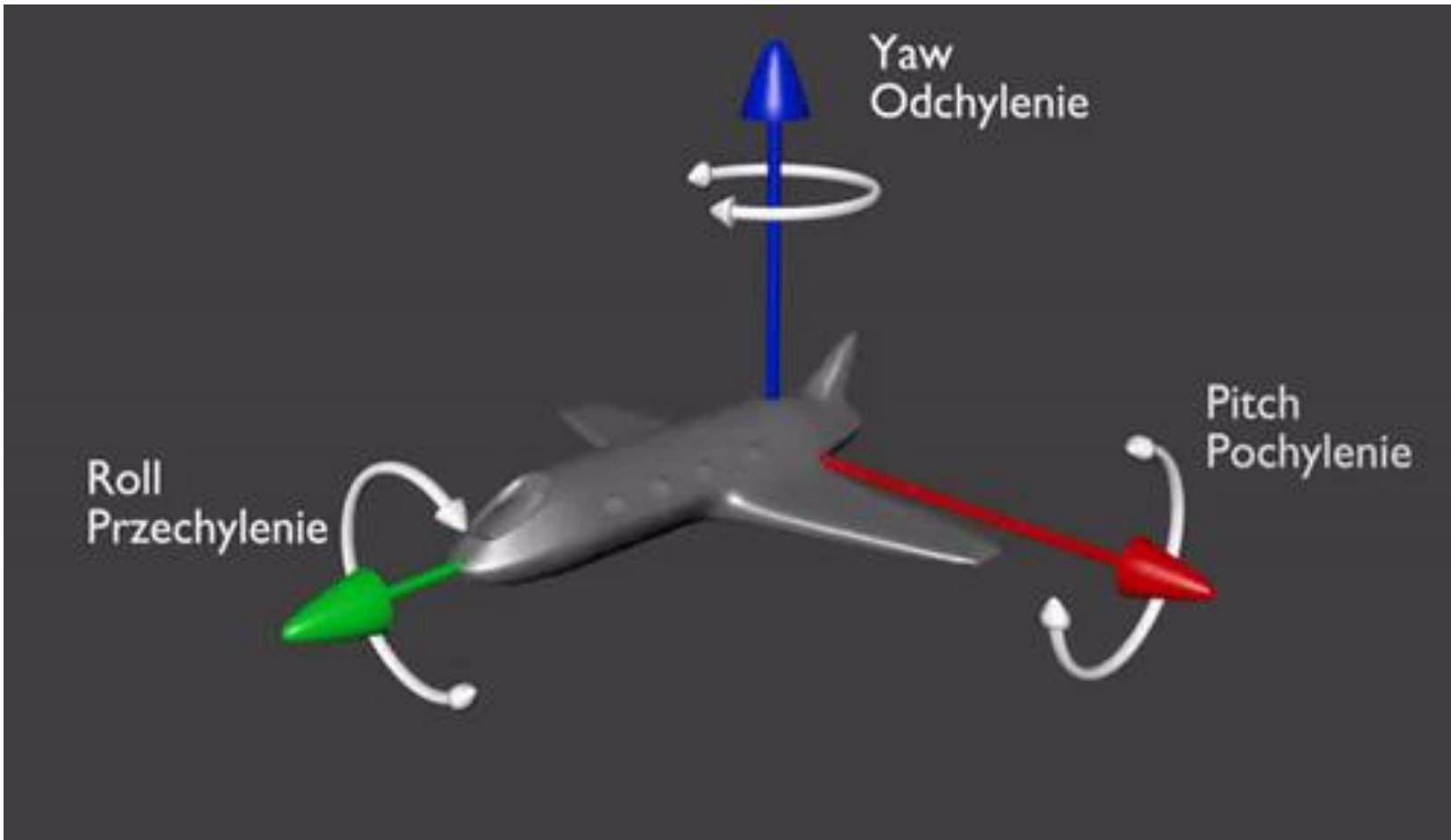
$$\begin{bmatrix} \dot{\phi} \\ \dot{\theta} \\ \dot{\psi} \end{bmatrix} = \begin{bmatrix} 1 & \tan \theta \sin \phi & \tan \theta \cos \phi \\ 0 & \cos \phi & -\sin \phi \\ 0 & \sin \phi / \cos \theta & \cos \phi / \cos \theta \end{bmatrix} [q]$$

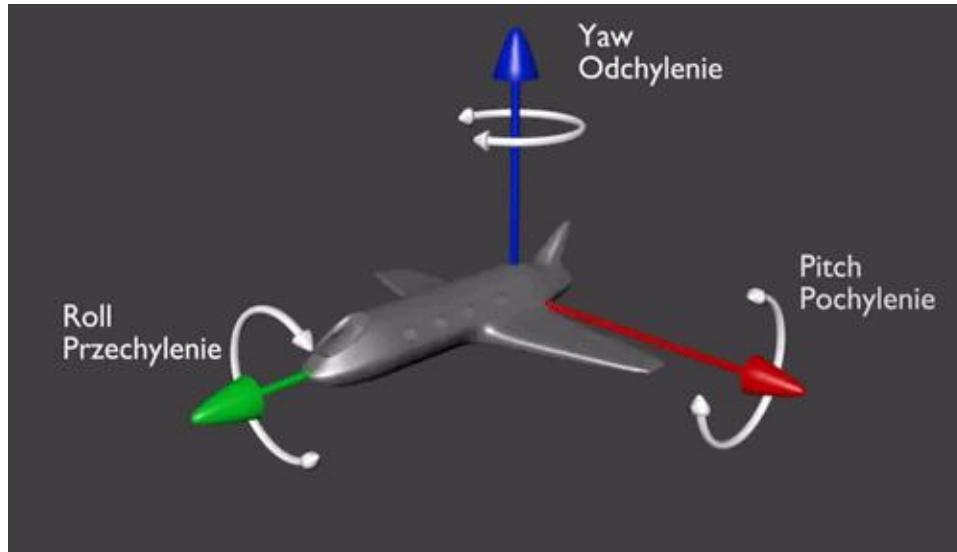
$$\begin{bmatrix} \dot{p} \\ \dot{q} \\ \dot{r} \end{bmatrix} = (\mathbf{I}^B)^{-1} \begin{bmatrix} L \\ M \\ N \end{bmatrix} - [q] \times \mathbf{I}^B [q]$$

$$= \begin{bmatrix} p \\ r \\ r \end{bmatrix}$$

四旋翼无人机的 飞行控制







$$\begin{bmatrix} \dot{\phi} \\ \dot{\theta} \\ \dot{\psi} \end{bmatrix} = \begin{bmatrix} 1 & \tan \theta \sin \phi & \tan \theta \cos \phi \\ 0 & \cos \phi & -\sin \phi \\ 0 & \sin \phi / \cos \theta & \cos \phi / \cos \theta \end{bmatrix} [q]$$

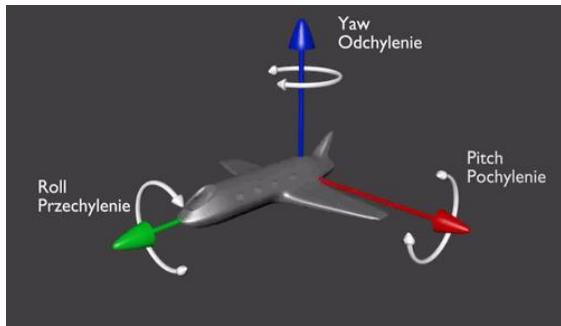
$$\begin{bmatrix} \dot{p} \\ \dot{r} \end{bmatrix} = (\mathbf{I}^B)^{-1} \begin{bmatrix} L \\ N \end{bmatrix} - [q] \times \mathbf{I}^B [q]$$

$$\phi = 0, \quad \psi = 0 \quad p = 0, \quad r = 0$$

$$L = 0, \quad N = 0 \quad \text{解偶、化简}$$

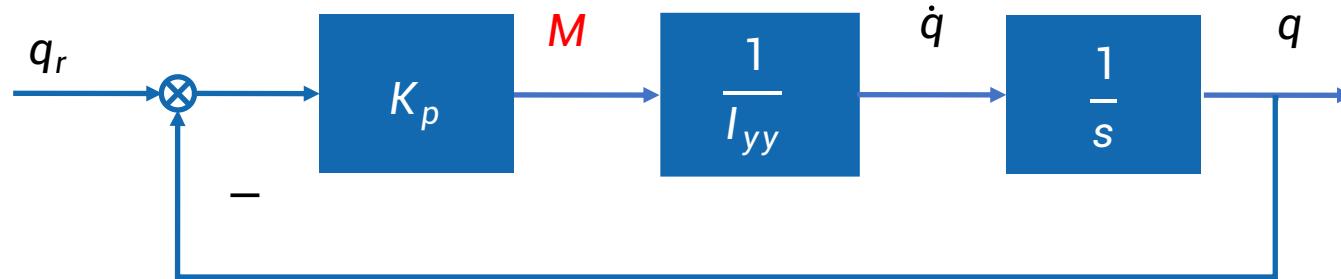
$$\begin{cases} \dot{\theta} = q \\ \dot{q} = \frac{M}{I_{yy}} \end{cases} \quad \begin{cases} \dot{\phi} = p \\ \dot{p} = \frac{L}{I_{xx}} \end{cases} \quad \begin{cases} \dot{\psi} = r \\ \dot{r} = \frac{N}{I_{zz}} \end{cases}$$

独立、单入单出 (SISO) 、线性系统



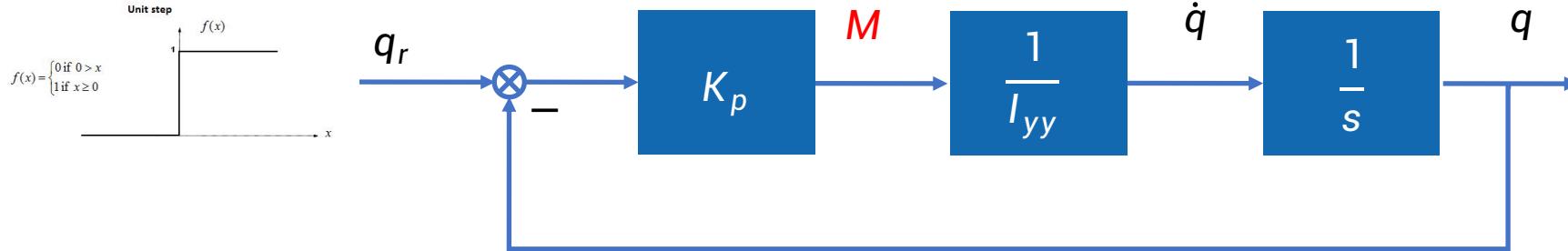
$$\dot{\theta} = q$$

$$\dot{q} = \frac{M}{I_{yy}}$$

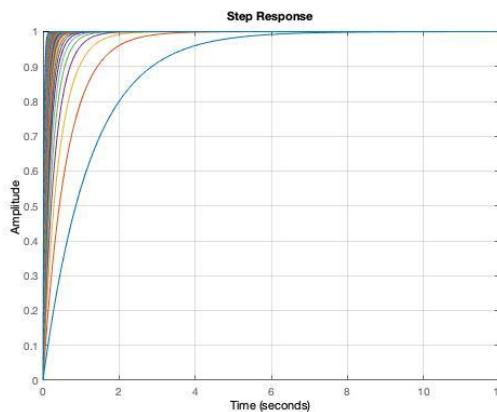


$$\frac{q(s)}{q_r(s)} = \frac{K_p}{I_{yy}s + K_p} \approx 1$$

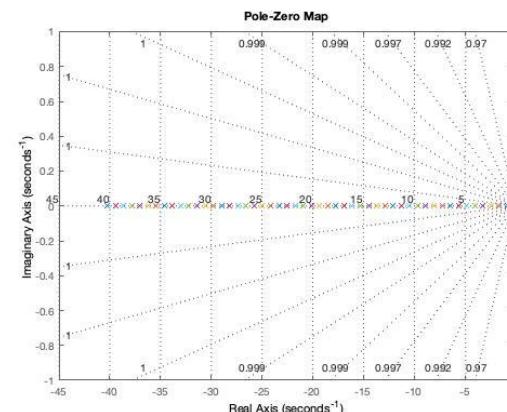
四旋翼俯仰速率控制器



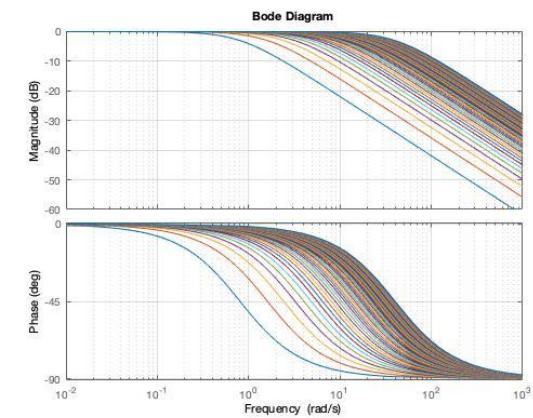
$$\frac{q(s)}{q_r(s)} = \frac{K_p}{I_{yy}s + K_p} \approx 1$$



阶跃响应



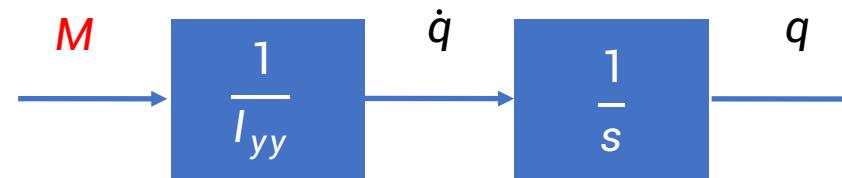
极点位置



波特图

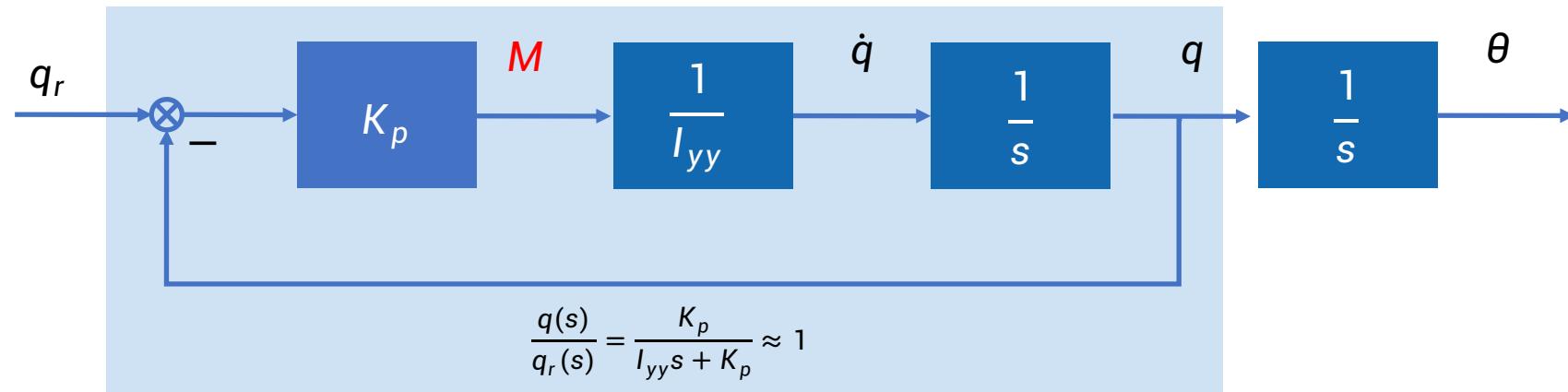
有速率控制器后的模型

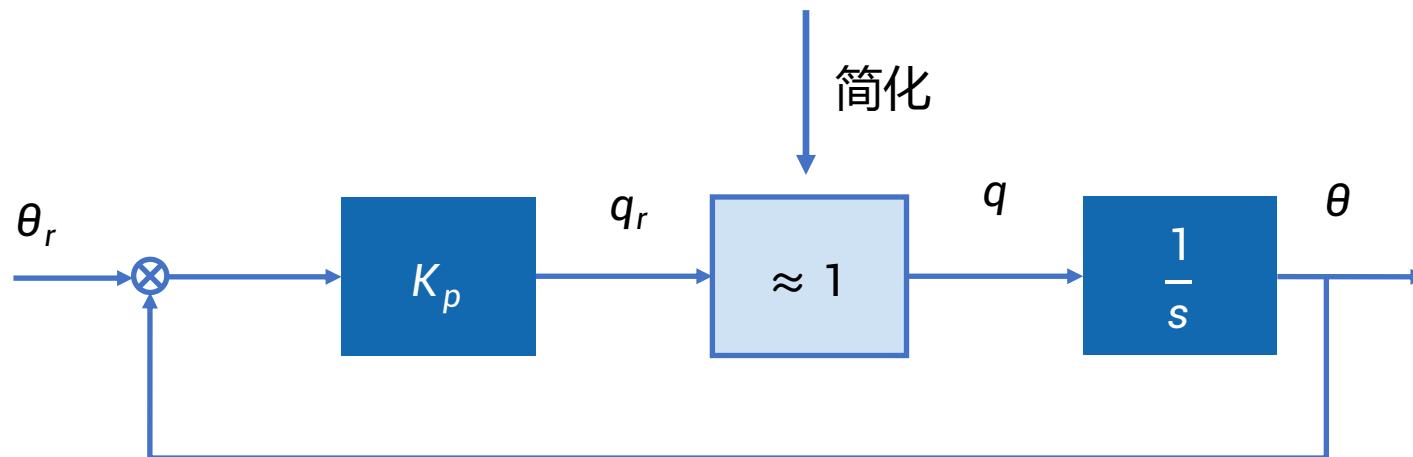
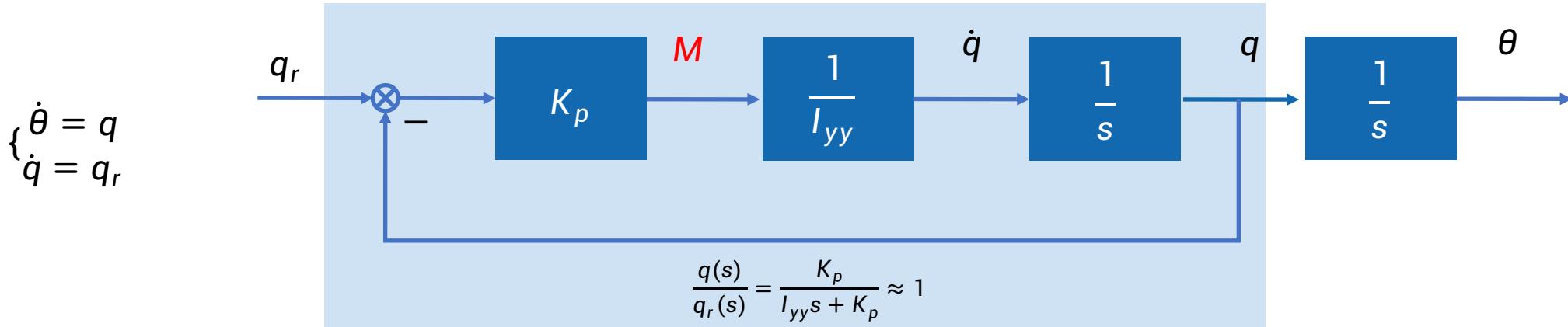
$$\begin{cases} \dot{\theta} = q \\ \dot{q} = \frac{M}{I_{yy}} \end{cases}$$



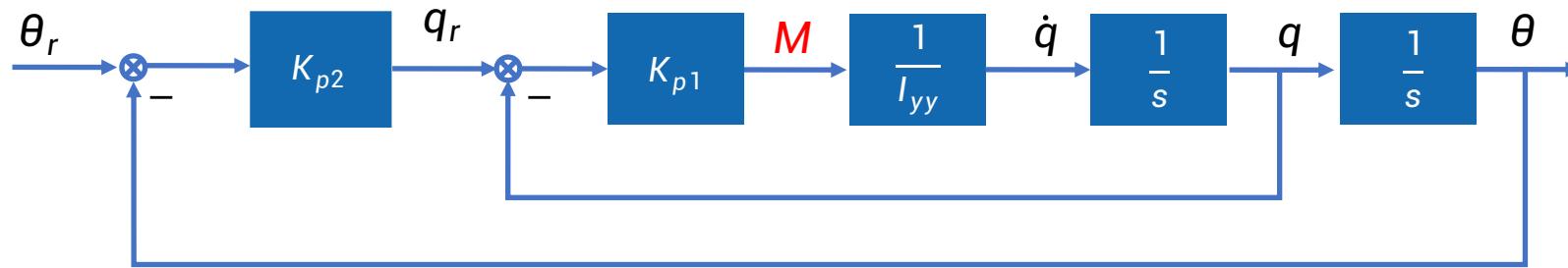
有速率控制器后

$$\begin{cases} \dot{\theta} = q \\ \dot{q} = q_r \end{cases}$$





底层控制器（速率控制器）已经设计好，不再需要考虑它怎么工作，**要多少速率有多少速率**



$$G(s) = \frac{K_{p1}K_{p2}}{l_{yy}s^2 + K_{p1}s + K_{p1}K_{p2}}$$

- 外环控制器计算需要多少**角速率**来跟踪**姿态指令**
- 内环控制器计算需要多少**力矩**来跟踪**角速率指令**

为什么不直接用P控制器?

$$\begin{bmatrix} \dot{x} \\ \dot{v} \end{bmatrix} = \begin{bmatrix} 0 & 1 \\ 0 & 0 \end{bmatrix} \begin{bmatrix} x \\ v \end{bmatrix} + \begin{bmatrix} 0 \\ 1 \end{bmatrix} a$$

