#### CNN

Stands for Convolutional Neural Network (ConvNN)

#### CNN

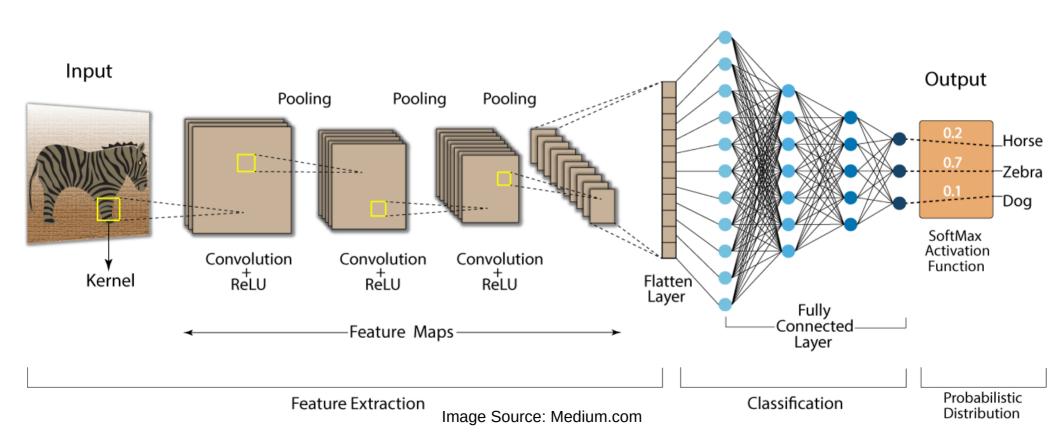
 Convolutional neural network (CNN) is a regularized type of <u>feed-forward</u> neural network that learns feature engineering by itself via filters (or kernel) optimization.

## CNN applications examples:

- image and video recognition
- image classification,
- medical image analysis,
- natural language processing

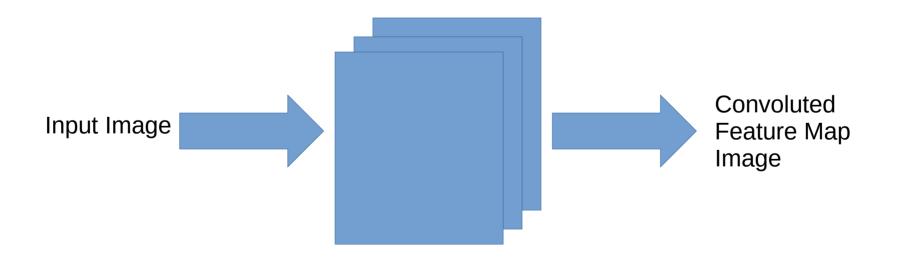
#### Architecture

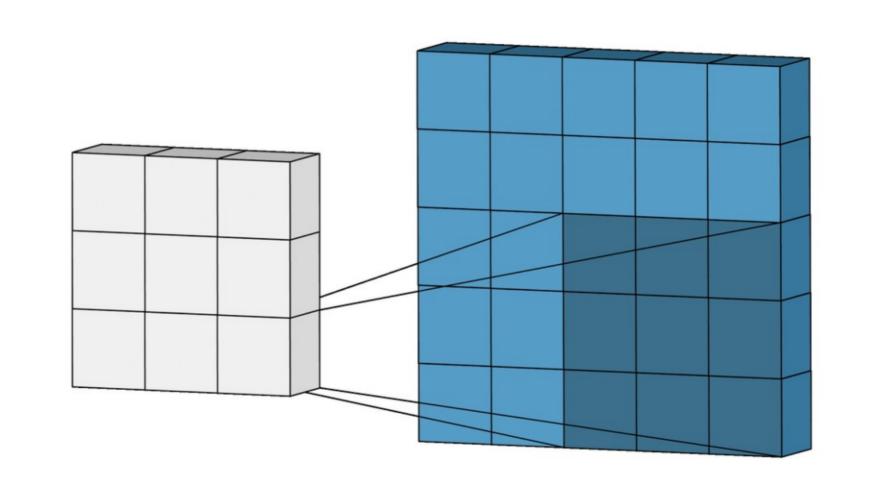
**Convolution Neural Network (CNN)** 



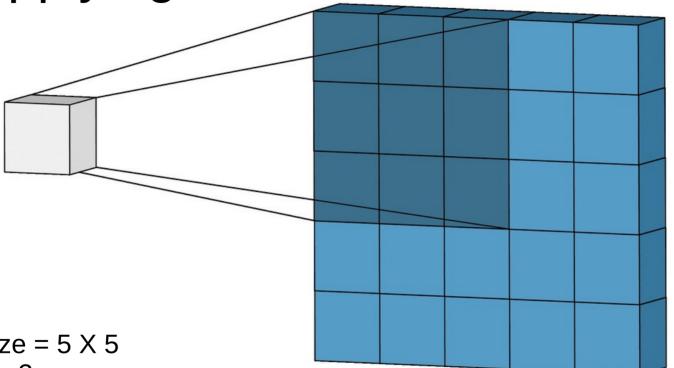
## Convolutional Layer

The Primary purpose of Convolution is to extract features from input image





#### Applying filters convolutional layer cont..



Input Image Size = 5 X 5

Filter Size =  $3 \times 3$ 

Stride = 1

Padding = 0

Feature map size(output) =  $3 \times 3$ 

0	0	0	0	0	0	0
0	60	113	56	139	85	0
0	73	121	54	84	128	0
0	131	99	70	129	127	0
0	80	57	115	69	134	0
0	104	126	123	95	130	0
0	0	0	0	0	0	0

Kernel

0	-1	0
-1	5	-1
0	-1	0

114		

0	0	0	0	0	0	0
0	60	113	56	139	85	0
0	73	121	54	84	128	0
0	131	99	70	129	127	0
0	80	57	115	69	134	0
0	104	126	123	95	130	0
0	0	0	0	0	0	0

#### Kernel

0	-1	0
-1	5	-1
0	-1	0

114	328		

#### Applying filters convolutional layer cont..

0	0	0	0	0	0	0
0	60	113	56	139	85	0
0	73	121	54	84	128	0
0	131	99	70	129	127	0
0	80	57	115	69	134	0
0	104	126	123	95	130	0
0	0	0	0	0	0	0

Kernei					
0	-1	0			
-1	5	-1			
0	-1	0			

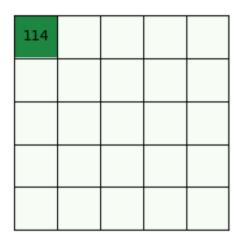


Image Source: vitalflux.com

Input Image Size = 5 X 5

Filter Size =  $3 \times 3$ 

Stride = 1

Padding = 1

Feature map size(output) =  $5 \times 5$ 

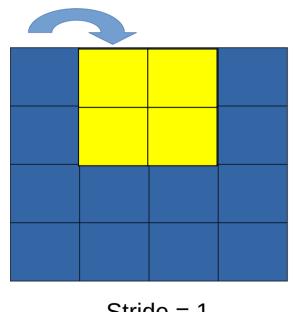
#### Feature map size convolutional layer cont..

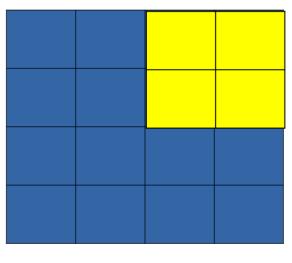
#### **Depends on:**

- Input Image Size n×n
- Filter Size f×f
- Stride s
- Padding p

#### Stride Convolutional layer cont..

• Stride: It denotes how many steps we are moving the filter at each step. [default is 1]



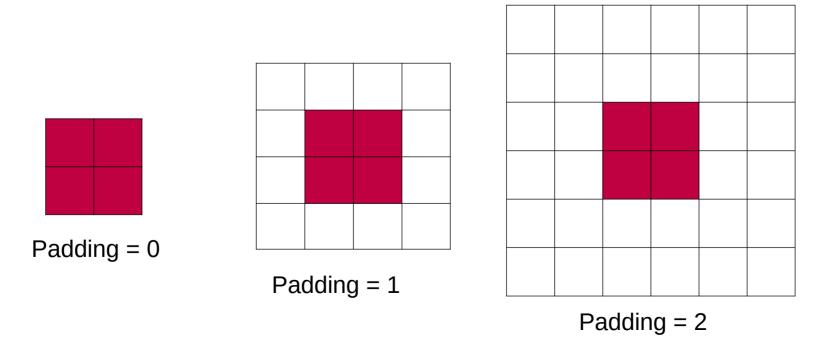


Stride = 1

Stride = 2

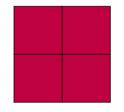
## Padding Convolutional layer cont..

 Padding is a process of adding (row or column) to the input at each side



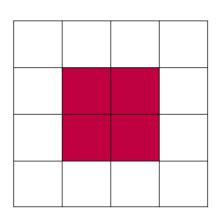
# Padding Types convolutional layer cont..





Padding = 0

#### **Same Padding**



Padding = 1

## Calculate Padding Convolutional layer cont..

$$p = \frac{n * s - n + f - s}{2}$$

let 
$$s=1$$
 ,  $p=\frac{f-1}{2}$ 

## Calculate the feature map size

$$feature map = \frac{n - f + 2p}{s} + 1$$

 $n \times n$  image  $f \times f$  filter

Padding *p* Stride *s* 

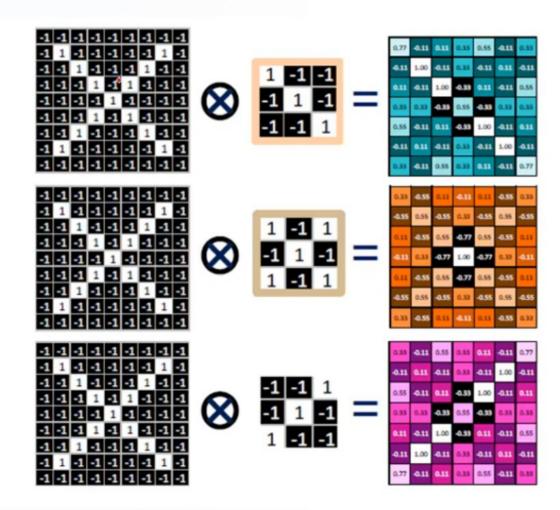
#### **Convolutional Layer – Filters – Output Feature Map**

- Output Feature Map of One complete convolution:
  - Filters: 3
  - Filter Size: 3 X 3
  - Stride: 1
- Conclusion:
  - Input Image:

9 X 9

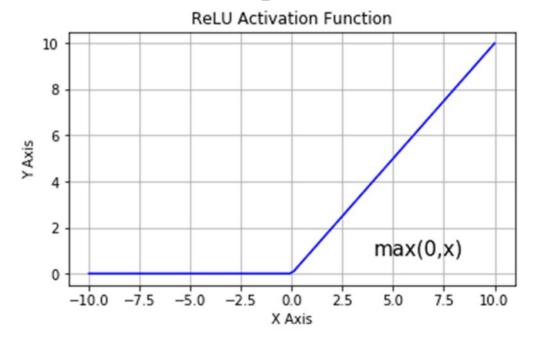
 Output of Convolution:

7 X 7 X 3



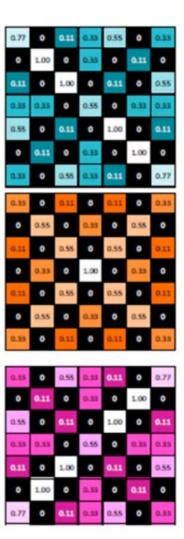
## ReLU layer

- Applying max(0, x) on the previous feature map layers
- This one does not change size unlike the previous one



# Relu Layer

0.77	-0.11	0.11	0.33	0.55	-0.11	0.33
-0.11	1.00	-0.11	0.33	-0.11	0.11	-0.11
0.11	-0.11	1.00	-0.33	0.11	-0.11	0.55
0.33	0.33	-0.33	0.55	-0.33	0.33	0.33
0.55	-0.11	0.11	-0.33	1.00	-0.11	0.11
-0.11	0.11	-0.11	0.33	-0.11	1.00	-0.11
0.33	-0.11	0.55	0.33	0.11	-0.11	0.77
0.33	-0.55	0.11	-0.11	0.11	-0.55	0.33
-0.55	0.55	-0.55	0.33	-0.55	0.55	40.55
0.11	-0.55	0.55	-0.77	0.55	-0.55	0.11
-0.11	0.33	-0.77	1.00	-0.77	0.33	-0.11
0.11	-0.55	0.55	-0.77	0.55	-0.55	0.11
-0.55	0.55	-0.55	0.33	-0.55	0.55	-0.55
0.33	-0.55	0.11	-0.11	0.11	-0.55	0.33
					]	
0.33	-0.11	0.55	0.33	0.11	-0.11	0.77
-0.11	0.11	-0.11	0.33	-0.11	1.00	-0.11
0.55	-0.11	0.11	-0.33	1.00	0.11	0.11
0.33	0.33	-0.33	0.55	-0.33	0.33	0.33
0.11	-0.11	1.00	-0.33	0.11	4.11	0.55
-0.11	1.00	-0.11	0.53	-0.11	0.11	-0.11
0.77	-0.11	0.11	0.33	0.55	-0.11	0.33

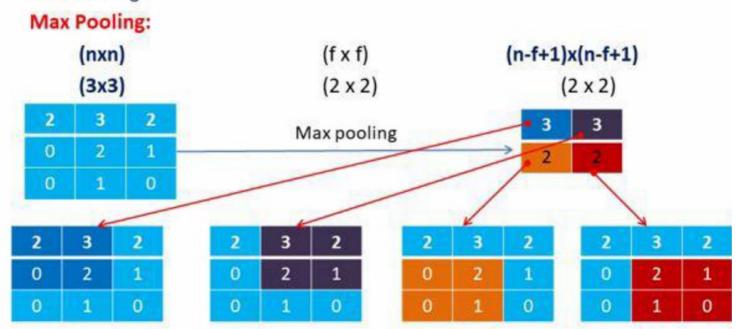


# Pooling layer

- Its purpose is to gradually shrink the representation's spatial size to reduce the number of parameters and computations in the network.
- The pooling layer treats each feature map separately.

#### **Pooling layers**

- Pooling layers would reduce the number of parameters when the inputs are too large.
- Pooling also called down sampling which reduces the dimensionality of each map but retains important information.
- There are three types of pooling namely, Max Pooling, Average Pooling, Sum Pooling.

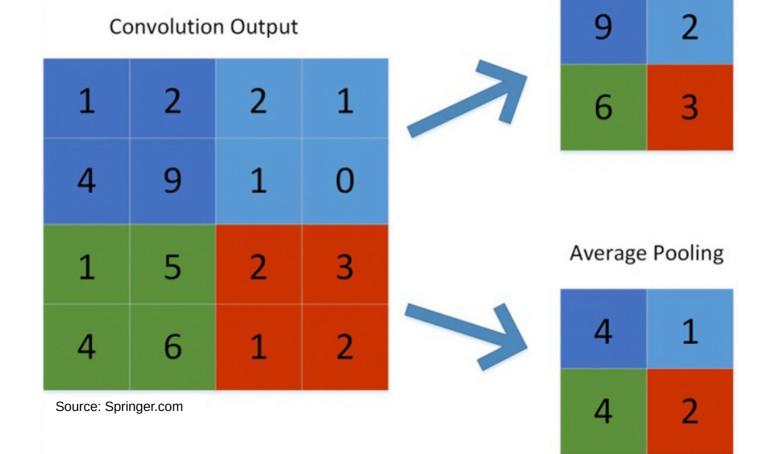


# Pooling layer methods (types)

**Max Pooling** 

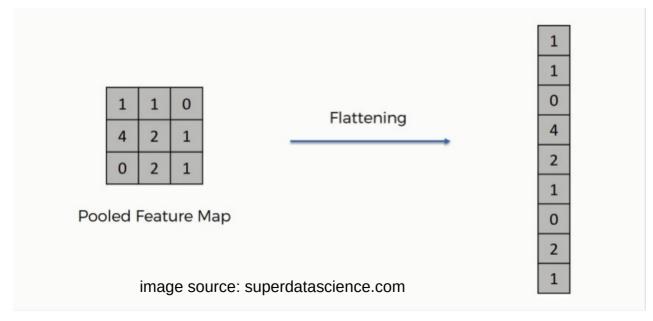
- Max pooling

- Average Pooling



## Flatten Layer

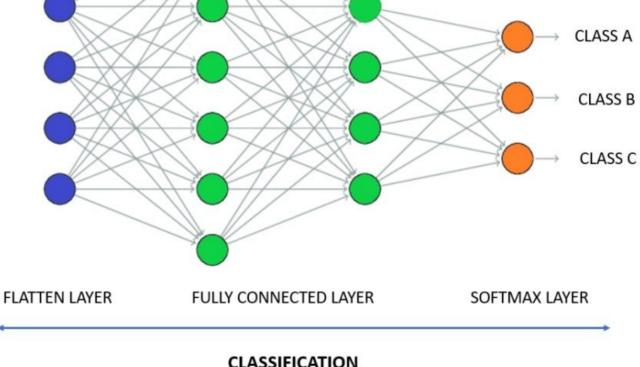
• **Flatten** is used to flatten the input. For example, if flatten is applied to layer having input shape as (3,3), then the output shape of the layer will be (9)



# Fully Connected layer

• Is a fully connected neural networks — the classic neural network architecture, in which all neurons connect to all neurons in the next

layer.



## MNIST Example

- MNIST is a subset of a larger set available from NIST (it's copied from http://yann.lecun.com/exdb/mnist/)
- The MNIST database of handwritten digits has a training set of 60,000 examples, and a test set of 10,000 examples.



#### Resources

- Convolutional neural network [wikipedia]
- Feed-forward neural network [wikipedia]
- Basics of CNN in Deep Learning
- Intuitively Understanding Convolutions for Deep Learning
- Dy dr. Ahmed Yousry [youtube] الشبكات العصبية الملتفة -Convolutional Neural Network CNN
- What is ReLU and Sigmoid activation function?
- Convolutional Neural Networks (CNN): Step 3 Flattening
- Feature map size calculate in CNN | Stride, Padding | Deep Learning Animation [youtube]
- Fully Connected Layers in Convolutional Neural Networks
- Deep Neural Networks: Padding
- #02 Convolutional neural network : MNIST Dataset (99% accuracy) [youtube]
- Deep Learning with Keras [youtube]
- AhmedIbrahimai/How-Convolutional-Neural-Networks-CNNs-Works [github]