

CNN

Stands for
Convolutional Neural Network (ConvNN)

CNN

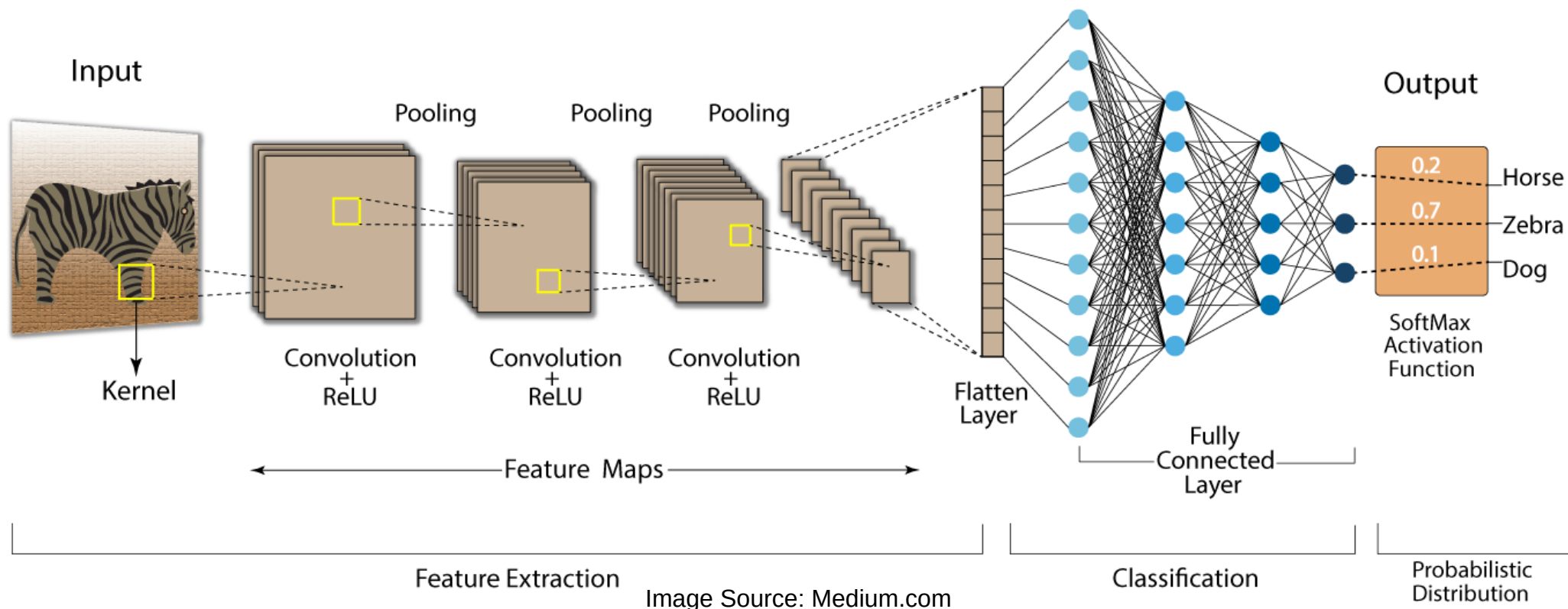
- Convolutional neural network (CNN) is a regularized type of feed-forward neural network that learns feature engineering by itself via filters (or kernel) optimization.

CNN applications examples:

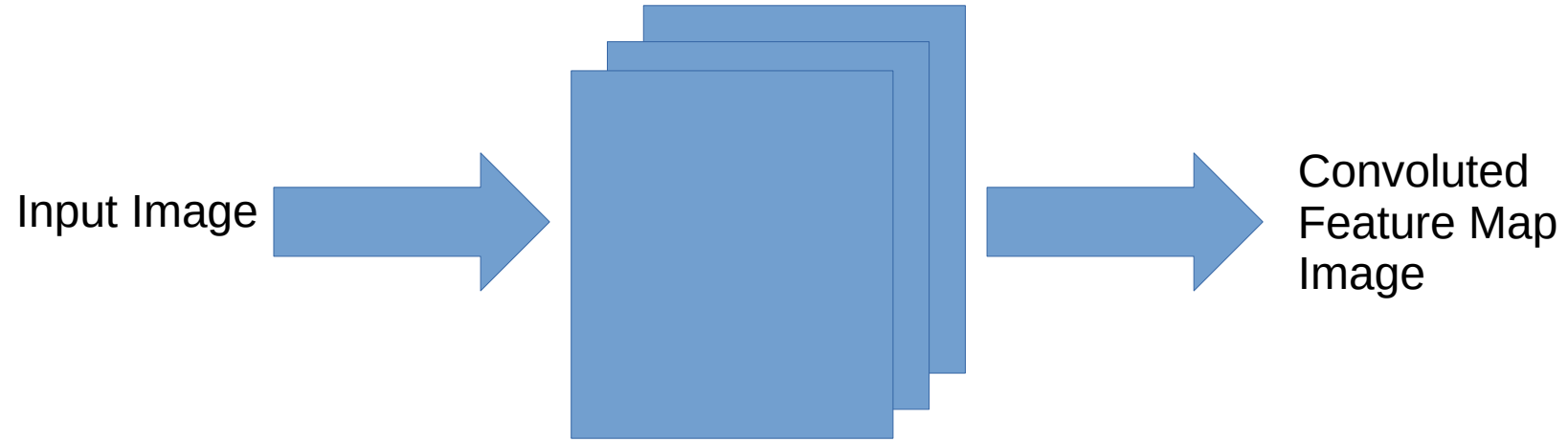
- image and video recognition
- image classification,
- medical image analysis,
- natural language processing

Architecture

Convolution Neural Network (CNN)

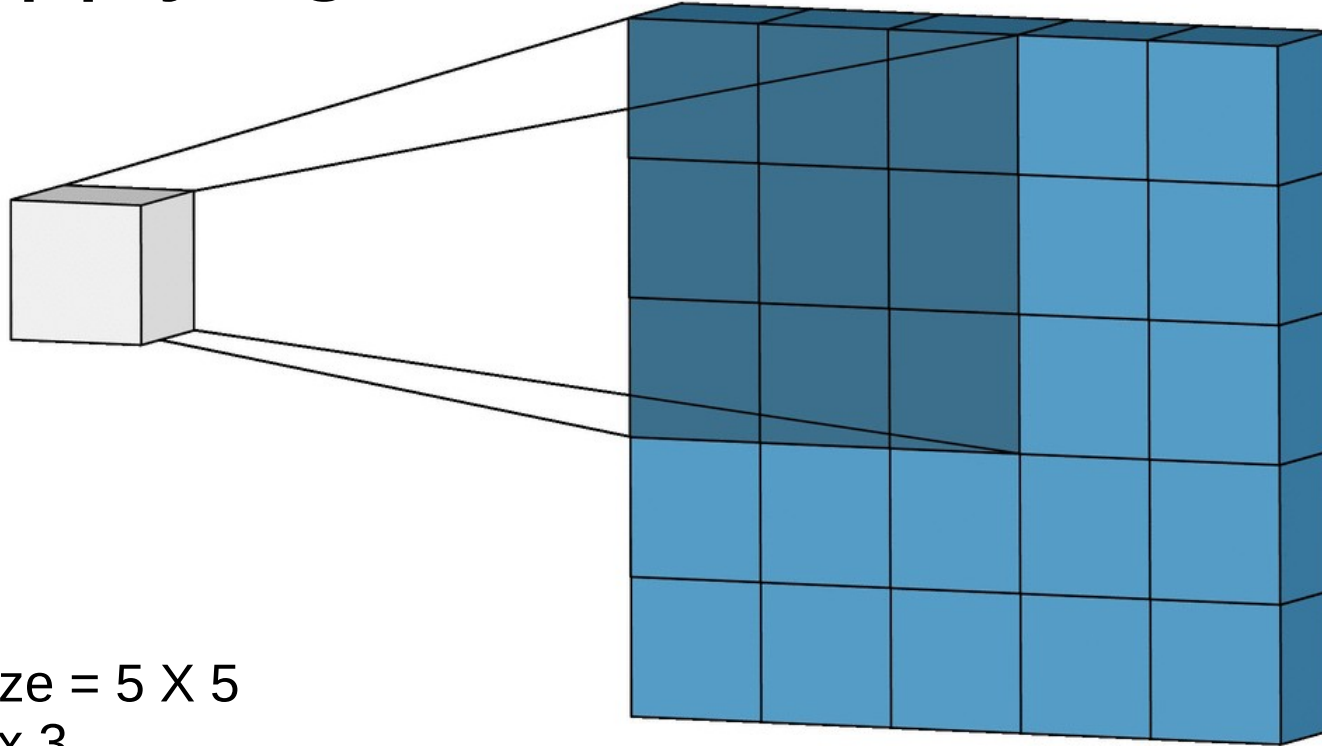


Convolutional Layer



Applying filters

Convolutional layer cont..



Input Image Size = 5 X 5

Filter Size = 3 x 3

Stride = 1

Padding = 0

Feature map size(output) = 3 x 3

Applying filters

Convolutional layer cont..

0	0	0	0	0	0	0
0	60	113	56	139	85	0
0	73	121	54	84	128	0
0	131	99	70	129	127	0
0	80	57	115	69	134	0
0	104	126	123	95	130	0
0	0	0	0	0	0	0

Kernel

0	-1	0
-1	5	-1
0	-1	0

114				

Image Source: vitalflux.com

Input Image Size = 5 X 5

Filter Size = 3 x 3

Stride = 1

Padding = 1

Feature map size(output) = 5 x 5

Feature map size

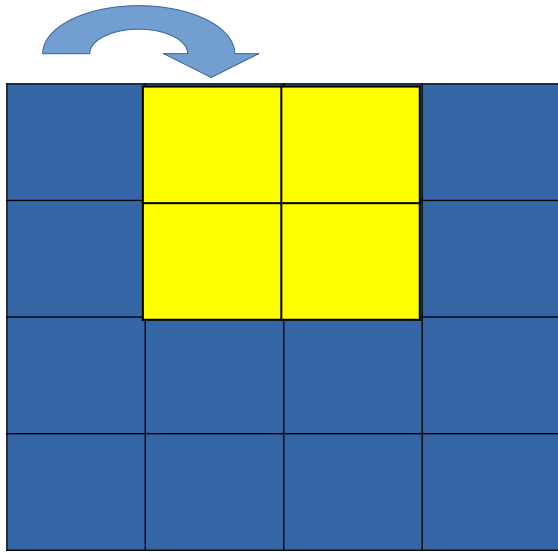
Convolutional layer cont..

Depends on:

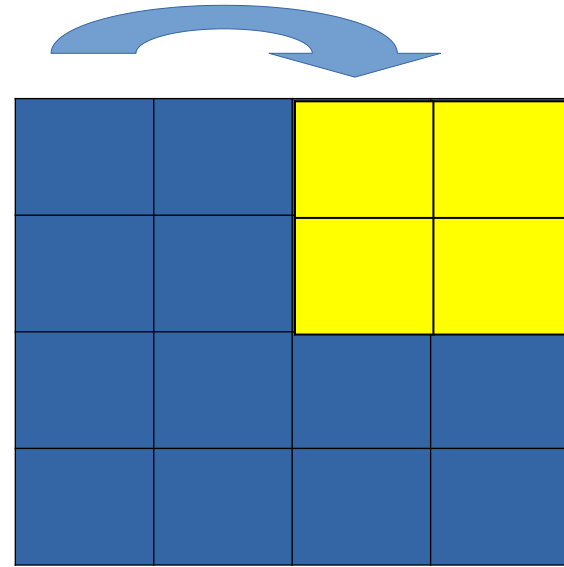
- Input Image Size $n \times n$
- Filter Size $f \times f$
- Stride s
- Padding p

Stride Convolutional layer cont..

- **Stride:** It denotes how many steps we are moving the filter at each step. [default is 1]



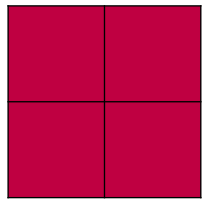
Stride = 1



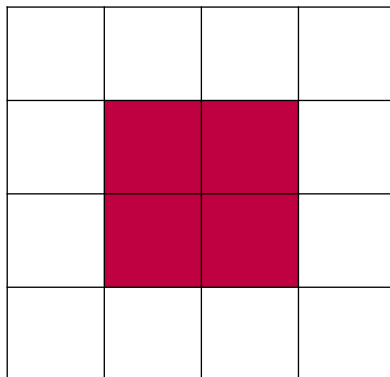
Stride = 2

Padding Convolutional layer cont..

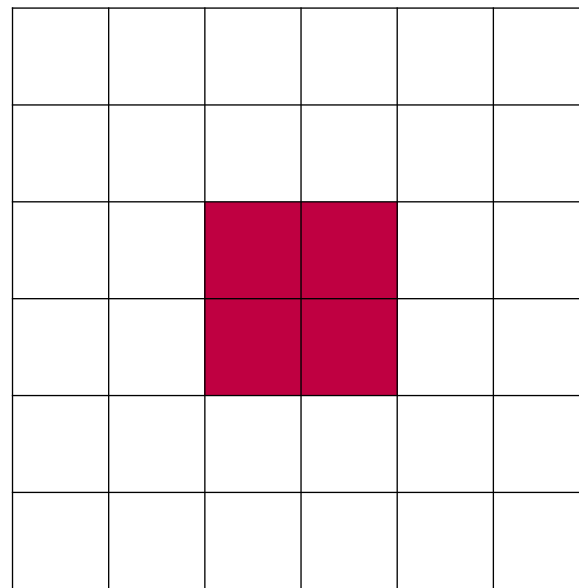
- Padding is a process of adding (row or column) to the input at each side



Padding = 0



Padding = 1

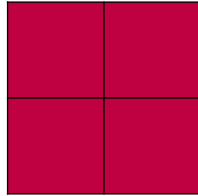


Padding = 2

Padding Types

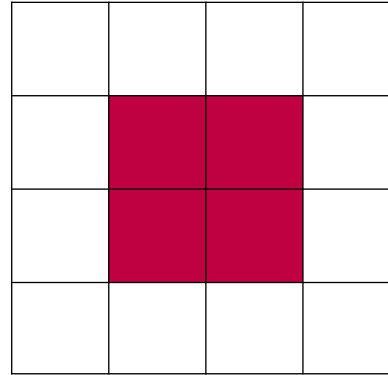
Convolutional layer cont..

Valid Padding



Padding = 0

Same Padding



Padding = 1

Calculate Padding

Convolutional layer cont..

$$p = \frac{n * s - n + f - s}{2}$$

$$\text{let } s = 1, p = \frac{f - 1}{2}$$

Calculate the feature map size

$$\textit{feature map} = \frac{n - f + 2p}{s} + 1$$

$n \times n$ image

$f \times f$ filter

Padding p

Stride s

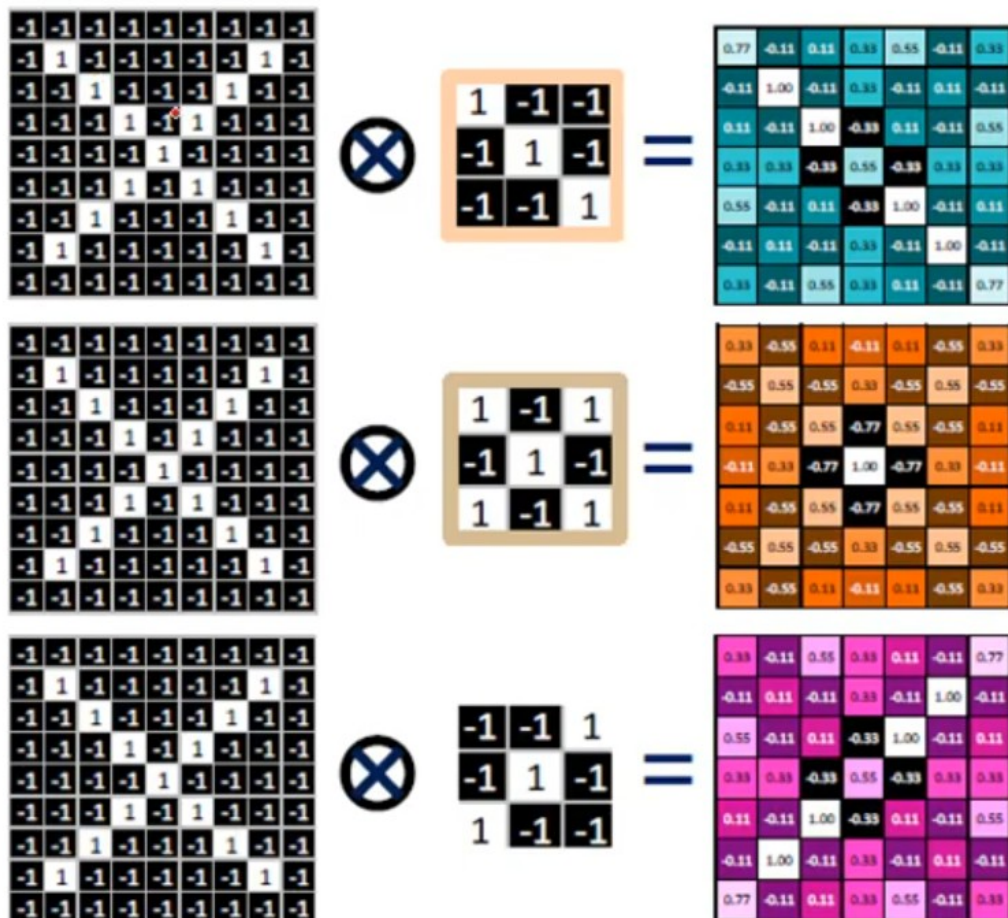
Convolutional Layer – Filters – Output Feature Map

- Output Feature Map of One complete convolution:

- Filters: 3
- Filter Size: 3 X 3
- Stride: 1

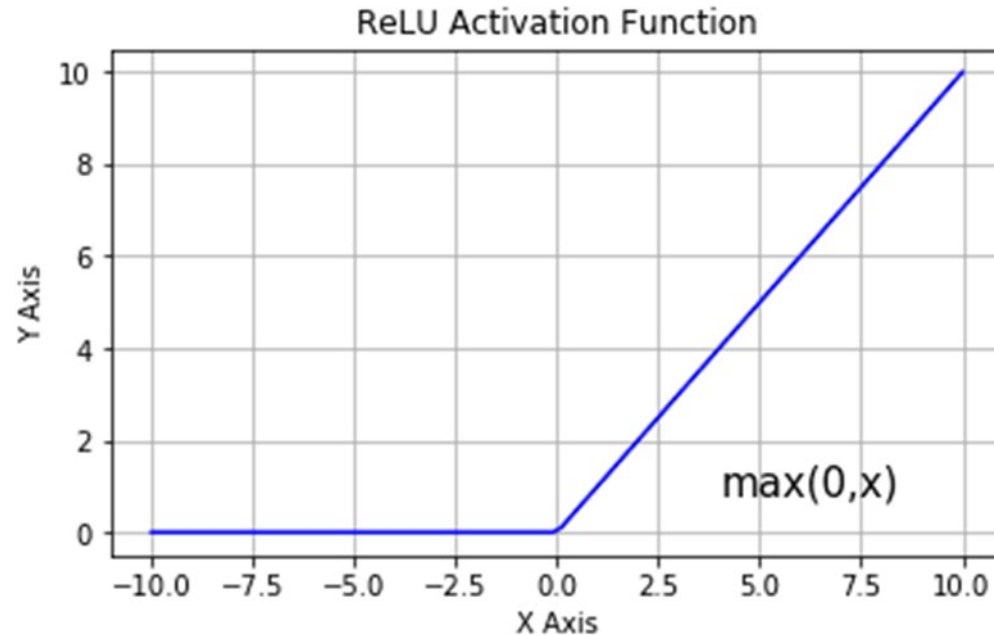
- Conclusion:

- Input Image:
9 X 9
- Output of Convolution:
7 X 7 X 3



ReLU layer

- Applying $\max(0, x)$ on the previous feature map layers
- This one does not change size unlike the previous one



Relu Layer

0.77	-0.11	0.11	0.33	0.55	-0.11	0.33
-0.11	1.00	-0.11	0.33	-0.11	0.11	-0.11
0.11	-0.11	1.00	-0.33	0.11	-0.11	0.55
0.33	0.33	-0.33	0.55	-0.33	0.33	0.33
0.55	-0.11	0.11	-0.33	1.00	-0.11	0.11
-0.11	0.11	-0.11	0.33	-0.11	1.00	-0.11
0.33	-0.11	0.55	0.33	0.11	-0.11	0.77

0.33	-0.55	0.11	-0.11	0.11	-0.55	0.33
-0.55	0.55	-0.55	0.33	-0.55	0.55	-0.55
0.11	-0.55	0.55	-0.77	0.55	-0.55	0.11
-0.11	0.33	-0.77	1.00	-0.77	0.33	-0.11
0.11	-0.55	0.55	-0.77	0.55	-0.55	0.11
-0.55	0.55	-0.55	0.33	-0.55	0.55	-0.55
0.33	-0.55	0.11	-0.11	0.11	-0.55	0.33

0.33	-0.11	0.55	0.33	0.11	-0.11	0.77
-0.11	0.11	-0.11	0.33	-0.11	1.00	-0.11
0.55	-0.11	0.11	-0.33	1.00	-0.11	0.11
0.33	0.33	-0.33	0.55	-0.33	0.33	0.33
0.11	-0.11	1.00	-0.33	0.11	-0.11	0.55
-0.11	1.00	-0.11	0.33	-0.11	0.11	-0.11
0.77	-0.11	0.11	0.33	0.55	-0.11	0.33



0.77	0	0.11	0.33	0.55	0	0.33
0	1.00	0	0.33	0	0.11	0
0.11	0	1.00	0	0.11	0	0.55
0.33	0.33	0	0.55	0	0.33	0.33
0.55	0	0.11	0	1.00	0	0.11
0	0.11	0	0.33	0	1.00	0
0.33	0	0.55	0.33	0.11	0	0.77

0.33	0	0.11	0	0.11	0	0.33
0	0.55	0	0.33	0	0.55	0
0.11	0	0.55	0	0.55	0	0.11
0	0.33	0	1.00	0	0.33	0
0.11	0	0.55	0	0.55	0	0.11
0	0.55	0	0.33	0	0.55	0
0.33	0	0.11	0	0.11	0	0.33

0.33	0	0.55	0.33	0.11	0	0.77
0	0.11	0	0.33	0	1.00	0
0.55	0	0.11	0	1.00	0	0.11
0.33	0.33	0	0.55	0	0.33	0.33
0.11	0	1.00	0	0.11	0	0.55
0	1.00	0	0.33	0	0.11	0
0.77	0	0.11	0.33	0.55	0	0.33

Pooling layer

- Its purpose is to gradually shrink the representation's spatial size to reduce the number of parameters and computations in the network.
- The pooling layer treats each feature map separately.

Pooling layer methods (types)

- Max pooling
- Average Pooling

Convolution Output

1	2	2	1
4	9	1	0
1	5	2	3
4	6	1	2

Source: Springer.com

Max Pooling

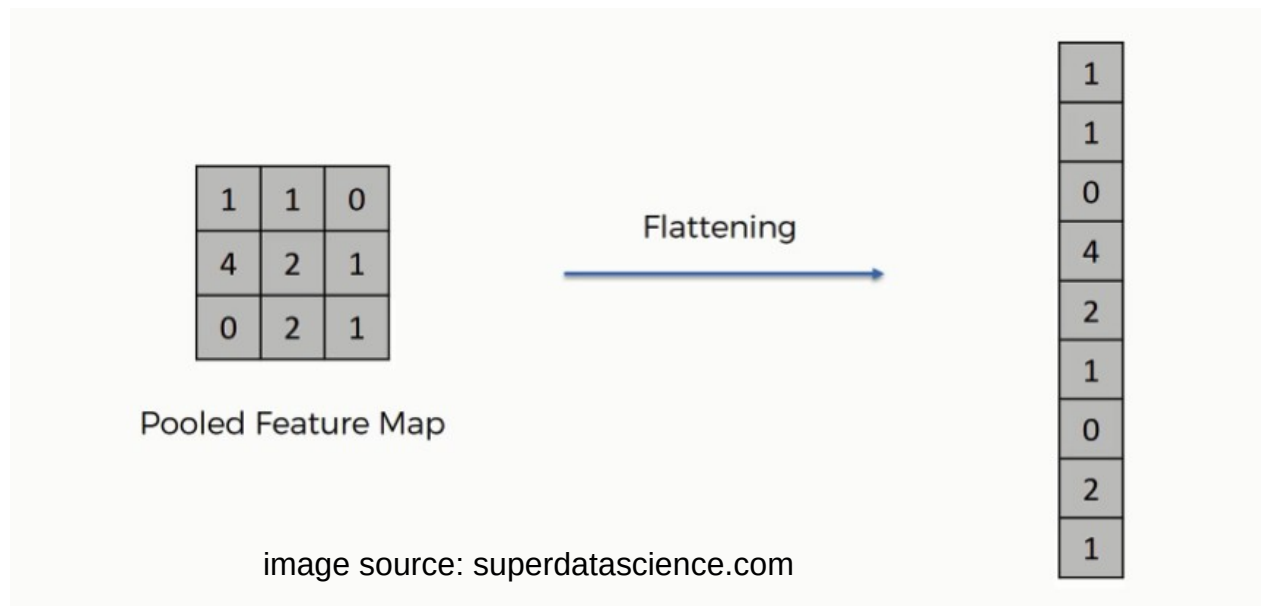
9	2
6	3

Average Pooling

4	1
4	2

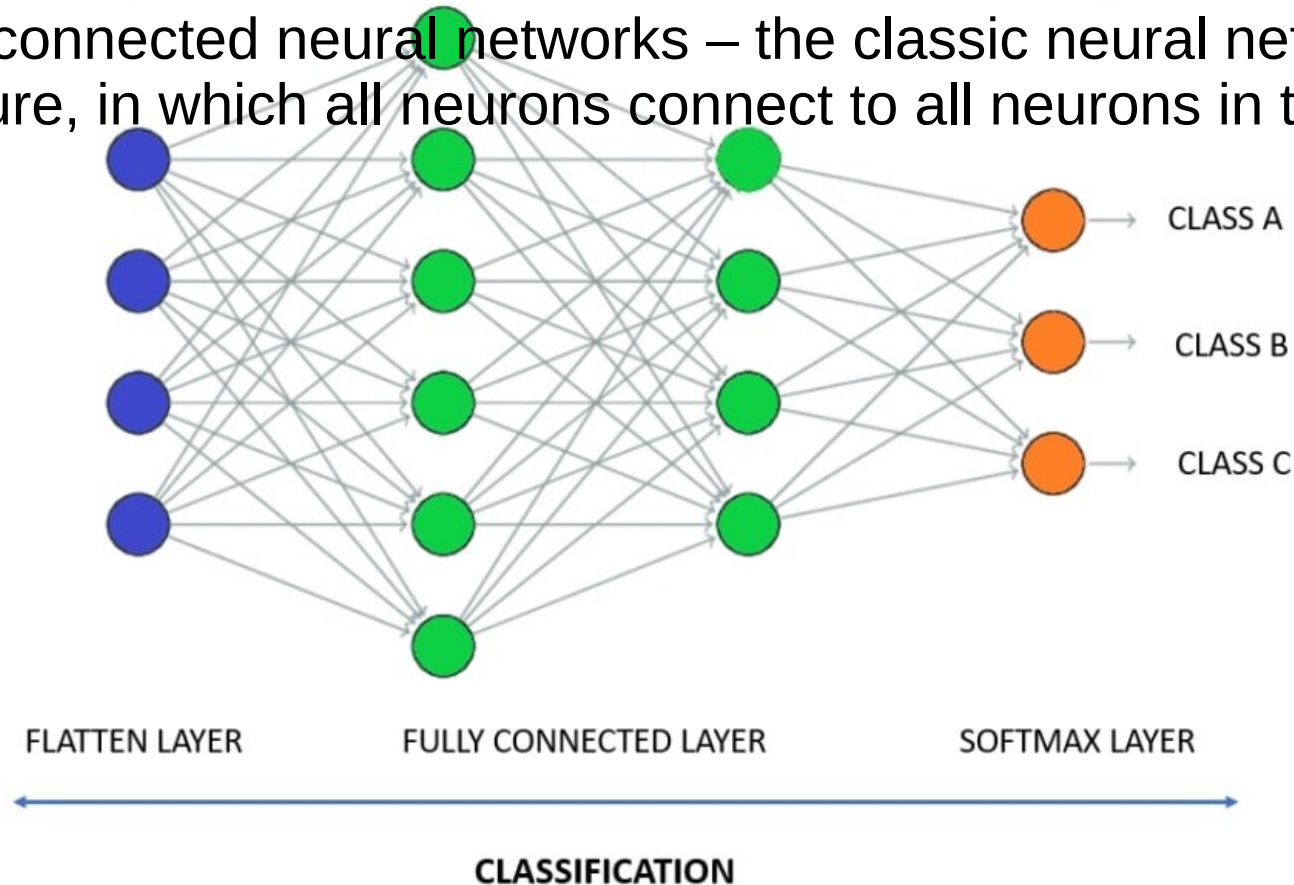
Flatten Layer

- **Flatten** is used to flatten the input. For example, if flatten is applied to layer having input shape as (3,3), then the output shape of the layer will be (9)



Fully Connected layer

- Is a fully connected neural networks – the classic neural network architecture, in which all neurons connect to all neurons in the next layer.



MNIST Example

- MNIST is a subset of a larger set available from NIST (it's copied from <http://yann.lecun.com/exdb/mnist/>)
- The MNIST database of handwritten digits has a training set of 60,000 examples, and a test set of 10,000 examples.



Resources

- [Convolutional neural network \[wikipedia\]](#)
- [Feed-forward neural network \[wikipedia\]](#)
- [Basics of CNN in Deep Learning](#)
- [Intuitively Understanding Convolutions for Deep Learning](#)
- [Convolutional Neural Network CNN- الشبكات العصبية الملتفة by dr. Ahmed Yousry \[youtube\]](#)
- [What is ReLU and Sigmoid activation function?](#)
- [Convolutional Neural Networks \(CNN\): Step 3 - Flattening](#)
- [Feature map size calculate in CNN | Stride, Padding | Deep Learning Animation \[youtube\]](#)
- [Fully Connected Layers in Convolutional Neural Networks](#)
- [Deep Neural Networks: Padding](#)