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# **Popovers**

Documentation and examples for adding Bootstrap popovers, like those found in iOS, to any element on your site.



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### Overview

Things to know when using the popover plugin:

- Popovers rely on the 3rd party library <u>Popper</u> for positioning. You must include <u>popper.min.js</u> before bootstrap.js or use bootstrap.bundle.min.js / bootstrap.bundle.js which contains Popper in order for popovers to work!
- Popovers require the tooltip plugin as a dependency.
- If you're building our JavaScript from source, it requires util.js.
- Popovers are opt-in for performance reasons, so you must initialize them yourself.
- Zero-length title and content values will never show a popover.
- Specify container: 'body' to avoid rendering problems in more complex components (like our input groups, button groups, etc).
- Triggering popovers on hidden elements will not work.
- Popovers for .disabled or disabled elements must be triggered on a wrapper element.
- When triggered from anchors that wrap across multiple lines, popovers will
  be centered between the anchors' overall width. Use .text-nowrap on your
  <a>s to avoid this behavior.</a>
- Popovers must be hidden before their corresponding elements have been removed from the DOM.
- Popovers can be triggered thanks to an element inside a shadow DOM.

By default, this component uses the built-in content sanitizer, which strips out any HTML elements that are not explicitly allowed. See the <u>sanitizer section in our JavaScript documentation</u> for more details.

The animation effect of this component is dependent on the prefers-reduced-motion media query. See the <u>reduced motion section of our accessibility documentation</u>.

Keep reading to see how popovers work with some examples.

# **Example: Enable popovers everywhere**

One way to initialize all popovers on a page would be to select them by their data-toggle attribute:

View on GitHub

```
$(function () {
    $('[data-toggle="popover"]').popover()
})
```

# Example: Using the container option

When you have some styles on a parent element that interfere with a popover, you'll want to specify a custom container so that the popover's HTML appears within that element instead.

```
$(function () {
   $('.example-popover').popover({
     container: 'body'
   })
})
```

Сору

# **Example**

# Four directions

Four options are available: top, right, bottom, and left aligned.

```
Popover on bottom
                                                                Popover on left
  Popover on top
                     Popover on right
                                                                                        Сору
<button type="button" class="btn btn-secondary" data-container="body" data-</pre>
toggle="popover" data-placement="top" data-content="Top popover">
 Popover on top
</button>
<button type="button" class="btn btn-secondary" data-container="body" data-</pre>
toggle="popover" data-placement="right" data-content="Right popover">
 Popover on right
<button type="button" class="btn btn-secondary" data-container="body" data-</pre>
toggle="popover" data-placement="bottom" data-content="Bottom popover">
 Popover on bottom
<button type="button" class="btn btn-secondary" data-container="body" data-</pre>
toggle="popover" data-placement="left" data-content="Left popover">
</button>
```

## Dismiss on next click

Use the focus trigger to dismiss popovers on the user's next click of a different element than the toggle element.

# Specific markup required for dismiss-on-next-click

For proper cross-browser and cross-platform behavior, you must use the <a> tag, not the <button> tag, and you also must include a <a href="tablindex">tablindex</a> attribute.

```
Copy

<a tabindex="0" class="btn btn-lg btn-danger" role="button" data-toggle="popover" data-trigger="focus" title="Dismissible popover" data-content="And here's some amazing content. It's very engaging. Right?">Dismissible popover</a>
```

#### Disabled elements

trigger: 'focus'

\$('.popover-dismiss').popover({

Elements with the disabled attribute aren't interactive, meaning users cannot hover or click them to trigger a popover (or tooltip). As a workaround, you'll want to trigger the popover from a wrapper <div> or <span> and override the pointerevents on the disabled element.

For disabled popover triggers, you may also prefer data-trigger="hover" so that the popover appears as immediate visual feedback to your users as they may not expect to *click* on a disabled element.

# Usage

Enable popovers via JavaScript:

```
$('#example').popover(options)
```

**GPU** acceleration

Popovers sometimes appear blurry on Windows 10 devices due to GPU acceleration and a modified system DPI. The workaround for this in v4 is to disable GPU acceleration as needed on your popovers.

Suggested fix:

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Popper.Defaults.modifiers.computeStyle.gpuAcceleration = !
(window.devicePixelRatio < 1.5 && /Win/.test(navigator.platform))</pre>

# Making popovers work for keyboard and assistive technology users

To allow keyboard users to activate your popovers, you should only add them to HTML elements that are traditionally keyboard-focusable and interactive (such as links or form controls). Although arbitrary HTML elements (such as <span>s) can be made focusable by adding the tabindex="0" attribute, this will add potentially annoying and confusing tab stops on non-interactive elements for keyboard users, and most assistive technologies currently do not announce the popover's content in this situation. Additionally, do not rely solely on hover as the trigger for your popovers, as this will make them impossible to trigger for keyboard users.

While you can insert rich, structured HTML in popovers with the html option, we strongly recommend that you avoid adding an excessive amount of content. The way popovers currently work is that, once displayed, their content is tied to the trigger element with the ariadescribedby attribute. As a result, the entirety of the popover's content will be announced to assistive technology users as one long, uninterrupted stream.

Additionally, while it is possible to also include interactive controls (such as form elements or links) in your popover (by adding these elements to the whiteList or allowed attributes and tags), be aware that currently the popover does not manage keyboard focus order. When a keyboard user opens a popover, focus remains on the triggering element, and as the popover usually does not immediately follow the trigger in the document's structure, there is no guarantee that moving forward/pressing TAB will move a keyboard user into the popover itself. In short, simply adding interactive controls to a popover is likely to make these controls unreachable/unusable for keyboard users and users of assistive technologies, or at the very least make for an illogical overall focus order. In these cases, consider using a modal dialog instead.

# **Options**

Options can be passed via data attributes or JavaScript. For data attributes, append the option name to data-, as in data-animation="".

Note that for security reasons the sanitize, sanitizeFn and whiteList options cannot be supplied using data attributes.

Name	Туре	Default	Description
animation	boolean	true	Apply a CSS fade transition to the popover

Name	Туре	Default	Description
container	string   element   false	false	Appends the popover to a specific element. Example: container: 'body'. This option is particularly useful in that it allows you to position the popover in the flow of the document near the triggering element - which will prevent the popover from floating away from the triggering element during a window resize.
content	string   element   function	n	Default content value if data-content attribute isn't present.  If a function is given, it will be called with its this reference set to the element that the popover is attached to.
delay	number   object	0	Delay showing and hiding the popover (ms) - does not apply to manual trigger type  If a number is supplied, delay is applied to both hide/show  Object structure is: delay: { "show": 500, "hide": 100 }
html	boolean	false	Insert HTML into the popover. If false, jQuery's text method will be used to insert content into the DOM. Use text if you're worried about XSS attacks.
placement	string   function	'right'	How to position the popover - auto   top   bottom   left   right.  When auto is specified, it will dynamically reorient the popover.  When a function is used to determine the placement, it is called with the popover DOM node as its first argument and the triggering element DOM node as its second. The this context is set to the popover instance.
selector	string   false	false	If a selector is provided, popover objects will be delegated to the specified targets. In practice, this is used to enable dynamic HTML content to have popovers added. See this and an informative example.
template	string	<pre>'<div class="popover" role="tooltip"> <div class="arrow"> </div><h3 class="popover- header"></h3> <div class="popover- body"></div> </div>' '</pre>	Base HTML to use when creating the popover.  The popover's title will be injected into the .popover-header.  The popover's content will be injected into the .popover-body.  .arrow will become the popover's arrow.  The outermost wrapper element should have the .popover class.

Name	Туре	Default	Description
title	string   element   function		Default title value if title attribute isn't present.  If a function is given, it will be called with its this reference set to the element that the popover is attached to.
trigger	string	'click'	How popover is triggered - click   hover   focus   manual. You may pass multiple triggers; separate them with a space.  manual cannot be combined with any other trigger.
offset	number   string	0	Offset of the popover relative to its target. For more information refer to Popper's offset docs.
fallbackPlacement	string   array	'flip'	Allow to specify which position Popper will use on fallback. For more information refer to Popper's <u>behavior docs</u>
customClass	string   function		Add classes to the popover when it is shown. Note that these classes will be added in addition to any classes specified in the template. To add multiple classes, separate them with spaces: 'a b'.  You can also pass a function that should return a single string containing additional class names.
boundary	string   element	'scrollParent'	Overflow constraint boundary of the popover. Accepts the values of 'viewport', 'window', 'scrollParent', or an HTMLElement reference (JavaScript only). For more information refer to Popper's preventOverflow docs.
sanitize	boolean	true	Enable or disable the sanitization. If activated 'template', 'content' and 'title' options will be sanitized. See the sanitizer section in our JavaScript documentation.
whiteList	object	Default value	Object which contains allowed attributes and tags
sanitizeFn	null   function	null	Here you can supply your own sanitize function. This can be useful if you prefer to use a dedicated library to perform sanitization.
popperConfig	null   object	null	To change Bootstrap's default Popper config, see Popper's configuration

# Data attributes for individual popovers

Options for individual popovers can alternatively be specified through the use of data attributes, as explained above.

#### Methods

# Asynchronous methods and transitions

All API methods are **asynchronous** and start a **transition**. They return to the caller as soon as the transition is started but **before it ends**. In addition, a method call on a **transitioning component will be ignored**.

See our JavaScript documentation for more information.

#### \$().popover(options)

Initializes popovers for an element collection.

#### .popover('show')

Reveals an element's popover. **Returns to the caller before the popover has actually been shown** (i.e. before the shown.bs.popover event occurs). This is considered a "manual" triggering of the popover. Popovers whose title and content are both zero-length are never displayed.

```
$('#element').popover('show')
```

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## .popover('hide')

Hides an element's popover. **Returns to the caller before the popover has actually been hidden** (i.e. before the hidden.bs.popover event occurs). This is considered a "manual" triggering of the popover.

```
$('#element').popover('hide')
```

Сору

### .popover('toggle')

Toggles an element's popover. **Returns to the caller before the popover has actually been shown or hidden** (i.e. before the shown.bs.popover or hidden.bs.popover event occurs). This is considered a "manual" triggering of the popover.

```
$('#element').popover('toggle')
```

Сору

#### .popover('dispose')

Hides and destroys an element's popover. Popovers that use delegation (which are created using <u>the selector option</u>) cannot be individually destroyed on descendant trigger elements.

```
$('#element').popover('dispose')
```

Сору

#### .popover('enable')

Gives an element's popover the ability to be shown. **Popovers are enabled by default.** 

Сору

```
$('#element').popover('enable')
```

\$('#element').popover('update')

### .popover('disable')

Removes the ability for an element's popover to be shown. The popover will only be able to be shown if it is re-enabled.

```
$('#element').popover('disable')

.popover('toggleEnabled')

Toggles the ability for an element's popover to be shown or hidden.

$('#element').popover('toggleEnabled')

.popover('update')

Updates the position of an element's popover.
```

## **Events**

Event Type	Description	
show.bs.popover	This event fires immediately when the show instance method is called.	
shown.bs.popover	This event is fired when the popover has been made visible to the user (will wait for CSS transitions to complete).	
hide.bs.popover	This event is fired immediately when the hide instance method has been called.	
hidden.bs.popover	This event is fired when the popover has finished being hidden from the user (will wait for CSS transitions to complete).	
inserted.bs.popover	This event is fired after the show.bs.popover event when the popover template has been added to the DOM.	

```
$('#myPopover').on('hidden.bs.popover', function () {
  // do something...
})
```

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