

Mobeen Ahmed Raza

Computer Scientist

A web developer, programmer and an enthusiastic team player willing to ramp up on every newly existing development platform

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iii 15 July, 1998

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WORK EXPERIENCE

Student InternThe Educators

09/2017 - 03/2018

Achievements/Tasks

- Photography in various Events
- Editing / Graphic Designing for Events

Game Developer Invotyx

07/2019 - 10/2019

Achievements/Tasks

- Have developed several 2D and 3D games in BuildBox
- Designing Characters on Adobe Photoshop and Adobe Illustrator

EDUCATION

Bachelors in Computer SciencesBarani Institute of Information Technology Rawalpindi

2017 – Present

F.Sc Computer Science

Islamabad Model College for Boys F-7/3

2014 - 2016

Matriculation

Islamabad Model College for Boys F-7/3

2012 - 2014

SKILLS



PROJECTS

Game Development 🗹

 Have designed 2D and 3D games in Unity3D for PC and convert them into Android with its documentation and gameplay

TIC TAC TOE

 A typical TIC-TAC-TOE game on a console designed in C++ in which user has the chance to play with the computer as well as with another player with proper scoring.

Graphic Designing

 Expertise on Photoshop CC in Banner designing, Logo Making, Social Marketing, and other related platforms.

Web Designing

 Designing Web Pages using own Imagination with expert skills such as HTML, CSS, BootStrap, and JavaScript.

ACTIVITIES

Game Devlopment

2D and 3D Game development using Unity3D

Children can code

Attended seminars on STEAM education for children on school level at TAJARBAGAH and taught students coding programming as well.

ROBO-CODING

Practicing robotics coding on ARDUINO on two wheel and four wheeler robots.

LANGUAGES

Full Professional Proficiency

English

Professional Working Proficiency

Punjabi

Professional Working Proficiency