LAB TASK:1

3873-FBAS/BSCS/F18-B

Course Code: CS211

Course Name: OOP

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QNO:1

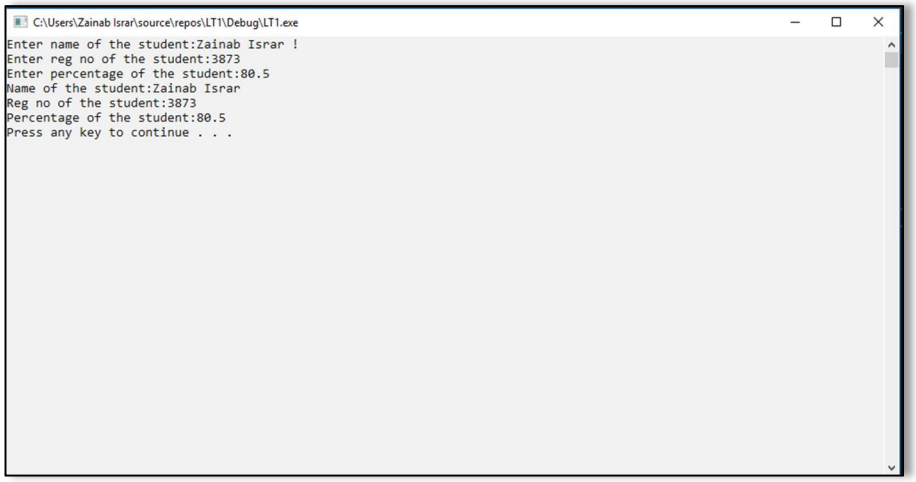
"Student.h"

```
#pragma once
#include<iostream>
#include<string>
using namespace std;
class Student
{
	string Name;
	int regNo;
	float percentage;
public:
	void getData()
	{
		cout << "Enter name of the student:";
		getline(cin, Name,'!');
		cout << "Enter reg no of the student:";
		cin >> regNo;
		cout << "Enter percentage of the student:";
		cin >> percentage;
	}
	void displayData()
	{
		cout <<"Name of the student:"<<Name<<endl
		    << "Reg no of the student:"<<regNo<<endl
		    << "Percentage of the student:"<<percentage<<endl;
	}
};
```

"Student.cpp"

```
#include "Student.h"
#include<iostream>
#include<string>
using namespace std;
int main()
{
	Student obj;
	obj.getData();
	obj.displayData();
	system("pause");
	return 0;
}
```

OUTPUT:



QNO:2

"Account.h"

```
#pragma once
#include<iostream>
#include<string>
using namespace std;
class Account
{
	int AccountNO, Balance;
	string Name;
public:
	void getData()
	{
		cout << "Enter name of the customer:";
		getline(cin, Name, '!');
		cout << "Enter account no of the customer:";
		cin >>AccountNO;
		cout << "Enter balance:";
		cin >> Balance;
	}
	void displayData()
	{
		cout << "Name of the customer:" << Name << endl
			<< "Account no of the customer:" << AccountNO << endl
			<< "Balance:" <<Balance<< endl;
	}
	void withDraw()
```

```
	{
		int wd;
		cout << "Enter amount for withdraw:";
		cin >> wd;
		Balance -= wd;
	}
	void Deposit()
	{
		int dp;
		cout << "Enter amount for deposit:";
		cin >> dp;
		Balance += dp;
	}
};
```

“Account.cpp”

```
#include "Account.h"
#include<iostream>
#include<string>
using namespace std;
int main()
{
	Account obj;
	obj.getData();
	obj.Deposit();
	obj.withDraw();
	obj.displayData();
	system("pause");
	return 0;
}
```

OUTPUT:

QNO:3

"TollBooth.h"

```
#pragma once
#include<iostream>
using namespace std;
class TollBooth
{
	unsigned int NoOfCars;
	double Amount;
public:
	TollBooth()
	{
		NoOfCars = 0;
		Amount = 0;
	}
	void payingCar()
	{
		NoOfCars++;
		Amount += 0.50;
	}
	void NonPaying()
	{
		NoOfCars++;
	}
	void Display()
	{
		cout << "Total number of cars:" << NoOfCars << endl
			<< "Total money collected:" << Amount << endl;
	}
};
```

"TollBooth.cpp"

```
#include "TollBooth.h"
#include<iostream>
#define ESC 27
using namespace std;
int main()
{
	TollBooth obj;
	cout << "Press 1 for Paying Car" << endl
		<< "Press 2 for Non-Paying Car" << endl
		<< "Press ESC key for display and EXIT program" << endl;
	int choice;
	do
```

```
	{
		cout << "Enter choice:";
		cin >> choice;
		switch (choice)
		{
		case 1: obj.payingCar();
			break;
		case 2: obj.NonPaying();
			break;
		case ESC: obj.Display();
			break;
		default: cout << "Invalid." << endl;
		}
	} while (choice != ESC);
	system("pause");
	return 0;
}
```

OUTPUT:

QNO:4

“Fraction.h”

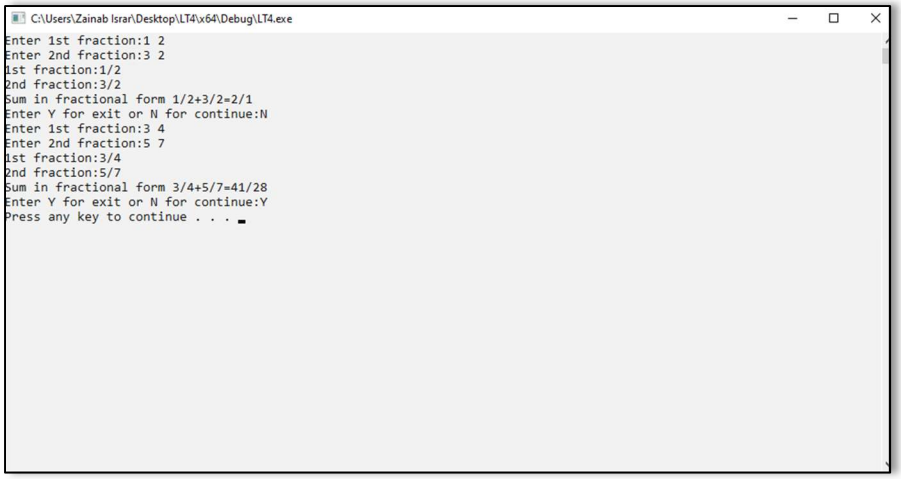
```
#pragma once
#include<iostream>
using namespace std;
class Fraction
{
	int N1, D1, N2, D2; // N=Numerator , D=Denominator
public:
```

```
        void getFraction()
        {
                cout << "Enter 1st fraction:";
                cin >> N1 >> D1;
                cout << "Enter 2nd fraction:";
                cin >> N2 >> D2;
        }
        void DisplayFraction()
        {
                cout << "1st fraction:"<< N1<<"/"<< D1<<endl
                    << "2nd fraction:"<< N2 <<"/"<<D2<<endl;
        }
        void SumInFractionalForm()
        {
                int n,d;
                n = ((N1*D2) + (N2*D1));
                d=(D1*D2);
                if (n%d == 0)
                {
                        n /=d;
                        d =1;
                }
    cout<<"Sum in fractional form "<<N1<<"/"<<D1<<"+"<< N2 << "/" << D2
<<"="<<n<<"/"<<d<<endl;
        }
};
```

"Fraction.cpp"

```
#include "Fraction.h"
#include<iostream>
using namespace std;
int main()
{
        Fraction obj;
        char c;
        do
        {
                obj.getFraction();
                obj.DisplayFraction();
                obj.SumInFractionalForm();
                cout << "Enter Y for exit or N for continue:";
                cin >>c;
        } while (c!='Y');
        system("pause");
        return 0;
}
```

OUTPUT:



QNO:5

"Rectangle.h"

```
#pragma once
#include<iostream>
using namespace std;
class Rectangle
{
	float length, width;
public:
	Rectangle()
	{
		length = 1.0;
		width = 1.0;
	}
	float CalculatePerimeter()
	{
		float Perimeter;
		Perimeter =2*(length + width);
		return Perimeter;;
	}
	float CalculateArea()
	{
		int Area;
		Area = length * width;
		return Area;
	}
```

```
        float getLength()
        {
                return length;
        }
        float getWidth()
        {
                return width;
        }
        void setLength(float l)
        {
                if ((l> 0.0) && (l < 20.0))
                        length = l;
        }
        void setWidth(float w)
        {
                if ((w> 0.0) && (w < 20.0))
                        width = w;
        }
        void display(float a , float p)
        {
                cout << "Length=" << length << endl
                        << "Width=" << width << endl
                        << "Area of rectangle=" << a<< endl
                        << "Perimeter of rectangle=" <<p<< endl;
        }
};
```

“Rectangle.cpp”

```
#include "Rectangle.h"
#include<iostream>
using namespace std;
int main()
{
        Rectangle obj1,obj2;
        obj1.getLength();
        obj1.getWidth();
        obj1.setLength(16.43);
        obj1.setWidth(4.87);
        int a=obj1.CalculatePerimeter();
        int b=obj1.CalculateArea();
        obj1.display(a,b);
        //check values that are out of range
        obj2.getLength();
        obj2.getWidth();
        obj2.setLength(21.43);
        obj2.setWidth(65.87);
```

```
	int x=obj2.CalculatePerimeter();
	int y=obj2.CalculateArea();
	obj2.display(x,y);
	system("pause");
	return 0;
}
```

OUTPUT:

QNO:6

“Time.h”

```
#pragma once
#include<iostream>
using namespace std;
class Time
{
	int hours, minutes, second;
public:
	Time()
	{
		hours = 0;
		minutes = 0;
		second = 0;
	}
	Time(int h, int m, int s)
	{
		hours = h;
```

```
        minutes = m;
        second = s;
}
int  HoursIsValid(int h)
{
        if (h >= 0 && h <= 24)
        {
                hours = h;
                return h;
        }
}
int  MinutesIsValid(int m)
{
        if (m >= 0 && m <= 60)
        {
                minutes = m;
                return m;
        }
}
int SecondIsValid(int s)
{
        if (s >= 0 && s <= 60)
        {
                second = s;
                return s;
        }
}
void setTime(int h, int m, int s)
{
        hours = h;
        minutes = m;
        second = s;
}
void increment()
{
        second++;
        if (second ==60)
        {
                minutes++;
                second = 0;
        }
        if (minutes == 60)
        {
                hours++;
                minutes = 0;
        }
```

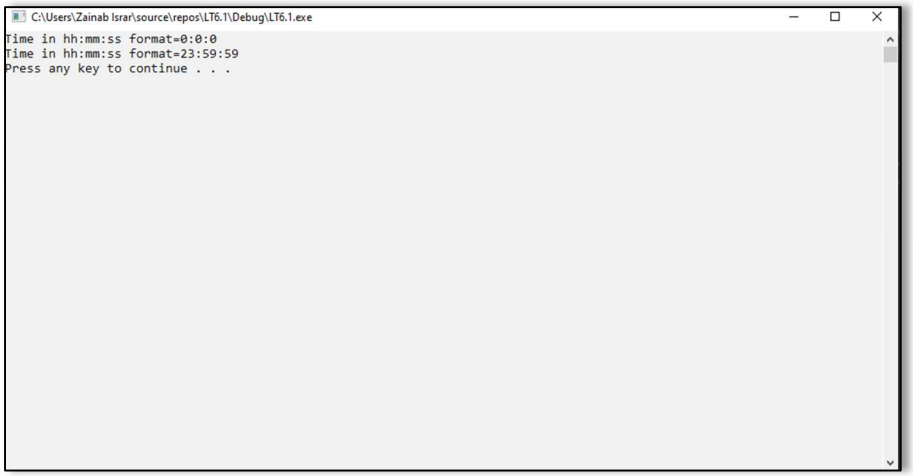
```
            if (hours == 24)
            {
                hours = 0;
            }
        }
        void decrement()
        {
            second--;
            if (second <= 0)
            {
                minutes--;
                second = 59;
            }
            if (minutes <= 0)
            {
                hours--;
                minutes = 59;
            }
            if (hours <= 0)
            {
                hours = 23;
            }
        }
        void display()
        {
            cout << "Time in hh:mm:ss format=" << hours << ":" << minutes << ":" <<
second << endl;
        }
};
```

"Time.cpp"

```
#include "Time.h"
#include<iostream>
using namespace std;
int main()
{
        Time obj1;
        Time obj2(0, 0, 0);
        int a=obj1.HoursIsValid(23);
        int b = obj1.MinutesIsValid(59);
        int c = obj1.SecondIsValid(59);
        obj1.setTime(a, b, c);
        // no change occur if both increment and decrement apply on 1 time
        obj1.increment();
        obj1.display();
        obj2.decrement();
```

```
	obj2.display();
	system("pause");
	return 0;
}
```

OUTPUT:



QNO:7

“Date.h”

```
#pragma once
#include<iostream>
using namespace std;
class Date
{
	int day, month, year;
public:
	Date()
	{
		day = 0;
		month = 0;
		year = 0;
	}
	Date(int d, int m, int y)
	{
		day = d;
		month = m;
		year = y;
```

```
}
int DayIsValid(int d)
{
	if (d >= 0 && d <= 31)
	{
		day = d;
		return d;
	}
}
int MonthIsValid(int m)
{
	if (m >= 0 && m <= 12)
	{
		month = m;
		return m;
	}
}
int YearIsValid(int y)
{
	if (y >= 0000)
	{
		year = y;
		return y;
	}
}
void setDate(int d, int m,int y)
{
	day = d;
	month = m;
	year = y;
}
void increment()
{
	day++;
	if (day == 31 || day == 30 || day == 29 || day == 28)
	{
		month++;
		day = 1;
	}
	if (month == 12)
	{
		year++;
		month = 1;
	}
}
void decrement()
```

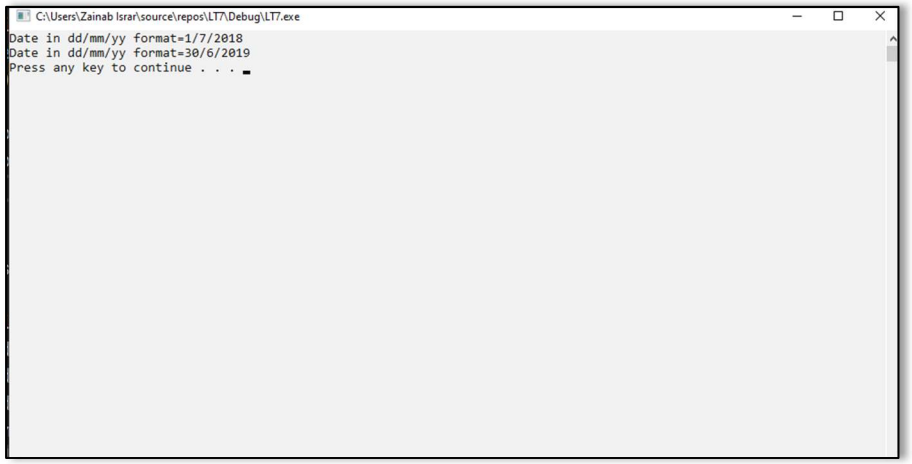
```
	{
		day--;
		if (day <=1)
		{
			month--;
			if (month == 1 || month == 3 || month == 5 || month == 7 || month == 8 ||
month == 10 || month == 12)
				day = 31;
			else if (month == 4 || month == 6 || month == 9 || month == 11)
				day = 30;
			else if (month==2 && year % 4 == 0 || year % 100 == 0 || year % 400 ==
0) //to check leap year
				day = 29;
			else
				day = 28;
		}
		if (month <= 1)
		{
			year--;
			month =12;
		}
	}
	void dispaly()
	{
		cout << "Date in dd/mm/yy format=" << day << "/" << month << "/" << year <<
endl;
	}
};
```

“Date.cpp”

```
#include "Date.h"
#include<iostream>
using namespace std;
int main()
{
	Date obj1;
	Date obj2(01, 07, 2019);
	int a = obj1.DayIsValid(30);
	int b = obj1.MonthIsValid(06);
	int c = obj1.YearIsValid(2018);
	obj1.setDate(a, b, c);
	// no change occur if both increment and decrement apply on 1 date
	obj1.increment();
	obj1.dispaly();
	obj2.decrement();
	obj2.dispaly();
```

```
	system("pause");
	return 0;
}
```

OUTPUT:



QNO:8

“Date.h”

```
#pragma once
 #include<iostream>
using namespace std;
class Date
{
public:
	int year1, month1, date1 ,year2 ,month2 ,date2;
	Date()
	{
		year1= 0;
		month1= 0;
		date1= 0;
		year2= 0;
		month2= 0;
		date2= 0;
	}
	void Enter()
	{
		cout << "Enter 1st  date :";
		cin >> date1 >> month1 >> year1;
```

```
		cout << "Enter 2nd  date :";
		cin >> date2 >> month2 >> year2;
	}
	void addition()
	{
		int year, month, date;
		if ((year1 >= 0001 && year1 <= 9999) && (month1 >= 1 && month1 <= 12)
&& (date1 >= 1 && date1 <= 30))
		{
			if ((year2 >= 0001 && year2 <= 9999) && (month2 >= 1 && month2 <=
12) && (date2 >= 1 && date2 <= 30))
			{
				if (year1 == year2)
					year = year1; //year=year2;
				else if (year1 != year2)
					year = year1 +year2;
				if (month1 == month2)
					month = month1; //month=month2;
				else if (month1 != month2)
					month = month1 +month2;
				  if (date1 == date2)
					date = date1; // date = date2;
				else if (date1!= date2)
					date = date1 +date2;
				if (date > 30)
				{
					date-=30;
					month++;
				}
				if (month > 12)
				{
					month-=12;
					year++;
				}
				cout << "Addition of two dates:" << date << "/" << month << "/"
<< year << endl;
			}
		}
	}
	void subtraction()
	{
		int year, month, date;
		if ((year1 >= 0001 && year1 <= 9999) && (month1 >= 1 && month1 <= 12)
&& (date1 >= 1 && date1 <= 30))
		{
```

```
                        if ((year2 >= 0001 && year2 <= 9999) && (month2 >= 1 && month2 <=
12) && (date2 >= 1 && date2 <= 30))
                        {
                                if (year1 == year2)
                                        year = year1; //year=year2;
                                else if (year1 > year2)
                                        year = year1 - year2;
                                else if (year1 < year2)
                                        year = year2 - year1;
                                if (month1 == month2)
                                        month = month1; //month=month2;
                                else if (month1 > month2)
                                        month = month1 - month2;
                                else if (month1 < month2)
                                        month = month2 - month1;
                                if (date1 == date2)
                                        date = date1; // date = date2;
                                else if (date1 > date2)
                                        date = date1 - date2;
                                else if (date1 < date2)
                                        date = date2 - date1;
                        }
                }
                cout << "Subtraction of two dates:" << date << "/" << month << "/" << year <<
endl;
        }
};
```

"Date.cpp"

```
#include "Date.h"
#include<iostream>
using namespace std;
int main()
{
        Date obj;
        obj.Enter();
        char c;
        cout << "Enter '+' for Addition and '-' for Subtraction:";
        cin >> c;
        switch (c)
        {
          case '+': obj.addition();
        break;
          case '-': obj.subtraction();
                  break;
          default: cout << "Invalid." << endl;
        }
```

```
        system("pause");
        return 0;
}
```

OUTPUT:

Addition:

Subtraction:

QNO:9

"Student.h"

```
#pragma once
#include<iostream>
#include<string>
using namespace std;
class Student
{
	int ID, CreditHOurs[5];
	string name,batch;
	double obtainedGradePoints[5];
public:
	Student();
	void getInfo();
	double GPA();
	void displayInfo(double gpa);
};
```

"Student.cpp"

```
#include "Student.h"
#include<iostream>
#include<string>
using namespace std;
Student::Student()
{
	ID = 0;
	name =" ";
	batch =" ";
	for (int i = 0; i < 5; i++)
	{
		CreditHOurs[i] = 0;
		obtainedGradePoints[i] = 0.0;
	}
}
void Student::getInfo()
{
	cout << "Enter Name of the Student:";
	getline(cin, name, '!');
	cout << "Enter ID of the student:";
	cin >> ID;
	cout << "Enter Batch:";
	cin >> batch;
	for (int i = 0; i < 5; i++)
	{
```

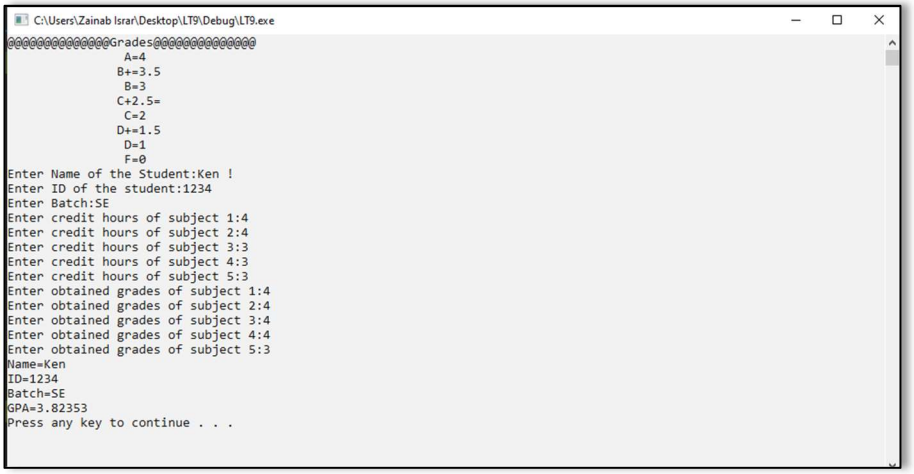
```
		cout << "Enter credit hours of subject " << i + 1<<":";
		cin >> CreditHOurs[i];
	}
	for (int i = 0; i < 5; i++)
	{
		cout << "Enter obtained grades of subject " << i + 1<<":";
		cin >> obtainedGradePoints[i];
	}
}
double Student::GPA()
{
	double x=0.0,gpa;
	int y=0;
	for (int i = 0; i < 5; i++)
		y += CreditHOurs[i];
	for (int i = 0; i < 5; i++)
		 x+= CreditHOurs[i] * obtainedGradePoints[i];
	gpa = x / y;
	return gpa;
}
void Student::displayInfo(double gpa)
{
	cout << "Name=" << name << endl
		<< "ID=" << ID << endl
		<< "Batch=" << batch << endl
		<< "GPA=" << gpa << endl;
}
```

“Source.cpp”

```
#include"Student.h"
#include<iostream>
using namespace std;
int main()
{
	cout << "@@@@@@@@@@@@@@@@Grades@@@@@@@@@@@@@@@@" <<
endl
		<< "		A=4" << endl
		<< "		B+=3.5" << endl
		<< "		B=3" << endl
		<< "		C+2.5=" << endl
		<< "		C=2" << endl
		<< "		D+=1.5" << endl
		<< "		D=1" << endl
		<< "		F=0" << endl;
	Student obj;
	obj.getInfo();
```

```
	double gpa;
	gpa = obj.GPA();
	obj.displayInfo(gpa);
	system("pause");
	return 0;
}
```

OUTPUT:



QNO:10

“Record.h”

```
#pragma once
#include<iostream>
using namespace std;
class Record
{
	static int count;
public:
	Record()
	{
		count++;
	}
	int getCount()
	{
		return count;
	}
};
//int Record::count = 0;
```

“Record.cpp”

```
#include "Record.h"
#include<iostream>
using namespace std;
int Record::count = 0;
int main()
{
	Record obj1;
	cout << "1 object." << endl;
	cout << "Count is=" << obj1.getCount()<<endl;
	Record obj2;
	cout << "2 objects." << endl;
	cout << "Count is=" << obj1.getCount() << endl;
	cout << "Count is=" << obj2.getCount() << endl;
	Record obj3;
	cout << "3 objects." << endl;
	cout << "Count is=" << obj1.getCount() << endl;
	cout << "Count is=" << obj2.getCount() << endl;
	cout << "Count is=" << obj3.getCount() << endl;
	system("pause");
	return 0;
}
```

OUTPUT:

QNO:11

“ComplexValue.h”

```
#pragma once
#include<iostream>
```

```
#include<string>
using namespace std;
class ComplexValue
{
	int real;
	string imaginary;
public:
	ComplexValue()
	{
		real = 0;
		imaginary =" ";
	}
	ComplexValue(int r)
	{
		real = r;
	}
	ComplexValue(string i)
	{
		imaginary = i;
	}
	ComplexValue(int r, string i)
	{
		real = r;
		imaginary = i;
	}
	void display()
	{
		cout << "Complex Number=" << imaginary << "+" << real << endl;
	}
};
```

“ComplexValue.cpp”

```
#include "ComplexValue.h"
#include<iostream>
#include<string>
using namespace std;
int main()
{
	ComplexValue obj1(5);
	ComplexValue obj2("3i");
	ComplexValue obj3(2,"9i");
	ComplexValue obj4(obj3);  //Default Copy Constructor
	obj3.display();
	obj4.display();
```

```
	system("pause");
	return 0;
}
```

OUTPUT:

QNO:12

“Student.h”

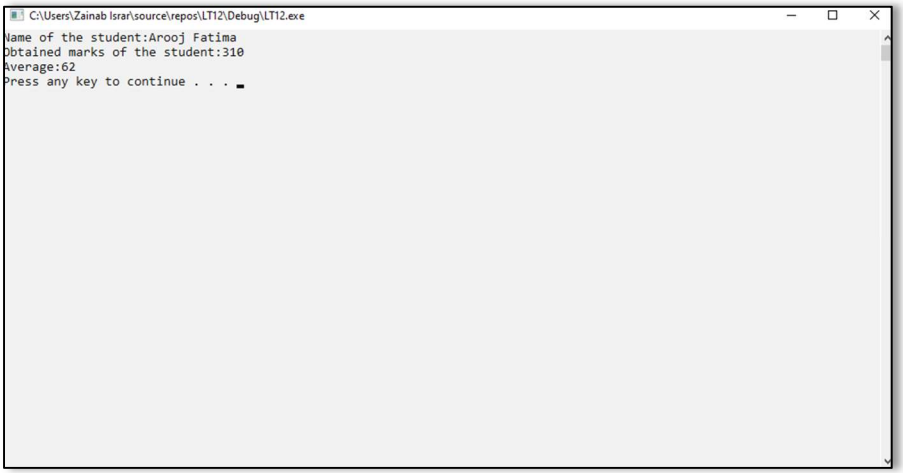
```
#pragma once
#include<iostream>
#include<string>
using namespace std;
class Student
{
	string sname;
	int marks[5], obtMarks, totalMarks;
public:
	void assign()
	{
		sname = "Arooj Fatima";
		marks[0] = 45;
		marks[1] = 76;
		marks[2] = 89;
		marks[3] = 34;
		marks[4] = 66;
		obtMarks = 0;
		totalMarks = 500;
```

```
        }
 double compute()
 {
        for (int i = 0; i < 5; i++)
              obtMarks += marks[i];
            double average = obtMarks/5;
            return average;
 }
 void display(double average)
 {
        cout << "Name of the student:" << sname << endl
            << "Obtained marks of the student:" << obtMarks<<endl
            << "Average:" << average << endl;
 }
};
```

"Student.cpp"

```
#include "Student.h"
#include<iostream>
#include<string>
using namespace std;
int main()
{
        Student obj;
        obj.assign();
        double avg=obj.compute();
        obj.display(avg);
        system("pause");
        return 0;
}
```

OUTPUT:



QNO:13

“Bakery.h”

```
#pragma once
#include<iostream>
#include<string>
using namespace std;
class Bakery
{
	int id,cost, quantity;
	string name;
	static int productID;
public:
	Bakery()
	{
		cost = 0.0;
		name = "";
		quantity = 0.0;
		productID++;
		id = productID;
	}
	void displayInfo()
	{
		cout << "Name of the product:" << name << endl
			<< "Quantity of the product:" << quantity << endl
			<< "Cost of the product:" << cost << endl
			<< "ProductID:" << id << endl;
	}
	void BuyProduct(Bakery obj[5])
	{
		string n;
		cout << "Enter name of product which you want to buy:";
		cin >> n;
		for (int i = 0; i < 5; i++)
		{
			if (obj[i].name == n)
				cout << "Product is Available." << endl;
		}
	}
	void AddItem()
	{
		cout << "Enter name of product:";
		cin>>name;
		cout << "Enter quantity of product:";
		cin >> quantity;
		cout << "Enter cost of product:";
```

```
		cin >> cost;
	}
	void FindProductByID(Bakery obj[5])
	{
		int ID;
		cout << "Enter ID for search:";
		cin >> ID;
		for (int i = 0; i < 5; i++)
		{
			if (obj[i].id == ID)
			{
				cout << "Name=" << obj[i].name << endl;
				cout << "ID=" << obj[i].id << endl;
				cout << "Cost=" << obj[i].cost << endl;
				cout << "Quantity=" << obj[i].quantity << endl;
			}
		}
	}
	void TotalCost(Bakery obj[5])
	{
		double totalCost;
		for (int i = 0; i < 5; i++)
		{
			totalCost = obj[i].cost * obj[i].quantity;
			cout << "Total Cost of product " << i + 1 <<"="<<totalCost << endl;
		}
	}
};
```

"Bakery.cpp"

```
#include "Bakery.h"
#include<iostream>
#include<string>
using namespace std;
int Bakery::productID = 0;
int main()
{
	Bakery B[5],obj;
	for (int i = 0; i < 5; i++)
	{
		B[i].AddItem();
	}
	for (int i = 0; i < 5; i++)
	{
		B[i].displayInfo();
	}
```

```
        obj.TotalCost(B);
        obj.BuyProduct(B);
        obj.FindProductByID(B);
       system("pause");
       return 0;
}
```

OUTPUT: