

HOMEWORK

3873-FBAS/BSCS/F18,B

Course Code: CS211

Course Name: OOP

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Publication.h

```
#pragma once
#include<iostream>
#include<string>
using namespace std;
class Publication
        string tittle;
        float price;
public:
       void getInfo()
               cout << "Enter tittle::::";</pre>
               getline(cin, tittle, '!');
               cout << "Enter price::::";
               cin >> price;
        void displayInfo()
               cout << "Tittle is:" << tittle << endl
                       << "Price is=" << price << endl;
        virtual void getData() = 0;
        virtual void putData() = 0;
        virtual bool isOverSized() = 0;
};
```

Book.h

```
#pragma once
#include<iostream>
#include<string>
using namespace std;
#include "Publication.h"
class Book : public Publication
{
    int pgCount;
public:
    void getData()
    {
        Publication::getInfo();
        cout << "Enter total number of pages::::";
        cin >> pgCount;
```

```
}
void putData()
{
          Publication::displayInfo();
          cout << "Total number of pages are=" << pgCount << endl;
}
bool isOverSized()
{
          return(pgCount > 455) ? true : false;
}
};
```

Tape.h

```
#pragma once
#include<iostream>
#include<string>
using namespace std;
#include "Publication.h"
class Tape: public Publication
       float tm; //time in minutes
public:
       void getData()
               Publication::getInfo();
               cout << "Enter time in minutes::::";</pre>
               cin >> tm;
       void putData()
               Publication::displayInfo();
               cout << "Time is=" << tm << endl;
       bool isOverSized()
               return(tm > 35.75)? true: false;
};
```

Test.cpp

```
#include "Test.h"
#include "Book.h"
#include "Tape.h"
#include<iostream>
#include<string>
using namespace std;
int main()
       Publication *p[100];
       int n = 0;
       char choice1, choice2;
       int option;
       do
              cout << "***********MENU*********** << endl
                      << "Press b/B:Book." << endl
                      << "Press t/T:Tape." << endl
                      << "Press 1:getdata." << endl
                      << "Press 2:putdata." << endl
                      << "Press 3:isOverSized." << endl;</pre>
              cout << "Book or Tape ? (b / t) :::::";
              cin >> choice1;
              if (choice1 == 'B' || choice1 == 'b')
                      p[n] = new Book;
                      do
                              cout << "Enter option::::";</pre>
                              cin >> option;
                              switch (option)
                              case 1: p[n]->getData();
                                     break;
                              case 2: p[n]->putData();
                                     break;
                              case 3:
                                     if (p[n]->isOverSized())
                                             cout << "The book is oversized." << endl;
                                     else
                                             cout << "The book is not oversized." << endl;</pre>
                                     break;
                              default: cout << "Invalid option." << endl;
```

```
} while (option != 4);
             else
                     p[n] = new Tape;
                      do
                      {
                             cout << "Enter option::::";</pre>
                             cin >> option;
                             switch (option)
                             case 1: p[n]->getData();
                                     break;
                             case 2: p[n]->putData();
                                     break;
                             case 3:
                                     if (p[n]->isOverSized())
                                             cout << "The tape is oversized." << endl;</pre>
                                     else
                                             cout << "The tape is not oversized." << endl;</pre>
                                     break;
                             default: cout << "Invalid option." << endl;
                     } while (option != 4);
        n++;
       cout \leq "Enter another ? (y / n) : ";
       cin >> choice2;
      \} while (choice2 == 'y');
system("pause");
return 0;
```

Output: