HideNSeek Comparable

The one comparable iOS app found which is the Hide 'n' Seek app that is only available in Germany. The app uses GPS, Bluetooth and a constant internet connection for location and gameplay. There is a need for this game because there is not one like it existing in our area.

Hide'n'Seek

iOS app Available in Germany

Description on website

This iPhone App is breathing new life into the all time kids favorite of playing hide and seek. This App converts the game into an urban adventure for adults and kids alike. Never has playing hide and seek been more fun than with Hide'n'Seek. Because now you have modern technology at hand to help you finding the player who is hiding.... but the same technology also helps the one who is hiding to see you coming. So he or she can find another place to hide in case the current hiding place gets a little too "hot".

Important: Hide'n'Seek works only on the iPhone 3G, 3GS and iPhone4
http://www.schosoft.com/page72.1/page72.html

Players

- Number of players:
    - Max player = 5
    - Min player = 2

- Characters:
    - Hider - There is exactly 1 hider
    - Seeker - There can be up to 4 seekers

- Tools Needed:
    - Iphone with at least 3G
    - Compass if with iphone 3
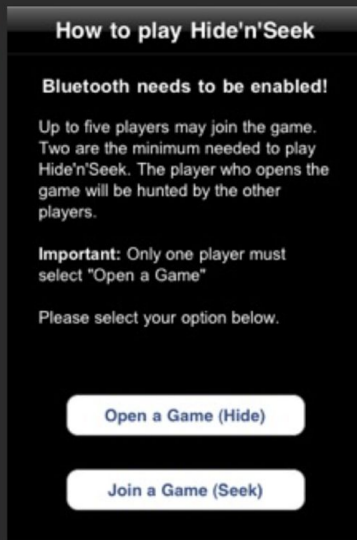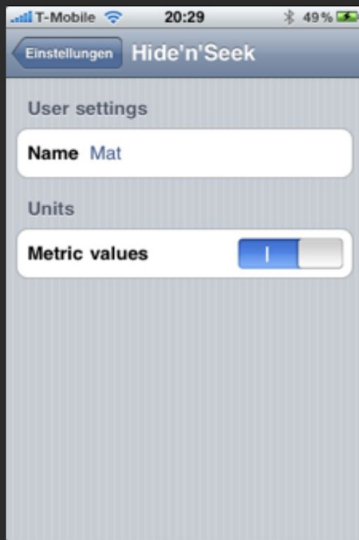   - Bluetooth
    - Internet connection

- How is the Seeker Decided?
  - The players decide for themselves

- Standout features of this app:
  - Reverse number of hiders and seekers of the traditional game.
  - Offers a "Solitare" mode with a simulated target and one player.
  - The UI of gameplay is a radar screen with the positions of the players.
  - This app uses GPS and has online tracking capabilities.
  - Uses iPhone ID to store data of each player in a database.

Flow:

1. The Leader(HIder) clicks the button that reads "Open a Game"
2. The Leader decides how many players can join
3. Leader decides the duration
4. Leader sends out invitations via bluetooth
5. The other players click on a button that reads "Join a Game"
6. Players select a color
7. Players wait for an invitation to join the game and confirm
8. Once count of players matches confirmations game mode will be initiated
9. The leader will touch the display at bottom of screen to start the game
10. Start command will be sent out to all players
11. Countdown will begin of the game
12. Leader goes and hides
13. Radar UI with each player's location in relation to each other is visible as dot of their chosen color
14. Updates for player's location will depend on game duration
15. A Google map will be shown in place of the radar in the last five minutes of the game

Screenshot of Comparable Hide 'n" Seek app from website:

Hide'n'Seek Screen Shots

Settings screen

Startup screen