Mobile Communication DSSS and FHSS intermediate presentation

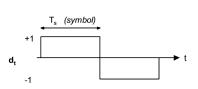
Group 6

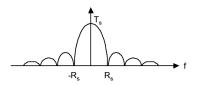
October 31, 2014



Spread Spectrum

- Transmitting finite sequences requires a frequency band
- Spreading this band makes transmission more robust
- Use spreading schemes, that allows using the frequency band for concurrent transmission



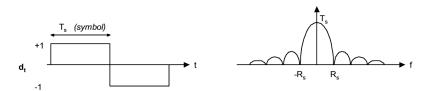






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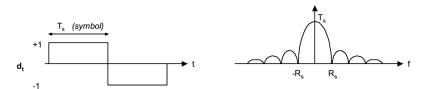
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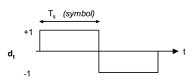


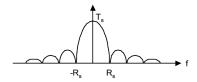
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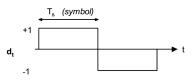
- Let the data $d_t \in \{-1,1\}^n$ be $d_t = [1,-1]$
- Signal bandwidth R_s

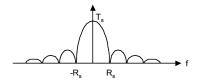






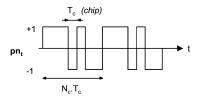
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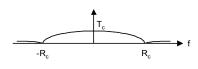






- Define chip sequence. Let the sequence $p_n \in \{-1,1\}^n$ be $d_t = [1,1,1,-1,1,-1,1,1,1,1,1,-1,1]$
- Signal bandwidth R_c with $R_c > R_s$.
- p_n is known to sender and receiver only
- Sender and receiver are synchronized

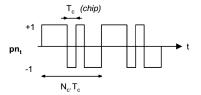


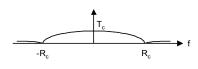






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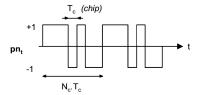


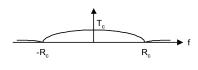






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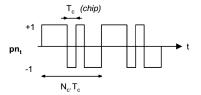


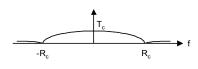






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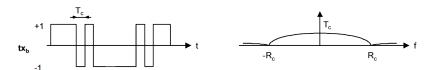






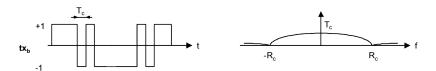
Direct Sequence Spread Spectrum Spreading

- Point-wise multiply the data with chip sequence. $t_x = d_t p_n$
- Bandwidth of transmitted signal is R_c , the chip sequence's bandwidth.
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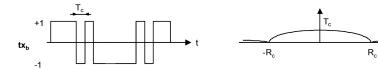






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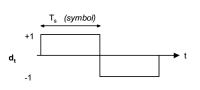


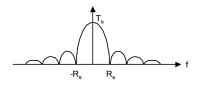
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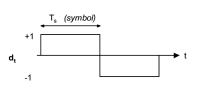


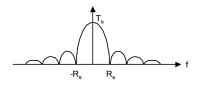
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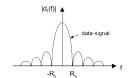


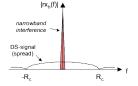


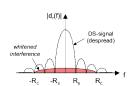


Narrow-band Interference

- Narrowband interference is spread in the despreading part
- Remember: spreading and despreading is the same operation
- Does not lower the SNR too much





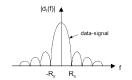


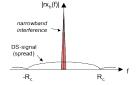


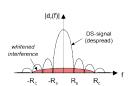


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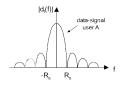


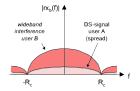


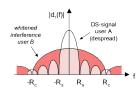


Broad-band Interference

- Despreading does not change the broad-band noise, it is uncorrelated with p_n . It's bandwidth remains the same.
- Can affect the SNR.
- Transmissions of other users are received as broadband noise





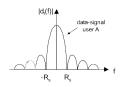


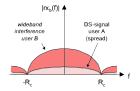


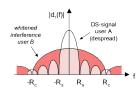


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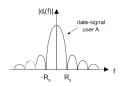


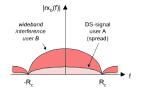


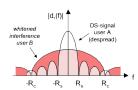


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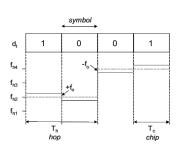


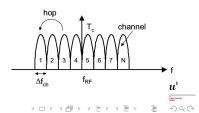






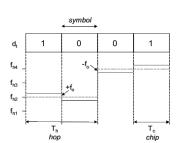
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- Define a chip sequence $p_n \in [f_1, f_N]^n$. Let $p_n = [f_2, f_4, ...]$
- Transmit data on current frequency f_{i_j} according to chip pattern and hop to next frequency $f_{i_{i+1}}$ after some time
- Apply frequency modulation
- Sender and receiver know p_n and are synchronized

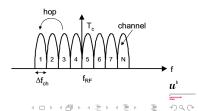




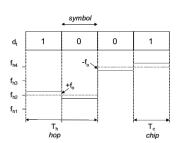
FHSS

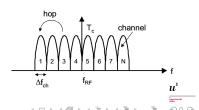
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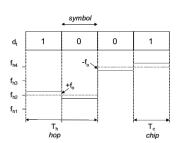


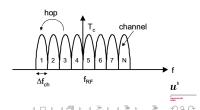
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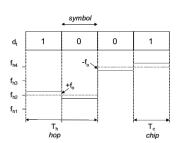


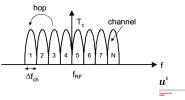
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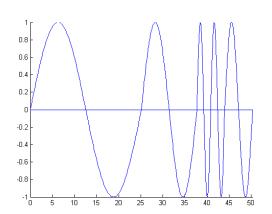
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FHSS Example



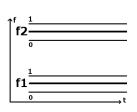
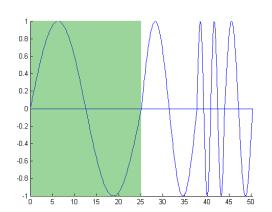


Figure: Frequency = , value =



FHSS Example



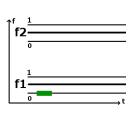
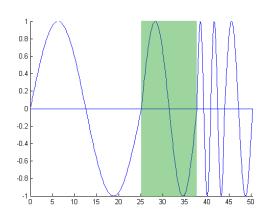


Figure: Frequency = f1, value = 0

FHSS Example



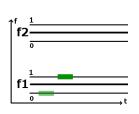
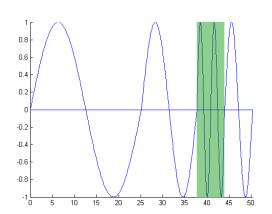


Figure: Frequency = f1, value = 1



FHSS Example



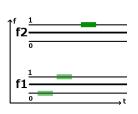
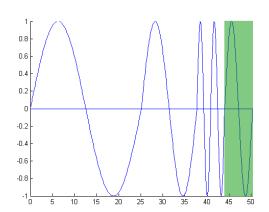


Figure: Frequency = f2, value = 1



FHSS Example



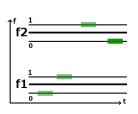


Figure: Frequency = f2, value = 0



- Robust with *narrow-band* interference, since transmission remains only for a few symbols on a frequency
- Problems with *broad-band* interference remain
- Other users will be perceived as narrow-band interference





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Architecture

- Object-oriented Matlab
- Modulation using Communications System Toolbox





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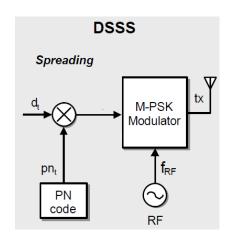
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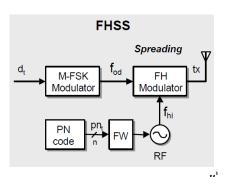




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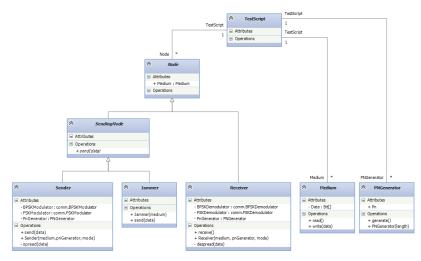
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UML





- DSSS:
 - Phase modulation BPSK modulation scheme
- FHSS:
 - Frequency modulation FSK modulation scheme
- Add interferences and noise on the medium
 - Gaussian noise
 - Broadband noise
 - Narrow band noise
- Different chip rates in FHSS Fast & slow hopping
- Different chip sequence length



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- Bit-error rate
- Packet-error rate

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Optional goals

- Error distribution
- Multiple sender/receiver
- Free space loss



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- Next steps:
 - Implement spreading & despreading
 - Add noise and inteferences
 - Collect & analyze results

GitHub:





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