

Beginnning iOS Development

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Mobile Dev NJ Meetup

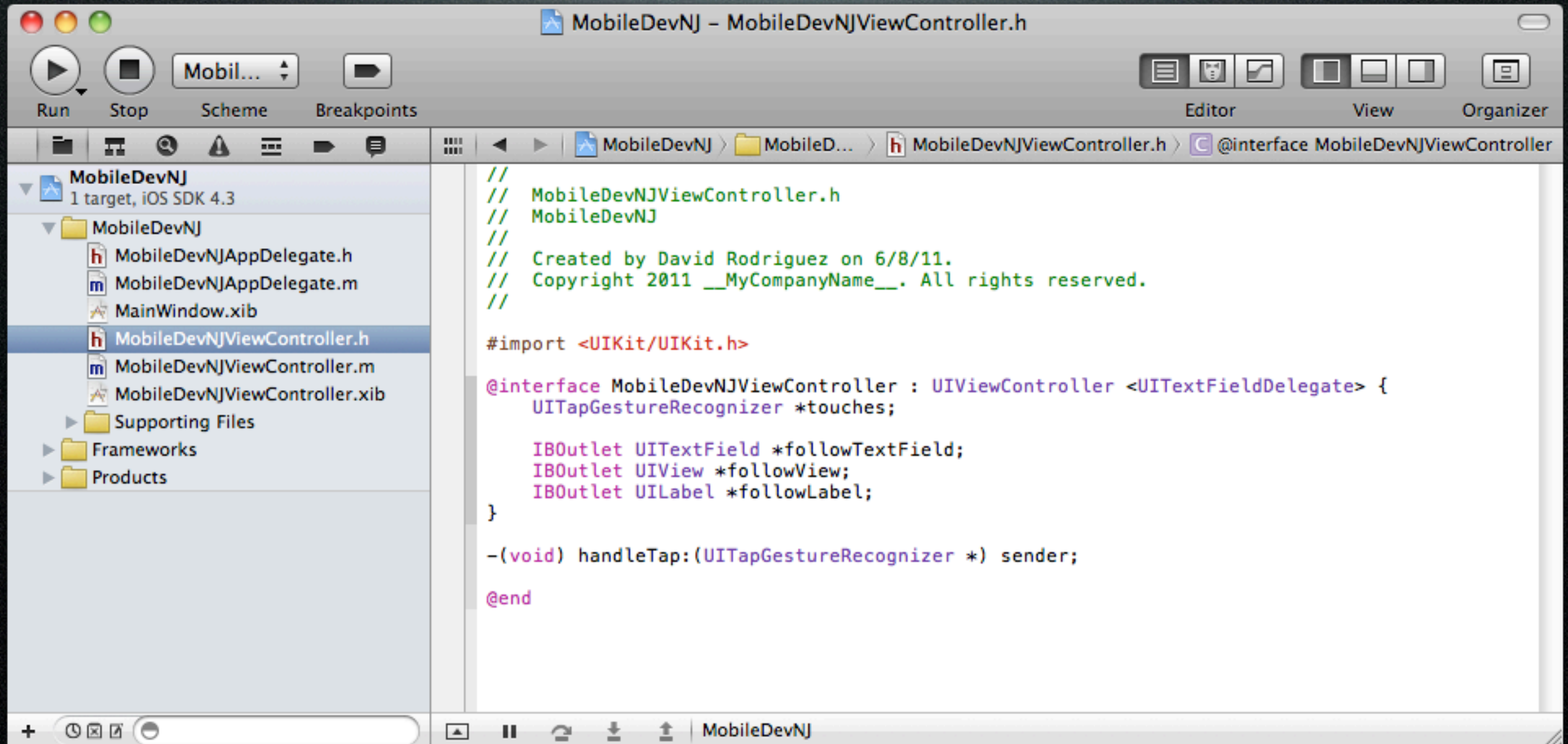
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iPhone App

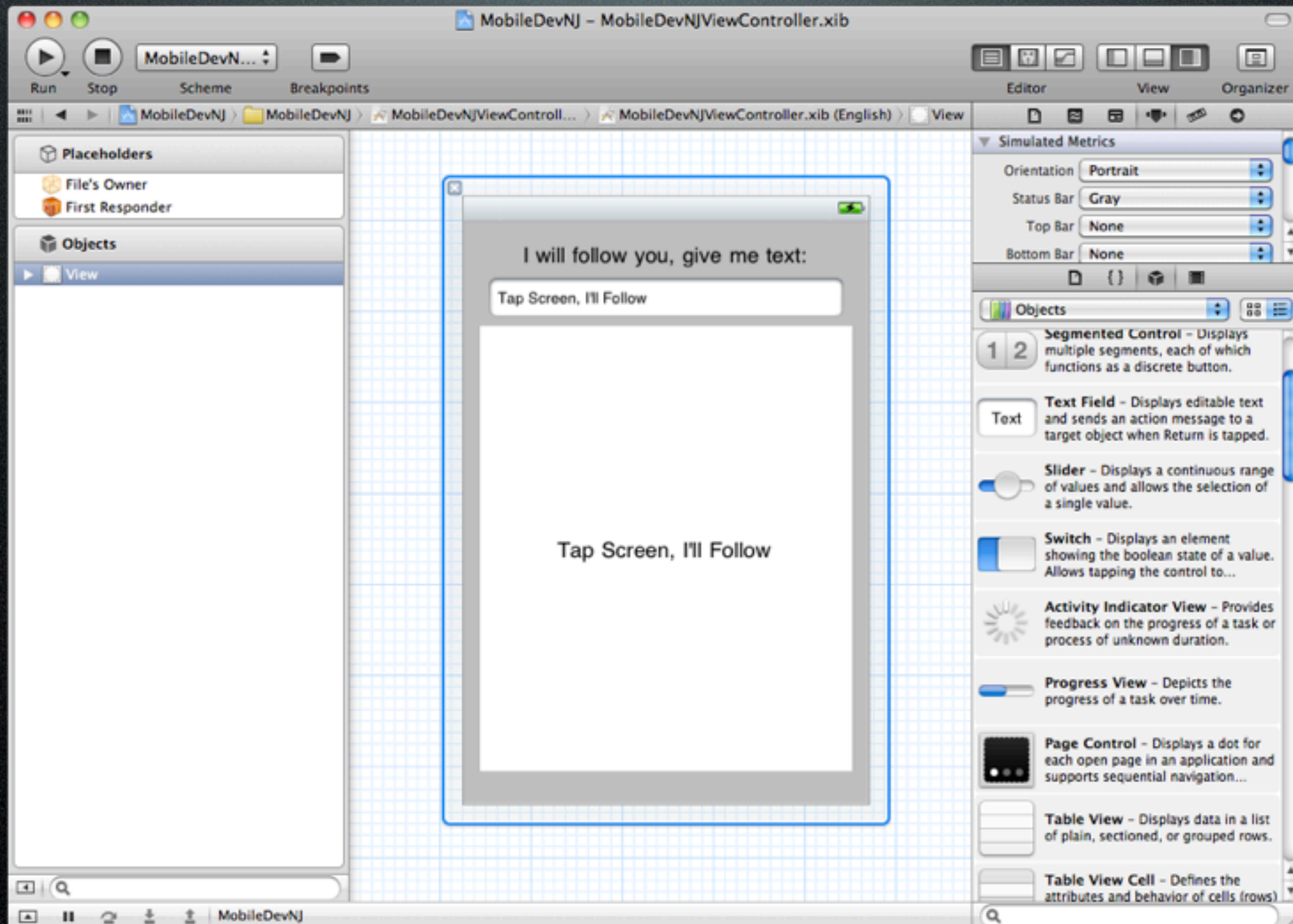
- Touch Handling
- Text Fields & Input
- Connecting Interface Builder Objects with Code.



XCode 4

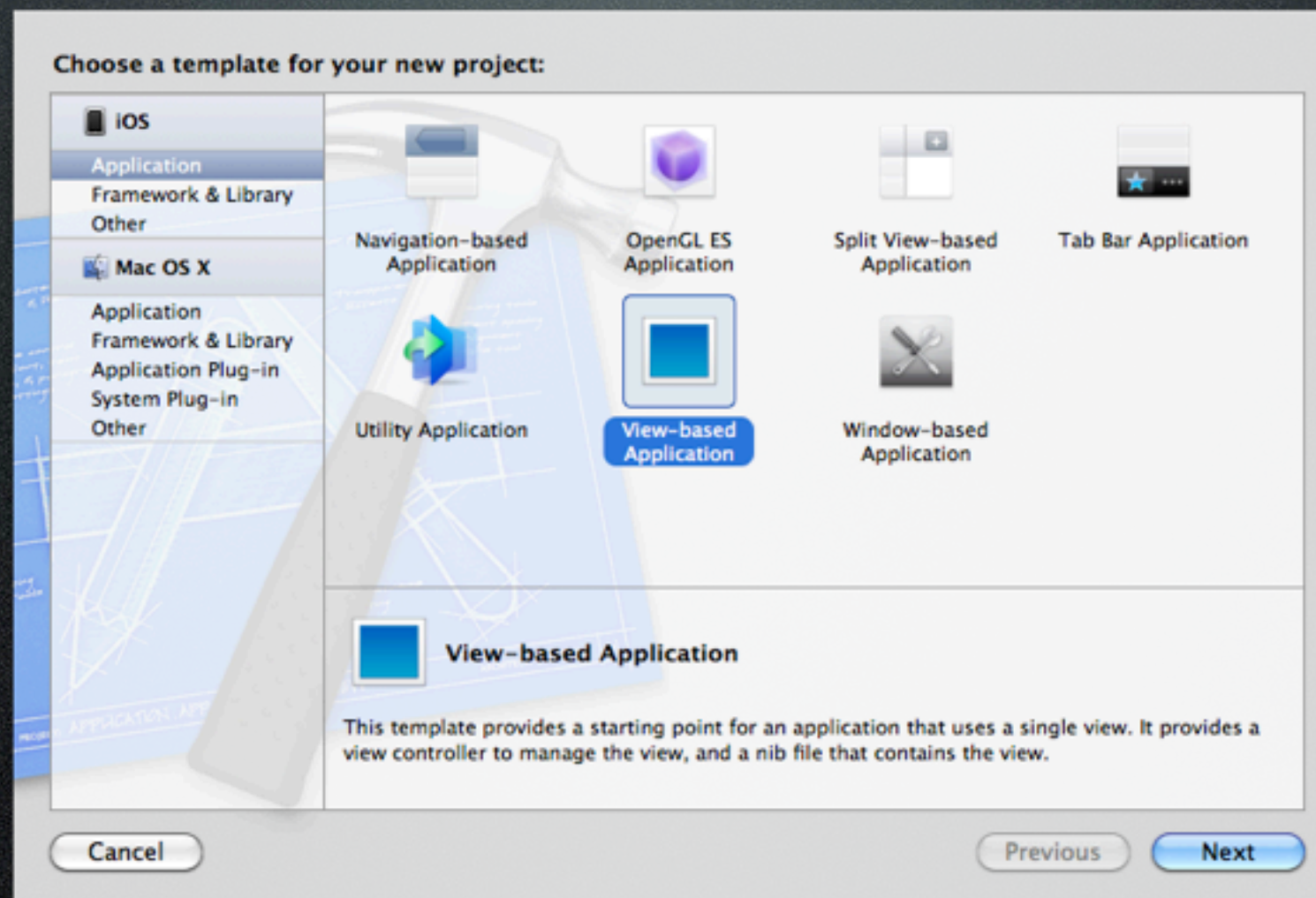


Interface Builder



Beginning

- Use templates to create a new project
- Easiest to use is View Based Application



Important Files Created

- UIApplicationDelegate
- UIViewController
- Nib Files
- Application Info Property List

MVC - View and Controller

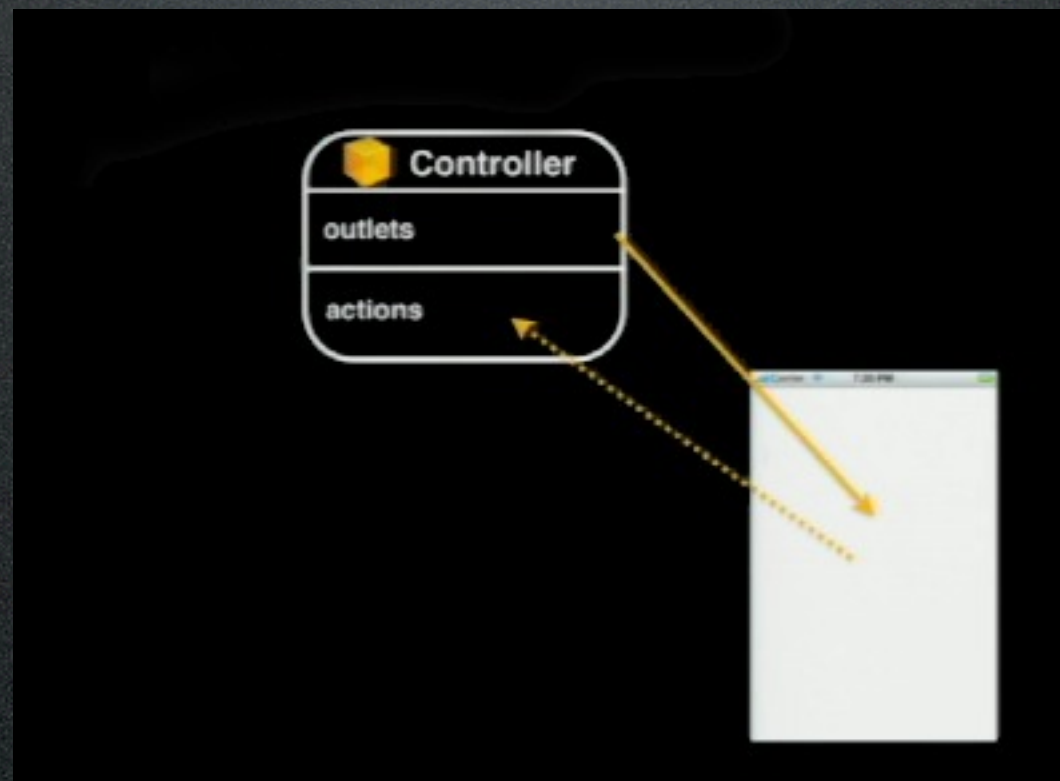
- Controller
 - Application Logic
(UIViewController)
- View
 - Displays components user can manipulate or interact with.
(Nib Files)

UIApplicationDelegate

- Handles key events in an application's execution.
- Ex: Finished launching, Low Memory, application suspension.
- Sets up initial window and view controller.

UIViewController

- Manages Application Logic
- Communicates with view using IBOutlet(Objects) and IBAction (Methods).



Nib Files

- Views your application can use
- Editable with Interface Builder
- Contain User Interface Objects
- Sends interaction for processing and is updated by the View Controller
- Can have multiple Nib Files
(Xib Files are binary)

App Info Property List

- Can customize application settings
- Ex: iPhone icon, splash screens, default orientations

Realtime Demo



Source Code: programmerdave.tumblr.com

Resources

- developer.apple.com/ios
- Stanford Lessons:
Developing Apps for iOS Fall 2010.
(FREE Video Lessons on iTunes U)
- QUESTIONS?