

# Testing





# ACCEPTANCE TESTING

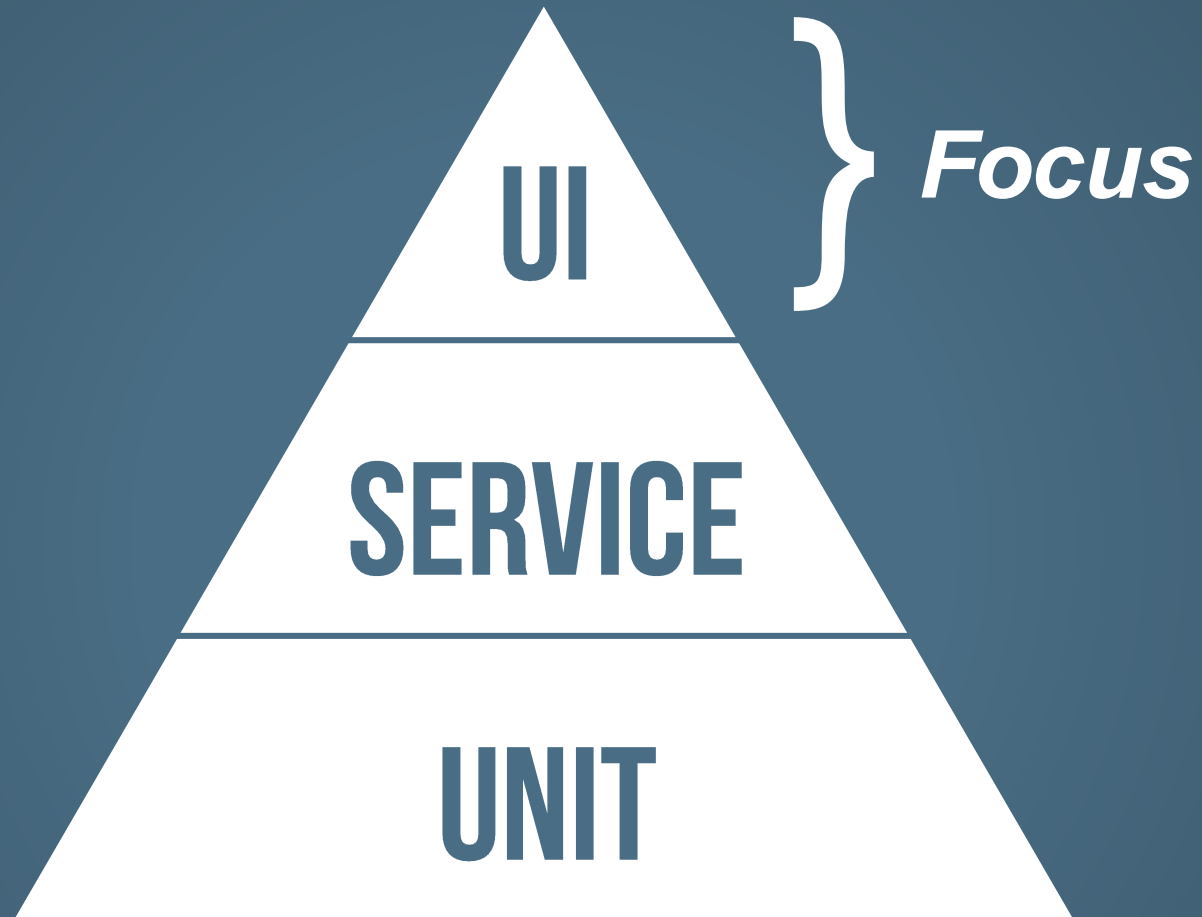
*TDD* { ACCEPTANCE  
TEST DRIVEN  
DEVELOPMENT } *ATDD*

**BUILD THE  
THING  
RIGHT**

**TDD**

**ATDD**

**BUILD THE  
RIGHT  
THING**



- MIKE COHN



**GHERKIN**



**CUCUMBER**



**CALABASH & UITEST**





**GHERKIN**

**DSL**

**GIVEN**

**WHEN**

**THEN**



# FEATURES

---

*and*

---

# SCENARIOS

# G H E R K I N

---

- 1: **Feature:** Some terse yet descriptive text of what is desired
- 2:     Textual description of the business value of this feature
- 3:
- 4:     **Scenario:** Some determinable business situation
- 5:         **Given** some precondition
- 6:         **When** some action by the actor
- 7:         **Then** some testable outcome is achieved
- 8:
- 9:     **Scenario:** A different situation
- 10:         ...

# G H E R K I N

---

1:     **Scenario:** Some determinable business situation  
2:     **Given** some precondition  
3:         **And** some other precondition  
4:     **When** some action by the actor  
5:         **And** some other action  
6:         **But** yet another action  
7:     **Then** some testable outcome is achieved  
8:         **And** something else we can check happens too



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# H O O K S

---

```
1: Before do |scenario|
2:   scenario_tags = scenario.source_tag_names
3:   if scenario_tags.include?('@reinstall')
4:     || !INSTALLATION_STATE[:installed]
5:     uninstall_apps
6:     install_app(ENV['TEST_APP_PATH'])
7:     install_app(ENV['APP_PATH'])
8:     INSTALLATION_STATE[:installed] = true
9:   end
10:
11:   start_test_server_in_background
12: end
```

```
1: After do |scenario|
2:   shutdown_test_server
3: end
```

# H O O K S

---

```
Before | scenario |  
After | scenario |  
Around do |scenario, block|  
AfterStep do |scenario|  
Before('@slow') do |scenario|  
Before('@fast, @regression`, '@automatic') do |scenario|
```



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**CALABASH & UITEST**



# HOW DOES IT WORK



**IT DOESN'T**

# TESTING ON



## CLIENT

**CALABASH  
UITEST**

## SERVER

**TEST  
SERVER**

**YOUR  
APP**



JSON OVER HTTP



# TESTING ON

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**CLIENT**

**CALABASH  
UITEST**

**SERVER**

**TEST  
SERVER**

**YOUR  
APP**

← JSON OVER HTTP →

# TESTING ON

Components ▶ Xamarin Test Cloud



Publisher

Xamarin Inc 

Category

Libraries

Price

Free

Published On

September 19, 2014 (4 days ago)

Tags

ios

## Xamarin Test Cloud 10.2

Xamarin Inc

Run automated acceptance tests of your iOS and Android apps.

6 ratings



Compatible with



[Getting Started](#) [License](#) [Source](#) [Documentation](#)  [Website](#) 

[Download](#)

Xamarin Test Cloud enables you to write and execute automated acceptance tests of mobile apps. It provides APIs that are specialized to interactive with native iOS and Android apps running on touch screen devices. When combined with Xamarin Test Cloud, you can automatically test your app on hundreds of mobile devices.

Xamarin Test Cloud consists of libraries that enable test-code to programmatically interact with native and hybrid apps. The interaction consists of a number of end-user actions. Each action can be one of:

### Gestures

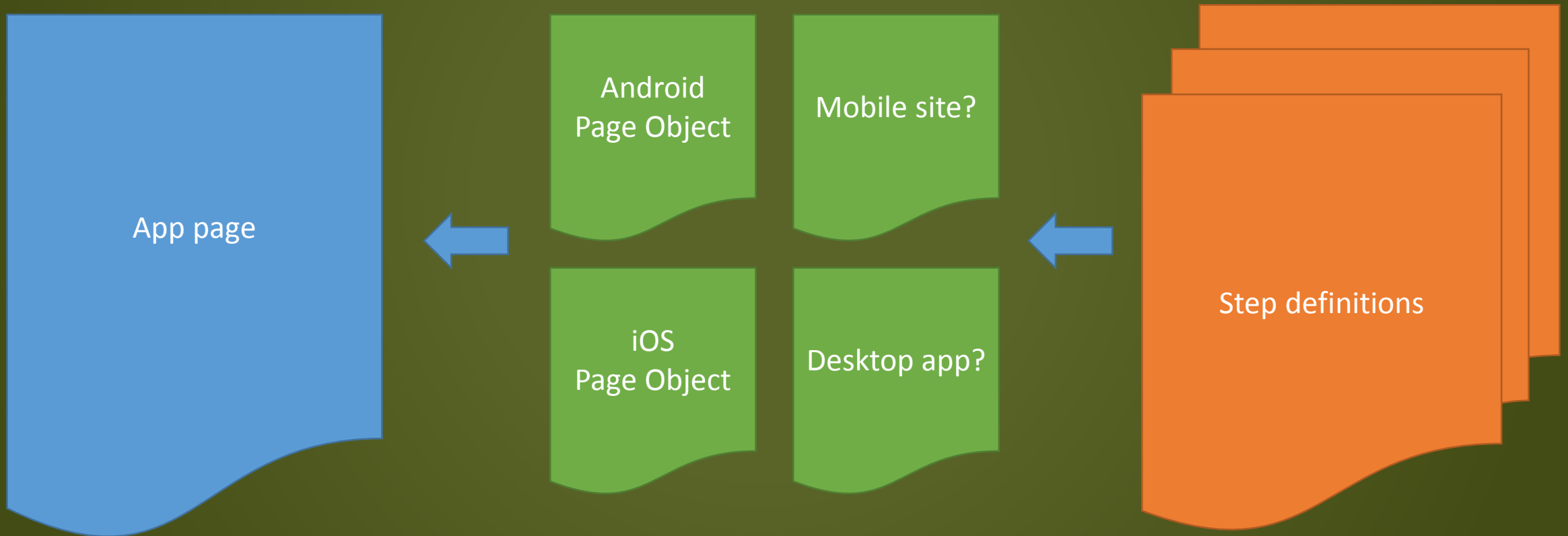
- Touches or gestures (e.g., tap, swipe and rotate).

# CROSS-PLATFORM?

---

# PAGE OBJECTS

---



# PAGE OBJECTS

---

## Android Page Object

```
1: require 'calabash-android/abase'
2:
3: class MainPage < Calabash::ABase
4:
5:   def trait
6:     "android.widget.TextViewtext: 'Card'"
7:   end
8: end
9:
10: end
```

## iOS Page Object

```
1: require 'calabash-cucumber/ibase'
2:
3: class MainPage < Calabash::ABase
4:
5:   def trait
6:     "* text: 'Validate Credit 7:Card'"
7:   end
8: end
9:
10: end
```



# CROSS-PLATFORM

---

1. Only use custom steps (Calabash only)
2. A page object interface for each screen
3. Implement all page objects for each platform
4. Rejoice and profit!



**CALABASH**

# QUERY SYNTAX

---

`query("button")`

```
[{"id"=>"login_button",  
  "enabled"=>true,  
  "contentDescription"=>nil,  
  "text"=>"Login",  
  "qualified_class"=>"android.widget.Button",  
  "frame"=>{"y"=>322, "height"=>73, "width"=>84, "x"=>135},  
  "description"=>"android.widget.Button@40584908",  
  "class"=>"Button"},  
  
{"id"=>"login_button_slow",  
  "enabled"=>true,  
  "contentDescription"=>nil,  
  "text"=>"Login (slow)",  
  "qualified_class"=>"android.widget.Button",  
  "frame"=>{"y"=>322, "height"=>73, "width"=>143, "x"=>234},  
  "description"=>"android.widget.Button@40585390",  
  "class"=>"Button"}]
```

# QUERY SYNTAX

---

```
Query(`* e0 e1 e2 ... etc`)
```

## **ClassName**

```
Android: Query(`android.widget.Button`)
```

```
iOS: Query(`view:'MyClass'`)
```

## **Filtering**

```
Query(`button marked:'Login'`)
```

# QUERY SYNTAX

---

## **Direction**

```
Query("* descendant child sibling parent")
```

## **Predicate**

```
Query("label {text BEGINSWITH 'Cell 1'}")
```

## **WebView Support**

```
Query("webView css:'#header'")
```



# A D V A N C E D

---

## Methods

```
Query(`* marked:'list'`, :setSelection => 0)
```

## Backdoor

```
Backdoor(`yourMethodName`, `string parameter`)
```

# EXPLORING THE APP

---

## Calabash

```
calabash-android console myApp.apk
```

## UITest

```
Iapp.Rpl()
```



**DEMO TIME**

**LET US TASTE THAT FRUIT**

*Best of all*

IT'S FREE  
OPEN



**Xamarin.UITEST**

# LINQ SYNTAX

---

Same api as Calabash in a different form  
Just different client

```
app.Query(e => e.Id("userName").Decendants())  
App.Invoke("yourMethod")
```





**HANDS ON**





**XAMARIN**  
**TEST CLOUD**

# Xamarin Consulting Partners

Accelerate your project by working with a Xamarin Consulting Partner.

Tier: Premier ▼

Location: Europe ▼

Expertise ▼

Test Cloud



Cayas Software  
Minden, Germany



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Info Support  
Netherlands



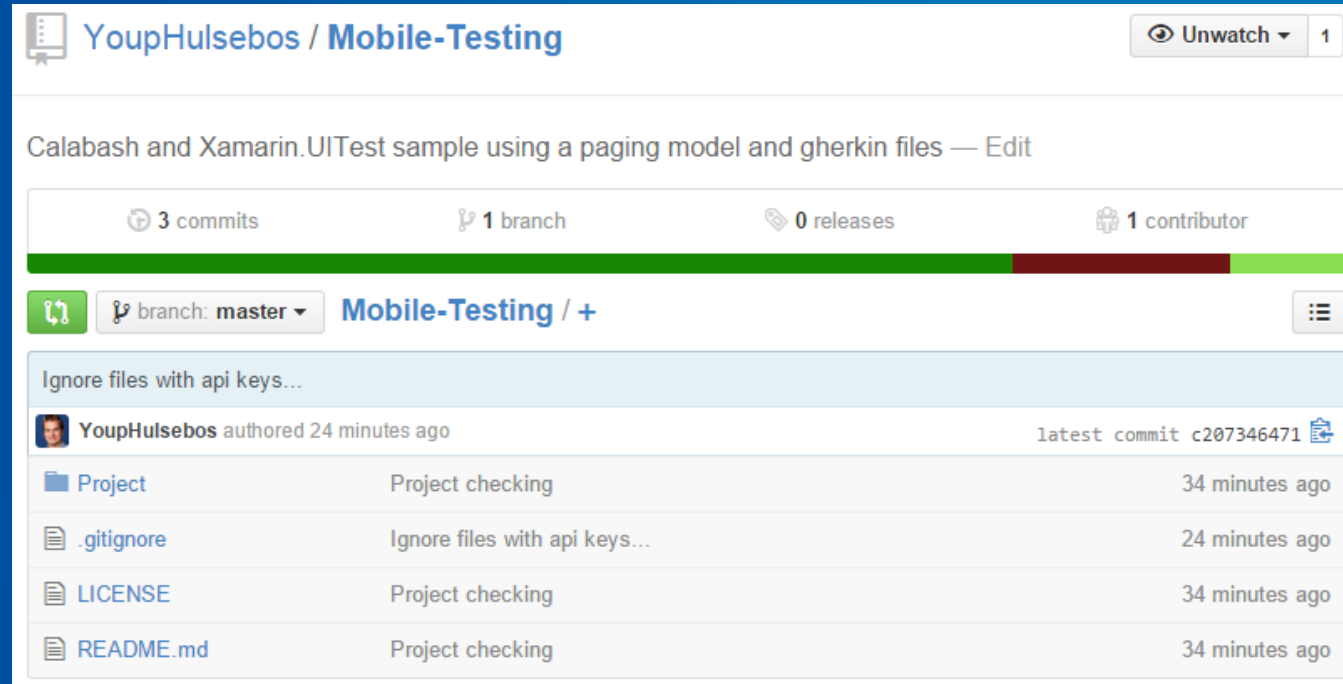
Leaware  
Warsaw, Poland



Microsec Ltd  
Hampshire, UK

<https://github.com/YoupHulsebos/Mobile-Testing>

<http://tinyurl.com/IskaTestCloud>



The screenshot shows the GitHub interface for the repository 'YoupHulsebos / Mobile-Testing'. At the top, it says 'Calabash and Xamarin.UITest sample using a paging model and gherkin files — Edit'. Below this, it displays '3 commits', '1 branch', '0 releases', and '1 contributor'. A green progress bar is visible. The main section shows the 'master' branch selected. Below the branch selector, there's a table of files with their commit history:

File	Commit Message	Time Ago
Project	Project checking	34 minutes ago
.gitignore	Ignore files with api keys...	24 minutes ago
LICENSE	Project checking	34 minutes ago
README.md	Project checking	34 minutes ago

# THANKS

# LINKS

KARL KRUKOW - @KARLKRUKOW

[HTTP://WWW.FREEIMAGES.COM/PHOTO/850533](http://www.freeimages.com/photo/850533)

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[HTTP://CALABA.SH/](http://calaba.sh/)

[HTTP://CUKES.INFO/](http://cukes.info/)

[HTTPS://GITHUB.COM/CUCUMBER/CUCUMBER/WIKI/GHERKIN](https://github.com/cucumber/cucumber/wiki/Gherkin)