



New Member Policy

The following policy delineates various guidelines and rules that new members must follow in order to earn permanent membership at the end of the semester.

Training Program Overview

The training program is mandatory for first-semester members. Members choose a platform (Android or iOS) and spend 5-6 weeks mastering development for that platform. Topics include layouts (both basic and dynamic), UI/UX design, Firebase backend, APIs, and more.

Each week, you will learn a new topic and complete its corresponding mini-project. There will be a midway and final assessment to monitor your progress. Following the training program, you will work in a team to design, develop, and launch a small scale application before the end of the semester.

There are many resources at your disposal to help you succeed. Senior Developers and Instructors hold weekly office hours to answer any questions you may have about any of the mini-projects. We also have a Piazza page for members to ask questions. Finally, each development team is assigned a mentor to provide assistance at any part of the development process.

By the end of the training program, we guarantee that you will be an extremely proficient mobile developer in the platform that you select.

Expectations

Members are expected to:

- **Perform acceptably in the training program and New Member Mobile DevCore.**
- **Follow the attendance policy outlined in this document.**
- **Prepare a minimum viable product (MVP) by the Internal Reception.**
- **Develop and launch a full-fledged mobile application by the end of the semester.**
- **Contribute equally to team assignments.**
- **Submit assignments on time.**
- **Follow the GSI Rule when asking for help: Google > Senior Devs > Instructor**

Failure to meet expectations will result in a board review.

Attendance Policy

Attendance and effort are crucial for the success of our members.

Violating the attendance policy will result in a board review.

The attendance policy is as follows:

- **Trainees can have no more than 2 HackShop absences.**
- **Trainees must attend all important MDB, including Wednesday meetings, internal hackathons, Internal Reception, Pitches, Banquet, and the App Fair.**
- **Trainees must attend each internal hackathon for a minimum of 10 hours.**
- **Trainees are expected to be on time to meetings. Members who are more than 10 minutes late to a meeting will be considered absent. Members are expected to inform their teammates of any absence and submit an absence notification to MDB Central.**

Permanent Membership

Permanent membership is given to new members that successfully complete the training program AND successfully publish their first app on to the app store. Failure to accomplish either will be grounds for removal from the organization. If the trainee is removed and wishes to rejoin, they must go through the entire application process again to be accepted into the organization the following semester.

If there is an extenuating circumstance that would prevent the trainee from completing the training program and/or their first app, the trainee can petition for an inactive semester. It must be communicated to leadership and the petition must be approved in order for the trainee to potentially continue in the organization next semester. In the case that the extenuating circumstance is approved, the trainee will have to go through a modified application process in which they have to get through a screening stage and deliberations in order to be accepted into the organization for the following semester.

Meetings & Major Events

Below is a summary of MDB's meetings and major events. There may be meetings scheduled outside of these formal timings.

HackShops - Every Saturday

Weekly meetings, or HackShops, are required for all members. For the first half of the semester, HackShops are reserved for teaching and practicing new material. Following the six-week bootcamp, HackShops are designated for meeting with your team to develop your final mobile application.

Professional Development - Some Wednesdays

Occasionally, we will schedule guest speakers to present industry-related topics. These are great opportunities to network with industry experts and ask for advice.

Office Hours - Weekdays

The VP of New Members, Instructors, and Senior Developers hold office hours twice a week for members who need help on mini-projects or their applications

Internal Reception

The Internal Reception gives members the opportunity to receive and give feedback on the work that they have completed thus far. All members in MDB are required to come to this event, so the benefits of this event are maximized. This semester, we will also be inviting some of our industry advisors to help provide further insight on teams' progress on their apps. Every member on a dev team must have prepared their app with the features they have implemented thus far, as well as a feedback form for members to fill out. Members get the opportunity to improve their pitching skills, and get a better refined path for how they want to pursue their ideas, based off of the feedback they get from others.

Pitches

The pitches are meant to give every DevCore member in MDB the chance to show leadership and some industry experts what they have accomplished this semester. Members also get the chance to win a large grant to help them further improve the app (via marketing, cloud space, etc.) Teams are expected to come prepared with a 10 minute pitch on why people should use their app.

App Fair

DevCore members get to showcase their apps to the public. This gives them the chance to greatly increase the number of users and downloads for their apps. Members are expected to bring an app video, slide deck, live demos, and prepared pitch in order to maximize the potential to get new users on board. Of course, MDB will help incentivize guests to download your apps with free food and prizes. This event also serves as a recruiting event for new prospective members to MDB. These interested people will be able to ask teams what their experience in MDB was like.

Banquet

Teams must submit a brief video of their product for presentation at the Banquet.

Intellectual Property

Any application developed over the course of MDB's development process belongs to the members who have contributed significant portions of code to the project. However, all applications developed using club resources are published under the Mobile Developers of Berkeley developer accounts with proper credits given to the individual developers. If a team departing from MDB

wishes to transfer its application to its own account, MDB will gladly assist in the process.

In the event that a developer's membership is terminated due to lack of contribution to his/her project or violation of MDB policies, he/she automatically forfeits intellectual property rights to the application. This is out of fairness to the team members that actually contributed to the application.

Who To Go To

If you have any issues you should direct them to the appropriate person as follows

Training Program Questions

- **Assignment specific questions → Instructors**
- **Conceptual questions → Senior Developers or Instructors**
- **Deadlines → VP of New Members, Senior Developers, or Instructors**
- **What was my grade on ... → MDBCentral**
- **Why did I get this grade? → Github Code Review**
- **How can I improve? → Senior Developers or Instructors**

Attendance Questions

- **How many absences do I have left? → MDBCentral**
- **I will be absent to ... because → Internal VP**