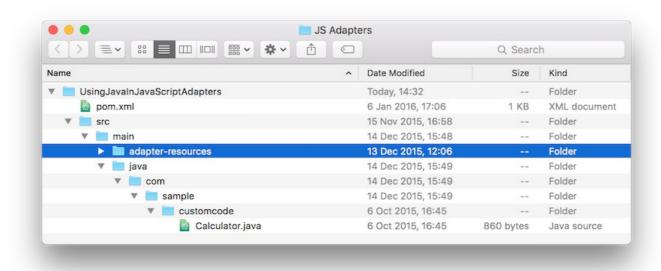
# Using Java in JavaScript Adapters

#### **Overview**

When JavaScript is not sufficient to implement required functionality, or if a Java class already exists, you can use Java code as an extension for the JavaScript adapter.

Prerequisite: Make sure to read the JavaScript Adapters (../) tutorial first.

### **Adding custom Java classes**



To use an existing Java library, add the JAR file as a dependency in your project. For more information on how to add a dependency, see the Dependencies section in the Creating Java and JavaScript Adapters (../../creating-adapters/#dependencies) tutorial.

To add custom Java code to your project, add a folder named **java** to the **src/main** folder in your adapter project and put your package in it. The sample in this tutorial uses a com.sample.customcode package and a Java class file named Calculator.java.

**9** Important: The package name must start with either com, org, or net.

Add methods to your Java class.

Here are an examples of a static method (that does not require a new instance) and an instance method:

```
public class Calculator {

// Add two integers.
public static int addTwoIntegers(int first, int second){
  return first + second;
}

// Subtract two integers.
public int subtractTwoIntegers(int first, int second){
  return first - second;
}
}
```

## Invoking custom Java classes from the adapter

After your custom Java code is created and any required JAR files are added, you can call it from the JavaScript code:

• Invoke the static Java method as shown, and use the full class name to reference it directly:

```
function addTwoIntegers(a,b){
  return {
    result: com.sample.customcode.Calculator.addTwoIntegers(a,b)
  };
}
```

• To use the instance method, create a class instance and invoke the instance method from it:

```
function subtractTwoIntegers(a,b){
  var calcInstance = new com.sample.customcode.Calculator();
  return {
    result : calcInstance.subtractTwoIntegers(a,b)
  };
}
```

# Sample adapter

Click to download (https://github.com/MobileFirst-Platform-Developer-Center/Adapters/tree/release80) the Maven project.

### Sample usage

- Use either Maven, MobileFirst CLI or your IDE of choice to build and deploy the JavaScriptHTTP adapter (../../creating-adapters/).
- To test or debug an adapter, see the testing and debugging adapters (../../testing-and-debugging-adapters) tutorial.