Custom Authenticator and Login Module in native Windows 8 applications

Overview

This tutorial illustrates the native Windows 8 client-side authentication components for custom authentication. Make sure you read Custom Authenticator and Login Module (../) first.

Creating the client-side authentication components

Create a native Windows 8 application and add the MobileFirst native APIs following the documentation.

CustomChallengeHandler

Create a CustomChallengeHandler class as a subclass of ChallengeHandler. CustomChallengeHandler should implement

- isCustomResponse
- handleChallenge

isCustomResponse checks every custom response received from MobileFirst Server to see if this is the challenge we are expecting.

```
1
     public override bool isCustomResponse(WLResponse response)
2
3
       if (!(response.getResponseJSON()["authStatus"] == null) && response.getResponseJSON()["authStatus"].ToString().Comp
 4
5
         return true;
6
7
       else
8
9
         return false;
10
11
```

handleChallenge method, is called after the isCustomResponse method returned true. Within this method we present our login form. Different approaches may be adopted to present the login form.

```
public override void handleChallenge(JObject response)
{
    CoreApplication.MainView.CoreWindow.Dispatcher.RunAsync(CoreDispatcherPriority.Normal,
    async () =>
    {
        MainPage._this.LoginGrid.Visibility = Visibility.Visible;
    });
}
```

From the login form, credentials are passed to the CustomChallengeHandler class. The submitLoginForm() method is used to send our input data to the authenticator.

```
public void sendResponse(String username, String password)

Dictionary<String, String> parms = new Dictionary<String, String>();
parms.Add("username", username);
parms.Add("password", password);
submitLoginForm("/my_custom_auth_request_url", parms, null, 0, "post");
}
```

MainPage

Within the MainPage class connect to MobileFirst server, register your challengeHandler and invoke the protected adapter procedure.

The procedure invocation will trigger MobileFirst server to send a challenge that will trigger our challengeHandler.

- 1 WLClient wlClient = WLClient.getInstance();
- 2 CustomChallengeHandler ch = **new CustomChallengeHandler**();
- 3 wlClient.registerChallengeHandler((BaseChallengeHandler<JObject>)ch);
- 4 | MyResponseListener mylistener = **new MyResponseListener**(**this**);
- 5 wlClient.connect(mylistener);

Since the native API not protected by a defined security test, there is no login form presented during server connection. Invoke the protected adapter procedure and the login form is presented by the challengeHandler.

- 1 | WLProcedureInvocationData invocationData = **new WLProcedureInvocationData**("DummyAdapter", "getSecretData");
- 2 Object[] parameters = { 0 };
- 3 invocationData.setParameters(parameters);
- 4 MyInvokeListener listener = **new MyInvokeListener(this)**;
- 5 WLClient.getInstance().invokeProcedure(invocationData, listener, new WLRequestOptions());

Sample application

Click to download

(http://public.dhe.ibm.com/software/products/en/MobileFirstPlatform/docs/v700/NativeCustomLoginModuleProject.zip) the Studio project.

Click to download

(http://public.dhe.ibm.com/software/products/en/MobileFirstPlatform/docs/v700/Win8NativeCustomLoginModuleProject.zip) the Native project.

