

Resource Request from Native Android Applications

Overview

MobileFirst applications can access resources using the `WLResourceRequest` REST API. The REST API works with all adapters and external resources.

Prerequisites:

- Ensure you have added the MobileFirst Platform SDK ([../adding-the-mfpf-sdk/adding-the-mfpf-sdk-to-android-applications](#)) to your Native Android project.
- Learn how to create adapters ([../adapters/adapters-overview/](#)).

WLResourceRequest

The `WLResourceRequest` class handles resource requests to adapters or external resources.

Create a `WLResourceRequest` object and specify the path to the resource and the HTTP method. Available methods are: `WLResourceRequest.GET`, `WLResourceRequest.POST`, `WLResourceRequest.PUT`, `WLResourceRequest.HEAD` and `WLResourceRequest.DELETE`.

```
URI adapterPath = new URI("/adapters/RSSReader/getFeed");
WLResourceRequest request = new WLResourceRequest(adapterPath, WLResourceRequest.GET);
```

- For **JavaScript adapters**, use `/adapters/{AdapterName}/{procedureName}`
- For **Java adapters**, use `/adapters/{AdapterName}/{path}`. The `path` depends on how you defined your `@Path` annotations in your Java code. This would also include any `@PathParam` you used.
- To access resources outside of the project, use the full URL as per the requirements of the external server.
- **timeout**: Optional, request timeout in milliseconds
- **scope**: Optional, if you know which scope is protecting the resource - specifying this scope could make the request more efficient.

Sending the request

Request the resource by using the `.send()` method. Specify a `WLResponseListener` class instance:

```
request.send(new WLResponseListener(){
    public void onSuccess(WLResponse response) {
        Log.d("Success", response.getResponseText());
    }
    public void onFailure(WLFailResponse response) {
        Log.d("Failure", response.getResponseText());
    }
});
```

Use the `WLResponse response` and `WLFailResponse response` objects to get the data that is retrieved from the adapter.

The `response` object contains the response data and you can use its methods and properties to retrieve the required information. Commonly used properties are `responseText -> String`, `responseJSON -> Dictionary` (if the response is in JSON) and `status -> Int` (the HTTP status of the response).

Parameters

Before sending your request, you may want to add parameters as needed.

Path parameters

As explained above, **path** parameters (`/path/value1/value2`) are set during the creation of the `WLResourceRequest` object:

```
URI adapterPath = new URI("/adapters/JavaAdapter/users/value1/value2");
WLResourceRequest request = new WLResourceRequest(adapterPath, WLResourceRequest.GET);
```

Query parameters

To send **query** parameters (`/path?param1=value1...`) use the `setQueryParameter` method for each parameter:

```
request.setQueryParameter("param1", "value1");
request.setQueryParameter("param2", "value2");
```

Form parameters

To send form parameters in the body, use `.send(HashMap<String, String> formParameters, WLResponseListener)` instead of `.send(WLResponseListener)`:

```
HashMap formParams = new HashMap();
formParams.put("height", height.getText().toString());
request.send(formParams, new MyInvokeListener());
```

Header parameters

To send a parameter as an HTTP header use `.addHeader()` API:

```
request.addHeader("date", date.getText().toString());
```

Other custom body parameters

- `.send(requestBody, WLResponseListener listener)` allows you to set an arbitrary String in the body.
- `.send(JSONStore json, WLResponseListener listener)` allows you to set an arbitrary dictionary in the body.
- `.send(byte[] data, WLResponseListener listener)` allows you to set an arbitrary byte array in the body.

Javascript Adapters

JavaScript adapters use ordered nameless parameters. To pass parameters to a Javascript adapter, set an array of parameters with the name `params`:

```
request.setQueryParameter("params", "[ 'param1', 'param2' ]");
```

For more information

For more information about `WLResourceRequest`, refer to the user documentation.

Sample application

The `ResourceRequestAndroid` project contains a native Android application that makes a resource request using a Java adapter.

The adapter Maven project contains the Java adapter to be used during the resource request call.

Click to download (<https://github.com/MobileFirst-Platform-Developer-Center/ResourceRequestAndroid/tree/release80>) the Native project.

Click to download (<https://github.com/MobileFirst-Platform-Developer-Center/Adapters/tree/release80>) the adapter Maven project.

Click to download (<https://github.com/MobileFirst-Platform-Developer-Center/Adapters/tree/release80>) the adapter Maven project.

Sample usage

1. From the command line, navigate to the Android project.
2. Ensure the sample is registered in the MobileFirst Server by running the command: `mfpdev app register`.
3. The sample uses the `JavaAdapter` contained in the Adapters Maven project. Use either Maven or MobileFirst Developer CLI to build and deploy the adapter (`../../creating-adapters/`).
4. From Android Studio, run the sample by clicking the **Run** button.

The screenshot shows a mobile application interface titled "ResourceRequest Android". It features a series of input fields for a form: "John", "M", "Smith", "42", "175", and "1974-05-05". Below these fields is a "SUBMIT" button. After submission, the data is displayed as: "Name = John M Smith", "Age = 42", "Height = 175", and "Date = 1974-05-05". The interface is shown on a device screen with a status bar at the top displaying icons for USB, Wi-Fi, signal strength, 35% battery, and the time 11:06. At the bottom, there is a navigation bar with back, home, and menu icons.