

# Resource Request from Native Android Applications

## RENAMING

### Overview

MobileFirst applications can access resources using the `WLResourceRequest` REST API. The REST API works with all adapters and external resources [LINK TO using-mobilefirst-server-authenticate-external-resources](#).

This tutorial explains how to use the `WLResourceRequest` API with an HTTP adapter.

To create and configure an Android native project, first follow the [Adding the MobileFirst Platform Foundation SDK to Android Applications \(../../adding-the-mfpf-sdk/adding-the-mfpf-sdk-to-android-applications\)](#) tutorial.

### Initializing WLClient

#### WLCLIENT.CONNECT

1. Create an instance of the `WLClient` class.

The `WLClient` instance requires a reference to the activity in which it is running.

```
WLClient client = WLClient.createInstance(context);
```

2. To establish a connection to the MobileFirst Server instance, use the `connect` method by specifying the `MyConnectListener` class instance as a parameter.

The `WLClient` instance tries to connect to the MobileFirst Server according to the properties of the `mfpclient.properties` file.

After the connection is established, it invokes one of the methods of the `MyConnectListener` class.

3. Specify that the `MyConnectListener` class implements the `WLResponseListener` interface.

```
public class MyConnectListener implements WLResponseListener {  
}
```

The `WLResponseListener` interface defines two methods:

- `public void onSuccess (WLResponse response) { }`
- `public void onFailure (WLFailResponse response) { }`

Use these methods to process connection success or connection failure.

### Calling an adapter procedure

The `WLResourceRequest` class handles resource requests to MobileFirst adapters or external resources.

1. Define the URI of the resource:

```
URI adapterPath = new URI("/adapters/RSSReader/getFeed");
```

- For JavaScript adapters, use `/adapters/{AdapterName}/{procedureName}`
  - For Java adapters, use `/adapters/{AdapterName}/{path}`
  - To access resources outside of the project, use the full URL
2. Create a `WLResourceRequest` object and choose the HTTP Method (GET, POST, etc):

```
WLResourceRequest request = new WLResourceRequest(adapterPath, WLResourceRequest.GET);
```

3. Add the required parameters:

- In JavaScript adapters, which use ordered nameless parameters, pass an array of parameters with the name `params`:

```
request.setQueryParameter("params", ["'MobileFirst_Platform'"]);
```

- In Java adapters or external resources, use the `setQueryParameter` method for each parameter:

```
request.setQueryParameter("param1", "value1");  
request.setQueryParameter("param2", "value2");
```

4. Call the procedure by using the `.send()` method.

Specify a `MyInvokeListener` class instance:

```
request.send(new MyInvokeListener());
```

See the user documentation to learn more about `WLResourceRequest` and other signatures for the `send` method, which are not covered in this tutorial.

## Receiving a procedure response

When the procedure invocation is completed, the framework calls one of the methods of the `MyInvokeListener` class.

1. Specify that the `MyInvokeListener` class implements the `WLResponseListener` interface:

```
public class MyInvokeListener implements WLResponseListener {  
}
```

2. Implement the `onSuccess` and `onFailure` methods.

If the procedure invocation is successful, the `onSuccess` method is called. Otherwise, the `onFailure` method is called. Use these methods to get the data that is retrieved from the adapter.

The `response` object contains the response data and you can use its methods and properties to retrieve the required information.

```
public void onSuccess(WLResponse response) {
    String responseText = response.getResponseText();
    AndroidNativeApp.updateTextView("Adapter Procedure Invoked Successfully\n" + responseText);
}

public void onFailure(WLFailResponse response) {
    String responseText = response.getResponseText();
    AndroidNativeApp.updateTextView("Failed to Invoke Adapter Procedure\n" + responseText);
}
```

## Sample application

Click to download (<https://github.com/MobileFirst-Platform-Developer-Center/InvokingAdapterProcedures>) the MobileFirst project.

Click to download (<https://github.com/MobileFirst-Platform-Developer-Center/InvokingAdapterProceduresAndroid>) the Native project.

- The `InvokingAdapterProcedures` project contains a MobileFirst Native API to deploy to your MobileFirst Server instance.
- The `InvokingAdapterProceduresAndroid` project contains a native Android application that uses a MobileFirst native API library to communicate with MobileFirst Server.
- Make sure to update the `mfpclient.properties` file in the native Android project with the required server settings.

SCREENSHOT