

Java HTTP Adapter

Overview

This tutorial is a continuation of [Java Adapter \(../../server-side-development/java-adapter/\)](#) and assumes previous knowledge of the concepts described there.

Java adapters provide free reign over connectivity to your backend. It is therefore your responsibility to ensure best practices regarding performance and other implementation details.

This tutorial shows an example of a Java adapter that connects to an RSS feed by using a Java `HttpClient`.

Topics:

- `RSSAdapterApplication`
- `RSSAdapterResource`
- Results

RSSAdapterApplication

`RSSAdapterApplication` extends `MFPJAXRSApplication` and is a good place to trigger any initialization required by your application.

```
@Override
protected void init() throws Exception {
    RSSAdapterResource.init();
    logger.info("Adapter initialized!");
}
```

RSSAdapterResource

```
@Path("/")
public class RSSAdapterResource {
}
```

`RSSAdapterResource` is where we handle the requests to your adapter.

`@Path("/")` means that the resources will be available at the URL `http(s)://host:port/ProjectName/adapters/AdapterName/`.

HTTP Client

```

private static CloseableHttpClient client;
private static HttpHost host;
public static void init() {
    client = HttpClients.createDefault();
    host = new HttpHost("developer.ibm.com");
;
}

```

Because every request to your resource will create a new instance of `RSSAdapterResource`, it is important to reuse objects that may impact performance. In this example we made the `Http` client a `static` object and initialized it in a static `init()` method, which gets called by the `init()` of `RSSAdapterApplication` as described above.

Procedure resource

```

@GET
@Produces("application/json")
public void get(@Context HttpServletResponse response, @QueryParam("tag") String tag) throws ClientProtocolException, IOException, IllegalStateException, SAXException {
    if(tag!=null && !tag.isEmpty()){
        execute(new HttpGet("/mobilefirstplatform/tag/"+ tag +"/feed"), response);
    } else{
        execute(new HttpGet("/mobilefirstplatform/feed"), response);
    }
}

```

Our adapter exposes just one resource URL which allows to retrieve the RSS feed from the backend service.

- `@GET` means that this procedure only responds to `HTTP GET` requests.
- `@Produces("application/json")` specifies the Content Type of the response to send back. We chose to send the response as a `JSON` object to make it easier on the client-side.
- `@Context HttpServletResponse response` will be used to write to the response output stream. This enables us more granularity than returning a simple string.
- `@QueryParam("tag") String tag` enables the procedure to receive a parameter. The choice of `QueryParam` means the parameter is to be passed in the query (`/RSSAdapter/?tag=MobileFirst_Platform`). Other options include `@PathParam`, `@HeaderParam`, `@CookieParam`, `@FormParam`, etc.
- `throws ClientProtocolException, ...` means we are forwarding any exception back to the client. The client code is responsible for handling potential exceptions which will be received as `HTTP 500` errors. Another solution (more likely in production code) is to handle exceptions in your server Java code and decide what to send to the client based on the exact error.
- `execute(new HttpGet("/mobilefirstplatform/feed"), response)`. The actual `HTTP` request to the backend service is handled by another method defined later.

Depending if you pass a `tag` parameter, `execute` will retrieve a different build a different path and retrieve a different RSS file.

execute()

```
public void execute(HttpUriRequest req, HttpServletResponse resultResponse) throws ClientProtocolException, IOException,
IllegalStateException, SAXException {
    HttpResponse RSSResponse = client.execute(host, req);
    ServletOutputStream os = resultResponse.getOutputStream();

    if (RSSResponse.getStatusLine().getStatusCode() == HttpStatus.SC_OK){
        resultResponse.addHeader("Content-Type", "application/json");
        String json = XML.toJson(RSSResponse.getEntity().getContent());
        os.write(json.getBytes(Charset.forName("UTF-8")));</p>
    } else {
        resultResponse.setStatus(RSSResponse.getStatusLine().getStatusCode());
        RSSResponse.getEntity().getContent().close();
        os.write(RSSResponse.getStatusLine().getReasonPhrase().getBytes());
    }
    os.flush();
    os.close();
}
```

- `HttpResponse RSSResponse = client.execute(host, req)`. We use our static HTTP client to execute the HTTP request and store the response.
- `ServletOutputStream os = resultResponse.getOutputStream()`. This is the output stream to write a response to the client.
- `resultResponse.addHeader("Content-Type", "application/json")`. As mentioned before, we chose to send the response as JSON.
- `String json = XML.toJson(RSSResponse.getEntity().getContent())`. We used `org.apache.wink.json4j.utils.XML` to convert the XML RSS to a JSON string.
- `os.write(json.getBytes(Charset.forName("UTF-8")))` the resulting JSON string is written to the output stream.

The output stream is then flushed and closed.

If `RSSResponse` is not `200 OK`, we write the status code and reason in the response instead.

Results

Use the testing techniques described in Java Adapter (`../#testing`) to test your work.

The adapter should return the RSS feed converted to JSON.

```
{
  "rss": {
    "channel": {
      "description": "Develop, test, manage, and secure your mobile web, native and hybrid apps",
      "generator": "http://wordpress.org/?v=4.2.4",
      "item": [
        {
          "category": [
            "Mobile",
            "android",
```

```

    "Mobile Quality Assurance",
    "mobile_development",
    "mobilefirst",
    "xamarin"
  ],
  "commentRss": "https://developer.ibm.com/mobilefirstplatform/2015/09/01/integrating-mqa-into-xamarin-android-app/feed/",
  "comments": [
    "https://developer.ibm.com/mobilefirstplatform/2015/09/01/integrating-mqa-into-xamarin-android-app/#comments",
    "0"
  ],
  "creator": "Vidyasagar MSC",
  "description": "<p>The post <a rel='nofollow' href='https://developer.ibm.com/mobilefirstplatform/2015/09/01/integrating-mqa-into-xamarin-android-app/'>Integrating MQA into Xamarin.Android app</a> appeared first on <a rel='nofollow' href='https://developer.ibm.com/mobilefirstplatform/'>IBM MobileFirst Platform</a>.</p>
    <p>It all started when I received an email seeking help on using MQA or to be more precise integrating MQA into Xamarin based android app. Before jumping into addressing the problem, let's define MQA.</p>
    <h4>What is MQA?</h4>
    <p>MQA stands for Mobile Quality Assurance; and is part of the IBM MobileFirst Platform.</p>
    <blockquote>
    IBM MQA provides line of business professionals and development teams with insightful and streamlined quality feedback and metrics from both pre-production and production, enabling them to prioritize and take action to support a dynamic mobile app strategy.</blockquote>
    <p>The Features of MQA are</p>
    <div style='width: 1058px' class='wp-caption aligncenter'>
    <a href='http://vidyasagarmsc.com/wp-content/uploads/2015/09/MQA1.png'>
    <img class='size-full wp-image-65' src='http://vidyasagarmsc.com/wp-content/uploads/2015/09/MQA1.png' alt='Features of Mobile Quality Assurance.' width='1048' height='350' />
    <p class='wp-caption-text'>Features of Mobile Quality Assurance.</p>
    </div>
    <p>Note: To understand more about MQA, visit <a href='http://www-03.ibm.com/software/products/en/ibm-mobilefirst-platform-quality-assurance'>IBM Mobile Quality Assurance</a></p>
    <p>So, by now we should be good with the first part of our blog title that is MQA. So, the next question is</p>
    <h4>What is Xamarin.Android?</h4>
    <p>Xamarin is a platform to create native iOS, Android, Mac and Windows apps in C#. Xamarin.Android allows us to create native Android applications using the same UI controls we would in Java, except with the flexibility and elegance of a modern language (C#).</p>
    <p>As we are good with the definitions, let's address the problem.</p>
    <p>What's the problem in integrating MQA into Xamarin Android app?</p>
    <p>At the time of this blog post, the available MQA SDKs are iOS native SDK, Android native SDK and Javascript SDK.</p>
    <p>So, we have to find a workaround to address this use-case. The initial step is to download the Android MQA SDK and see what's provided. you can download it from <a href='http://www-01.ibm.com/support/knowledgecenter/#SSJML5_6.0.0/com.ibm.mqa.uau.saas.doc/topics/c_AndroidSDKsForDownload.html'>here</a>. Once successfully downloaded and unzipped, we should see a jar file namely <strong>MQA-Android-library-&lt;em>Note</em></strong> under lib folder.</p>
    <div style='width: 634px' class='wp-caption aligncenter'>
    <a href='http://vidyasagarmsc.com/wp-content/uploads/2015/09/MQA2.png'>
    <img class='size-full wp-image-70' src='http://vidyasagarmsc.com/wp-content/uploads/2015/09/MQA2.png' alt='MQA Android SDK' width='624' height='440' />
    <p class='wp-caption-text'>MQA Android SDK</p>
    </div>
    <p>As Xamarin is C# based, What can we do with this jar file?</p>
    <p>We have <strong>Xamarin bindings</strong> to our rescue, which helps using in consuming .JARs from C#.</p>
    <p>Steps to consume MQA Android JAR in a Xamarin.Android app is mentioned <a href='https://developer.xamarin.com/guides/android/advanced_topics/java_integration_overview/binding_a_java_library_(.jar)'/>here</a></p>
    <div style='width: 257px' class='wp-caption aligncenter'>
    <a href='http://vidyasagarmsc.com/wp-content/uploads/2015/09/MQA31.png'>
    <img class='wp-image-72 size-full' src='http://vidyasagarmsc.com/wp-content/uploads/2015/09/MQA31.png' alt='Xamarin binding project with MQA Android .JAR file' width='247' height='303' />
    <p class='wp-caption-text'>Xamarin binding project with MQA Android .JAR file</p>
    </div>
    <p>The files of our interest here are <strong>MQA-Android-library-2.7.4.jar</strong> (Version number may vary) and <strong>Metadata.xml</strong></p>
    <ul>
    <li>MQA-Android-library-2.7.4.jar file
  
```

I will have all the MQA related classes and methods required for us to start an Android MQA session.

Metadata.xml - Allows changes to be made to the final API, such as changing the namespace of the generated binding.

Based on the errors thrown while building the project, Metadata.xml in my case looks like this:

```
<?xml version='1.0' encoding='utf-8'><!-- This sample removes the class: android.support.v4.content.AsyncTaskLoader.LoadTask: --><remove-node path='\"/api/package[@name='android.support.v4.content']/class[@name='AsyncTaskLoader.LoadTask']\"></remove-node><!-- This sample removes the method: android.support.v4.content.CursorLoader.loadInBackground: --><remove-node path='\"/api/package[@name='android.support.v4.content']/class[@name='CursorLoader']/method[@name='loadInBackground']\"></remove-node><!--><remove-node path='\"/api/package[@name='ext.com.google.inject.spi']/class[@name='InjectionPoint.Factory.1']\"></remove-node><!--><remove-node path='\"/api/package[@name='ext.com.google.inject.spi']/class[@name='InjectionPoint.Factory.2']\"></remove-node><!--><remove-node path='\"/api/package[@name='com.applause.android.log']/interface[@name='LoggerInterface']\"></remove-node><!--><remove-node path='\"/api/package[@name='ext.com.google.inject.internal']\"></remove-node><!--><remove-node path='\"/api/package[@name='ext.com.google.inject.matcher']\"></remove-node><!--><remove-node path='\"/api/package[@name='com.applause.android.util']/class[@name='AbstractRequest']\"></remove-node><!--><remove-node path='\"/api/package[@name='ext.com.google.inject.spi']/class[@name='Elements.RecordingBinder']/method[@name='bind' and count(parameter)=1 and parameter[1][@type='ext.com.google.inject.Key']]\"></remove-node><!--><attr path='\"/api/package[@name='com.applause.android.messages']/class[@name='Message']/field[@name='message']\" name='\"managedName\"'/><!--><attr path='\"/api/package[@name='com.applause.android.log']\" name='\"managedName\"'/><!--><log/><!--></metadata></pre>
```

Once all the errors are fixed and your binding project builds successfully, add a new Xamarin Android project (if you haven't added yet). Now, add MQA binding project reference in our Xamarin android app.

Note: Both your binding project and Xamarin.Android project should be of same target framework. You can verify this by right clicking on your project -> Options -> General.

Xamarin Android project with added reference to MQA

Now, let's start MQA android session in our Count.Android app. Before doing this, we should create a MQA service on IBM Bluemix. You can follow the instructions mentioned at <https://www.ng.bluemix.net/docs/#services/MobileQualityAssurance/index.html#MobileQualityAssurance> Getting started with Mobile Quality Assurance - Bluemix or watch this video.



Starting a session with the Android SDK entails three steps. First, build a configuration to define how it works with your app. Second, start the session itself. Third, add tracking to your activities. Open MainActivity.cs file (Android Project) and paste the code provided below:

```
using System;\nusing Android.App;\nusing Android.Content;\nusing Android.Runtime;\nusing Android.Views;\nusing Android.Widget;\nusing Android.OS;\n\n//MQA references\nusing Com.Ibm.Mqa.Config;\nusing Com.Ibm.Mqa;\n\nnamespace Count.Android\n{\n    [Activity (Label = \"Count.Android\", MainLauncher = true, Icon = @drawable/icon)]\n    public class MainActivity : Activity\n    {\n        int count = 1;\n\n        //Use your own generated APP KEY\n        const string APP_KEY = \"1g59b7d884f9fdf5426162e5cb1f87a700648bce4fg0g1g379e0d3a\";\n        protected override void onCreate(Bundle bundle)\n        {\n            base.OnCreate(bundle);\n\n            //MQA Android session configuration\n            Configuration configuration = new Configuration.Builder(this).WithAPIKey(APP_KEY).Provides the quality assurance application APP_KEY.WithMode(MQA.Mode.Qa).Selects the quality assurance application mode.WithReportOnShakeEnabled(true).Enables shake rep
```


On Bluemix we have application with the following configuration.

- Liberty runtime : which used to run JAX-RS application on Bluemix
- Advance Mobile Access service : which gives mobile application security and monitoring functionality
- Push Service for iOS 8 : which provides the capability to use iOS Push features
- Liberty Runtime
- Liberty contains two projects with JAX-RS service (i.e Custom-oauth-java for Custom Authentication and Local storeAdapter for storing items). The service include the protected resource and the custom identity provider code. The liberty server is configured with TAI.
- Trust Association Interface (TAI) is a service provider API that enables the integration of third-party security services with a Liberty profile server. For more info on TAI : http://www-01.ibm.com/support/knowledgecenter/was_beta_liberty/com.ibm.websphere.wlp.nd.multiplatform.doc/ae/twlp_dev_custom_tai.html click here

The custom identity provider authenticates a user by sending challenges to the client. However, custom identity providers do not communicate directly with clients. They send challenges and receive responses to the challenges by means of the Advanced Mobile Access service. When a custom identity provider successfully authenticates the user, it provides the user identity information to Advanced Mobile Access. For more information on custom authentication refer bluemix documentation : https://www.ng.bluemix.net/docs/services/mobileaccess/security/vid_provs/index-gentopic2.html#custom_id_provider click here

The custom identity provider code is defined by two http API:

```

startAuthorization
handleChallengeAnswer

```

```

brush: java; title: ; notranslate
@POST
@Consumes ("application/json")
@Path ("/tenantId/customAuthRealm_3/startAuthorization")
@Produces (MediaType.APPLICATION_JSON)
public JsonObject startAuthorization(String payload,
@PathParam ("tenantId")
String deviceId,
@PathParam ("realmName")
String realmName) throws Exception {
JsonObject returnJson = (JsonObject) JSON.parse(CHALLENGE_JSON);
return returnJson;
}

@POST
@Consumes ("application/json")
@Path ("/tenantId/customAuthRealm_3/handleChallengeAnswer")
@Produces (MediaType.APPLICATION_JSON)
public JsonObject handleChallengeAnswer(String payload,
@PathParam ("tenantId")
String deviceId,
@PathParam ("realmName")
String realmName) throws Exception {
JsonObject userStoreJson = (JsonObject) JSON.parse(USER_STORE_JSON);
JsonObject failedResponseJson = (JsonObject) JSON.parse(FAILURE_JSON);
if (payload == null || payload.isEmpty()) {
return failedResponseJson;
}
JsonObject payloadJson = (JsonObject) JSON.parse(payload);
JsonObject challengeAnswer = (JsonObject) payloadJson.get ("challengeAnswer");
if (challengeAnswer == null) {
return failedResponseJson;
}
String userName = (String) challengeAnswer.get ("userName");
String password = (String) challengeAnswer.get ("password");
if (userName == null || userName.isEmpty() || password == null || password.isEmpty()) {
return failedResponseJson;
}
if (userStoreJson.containsKey(userName)) {
JsonObject userInfoJson = (JsonObject) userStoreJson.get(userName);
String userPassword = (String) userInfoJson.get ("password");
String userDisplayName = (String) userInfoJson.get ("displayName");
if (password.equals(userPassword)) {
JsonObject returnJson = new JsonObject();
JsonObject userIdentityJson = new JsonObject();
userIdentityJson.put ("userName", userName);
userIdentityJson.put ("displayName", userDisplayName);
returnJson.put ("status", "success");
returnJson.put ("userIdentity", userIdentityJson);
return returnJson;
}
return failedResponseJson;
}
}

brush: java; title: ; notranslate
@GET
@Path ("/getAllItems")
public String getAllItems() throws IOException {
JsonObject returnJson = new JsonObject();
for (Object key : props.keySet()) {
returnJson.add (parser.parse(props.getProperty ((String) key)).getAsJsonObject());
}
return returnJson.toString();
}

@PUT
@Path ("/addItem")
public void addItem(String itemJson) throws IOException, URISyntaxException {
try {
int newKey = props.keySet().size() + 1;
props.put (String.valueOf(newKey), itemJson);
URL url = this.getClass().getClassLoader().getResource ("data.properties");
File file = new File(url.toURI().getPath());
FileOutputStream foStream = new FileOutputStream(file);
props.store(foStream, "saving new item");
foStream.close();
} catch (IOException ioe) {
ioe.printStackTrace();
}
}

@POST
@Path ("/addAllItems")
public String addAllItems(String itemsJson) throws U

```

```

HISyntaxException, IOException{\n\t\t\ttry{\n\t\t\t\tinit();\n\t\t\t\tclearAllData();\n\t\t\t\tJSONArray jsonArr = parser.
parse(itemsJson).getAsJSONArray();\n\t\t\t\tfor(int i=0;&amp;&amp;lt;jsonArr.size();i++){\n\t\t\t\t\tprops.put(Stri
ng.valueOf(i+1), jsonArr.get(i).toString());\n\t\t\t\t}\n\t\t\t\tURL url = this.getClass().getClassLoader().getReso
urce(&amp;&amp;quot;data.properties&amp;&amp;quot;);\n\t\t\t\tFile file = new File(url.toURI().getPath());\n\t\t\t\tFileOutputStream foStream = new FileOutputStream(file);\n\t\t\t\tprops.store(foStream, &amp;&amp;quot;s
aving new item&amp;&amp;quot;);\n\t\t\t\tfoStream.close();\n\t\t\t\treturn &amp;&amp;quot;true&amp;&amp;quot;;\n\t\t\t}
catch(IOException ioe){\n\t\t\t\tioe.printStackTrace();\n\t\t\t\treturn &amp;&amp;quot;false&amp;&amp;quot;;\n\t\t}
\n\n\t@DELETE\n\t@Path(&amp;&amp;quot;/clearAll&amp;&amp;quot;)\n\n\tpublic String clearAllData() \n\t\t\t\tthrows Mi
ssingConfigurationException, URISyntaxException, IOException{\n\t\t\t\tinit();\n\t\t\t\tprops.clear();\n\t\t\t\t
System.out.println(&amp;&amp;quot;Size : &amp;&amp;quot;+props.size());\n\t\t\t\tURL url = this.getClass().getClassL
oader().getResource(&amp;&amp;quot;data.properties&amp;&amp;quot;);\n\t\t\t\tFile file = new File(url.toURI().getPath
());\n\t\t\t\tFileOutputStream foStream = new FileOutputStream(file);\n\t\t\t\tprops.store(foStream, &amp;&amp;quot;
clearing all data&amp;&amp;quot;);\n\t\t\t\tfoStream.close();\n\t\t\t\treturn &amp;&amp;quot;cleared&amp;&amp;quot;;\n\t\t}\n</p
re>\n</li>\n<li> Add TAI Extension in the following path of server directory server\usr\extensions<br />\n
nTAI Extension Link : Download the extension.zip from <a href=&quot;https://hub.jazz.net/project/vchethan/vp
arkstore-bluemix-server/overview&quot; target=&quot;_blank&quot;>here</a>\n</li>\n<li> Add TAI Security constraint i
n web.xml file for both the projects.\n<pre class=&quot;brush: xml; title: ; notranslate&quot;>&amp;&amp;lt;security-constr
aint&amp;&amp;gt;\n\t&amp;&amp;lt;web-resource-collection&amp;&amp;gt;\n\t\t&amp;&amp;lt;web-resource-name&amp;&amp;gt;
LocalstoreApplication&amp;&amp;lt;/web-resource-name&amp;&amp;gt;\n\t\t&amp;&amp;lt;url-pattern&amp;&amp;gt;/apps/V
*&amp;&amp;lt;/url-pattern&amp;&amp;gt;\n\t\t&amp;&amp;lt;web-resource-collection&amp;&amp;gt;\n\t\t\t&amp;&amp;lt;auth-constr
aint&amp;&amp;gt;\n\t\t\t\t&amp;&amp;lt;role-name&amp;&amp;gt;TAIUserRole&amp;&amp;lt;/role-name&amp;&amp;gt;\n\t\t\t\t&amp;&
amp;lt;/auth-constraint&amp;&amp;gt;\n&amp;&amp;lt;/security-constraint&amp;&amp;gt;\n&amp;&amp;lt;security-role id=&amp;&amp;quot;S
ecurityRole_TAIUserRole&amp;&amp;quot; &amp;&amp;lt;/role-name&amp;&amp;gt;TAIUserRole&amp;&amp;lt;/ro
le-name&amp;&amp;gt;\n&amp;&amp;lt;/security-role&amp;&amp;gt;\n</pre>\n</li>\n<li> Add OAuthTai feature in server.xml
\n<pre class=&quot;brush: plain; title: ; notranslate&quot;>&amp;&amp;lt;feature&amp;&amp;gt;usr:OAuthTai-1.0&amp;&amp;lt;/featur
e&amp;&amp;gt;\n</pre>\n</li>\n<li> Protect the Url&amp;#8217;s using TAI by adding following code in server.
xml\n<pre class=&quot;brush: xml; title: ; notranslate&quot;> \amp;amp;&amp;lt;usr_OAuthTAI id=&amp;&amp;quot;myOAuthTAI&a
mp;&amp;quot; realmName=&amp;&amp;quot;imfRealm&amp;&amp;quot;&amp;&amp;gt;\n\t&amp;&amp;lt;securityConstraint httpMeth
ods=&amp;&amp;quot;GET, POST&amp;&amp;quot; securedURLs=&amp;&amp;quot;/LocalstoreAdapter/*&amp;&amp;quot;/V&a
mp;&amp;gt;\n\t\t&amp;&amp;lt;securityConstraint httpMethods=&amp;&amp;quot;GET, POST&amp;&amp;quot; securedURLs=&a
mp;&amp;quot;/custom-oauth-java/*&amp;&amp;quot;/V&amp;&amp;gt;\n\t\t\t&amp;&amp;lt;usr_OAuthTAI&amp;&amp;gt;\n\t\t\t\t&amp;&
amp;lt;webApplication id=&amp;&amp;quot;custom-oauth-java&amp;&amp;quot; location=&amp;&amp;quot;custom-oauth-java.war
&amp;&amp;quot; name=&amp;&amp;quot;custom-oauth-java&amp;&amp;quot;&amp;&amp;gt;\n\t\t\t\t\t&amp;&amp;lt;application-bnd&amp;&
amp;gt;\n\t\t\t\t\t\t&amp;&amp;lt;security-role name=&amp;&amp;quot;TAIUserRole&amp;&amp;quot;&amp;&amp;gt;\n\t\t\t\t\t\t&amp;&
amp;lt;special-su
bject type=&amp;&amp;quot;ALL_AUTHENTICATED_USERS&amp;&amp;quot;/V&amp;&amp;gt;\n\t\t\t\t\t\t&amp;&amp;lt;/security-role&
amp;&amp;gt;\n\t\t\t\t\t\t&amp;&amp;lt;/application-bnd&amp;&amp;gt;\n\t\t\t\t\t\t&amp;&amp;lt;/webApplication&amp;&
amp;gt;\n\t\t\t\t\t\t&amp;&amp;lt;/webApp
lication id=&amp;&amp;quot;LocalstoreAdapter&amp;&amp;quot; location=&amp;&amp;quot;LocalstoreAdapter.war&amp;qu
ot; name=&amp;&amp;quot;LocalstoreAdapter&amp;&amp;quot;&amp;&amp;gt;\n\t\t\t\t\t\t\t&amp;&amp;lt;application-bnd&amp;&
amp;gt;\n\t\t\t\t\t\t\t\t&amp;&amp;lt;security-role name=&amp;&amp;quot;TAIUserRole&amp;&amp;quot;&amp;&amp;gt;\n\t\t\t\t\t\t\t\t&amp;&
amp;lt;special-subj
ect type=&amp;&amp;quot;ALL_AUTHENTICATED_USERS&amp;&amp;quot;/V&amp;&amp;gt;\n\t\t\t\t\t\t\t\t&amp;&amp;lt;/security-role&amp;&
amp;gt;\n\t\t\t\t\t\t\t\t&amp;&amp;lt;/application-bnd&amp;&amp;gt;\n\t\t\t\t\t\t\t\t&amp;&amp;lt;/webApplication&amp;&
amp;gt;\n</pre>\n</li>\n<li> Specify th
e IMF Auth Url inside Server.env file in liberty.\n<pre class=&quot;brush: xml; title: ; notranslate&quot;>imfServiceUr
l=https://imf-authserver.ng.bluemix.net/imf-authserver\n</pre>\n</li>\n<li> Create a server package whic
h contains above two applications using following command.\n<pre class=&quot;brush: plain; title: ; notranslate
&quot;>.\server package ${server_name} --include=usr\n</pre>\n</li>\n<li> Push the newly created server pac
kage to Bluemix using following command.\n<pre class=&quot;brush: plain; title: ; notranslate&quot;>cf push ${app_
name} -p ${path_to_server_package_zip}\n</pre>\n</li>\n<li> Advance Mobile Access service</h3>\n<ul>\n<li> Bind the pushed application to Advance Mobile Access Service.\n<p><a href=&quot;https://de
veloper.ibm.com/mobilefirstplatform/wp-content/uploads/sites/32/2015/07/Screen-Shot-2015-07-17-at-3.28.04-pm.png&quot;><img src=&quot;https://developer.ibm.com/mobilefirstplatform/wp-content/uploads/sit
es/32/2015/07/Screen-Shot-2015-07-17-at-3.28.04-pm-1024x346.png&quot; alt=&quot;Advance Mobile Access&quot;
width=&quot;980&quot; height=&quot;331&quot; class=&quot;alignnone size-large wp-image-14882&quot; /></a>\n</li>\n<li> Register
your client application in AMA dashboard. For more info refer documentation : <a href=&quot;https://www.ng.
bluemix.net/docs/services/mobileaccess/index.html&quot; target=&quot;_blank&quot;>click here</a>\n<p><a href=&quot;h
ttps://developer.ibm.com/mobilefirstplatform/wp-content/uploads/sites/32/2015/07/Screen-Shot-201
5-07-17-at-3.42.32-pm.png&quot;><img src=&quot;https://developer.ibm.com/mobilefirstplatform/wp-content/upl
oads/sites/32/2015/07/Screen-Shot-2015-07-17-at-3.42.32-pm.png&quot; alt=&quot;AMA Client Registration&quot; wi

```


dth="935" height="452" class="alignnone size-full wp-image-14883" /> AMA provides Facebook, Google, or a custom identity provider to authenticate access to protected resources. Add Custom identity provider feature as it can be migrated to MFPF and specify the corresponding JAX-RS custom authentication application URL and realm name.
 Add the following code inside didFinishLaunchingWithOptions function in AppDelegate of client application which will register the realm and initialize connection with Bluemix Application.<pre class="brush: plain; title: ; notranslate"> IMFClient.sharedInstance().registerAuthenticationDelegate(customAuthDelegate, forRealm: "customAuthRealm_3")\n IMFClient.sharedInstance().initializeWithBackendRoute("https://parkstore.mybluemix.net&quot;;, backendGUID: "5e3ad88d-dd48-469d-b46f-2c4ad66b5345&quot;);</pre> The following is the sample code to invoke the REST URL in client application.<pre class="brush: plain; title: ; notranslate">var request: IMFResourceRequest = IMFResourceRequest(path: "https://parkstore.mybluemix.net/LocalstoreAdapter/apps/5e3ad88d-dd48-469d-b46f-2c4ad66b5345/localstore/getAllItems&quot;;, method: "GET&quot;);\n request.sendWithCompletionHandler { (responseObject: IMFResponse!, err: NSError!) -> Void in</pre><h3>Push Service for iOS 8</h3> Bind the application with Push Service for iOS 8
 Configure Apple Push Notification service (APNs) which requires Apple Developer Account and Generate p12 certificates. Documentation link : click here Upload the generated p12 certificate in Push service dashboard<p> Add the following code inside didFinishLaunchingWithOptions function in AppDelegate of client application which will register notifications in client app.<pre class="brush: plain; title: ; notranslate"> let notificationTypes: UIUserNotificationType = UIUserNotificationType.Badge | UIUserNotificationType.Alert | UIUserNotificationType.Sound\n let notificationSettings: UIUserNotificationSettings = UIUserNotificationSettings(forTypes: notificationTypes, categories: nil)\n application.registerUserNotificationSettings(notificationSettings)\n application.registerForRemoteNotifications()</pre> Add the following code inside didRegisterForRemoteNotificationsWithDeviceToken function in AppDelegate of client application which will register push client and subscribe to tag in client app.<pre class="brush: plain; title: ; notranslate">IMFPushClient.sharedInstance().registerDeviceToken(deviceToken, completionHandler: { (response, error) -> Void in\n if error != nil {\n println("Error during device registration \\(error.description)")\n }\n else {\n println("Response during device registration json: \\(response.responseJson.description)")\n var tags = ["parkstore"]\n IMFPushClient.sharedInstance().subscribeToTags(tags, completionHandler: { (response: IMFResponse!, err: NSError!) -> Void in\n if err != nil {\n println("There was an error while subscribing to tag")\n }\n else {\n println("Successfully subscribed to tag parkstore")\n }\n }\n })\n }</pre> Add the following function inside AppDelegate which triggers when push notification arrived in client app.<pre class="brush: plain; title: ; notranslate">func application(application: UIApplication, didReceiveRemoteNotification userInfo: [NSObject : AnyObject]) {\n println("Got remote Notification. Data : \\(userInfo.description)")\n let info = userInfo as NSDictionary\n let data = info objectForKey("aps")?.objectForKey("alert") as! NSDictionary\n let userData = data objectForKey("body") as! String\n let alertView = UIAlertView(title: "WishList!", message: "\\(userData)", delegate: nil, cancelButtonTitle: "OK")\n alertView.show()\n }\n}</pre><h2 id="migration">Existing Bluemix Client Application</h2><p>Add the following code snippets to the existing Bluemix Client Application and name the application with same name which you have registered in Advan

ce Mobile Access Dashboard.

Add the following code inside `didFinishLaunchingWithOptions` function in `AppDelegate` of client application which will register the realm and initialize connection with Bluemix Application.

```
IMFClient.sharedInstance().registerAuthenticationDelegate(customAuthDelegate, forRealm: &quot;customAuthRealm_3&quot;)\nIMFClient.sharedInstance().initializeWithBackendRoute(&quot;https://parkstore.mybluemix.net&quot;; backendGUID: &quot;5e3ad88d-dd48-469d-b46f-2c4ad66b5345&quot;);
```

The following is the sample code to invoke the Rest url in client application.

```
var request: IMFResourceRequest = IMFResourceRequest(path: &quot;https://parkstore.mybluemix.net/LocalstoreAdapter/Vapps/5e3ad88d-dd48-469d-b46f-2c4ad66b5345/localstore/getAllItems&quot;; method: &quot;GET&quot;)\n request.sendWithCompletionHandler { (wResponse:IMFResponse!, err:NSError!) -&gt; Void in\nAdd the following code inside didFinishLaunchingWithOptions function in AppDelegate of client application which will register notifications in client app.
```

```
let notificationTypes: UIUserNotificationType = UIUserNotificationType.Badge | UIUserNotificationType.Alert | UIUserNotificationType.Sound\n let notificationSettings: UIUserNotificationSettings = UIUserNotificationSettings(forTypes: notificationTypes, categories: nil)\n application.registerUserNotificationSettings(notificationSettings)\n application.registerForRemoteNotifications()
```

Add the following code inside `didRegisterForRemoteNotificationsWithDeviceToken` function in `AppDelegate` of client application which will register pushclient and subscribe to tag in client app.

```
IMFPushClient.sharedInstance().registerDeviceToken(deviceToken, completionHandler: { (response, error) -&gt; Void in\n if error != nil {\n println(&quot;Error during device registration \\(error.description)&quot;)\n }\n else {\n println(&quot;Response during device registration json: \\(response.responseJson.description)&quot;)\n var tags = [&quot;parkstore&quot;]\n IMFPushClient.sharedInstance().subscribeToTags(tags, completionHandler: { (response:IMFResponse!, err:NSError!) -&gt; Void in\n if err != nil {\n println(&quot;There was an error while subscribing to tag&quot;)\n }\n else {\n println(&quot;Successfully subscribe to tag parkstore&quot;)\n }\n })\n }\n })
```

Add the following function inside `AppDelegate` which triggers when push notification arrived in client app.

```
func application(application: UIApplication, didReceiveRemoteNotification userInfo: [NSObject : AnyObject]) {\n println(&quot;Got remote Notification. Data : \\(userInfo.description)&quot;)\n let info = userInfo as NSDictionary\n let data = info.objectForKey(&quot;aps&quot;)?.objectForKey(&quot;alert&quot;) as! NSDictionary\n let userData = data.objectForKey(&quot;body&quot;) as! String\n let alertView = UIAlertView(title: &quot;WishList!&quot;, message: &quot;\\(userData)&quot;, delegate: nil, cancelButtonTitle: &quot;OK&quot;)\n alertView.show()\n }
```

The following are the screenshots of client application.



The screenshots show a mobile application interface. The first screenshot shows a list of items with a 'WishList!' alert. The second screenshot shows a list of items with a 'WishList!' alert. The third screenshot shows a list of items with a 'WishList!' alert. The fourth screenshot shows a list of items with a 'WishList!' alert. The fifth screenshot shows a list of items with a 'WishList!' alert. The sixth screenshot shows a list of items with a 'WishList!' alert. The seventh screenshot shows a list of items with a 'WishList!' alert. The eighth screenshot shows a list of items with a 'WishList!' alert. The ninth screenshot shows a list of items with a 'WishList!' alert. The tenth screenshot shows a list of items with a 'WishList!' alert. The eleventh screenshot shows a list of items with a 'WishList!' alert. The twelfth screenshot shows a list of items with a 'WishList!' alert. The thirteenth screenshot shows a list of items with a 'WishList!' alert. The fourteenth screenshot shows a list of items with a 'WishList!' alert. The fifteenth screenshot shows a list of items with a 'WishList!' alert. The sixteenth screenshot shows a list of items with a 'WishList!' alert. The seventeenth screenshot shows a list of items with a 'WishList!' alert. The eighteenth screenshot shows a list of items with a 'WishList!' alert. The nineteenth screenshot shows a list of items with a 'WishList!' alert. The twentieth screenshot shows a list of items with a 'WishList!' alert. The twenty-first screenshot shows a list of items with a 'WishList!' alert. The twenty-second screenshot shows a list of items with a 'WishList!' alert. The twenty-third screenshot shows a list of items with a 'WishList!' alert. The twenty-fourth screenshot shows a list of items with a 'WishList!' alert. The twenty-fifth screenshot shows a list of items with a 'WishList!' alert. The twenty-sixth screenshot shows a list of items with a 'WishList!' alert. The twenty-seventh screenshot shows a list of items with a 'WishList!' alert. The twenty-eighth screenshot shows a list of items with a 'WishList!' alert. The twenty-ninth screenshot shows a list of items with a 'WishList!' alert. The thirtieth screenshot shows a list of items with a 'WishList!' alert. The thirty-first screenshot shows a list of items with a 'WishList!' alert. The thirty-second screenshot shows a list of items with a 'WishList!' alert. The thirty-third screenshot shows a list of items with a 'WishList!' alert. The thirty-fourth screenshot shows a list of items with a 'WishList!' alert. The thirty-fifth screenshot shows a list of items with a 'WishList!' alert. The thirty-sixth screenshot shows a list of items with a 'WishList!' alert. The thirty-seventh screenshot shows a list of items with a 'WishList!' alert. The thirty-eighth screenshot shows a list of items with a 'WishList!' alert. The thirty-ninth screenshot shows a list of items with a 'WishList!' alert. The fortieth screenshot shows a list of items with a 'WishList!' alert. The forty-first screenshot shows a list of items with a 'WishList!' alert. The forty-second screenshot shows a list of items with a 'WishList!' alert. The forty-third screenshot shows a list of items with a 'WishList!' alert. The forty-fourth screenshot shows a list of items with a 'WishList!' alert. The forty-fifth screenshot shows a list of items with a 'WishList!' alert. The forty-sixth screenshot shows a list of items with a 'WishList!' alert. The forty-seventh screenshot shows a list of items with a 'WishList!' alert. The forty-eighth screenshot shows a list of items with a 'WishList!' alert. The forty-ninth screenshot shows a list of items with a 'WishList!' alert. The fiftieth screenshot shows a list of items with a 'WishList!' alert. The fifty-first screenshot shows a list of items with a 'WishList!' alert. The fifty-second screenshot shows a list of items with a 'WishList!' alert. The fifty-third screenshot shows a list of items with a 'WishList!' alert. The fifty-fourth screenshot shows a list of items with a 'WishList!' alert. The fifty-fifth screenshot shows a list of items with a 'WishList!' alert. The fifty-sixth screenshot shows a list of items with a 'WishList!' alert. The fifty-seventh screenshot shows a list of items with a 'WishList!' alert. The fifty-eighth screenshot shows a list of items with a 'WishList!' alert. The fifty-ninth screenshot shows a list of items with a 'WishList!' alert. The sixtieth screenshot shows a list of items with a 'WishList!' alert. The sixty-first screenshot shows a list of items with a 'WishList!' alert. The sixty-second screenshot shows a list of items with a 'WishList!' alert. The sixty-third screenshot shows a list of items with a 'WishList!' alert. The sixty-fourth screenshot shows a list of items with a 'WishList!' alert. The sixty-fifth screenshot shows a list of items with a 'WishList!' alert. The sixty-sixth screenshot shows a list of items with a 'WishList!' alert. The sixty-seventh screenshot shows a list of items with a 'WishList!' alert. The sixty-eighth screenshot shows a list of items with a 'WishList!' alert. The sixty-ninth screenshot shows a list of items with a 'WishList!' alert. The seventieth screenshot shows a list of items with a 'WishList!' alert. The seventy-first screenshot shows a list of items with a 'WishList!' alert. The seventy-second screenshot shows a list of items with a 'WishList!' alert. The seventy-third screenshot shows a list of items with a 'WishList!' alert. The seventy-fourth screenshot shows a list of items with a 'WishList!' alert. The seventy-fifth screenshot shows a list of items with a 'WishList!' alert. The seventy-sixth screenshot shows a list of items with a 'WishList!' alert. The seventy-seventh screenshot shows a list of items with a 'WishList!' alert. The seventy-eighth screenshot shows a list of items with a 'WishList!' alert. The seventy-ninth screenshot shows a list of items with a 'WishList!' alert. The eightieth screenshot shows a list of items with a 'WishList!' alert. The eighty-first screenshot shows a list of items with a 'WishList!' alert. The eighty-second screenshot shows a list of items with a 'WishList!' alert. The eighty-third screenshot shows a list of items with a 'WishList!' alert. The eighty-fourth screenshot shows a list of items with a 'WishList!' alert. The eighty-fifth screenshot shows a list of items with a 'WishList!' alert. The eighty-sixth screenshot shows a list of items with a 'WishList!' alert. The eighty-seventh screenshot shows a list of items with a 'WishList!' alert. The eighty-eighth screenshot shows a list of items with a 'WishList!' alert. The eighty-ninth screenshot shows a list of items with a 'WishList!' alert. The ninetieth screenshot shows a list of items with a 'WishList!' alert. The ninety-first screenshot shows a list of items with a 'WishList!' alert. The ninety-second screenshot shows a list of items with a 'WishList!' alert. The ninety-third screenshot shows a list of items with a 'WishList!' alert. The ninety-fourth screenshot shows a list of items with a 'WishList!' alert. The ninety-fifth screenshot shows a list of items with a 'WishList!' alert. The ninety-sixth screenshot shows a list of items with a 'WishList!' alert. The ninety-seventh screenshot shows a list of items with a 'WishList!' alert. The ninety-eighth screenshot shows a list of items with a 'WishList!' alert. The ninety-ninth screenshot shows a list of items with a 'WishList!' alert. The hundredth screenshot shows a list of items with a 'WishList!' alert.

Migration to On-Prem

Migration of Client Application

Migration of Client Application includes following two steps

Configuring Cocoapods

Client App Migration

Configuring Cocoapods

If CocoaPods has not been installed on a specific computer:

Follow the [Getting Started](#) guide for CocoaPods installation

<http://guides.cocoapods.org/using/getting-started.html>

Open `Terminal` at the installation location and run the `pod init` command

The following steps assume that the client application is working with CocoaPods. If not, follow this [Using CocoaPods](#) documentation : <http://guides.cocoapods.org/using/using-cocoapods.html>

In both cases, the instructions below explain how to edit the `Podfile` file.

Open the `Podfile` file located in the root of your XCode project in a favourite text editor.

Comment out or remove the existing content.

Add the following lines:

```

source 'https://github.com/rleigh.ibm.com/imflocalsdks/imf-client-sdk-specs.git'
pod 'IMFCompatibility'
  
```

Open `Terminal` at the location of `Podfile`;

Verify that the XCode project is closed.

Run the `pod install` command.

Open the `[MyProject].xcworkspace` file in XCode. This file is located side by side with `[MyProject].xcodeproj`.

An usual CocoaPods-based project is managed as a workspace containing the application (the executable) and the library (all project dependencies brought by the CocoaPods manager).

In Xcode's Build Settings, search for `Other Linker Flags` and insert `$(inherited)` (if `-ObjC` is defined in this field, you can just delete it, since it is configured in the CocoaPod project).

Client App Migration

Search for `bluemix` dependency imports like


```

import IMFCore
import IMFPush
  
```

Replace the above imports with


```

import IMFCompatibility
import IMFCompatibility
  
```

Look for a call to the `initWithBackendRoute` method and replace the route URL with your on-premise server URL. For example:


```

IMFClient.sharedInstance().initWithBackendRoute(
    "https://parkstore.mybluemix.net",
    backendGUID: "5e3ad88d-dd48-469d-b46f-2c4ad66b5345"
)
  
```

should be replaced with your on-premise MFP server URL


```

IMFClient.sharedInstance().initWithBackendRoute(
    "http://localhost:10080/ParkStoreMFP",
    backendGUID: "5e3ad88d-dd48-469d-b46f-2c4ad66b5345"
)
  
```

Note, that `backendGUID` parameter is ignored and can be empty. Look for all instantiations of `IMFResourceRequest` class and update it

Look for all instantiations of `IMFResourceRequest` class and update the request URL with absolute or relative path to the resource. For example:


```

var request: IMFResourceRequest = IMFResourceRequest(
    path: "https://parkstore.mybluemix.net/LocalstoreAdapter/apps/5e3ad88d-dd48-469d-b46f-2c4ad66b5345/localstore/getAllItems",
    method: "GET"
)
  
```

should be replaced with


```

var request: IMFResourceRequest = IMFResourceRequest(
    path: "http://localhost:10080/ParkStoreMFP/adapters/LocalstoreAdapter/localstore/getAllItems",
    method: "GET"
)
  
```

Add the following code inside `didRegisterForRemoteNotificationsWithDeviceToken` function in `AppDelegate` of Client application.


```

WLPush.sharedInstance().tokenFromClient = deviceToken.description
  
```

All on-premise applications require the `worklight.plist` file to be present in the application resources. In the `IBMMobileFirstPlatformFoundationNativeSDK` pod we supply a file named `sample.worklight.plist`.

- Locate the `sample.worklight.plist` file in the `IBMMobileFirstPlatformFoundationNativeSDK` pod.
- Copy this file to the parent (application) project and rename it to `worklight.plist`.
- Edit the `worklight.plist` file by setting the `application id` key to the name of your application deployed to the on-premise MFPF server

id="migratemfp">Migration of JAX-RS Application to JAVA Adapter

To migrate JAX-RS application to on-prem (MobileFirst Foundation) server we need to do the following steps for server:

Create MobileFirst Project;

Create native API app for iOS



 Add two adapters for Custom Authentication and Localstore and migrate the JAX-RS code as shown in the following example.

Copy the JAX-RS BlueMix code and paste it in the newly created Localstore Java adapter JAX-RS file.

Add and remove the following changes in your adapter code.

- remove `<tenantId>`
- remove the `@PathParam("-> PathParam("tenantId") String deviceId` and `@PathParam("realmName") String realmName`
- Add scope to the all http api resource `<scope>@OAuthSecurity (scope="customAuthRealm_3")`

The code looks like the following

```
brush: plain; title: ; notranslate">n\t@GET\n\t@OAuthSecurity (scope=&quot;customAuthRealm_3&quot;)\n\t@Path(&quot;\n\tpublic String getAllItems() throws MissingConfigurationException{\n\t\tinit();\n\t\tJSONArray jsonArray = new JSONArray();\n\t\tfor(Object key : props.keySet()){ \n\t\t\tjsonArray.add(parser.parse(props.getProperty((String) key)).getAsJsonObject());\n\t\t}\n\t\treturn jsonArray.toString();\n\t}\n\n\t@PUT\n\t@OAuthSecurity (scope=&quot;customAuthRealm_3&quot;)\n\t@Path(&quot;\n\tpublic void addItem(String itemJson) \n\t\tthrows MissingConfigurationException, URISyntaxException, IOException{\n\t\ttry{\n\t\t\tinit();\n\t\t\tint newKey = props.keySet().size()+1;\n\t\t\tprops.put(String.valueOf(newKey), itemJson);\n\t\t\tURL url = this.getClass().getClassLoader().getResource(&quot;data.properties&quot;);\n\t\t\tFile file = new File(url.toURI().getPath());\n\t\t\tFileOutputStream foStream = new FileOutputStream(file);\n\t\t\tprops.store(foStream, &quot;saving new item&quot;);\n\t\t\tfoStream.close();\n\t\t} catch(IOException ioe){\n\t\t\tioe.printStackTrace();\n\t\t}\n\n\t\t@POST\n\t\t@OAuthSecurity (scope=&quot;customAuthRealm_3&quot;)\n\t\t@Path(&quot;\n\t\tpublic String addAllItems(String itemsJson) \n\t\t\tthrows MissingConfigurationException, URISyntaxException, IOException{\n\t\t\ttry{\n\t\t\t\tinit();\n\t\t\t\tclearAllData();\n\t\t\t\tJSONArray jsonArr = parser.parse(itemsJson).getAsJSONArray();\n\t\t\t\tfor(int i=0;i<jsonArr.size();i++){ \n\t\t\t\t\tprops.put(String.valueOf(i+1), jsonArr.get(i).toString());\n\t\t\t\t}\n\t\t\t\tURL url = this.getClass().getClassLoader().getResource(&&quot;data.properties&&quot;);\n\t\t\t\tFile file = new File(url.toURI().getPath());\n\t\t\t\tFileOutputStream foStream = new FileOutputStream(file);\n\t\t\t\tprops.store(foStream, &&quot;saving new item&&quot;);\n\t\t\t\tfoStream.close();\n\t\t\t\treturn &&quot;true&&quot;;\n\t\t\t} catch(IOException ioe){\n\t\t\t\tioe.printStackTrace();\n\t\t\t}\n\t\t\treturn &&quot;false&&quot;;\n\t\t}\n\n\t\t@DELETE\n\t\t@OAuthSecurity(enabled=false)\n\t\t@Path(&quot;\n\t\tpublic String clearAllData() \n\t\t\tthrows MissingConfigurationException, URISyntaxException, IOException{\n\t\t\tinit();\n\t\t\tprops.clear();\n\t\t\tSystem.out.println(&quot;Size : &quot;+props.size());\n\t\t\tURL url = this.getClass().getClassLoader().getResource(&quot;data.properties&quot;);\n\t\t\tFile file = new File(url.toURI().getPath());\n\t\t\tFileOutputStream foStream = new FileOutputStream(file);\n\t\t\tprops.store(foStream, &quot;clearing all data&quot;);\n\t\t\tfoStream.close();\n\t\t\treturn &quot;cleared&quot;;\n\t\t}\n
```

Add realm with same name you had on BlueMix and login module to the authenticationConfig.xml.

```
brush: xml; title: ; notranslate"><realm name=&quot;customAuthRealm_3&quot; loginModule=&quot;customAuthLoginModule_3&quot;&gt;\n    <className&gt;com.worklight.core.auth.ext.CustomIdentityAuthenticator&lt;/className&gt;\n    <parameter name=&quot;providerUrl&quot; value=&quot;http://localhost:10080/ParkStoreMFP/adapters/Customauth&quot;&gt;\n        <realm&gt;\n            <loginModule name=&quot;customAuthLoginModule_3&quot; expirationInSeconds=&quot;3600&quot;&gt;\n                <className&gt;com.worklight.core.auth.ext.CustomIdentityLoginModule&lt;/className&gt;\n            </loginModule&gt;\n        </realm&gt;\n    </loginModule&gt;\n
```

Add Custom-oauth Realm in userIdentityRealms in Application Descriptor file of iOS Native API

```
brush: xml; title: ; notranslate"><userIdentityRealms&gt;\n    <customAuthRealm_3&gt;\n        <userIdentityRealms&gt;\n            <configurepush&gt;\n                <add pns p12 certificate which is generated from Apple Developer Account under iOS Native API Folder&gt;\n            </add pns p12 certificate which is generated from Apple Developer Account under iOS Native API Folder&gt;\n        </configurepush&gt;\n    </customAuthRealm_3&gt;\n
```



```
>\n</li>\n<li> Add Push configuration in Application Descriptor file of iOS Native API and include the password of added apns certificate.\n<pre class=\nbrush: xml; title: ; notranslate\n">&lt;pushSender password=\n&quot;password&quot;\n&lt;/pushSender\n&lt;/pre>\n</li>\n<li> Create HTTP Push Adapter with following function code which will send the user push notification to the devices which is subscribed to tag \n&lt;pre class=\nbrush: xml; title: ; notranslate\n">function sendTagNotification(notificationText) {\n  var notificationOptions = {};\n  notificationOptions.message = {};\n  notificationOptions.target = {};\n  notificationOptions.message.alert = notificationText;\n  notificationOptions.target.tagNames = [\n    &quot;parkstore&quot;\n  ];\n  WL.Server.sendMessage(&quot;ParkStoreMFP&quot;, notificationOptions);\n  return {\n    result: &quot;Notification sent to users subscribed to the tag parkstore.&quot;\n  };\n}\n</pre>\n</li>\n</ul>\n<p>By performing above steps one can easily run iOS app built for Bluemix on MobileFirst Platform and following are the links to samples.</p>\n<h3 id=\nsample\n">Sample and Source Code</h3>\n<p>Bluemix Server : <a href=\nhttps://hub.jazz.net/git/chethan/parkstore-bluemix-server\n">Parkstore bluemix server</a><br />\nBluemix Client : <a href=\nhttps://hub.jazz.net/git/chethan/parkstore-bluemix\n">Parkstore bluemix</a><br />\nMFP Server : <a href=\nhttps://hub.jazz.net/git/chethan/parkstore-mfp-server\n">Parkstore mfp server</a><br />\nMFP Client : <a href=\nhttps://hub.jazz.net/git/chethan/parkstore-mfp\n">Parkstore mfp</a></p>\n<p>The post <a rel=\nnofollow\n">Try on Bluemix and migrate to on-prem MobileFirst Platform</a> appeared first on <a rel=\nnofollow\n">IBM MobileFirst Platform</a>.</p>\n{\n  "guid": {\n    "content": "https://developer.ibm.com/mobilefirstplatform/?p=14769",\n    "isPermaLink": "false"\n  },\n  "link": "https://developer.ibm.com/mobilefirstplatform/2015/08/19/try-on-bluemix-and-buy-mfp",\n  "pubDate": "Wed, 19 Aug 2015 10:36:51 +0000",\n  "title": "Try on Bluemix and migrate to on-prem MobileFirst Platform"\n},\n{\n  "language": "en-US",\n  "lastBuildDate": "Tue, 08 Sep 2015 09:22:53 +0000",\n  "link": [\n    {\n      "href": "https://developer.ibm.com/mobilefirstplatform/feed",\n      "rel": "self",\n      "type": "application/rss+xml"\n    },\n    "https://developer.ibm.com/mobilefirstplatform"\n  ],\n  "title": "IBM MobileFirst Platform",\n  "updateFrequency": "1",\n  "updatePeriod": "hourly"\n},\n{\n  "version": "2.0"\n}\n}
```

Sample

The attached sample (<https://github.com/MobileFirst-Platform-Developer-Center/JavaAdapters>) includes an adapter called RSSAdapter and a hybrid application called RSSReader to test the adapter inside an application.

