# Web app end-to-end demonstration

### **Overview**

The purpose of this demonstration is to experience an end-to-end flow:

- 1. A sample application that is pre-bundled with the MobileFirst client SDK is registered and downloaded from the MobileFirst Operations Console.
- 2. A new or provided adapter is deployed to the MobileFirst Operations Console.
- 3. The application logic is changed to make a resource request.

#### End result:

- Successfully pinging the MobileFirst Server.
- Successfully retrieving data using a MobileFirst Adapter.

#### Prerequisites:

- A modern web browser
- Optional. MobileFirst CLI (download (file:///home/travis/build/MFPSamples/DevCenter/\_site/downloads))
- Optional. Stand-alone MobileFirst Server (download (file:///home/travis/build/MFPSamples/DevCenter/\_site/downloads))

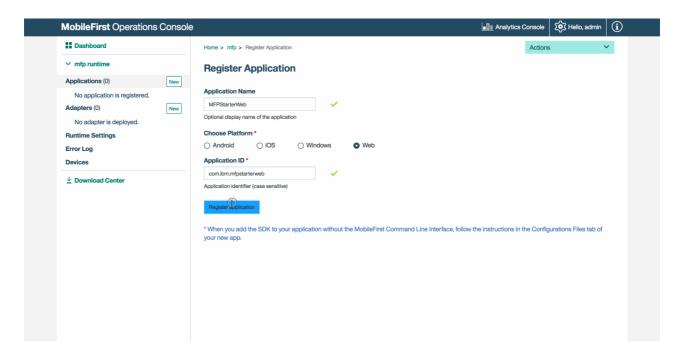
### 1. Starting the MobileFirst Server

Make sure you have created a Mobile Foundation instance (../../bluemix/using-mobile-foundation), or If using the MobileFirst Foundation Development Kit (../../installation-configuration/development/mobilefirst), navigate to the server's folder and run the command: ../run.sh in Mac and Linux or run.cmd in Windows.

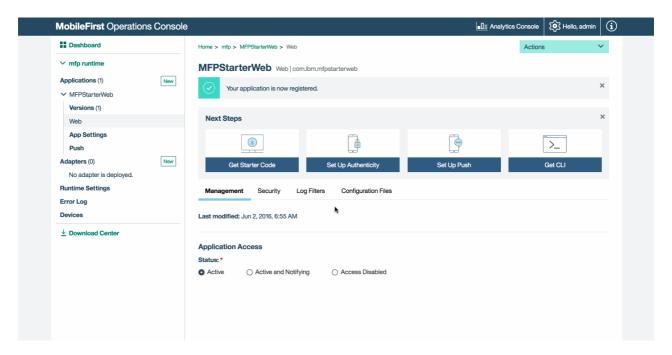
# 2. Creating and registering an application

In a browser window, open the MobileFirst Operations Console by loading the URL: <a href="http://your-server-host:server-port/mfpconsole">http://gour-server-host:server-port/mfpconsole</a>. If running locally, use: <a href="http://localhost:9080/mfpconsole">http://localhost:9080/mfpconsole</a>). The username/password are <a href="http://localhost:9080/mfpconsole">admin/admin</a>.

- 1. Click the **New** button next to **Applications** 
  - Select the Web platform
  - Enter com.ibm.mfpstarterweb as the application identifier
  - Click on Register application



2. Click on the Get Starter Code tile and select to download the Web sample application.



# 3. Editing application logic

- 1. Open the project in your code editor of choice.
- 2. Select the **client/js/index.js** file and paste the following code snippet, replacing the existing WLAuthorizationManager.obtainAccessToken() function:

```
WLAuthorizationManager.obtainAccessToken()
     .then(
         function(accessToken) {
             titleText.innerHTML = "Yay!";
             statusText.innerHTML = "Connected to MobileFirst Server";
             var resourceRequest = new WLResourceRequest(
                 "/adapters/javaAdapter/resource/greet/",
                 WLResourceRequest.GET
             );
             resourceRequest.setQueryParameter("name", "world");
             resourceRequest.send().then(
                 function(response) {
                     // Will display "Hello world" in an alert dialog.
                     alert("Success: " + response.responseText);
                 },
                 function(response) {
                     alert("Failure: " + JSON.stringify(response));
                 }
             );
         },
         function(error) {
             titleText.innerHTML = "Bummer...";
             statusText.innerHTML = "Failed to connect to MobileFirst Server
";
        }
     );
```

## 4. Deploy an adapter

Download this prepared .adapter artifact (../javaAdapter.adapter) and deploy it from the MobileFirst Operations Console using the **Actions** → **Deploy adapter** action.

Alternatively, click the **New** button next to **Adapters**.

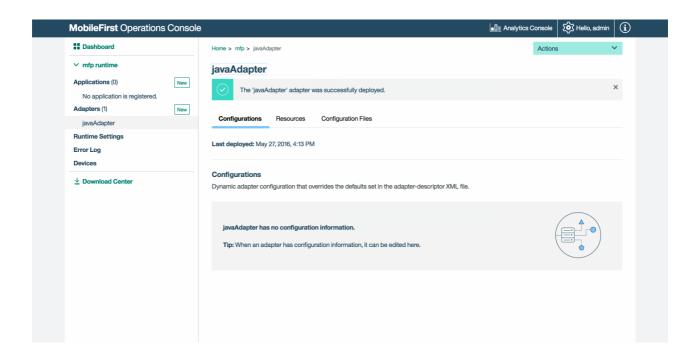
1. Select the **Actions** → **Download sample** option. Download the "Hello World" **Java** adapter sample.

If Maven and MobileFirst CLI are not installed, follow the on-screen **Set up your development environment** instructions.

2. From a **Command-line** window, navigate to the adapter's Maven project root folder and run the command:

```
mfpdev adapter build
```

When the build finishes, deploy it from the MobileFirst Operations Console using the Actions →
 Deploy adapter action. The adapter can be found in the [adapter]/target folder.



MIP Starter - Web

← → C 🗋 localhost:9081/home;

Hello MobileFirst

Ping MobileFirst Server

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### 5. Testing the application

- From a Command-line window, navigate to the [project root] → node-server folder.
- Run the command: npm start to install required Node.js configuration and start the Node.js server.
- Open the [project root] → nodeserver → server.js file and edit the host and port variables with the correct values for your MobileFirst Server.
  - If using a local MobileFirst
     Server, the values are typically http, localhost and 9080.
  - If using a remote MobileFirst Server (on Bluemix), the values are typically https, your-serveraddress and 443.

#### For example:

```
var host = 'https://mobilefoundation-xxxx.mybluemix.net'; // The Mobile F
oundation server address
var port = 9081; // The local port number to use
var mfpURL = host + ':443'; // The Mobile Foundation server port number
```

4. In your browser, visit the URL: http://localhost:9081/home (http://localhost:9081/home).

### Secure Origins Policy

When using Chrome during development, the browser may not allow an application to load if using both HTTP and a host that **is not** "localhost". This is due to the Secure Origins Policy implemented and used by default in this browser.

To overcome this, you can start the Chrome browser with the following flag:

```
--unsafely-treat-insecure-origin-as-secure="http://replace-with-ip-address-or-host:port-number" --user-data-dir=/test-to-new-user-profile/myprofile
```

 Replace "test-to-new-user-profile/myprofile" with the location of a folder that will act as a new Chrome user profile for the flag to work.

#### **Results**

- Clicking the Ping MobileFirst Server button will display Connected to MobileFirst Server.
- If the application was able to connect to the MobileFirst Server, a resource request call using the deployed Java adapter will take place.

The adapter response is then displayed in an alert.

# **Next steps**

Learn more on using adapters in applications, and how to integrate additional services such as Push Notifications, using the MobileFirst security framework and more:

- Review the Using the MobileFirst Foundation (../../application-development/) tutorials
- Review the Adapters development (../../adapters/) tutorials
- Review the Authentication and security tutorials (../../authentication-and-security/)
- Review All Tutorials (../../all-tutorials)

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