Logging in native iOS (Objective-C)

Logging example for native iOS (Objective-C)

Outputs to Xcode console

```
1   #import "OCLogger.h"
2
3   + (int) sum:(int) a with:(int) b{
4       int sum = a + b;
5       OCLogger* mathLogger = [OCLogger getInstanceWithPackage:@"MathUtils"];
6       NSString* logMessage = [NSString stringWithFormat:@"sum called with args %d and %d. Returning ?
7       [mathLogger debug:logMessage];
8
9       return sum;
10  }</p>
11  <p>
```

API calls for specific tasks

Log capture is enabled by default. To turn log capture on or off:

```
OCLogger.setCapture(NO)
```

The default capture level is DEBUG in development and FATAL in production. To control the capture level (verbosity):

```
OCLogger.setLevel(OCLogger_DEBUG)
```

Log sending is enabled by default. To turn automatic log sending on or off:

```
OCLogger.setAutoSendLogs(NO)
```

> For more information about `OCLogger` API, see the API reference in the user documentation