Logging in Cordova Applications

fork and edit tutorial (https://github.ibm.com/MFPSamples/DevCenter/tree/master/tutorials/en/foundation/8.0/analytics/remote-controlled-client-side-log-collection/logging-in-cordova-applications.md) | report issue (https://github.ibm.com/MFPSamples/DevCenter/issues/new)

Logging example for hybrid applications (JavaScript)

Outputs to a browser JavaScript console, LogCat, or Xcode console.

```javascript
var MathUtils = function(){
  var logger = WL.Logger.create({pkg: 'MathUtils'});
  var sum = function(a, b){
    var sum = a + b;
    logger.debug('sum called with args ' + a + ' and ' + b + '. Returning ' + sum);
    return sum;
  };
}();
```

API calls for specific tasks

Log capture is enabled by default. To turn log capture on or off:

```
WL.Logger.config({capture: false})
```

The default capture level is DEBUG in development and FATAL in production. To control the capture level (verbosity):

```
WL.Logger.config({level: 'FATAL'})
```

Log sending is enabled by default. To turn automatic log sending on or off:

```
WL.Logger.config({autoSendLogs: false})
```

> For more information about `WL.Logger API`, see the API reference in the user documentation