Using MobileFirst Developer CLI to Manage MobileFirst Artifacts

Overview

IBM MobileFirst Platform Foundation provides a Command Line Interface (CLI) tool for the developer, **mfpdev**, to easily manage client and server artifacts.

Using the CLI you can manage Cordova-based applications that uses the MobileFirst Cordova plug-in, and Native applications that uses the MobileFirst Native SDK.

You can also create, register, and manage MobileFirst adapters to either local or remote MobileFirst Server instances, and administer projects from the command line or via REST services, or from the MobileFirst Operations Console.

In this tutorial you will learn how to install the mfpdev Command Line Interface (CLI) and how to use it to manage MobileFirst Server instances, applications and adapters.

For more information regarding SDK integration in Cordova and Native applications, see the tutorials in the Adding the MobileFirst Platform Foundation SDK (../../adding-the-mfpf-sdk/) category.

Further reading: Learn more about the MobileFirst CLI in the "MobileFirst Platform Command Line Interface" topic in the user documentation.

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Prerequisites

The MobileFirst Developer CLI is available as an NPM package at the NPM registry (https://www.npmjs.com/).

Ensure **node.js** is installed in the development environment in order to install NPM packages. Follow the installation instructions in nodejs.org (https://nodejs.org) to install node.js.

To confirm that node.js is properly installed, execute the command node -v.

node -v v4.2.3

Note: Minimum supported node.js version is 4.2.3

Installing the MobileFirst Developer CLI

To install the Command Line Interface execute the command:

npm install -g mfpdev-cli

To confirm the installation, execute the command mfpdev without any arguments and it will print the help text:

NAME

IBM MobileFirst Platform Foundation Command Line Interface (CLI).

SYNOPSIS

mfpdev <command> [options]

DESCRIPTION

The IBM MobileFirst Platform Foundation Command Line Interface (CLI) is a command-line **for** developing MobileFirst applications. The command-line can be used by itself, or **in** conjunction with the IBM MobileFirst Platform Foundation Operations Console. Some functions are available from the command-line only and not the console.

For more information and a step-by-step example of using the CLI, see the IBM Knowledge Center **for** your version of IBM MobileFirst Platform Foundation at

https://www.ibm.com/support/knowledgecenter.

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Interactive and Direct modes

All commands can be executed in **interactive** or **direct mode**. In the interactive mode, the parameters required for the command will be prompted and some default values will be used. In direct mode, the parameters must be provided with the command being executed.

Example:

mfpdev server add in interactive mode:

- ? Enter the name of the new server definition: mydevserver
- ? Enter the fully qualified URL of this server: http://mydevserver.example.com:9080
- ? Enter the MobileFirst Server administrator login ID: admin
- ? Enter the MobileFirst Server administrator password: *****
- ? Save the admin password for this server?: Yes
- ? Enter the context root of the MobileFirst administration services: mfpadmin
- ? Enter the MobileFirst Server connection timeout in seconds: 30

Verifying server configuration...

The following runtimes are currently installed on this server: mfp

Server profile 'mydevserver' added successfully.

The same command in direct mode would be

mfpdev server add mydevserver --url http://mydevserver.example.com:9080 --login admin --password admin --setdefault

To find what is the right syntax for a command in direct mode use mfpdev help <command>.

Managing MobileFirst Server instances

You can use mfpdev server <option> command to manage the instances of MobileFirst Server that are in use. There must be always at least one server instance listed as the default instance. The default server is always used if another one was not specified.

List server instances

To list all the MobileFirst Server instances available to be used, execute the command

mfpdev server info

By default, a local server profile is created automatically and used as the current default by the CLI

Add a new server instance

If you are using another local or remote MobileFirst Server instance you can add it to the list of instances available to be used with the command:

mfpdev server add

Follow the interactive prompt to provide a name to the server, the server URL and user/password credentials.

Edit server instances

If you want to edit the details of a registered server instance, execute the following command and follow the interactive prompt to select the server to be edited and provide the information to be updated.

mfpdev server edit

To set a server as the default one execute:

mfpdev server edit <server name> --setdefault

Remove server instances

To remove a server instance from the list of registered servers, execute the command:

mfpdev server remove

And select the server from the interactive list

Open MobileFirst Operations Console

To open the console of the default server registered execute the command:

mfpdev server console

To open the console of another server, inform the server name as a parameter of the command:

mfpdev server console <server_name>

Remove apps and adapters from a server

To remove all apps and adapters registered in a server execute the command:

mfpdev server clean

And select the server to clean form the interactive prompt.

This will put the server instance in a clean state without any app or adapter deployed.

Managing applications

The command mfpdev app <option> can be used to manage applications created with the MobileFirst Platform SDK.

Register an application in a server instance

An application created with MobileFirst Platform SDK, must be registered in a MobileFirst Server when it is ready to be executed.

To register an app, run the following command from the root folder of the app project:

mfpdev app register

This command can be executed from the root of a Cordova, Android, iOS or Windows application. It will use the default server and runtime to execute the following tasks:

- Register an application with a server.
- Generate a default client properties file for the application.
- Put the server information into the client properties file.

For a Cordova application, this command will update the config.xml file.

For an iOS application, this command will update the mfpclient.plist file.

For an Android or Windows application, this command will update the mfpclient.properties file.

To register an app to a server and runtime that is not the default one, use the syntax:

mfpdev app register <server> <runtime>

For Cordova Windows platform, the -w <platform> argument must be added to the command. The <platform> argument is a comma separated list of the windows platforms to be registered. Valid values are windows, windows8 and windowsphone8.

mfpdev app register -w windows8

Config an application

When an application is registered, server related attributes are added to the app configuration file. To change the value of those attributes, use the following command:

mfpdev app config

This command will interactively present a list of attributes that can be changed and prompt for the new value of the attribute.

The attributes available will vary for each platform (Android, iOS, Windows).

Preview a Cordova application

A Cordova application's web resources can be previewed using a browser. Previewing an application allows for fast and rapid develop without needing to use native platform specific emulators and simulators.

To preview a Cordova application, execute the following command from the Cordova application root folder:

mfpdev app preview

You will be prompted to select which platform to preview and which type of preview to use. There are two options of preview: MBS and Browser.

- MBS Mobile Browser Simulator. Will simulate a mobile device on browser, as well as provide rudimentary Cordova API simulation such as Camera, File Upload, Geolocation and more.
- Browser Simple Browser Rendering. Will present the www resources of the cordova application as a usual browser web page.

For more details about the preview options see the Cordova development tutorial (../mfpf-development-in-cordova-applications).

Update web resources for Direct Update

The web resources of a cordova app, like .html, .css and .js files inside **www** folder can be updated without the need to reinstall the app at the mobile device. This is possible with the Direct Update feature provided by MobileFirst Platform.

For more details about how Direct Update works see the tutorialUsing Direct Update in Cordova applications (../direct-update).

When you want to send a new set of web resources to be updated in a cordova application, execute the command

mfpdev app webupdate

This command will package the updated web resources to a .zip file and upload it to the default MobileFirst Server registered. The packaged web resources can be found at the [cordova-project-root-folder]/mobilefirst/ folder.

To upload the web resources to different server instance, inform the server name and runtime as part of the command

mfpdev app webupdate <server name> <runtime>

You can use the --build parameter to generate the .zip file with the packaged web resources without uploading it to a server.

mfpdev app webupdate --build

To upload a package that was previously built, use the --file parameter

mfpdev app webupdate --file mobilefirst/com.ibm.test-android-1.0.0.zip

There is also the option to encrypt the content of package using the --encrypt parameter

mfpdev app webupdate --encrypt

Pull and Push the MobileFirst Application configuration

After a MobileFirst Application is registered in a MobileFirst server, it is possible to change some of the application configurations using the MobileFirst Server Console and them pull those configurations from the server to the application with the following command:

mfpdev app pull

It is also possible to change the application configurations locally and push the changes to the MobileFirst Server with the command:

mfpdev app push

Managing and Testing Adapters

It is possible to manage MobileFirst Adapters with the command mfpdev adapter <option>.

To learn more about MobileFirst Adapters see the tutorials at theAdapters (../../adapters/) category.

Create a MobileFirst Adapter

To create a new MobileFirst Adapter, use the command

mfpdev adapter create

And follow the prompt to inform the name, type and group id of the adapter

Build a MobileFirst Adapter

To buid an adapter execute the following command from the adapter root folder

mfpdev adapter build

This will generate a .adapter file at the <AdapterName>/target folder.

Deploy a MobileFirst Adapter

The following command will deploy the adapter to the default server.

mfpdev adapter deploy
To deploy to a different server use
mfpdev adapter deploy <server_name></server_name>
Execute a MobileFirst Adapter from the command line
After an adapter is deployed it is possible to execute the adapter from the command line to test it's behavior with the command:
mfpdev adapter call
You will be prompted to inform the adapter, procedure and parameters to use. The output of the command will be the response of the adapter procedure.
Helpful commands
To set preferences of the mfpdev cli like development browser and default preview mode use the command
mfpdev config
To see the help content describing all mfpdev commands use
mfpdev help
The following command will generate a list with information about your environment
mfpdev info
To print the version of the mfpdev CLI use
mfpdev -v
Update and Uninstall the Command Line Interface
To update the command line interface execute the command:
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npm update -g mfpdev-cli

To uninstall the command line interface execute the command:

npm uninstall -g mfpdev-cli