Resource request from Native Windows 8.1 Universal applications

Overview

MobileFirst applications can access resources using the WLResourceRequest REST API. The REST API works with all adapters and external resources.

Prerequisites:

- Ensure you have added the MobileFirst Platform SDK (../../adding-the-mfpf-sdk/adding-the-mfpf-sdk-to-windows-8-applications) to your Native Windows 8.1 Universal project.
- Learn how to create adapters (../../adapters/adapters-overview/).

WLResourceRequest

The WLResourceRequest class handles resource requests to adapters or external resources.

Create a WLResourceRequest object and specify the path to the resource and the HTTP method. Available methods are: WLHttpMethodGet, WLHttpMethodPost, WLHttpMethodPut and WLHttpMethodDelete.

1. Define the URI of the resource:

```
URI adapterPath = new URI("/adapters/RSSReader/getFeed");
```

- For JavaScript adapters, use /adapters/{AdapterName}/{procedureName}
- For Java adapters, use /adapters/{AdapterName}/{path}
- o To access resources outside of the project, use the full URL
- 2. Create a WLResourceRequest object and choose the HTTP Method (GET, POST, etc):

WLResourceRequest request = **new** WLResourceRequest(adapterPath,WLResourceRequest.GET);

- 3. Add the required parameters:
 - In JavaScript adapters, which use ordered nameless parameters, pass an array of parameters with the name params:

```
request.setQueryParameter("params","['param1', 'param2']");
```

• In Java adapters or external resources, use the setQueryParameter method for each parameter:

```
request.setQueryParameter("param1","value1");
request.setQueryParameter("param2","value2");
```

4. Call the resource by using the .send() method. Specify a MyInvokeListener class instance:

```
request.send(new MyInvokeListener());
```

See the user documentation to learn more about WLResourceRequest and other signatures for the send method, which are not covered in this tutorial.

The response

When the resource call is completed, the framework calls one of the methods of the MyInvokeListener class.

1. Specify that the MyInvokeListener class implements the WLResponseListener interface:

```
public class MyInvokeListener : WLResponseListener{
}
```

2. Implement the onSuccess and onFailure methods.

If the resource call is successful, the onSuccess method is called. Otherwise, the onFailure method is called. Use these methods to get the data that is retrieved from the adapter.

The response object contains the response data and you can use its methods and properties to retrieve the required information.

```
public void onSuccess(WLResponse response)
  WLProcedureInvocationResult invocationResponse = ((WLProcedureInvocationResult) response);
  JObject items;
  try
    items = invocationResponse.getResponseJSON();
    await dispatcher.RunAsync(CoreDispatcherPriority.Normal, () =>
       myMainPage.AddTextToReceivedTextBlock("Response Success: " + items.ToString());
    });
  catch (JsonReaderException e)
     Debug.WriteLine("JSONException : " + e.Message);
}
public void onFailure(WLFailResponse response)
  await dispatcher.RunAsync(CoreDispatcherPriority.Normal, () =>
    myMainPage.AddTextToReceivedTextBlock("Response failed: " + response.ToString());
  });
}
```

For more information

For more information about WLResourceRequest, refer to the user documentation.

Sample application

The ResourceRequestWindows8 project contains a native Windows 8

Universal application that makes a resource request using a Java adapter.

The adapter Maven project contains the Java adapter to be used during the resource request call.

Click to download (https://github.com/MobileFirst-Platform-Developer-

Center/ResourceRequestWindows8/tree/release80) the Native project.

Click to download (https://github.com/MobileFirst-Platform-Developer-

Center/Adapters/tree/release80) the adapter Maven project.

Sample usage

- 1. From the command line, navigate to the Visual Studio project.
- 2. Ensure the sample is registered in the MobileFirst Server by running the command: mfpdev app register.
- 3. The sample uses the JavaAdapter contained in the Adapters Maven project. Use either Maven or MobileFirst Developer CLI to build and deploy the adapter (../../adapters/creating-adapters/).
- 4. From Visual Studio, run the sample by clicking the *Run button.