# Resource Request from Native Android Applications

RENAMING

#### **Overview**

MobileFirst applications can access resources using the WLResourceRequest REST API. The REST API works with all adapters and external resources LINK TO using-mobilefirst-server-authenticate-external-resources.

This tutorial explains how to use the WLResourceRequest API with an HTTP adapter.

To create and configure an Android native project, first follow the Adding the MobileFirst Platform Foundation SDK to Android Applications (../../adding-the-mfpf-sdk/adding-the-mfpf-sdk-to-android-applications) tutorial.

## **Initializing WLClient**

WLCLIENT.CONNECT

1. Create an instance of the WLClient class.

The WLClient instance requires a reference to the activity in which it is running.

```
WLClient client = WLClient.createInstance(context);
```

2. To establish a connection to the MobileFirst Server instance, use the connect method by specifying the MyConnectListener class instance as a parameter.

The WLClient instance tries to connect to the MobileFirst Server according to the properties of the mfpclient.properties file.

After the connection is established, it invokes one of the methods of the MyConnectListener class.

3. Specify that the MyConnectListener class implements the WLResponseListener interface.

```
public class MyConnectListener implements WLResponseListener {
}
```

The WLResponseListener interface defines two methods:

- o public void onSuccess (WLResponse response) { }
- o public void onFailure (WLFailResponse response) { }

Use these methods to process connection success or connection failure.

#### Calling an adapter procedure

The WLResourceRequest class handles resource requests to MobileFirst adapters or external resources.

1. Define the URI of the resource:

```
URI adapterPath = new URI("/adapters/RSSReader/getFeed");
```

- For JavaScript adapters, use /adapters/{AdapterName}/{procedureName}
- For Java adapters, use /adapters/{AdapterName}/{path}

- To access resources outside of the project, use the full URL
- 2. Create a WLResourceRequest object and choose the HTTP Method (GET, POST, etc):

 $WLResource Request \ = new \ WLResource Request (adapter Path, WLResource Request. GET);$ 

- 3. Add the required parameters:
  - In JavaScript adapters, which use ordered nameless parameters, pass an array of parameters with the name params:

```
request.setQueryParameter("params","['MobileFirst_Platform']");
```

• In Java adapters or external resources, use the setQueryParameter method for each parameter:

```
request.setQueryParameter("param1","value1");
request.setQueryParameter("param2","value2");
```

4. Call the procedure by using the .send() method. Specify a MyInvokeListener class instance:

```
request.send(new MyInvokeListener());
```

See the user documentation to learn more about WLResourceRequest and other signatures for the send method, which are not covered in this tutorial.

### Receiving a procedure response

When the procedure invocation is completed, the framework calls one of the methods of the MyInvokeListener class.

1. Specify that the MyInvokeListener class implements the WLResponseListener interface:

```
public class MyInvokeListener implements WLResponseListener {
}
```

2. Implement the onSuccess and onFailure methods.

If the procedure invocation is successful, the onSuccess method is called. Otherwise, the onFailure method is called. Use these methods to get the data that is retrieved from the adapter.

The response object contains the response data and you can use its methods and properties to retrieve the required information.

```
public void onSuccess(WLResponse response) {
    String responseText = response.getResponseText();
    AndroidNativeApp.updateTextView("Adapter Procedure Invoked Successfuly\n" +
    responseText);
}

public void onFailure(WLFailResponse response) {
    String responseText = response.getResponseText();
    AndroidNativeApp.updateTextView("Failed to Invoke Adapter Procedure\n" + responseText);
}
```

# Sample application

Click to download (https://github.com/MobileFirst-Platform-Developer-Center/InvokingAdapterProcedures) the MobileFirst project.

Click to download (https://github.com/MobileFirst-Platform-Developer-Center/InvokingAdapterProceduresAndroid) the Native project.

- The InvokingAdapterProcedures project contains a MobileFirst Native API to deploy to your MobileFirst Server instance.
- The InvokingAdapterProceduresAndroid project contains a native Android application that uses a MobileFirst native API library to communicate with MobileFirst Server.
- Make sure to update the mfpclient.properties file in the native Android project with the required server settings.

**SCREENSHOT**