Resource Request from Native Windows 10 Applications

- Download MobileFirst project (https://github.com/MobileFirst-Platform-Developer-Center/InvokingAdapterProcedures)
- Download Native project (https://github.com/MobileFirst-Platform-Developer-Center/InvokingAdapterProceduresWP8)

Overview

To create and configure a Windows Phone 8 (Silverlight) native project, first follow the Configuring a native Windows Phone 8 application with the MobileFirst Platform SDK (../../configuring-the-mfpf-sdk/configuring-a-native-windows-phone-8-application-with-the-mfp-sdk/) tutorial.

MobileFirst applications can access resources using the `WLResourceRequest` REST API.
This tutorial explains how to use the `WLResourceRequest` API with an HTTP adapter.

Initializing WLClient

```csharp
WLClient client = WLClient.getInstance();
```

1. To establish a connection to MobileFirst Server, use the `connect` method by specifying the `MyConnectResponseListener` class instance as a parameter.

   ```csharp
   client.connect(new MyConnectResponseListener(this));
   ```

   The `WLClient` instance tries to connect to the MobileFirst Server instance according to the properties of the `wlclient.properties` file.
   After the connection is established, it invokes one of the methods of the `MyConnectResponseListener` class.

2. Specify that the `MyConnectResponseListener` class implements the `WLResponseListener` interface.

   ```csharp
   public class MyConnectResponseListener : WLResponseListener
   ```

   The `WLResponseListener` interface defines two methods:
   - `public void ``onSuccess (WLResponse response) { }`
   - `public void ``onFailure (WLFailResponse response) { }`

3. Use the previous methods to process connection success or connection failure.

Invoking an adapter procedure

After the connection is established with a MobileFirst Server instance, you can use the `WLClient` instance to invoke adapter procedures.

1. Create a `WLProcedureInvocationData` object with the adapter and procedure names.
2. Add the required parameters as an object array and set request options (for example: Invocation Context).
3. Get the existing `WLClient` instance and use it to invoke an adapter procedure.
4. Specify the `MyInvokeListener` class instance as a parameter.

```csharp
WLProcedureInvocationData invocationData = new WLProcedureInvocationData("RSSReader", "getFeed");
invocationData.setParameters(new Object[]{});
String myContextObject = "InvokingAdapterProceduresWP8";
WLRequestOptions options = new WLRequestOptions();
options.setInvocationContext(myContextObject);
WLClient.getInstance().invokeProcedure(invocationData, new MyInvokeListener(this), options);
```

Receiving a procedure response

After the procedure invocation is completed, the `WLClient` instance calls one of the methods of the `MyInvokeListener` class.
As before, you must specify that the `MyInvokeListener` class implements the `WLResponseListener` interface.

```csharp
using IBM.Worklight;
namespace InvokingAdapterProceduresWP8{
public class MyInvokeListener : WLResponseListener
{ }
{
```

The `onSuccess` and `onFailure` methods are invoked by the `WLClient`. The response object contains the response data. You can use its methods and properties to retrieve the required information.

```csharp
public void onSuccess(WLResponse response)
{
WLProcedureInvocationResult invocationResponse = ((WLProcedureInvocationResult) response);
JObject items;
try
{
items = invocationResponse.getResponseJSON();
Deployment.Current.Dispatcher.BeginInvoke(() =>
{
myMainPage.AddTextToReceivedTextBlock("Response Success: " + items.ToString());
});
}
catch (JsonReaderException e)
{
Deployment.Current.Dispatcher.BeginInvoke(() =>
{
myMainPage.AddTextToReceivedTextBlock("JSONException : " + e.Message);
```

```
});
}
}

public void onFailure(WLFailResponse response)
{
Deployment.Current.Dispatcher.BeginInvoke(() =>
{
myMainPage.AddTextToReceivedTextBlock("Response failed: " + response.ToString());
});
}
[/code]
```

Sample application

Click to download (https://github.com/MobileFirst-Platform-Developer-Center/InvokingAdapterProcedures) the MobileFirst project.

Click to download (https://github.com/MobileFirst-Platform-Developer-Center/InvokingAdapterProceduresWP8) the Native project.

- The `InvokingAdapterProcedures` project contains a **MobileFirst Native API** to deploy to MobileFirst Server.
- The `InvokingAdapterProcedures` project contains a **native Windows Phone 8 application** that uses a MobileFirst native API library to communicate with a MobileFirst Server instance.

Make sure to update the `wlclient.properties` file in `NativeWP8Invoking` with the relevant server settings.

(http://developer.ibm.com/mobilefirstplatform/wp-content/uploads/sites/32/2014/07/04_10_results.jpg)