

Logging in MobileFirst hybrid applications (JavaScript)

Relevant to:

- Hybrid

Logging example for hybrid applications (JavaScript)

Outputs to a browser JavaScript console, LogCat, or Xcode console

```
[code lang="javascript"]
var MathUtils = function(){

var logger = WL.Logger.create({pkg: 'MathUtils'});

var sum = function(a, b){

var sum = a + b;

logger.debug('sum called with args ' + a + ' and ' + b + '. Returning ' + sum);

return sum;

};

}();
[/code]
```

API calls for specific tasks

Log capture is enabled by default. To turn log capture on or off:

```
WL.Logger.config({capture: false})
```

The default capture level is **DEBUG** in development and **FATAL** in production. To control the capture level (verbosity):

```
WL.Logger.config({level: 'FATAL'})
```

Log sending is enabled by default. To turn automatic log sending on or off:

```
WL.Logger.config({autoSendLogs: false})
```

For more information about `WL.Logger` API, see the API reference in the user documentation