

Logging in native iOS (Objective-C)

Relevant to:

- Native iOS

Logging example for native iOS (Objective-C)

Outputs to Xcode console

```
[code lang="objc"]
#import "OCLogger.h"

+ (int) sum:(int) a with:(int) b{
    int sum = a + b;

    OCLogger* mathLogger = [OCLogger getInstanceWithPackage:@"MathUtils"];
    NSString* logMessage = [NSString stringWithFormat:@"sum called with args %d and %d. Returning %d", a,
    b, sum];
    [mathLogger debug:logMessage];

    return sum;
}

[/code]
```

API calls for specific tasks

Log capture is enabled by default. To turn log capture on or off:

```
OCLogger.setCapture(NO)
```

The default capture level is DEBUG in development and FATAL in production. To control the capture level (verbosity):

```
OCLogger.setLevel(OCLogger_DEBUG)
```

Log sending is enabled by default. To turn automatic log sending on or off:

```
OCLogger.setAutoSendLogs(NO)
```

For more information about `OCLogger API`, see the API reference in the user documentation