

Using MobileFirst Developer CLI to Manage MobileFirst Artifacts

Overview

IBM MobileFirst Platform Foundation provides a Command Line Interface (CLI) tool for the developer, **mfpdev**, to easily manage client and server artifacts.

Using the CLI you can manage Cordova-based applications that uses the MobileFirst Cordova plug-in, and Native applications that uses the MobileFirst Native SDK.

You can also create, register, and manage MobileFirst adapters to either local or remote MobileFirst Server instances, and administer projects from the command line or via REST services, or from the MobileFirst Operations Console.

In this tutorial you will learn how to install the `mfpdev` Command Line Interface (CLI) and how to use it to manage MobileFirst Server instances, applications and adapters.

For more information regarding SDK integration in Cordova and Native applications, see the tutorials in the Adding the MobileFirst Platform Foundation SDK ([../adding-the-mfpf-sdk/](#)) category.

Further reading: Learn more about the MobileFirst CLI in the "MobileFirst Platform Command Line Interface" topic in the user documentation.

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Prerequisites

The MobileFirst Developer CLI is available as an NPM package at the NPM registry (<https://www.npmjs.com/>).

Ensure **node.js** is installed in the development environment in order to install NPM packages. Follow the installation instructions in nodejs.org (<https://nodejs.org>) to install node.js.

To confirm that node.js is properly installed, run the command `node -v`.

```
node -v
v4.2.3
```

Note: Minimum supported node.js version is 4.2.3

Installing the MobileFirst Developer CLI

To install the Command Line Interface run the command:

```
npm install -g mfpdev-cli
```

To confirm the installation, run the command `mfpdev` without any arguments and it will print the help text:

NAME

IBM MobileFirst Platform Foundation Command Line Interface (CLI).

SYNOPSIS

`mfpdev <command> [options]`

DESCRIPTION

The IBM MobileFirst Platform Foundation Command Line Interface (CLI) is a command-line **for** developing MobileFirst applications. The command-line can be used by itself, or **in** conjunction with the IBM MobileFirst Platform Foundation Operations Console. Some functions are available from the command-line only and not the console.

For more information and a step-by-step example of using the CLI, see the IBM Knowledge Center **for** your version of IBM MobileFirst Platform Foundation at

<https://www.ibm.com/support/knowledgecenter>.

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Interactive and Direct modes

All commands can be executed in **interactive** or **direct mode**. In the interactive mode, the parameters required for the command will be prompted and some default values will be used. In direct mode, the parameters must be provided with the command being executed.

Example:

`mfpdev server add` in interactive mode:

```
? Enter the name of the new server definition: mydevserver
? Enter the fully qualified URL of this server: http://mydevserver.example.com:9080
? Enter the MobileFirst Server administrator login ID: admin
? Enter the MobileFirst Server administrator password: *****
? Save the admin password for this server?: Yes
? Enter the context root of the MobileFirst administration services: mfpadmin
? Enter the MobileFirst Server connection timeout in seconds: 30
Verifying server configuration...
The following runtimes are currently installed on this server: mfp
Server profile 'mydevserver' added successfully.
```

The same command in direct mode would be

```
mfpdev server add mydevserver --url http://mydevserver.example.com:9080 --login admin --password admin
--setdefault
```

To find what is the right syntax for a command in direct mode use `mfpdev help <command>`.

Managing MobileFirst Server instances

You can use `mfpdev server <option>` command to manage the instances of MobileFirst Server that are in use. There must be always at least one server instance listed as the default instance. The default server is always used if another one was not specified.

List server instances

To list all the MobileFirst Server instances available to be used, run the command:

```
mfpdev server info
```

By default, a local server profile is created automatically and used as the current default by the CLI.

Add a new server instance

If you are using another local or remote MobileFirst Server instance you can add it to the list of instances available to be used with the command:

```
mfpdev server add
```

Follow the interactive prompt to provide a name to the server, the server URL and user/password credentials.

Edit server instances

If you want to edit the details of a registered server instance, run the following command and follow the interactive prompt to select the server to be edited and provide the information to be updated.

```
mfpdev server edit
```

To set a server as the default one, use:

```
mfpdev server edit <server_name> --setdefault
```

Remove server instances

To remove a server instance from the list of registered servers, run the command:

```
mfpdev server remove
```

And select the server from the interactive list

Open MobileFirst Operations Console

To open the console of the default server registered run the command:

```
mfpdev server console
```

To open the console of another server, inform the server name as a parameter of the command:

```
mfpdev server console <server_name>
```

Remove apps and adapters from a server

To remove all apps and adapters registered in a server run the command:

```
mfpdev server clean
```

And select the server to clean from the interactive prompt.

This will put the server instance in a clean state without any app or adapter deployed.

Managing applications

The command `mfpdev app <option>` can be used to manage applications created with the MobileFirst Platform SDK.

Register an application in a server instance

An application created with MobileFirst Platform SDK, must be registered in a MobileFirst Server when it is ready to be executed.

To register an app, run the following command from the root folder of the app project:

```
mfpdev app register
```

This command can be executed from the root of a Cordova, Android, iOS or Windows application. It will use the default server and runtime to run the following tasks:

- Register an application with a server.
- Generate a default client properties file for the application.
- Put the server information into the client properties file.

For a Cordova application, this command will update the config.xml file.

For an iOS application, this command will update the mfpclient.plist file.

For an Android or Windows application, this command will update the mfpclient.properties file.

To register an app to a server and runtime that is not the default one, use the syntax:

```
mfpdev app register <server> <runtime>
```

For Cordova Windows platform, the `-w <platform>` argument must be added to the command. The `<platform>` argument is a comma separated list of the windows platforms to be registered. Valid values are `windows`, `windows8` and `windowsphone8`.

```
mfpdev app register -w windows8
```

Configure an application

When an application is registered, server related attributes are added to the app configuration file.

To change the value of those attributes, run the following command:

```
mfpdev app config
```

This command will interactively present a list of attributes that can be changed and prompt for the new value of the attribute.

The attributes available will vary for each platform (Android, iOS, Windows).

Available attributes are: the server and runtime the application will be deployed to, setting a public key for the Direct Update authenticity feature, and setting application default language.

Preview a Cordova application

A Cordova application's web resources can be previewed using a browser. Previewing an application allows for fast and rapid develop without needing to use native platform specific emulators and simulators.

To preview a Cordova application, run the following command from the Cordova application root folder:

```
mfpdev app preview
```

You will be prompted to select which platform to preview and which type of preview to use.

There are two options of preview: MBS and Browser.

- MBS - Mobile Browser Simulator. Will simulate a mobile device on browser, as well as provide rudimentary Cordova API simulation such as Camera, File Upload, Geolocation and more.
- Browser - Simple Browser Rendering. Will present the www resources of the cordova application as a usual browser web page.

For more details about the preview options see the Cordova development tutorial ([../mfpf-development-in-cordova-applications](#)).

Update web resources for Direct Update

The web resources of a cordova app, like .html, .css and .js files inside **www** folder can be updated without the need to reinstall the app at the mobile device. This is possible with the Direct Update feature provided by MobileFirst Platform.

For more details about how Direct Update works see the tutorial [Using Direct Update in Cordova applications](#) ([../direct-update](#)).

When you want to send a new set of web resources to be updated in a cordova application, run the command

```
mfpdev app webupdate
```

This command will package the updated web resources to a .zip file and upload it to the default MobileFirst Server registered. The packaged web resources can be found at the **[cordova-project-root-folder]/mobilefirst/** folder.

To upload the web resources to different server instance, inform the server name and runtime as part of the command

```
mfpdev app webupdate <server_name> <runtime>
```

You can use the `--build` parameter to generate the `.zip` file with the packaged web resources without uploading it to a server.

```
mfpdev app webupdate --build
```

To upload a package that was previously built, use the `--file` parameter

```
mfpdev app webupdate --file mobilefirst/com.ibm.test-android-1.0.0.zip
```

There is also the option to encrypt the content of package using the `--encrypt` parameter

```
mfpdev app webupdate --encrypt
```

Pull and Push the MobileFirst Application configuration

After a MobileFirst Application is registered in a MobileFirst server, it is possible to change some of the application configurations using the MobileFirst Server Console and then pull those configurations from the server to the application with the following command:

```
mfpdev app pull
```

It is also possible to change the application configurations locally and push the changes to the MobileFirst Server with the command:

```
mfpdev app push
```

Example: scope mapping to security checks can be performed in the MobileFirst Operations Console, and then be pulled from the server using the above command. The downloaded `.zip` file is stored in the project's **[root directory]/mobilefirst** folder, and can be later used with the `mfpdev app push` to upload it to a different MobileFirst Server, allowing for fast configuration and setup by re-using the predefined configuration.

Managing and Testing Adapters

It is possible to manage MobileFirst Adapters with the command `mfpdev adapter <option>`.

To learn more about MobileFirst Adapters see the tutorials at the [Adapters \(../../adapters/\)](#) category.

Create a MobileFirst Adapter

To create a new MobileFirst Adapter, use the command

```
mfpdev adapter create
```

And follow the prompt to inform the name, type and group id of the adapter

Build a MobileFirst Adapter

To build an adapter, run the following command from the adapter's root folder:

```
mfpdev adapter build
```

This will generate a .adapter file at the **/target** folder.

Deploy a MobileFirst Adapter

The following command will deploy the adapter to the default server:

```
mfpdev adapter deploy
```

To deploy to a different server, use:

```
mfpdev adapter deploy <server_name>
```

Call a MobileFirst Adapter from the command line

After an adapter is deployed it is possible to call the adapter from the command line to test it's behavior with the command:

```
mfpdev adapter call
```

You will be prompted to inform the adapter, procedure and parameters to use. The output of the command will be the response of the adapter procedure.

Learn more in the Testing and debugging adapters (../adapters/testing-and-debugging-adapters/) tutorial.

Helpful commands

To set preferences of the mfpdev CLI, such as default browser and default preview mode, use the command:

```
mfpdev config
```

To see the help content describing all mfpdev commands, use:

```
mfpdev help
```

The following command will generate a list with information about your environment:

```
mfpdev info
```

To print the version of the mfpdev CLI, use:

```
mfpdev -v
```

Update and Uninstall the Command Line Interface

To update the command line interface run the command:

```
npm update -g mfpdev-cli
```

To uninstall the command line interface run the command:

```
npm uninstall -g mfpdev-cli
```