## Logging in native iOS (Objective-C)

## Logging example for native iOS (Objective-C)

## **Outputs to Xcode console**

```
#import "OCLogger.h"
+ (int) sum:(int) a with:(int) b{
  int sum = a + b;
  OCLogger* mathLogger = [OCLogger getInstanceWithPackage:@"MathUtils"];
  NSString* logMessage = [NSString stringWithFormat:@"sum called with args %d and %d. Returning %d", a, b, sum];
  [mathLogger debug:logMessage];
  return sum;
}
```

## **API** calls for specific tasks

Log capture is enabled by default. To turn log capture on or off:

```
OCLogger.setCapture(NO)
```

The default capture level is DEBUG in development and FATAL in production. To control the capture level (verbosity):

```
OCLogger.setLevel(OCLogger DEBUG)
```

Log sending is enabled by default. To turn automatic log sending on or off:

```
OCLogger.setAutoSendLogs(NO)
```

For more information about OCLogger API, see the API reference in the user documentation