Logging in native iOS (Objective-C)

Logging example for native iOS (Objective-C)

Outputs to Xcode console

```
#import "OCLogger.h"

+ (int) sum:(int) a with:(int) b{
    int sum = a + b;
    OCLogger* mathLogger = [OCLogger getInstanceWithPackage:@"MathUtils"];
    NSString* logMessage = [NSString stringWithFormat:@"sum called with args %d and %d. Returning
%d", a, b, sum];
    [mathLogger debug:logMessage];

    return sum;
}
```

API calls for specific tasks

Log capture is enabled by default. To turn log capture on or off:

```
OCLogger.setCapture(NO)
```

The default capture level is DEBUG in development and FATAL in production. To control the capture level (verbosity):

```
OCLogger.setLevel(OCLogger_DEBUG)
```

Log sending is enabled by default. To turn automatic log sending on or off:

```
OCLogger.setAutoSendLogs(NO)
```

> For more information about the OCLogger API, review the "Objective-C Client-Side API for Native iOS Apps" user documentation topic