Resource Request from Cordova Applications

Overview

MobileFirst applications can access resources using the WLResourceRequest REST API.

The REST API works with all adapters and external resources, and is supported in the following Cordova platforms: iOS, Android, Windows 8.1 Universal and Windows 10 UWP.

Prerequisites:

- Ensure you have added the MobileFirst Platform SDK (../../adding-the-mfpf-sdk/adding-the-mfpf-sdk-to-cordova-applications) to your Cordova application.
- Learn how to create adapters (../../adapters/adapters-overview/).

WLResourceRequest

The WLResourceRequest class handles resource requests to adapters or external resources.

```
var resourceRequest = new WLResourceRequest(
   "/adapters/JavaAdapter/users",
   WLResourceRequest.GET
);
```

The parameters for the constructor are:

- request URL:
 - For JavaScript adapters, the URL should be /adapters/{AdapterName}/{procedureName}
 - For Java adapters, the URL should be /adapters/{AdapterName}/{path}
 - o To access resources outside of the project, use the full URL
- HTTP method: Most commonly WLResourceRequest.GET or WLResourceRequest.POST
- timeout: Optional, request timeout in milliseconds

setQueryParameter

By using the setQueryParameter method, you can include query (URL) parameters in the REST request.

• In JavaScript adapters, which use ordered nameless parameters, pass an array of parameters with the name params:

```
resourceRequest.setQueryParameter("params", "['param1', 'param2']");
```

• In Java adapters or external resources, use setQueryParameter for each parameter:

```
resourceRequest.setQueryParameter("param1", "value1");
resourceRequest.setQueryParameter("param2", "value2");
```

setHeader

By using the setHeader method, you can set a new HTTP header or replace an existing header with the same name in the REST request.

```
resourceRequest.setHeader("Header-Name","value");
```

send(body)

The send() method triggers the request. It takes an optional parameter to set a body to the HTTP request, which could be a JSON object or a simple string.

```
resourceRequest.send().then(
onSuccess,
onFailure
)
```

Using JavaScript promises, you can define onSuccess and onFailure functions.

sendFormParameters(json)

To send URL-encoded form parameters, use the sendFormParameters(json) method instead. This method converts the JSON to a URL encoded string, sets the content-type to application/x-www-form-urlencoded, and sets it as the HTTP body.

For more information about WLResourceRequest, see the API reference in the user documentation.

The response

Both the onSuccess and onFailure callbacks receive a response object, which typically contains the following properties:

- **status**: The HTTP response status
- **responseJSON**: An object that contains the data that is returned by the called resource, and additional information about the resource call

The response object is returned to the corresponding success/failure handler.

```
"errors": [],
 "info": [],
 "warnings": [].
 "isSuccessful": true,
 "responseHeaders": {
  "Cache-Control": "no-cache, must-revalidate, post-check=0, pre-check=0"
 },
 "responseTime": 491,
 "statusCode": 200,
 "statusReason": "OK",
 "totalTime": 592,
 "Items": [{
  "creator": "Jon Fingas",
  "link": "http:\/\www.engadget.com\/2014\/11\/10\/harvard-used-cameras-to-check-attendance\/?ncid=rss
truncated",
  "pubDate": "Mon, 10 Nov 2014 02:21:00 -0500",
  "title": "Harvard used cameras to track attendance without telling students"
 }, {
  "creator": "Jon Fingas",
  "link": "http:\/\www.engadget.com\/2014\/11\/10\/bmw-ev-charging-street-lights\/?ncid=rss_truncated",
  "pubDate": "Mon, 10 Nov 2014 00:10:00 -0500",
  "title": "BMW's new street lights will charge your electric car"
  "creator": "Daniel Cooper",
  "link": "http:\/\www.engadget.com\/2014\/11\/09\/hwyc-lumia-925\/?ncid=rss_truncated",
  "pubDate": "Sun, 09 Nov 2014 22:43:00 -0500",
  "title": "How would you change Nokia's Lumia 925?"
 }]
}
```

- errors, info, and warnings are optional arrays of strings that contain messages.
- The isSuccessful property is set to true if the resource call succeeded (even if no data was retrieved), or to false otherwise.
- The response can contain other metadata such as responseHeaders, responseTime, statusCode, statusReason, and totalTime.

Handling the response

The rest of the resource call result depends on what was retrieved from the back-end system. In this example, the Items element is a JSON representation of the XML code that was received from the back end, after the rules in the XSL file were applied.

```
function onSuccess(result){
   WL.Logger.debug("Request success");
   showResult(result.responseJSON);
}
```

For more information

For more information about WLResourceRequest, refer to the user documentation.

Sample application

The ResourceRequestSwift project contains a Cordova application that makes a resource request using a Java adapter.

The adapter Maven project contains the Java adapter to be used during the resource request call.

Click to download (https://github.com/MobileFirst-Platform-Developer-

Center/ResourceRequestCordova/tree/release80) the MobileFirst project.

Click to download (https://github.com/MobileFirst-Platform-Developer-Center/Adapters/tree/release80) the adapter Maven project.

Sample usage

- 1. From the command line, navigate to the Cordova project.
- 2. Add a platform by running the cordova platform add command.
- 3. Prepare and run the Cordova application by running the cordova prepare command followed by the cordova run command.
- The sample uses the JavaAdapter contained in the Adapters Maven project. Use either Maven or MobileFirst Developer CLI to build and deploy the adapter (../../creating-adapters/).

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