# Using JSONStore in Native iOS applications

### **Overview**

This tutorial is a continuation of the JSONStore Overview tutorial. The tutorial covers the following topics:

- Adding the JSONStore component
- Basic API Usage
- Advanced Usage
- Sample application
- Additional information

## **Adding the JSONStore component**

component to native iOS applications is accomplished using CocoaPods.
First, make sure the MobileFirst SDK is present by following the instructions in the tutorial:
Configuring a Native iOS
Application with the MobileFirst Platform SDK (../../../helloworld/configuring-a-native-iosapplication-with-the-mfp-sdk/).

Adding the JSONStore

Next, perform the following steps:

- Edit the existing podfile, located at the root of the Xcode project
- 2. Add to the file:

source 'https://github. com/CocoaPods/Spe cs.git' pod 'IBMMobileFirstPI atformFoundationJSO NStore'

 In Terminal, navigate to the root of the Xcode project and run the command: pod install - note that this action may take a while.

The JSONStore feature should now be available to you in the Xcode project.

## **Basic API Usage**

#### Open

Use openCollections to open one or more JSONStore collections

## JSONStoreAPINativeiOS

2 targets, iOS SDK 8.2

- ▶ WorklightAPI
- ▼ I JSONStoreAPINativeiOS
  - worklight.plist
  - h AppDelegate.h
  - m AppDelegate.m
  - 🚺 Main.storyboard
  - h MainViewController.h
  - m MainViewController.m
  - Images.xcassets
  - Supporting Files
- Examples
- Frameworks
  - libz.dylib
    - libstdc++.6.dylib
  - Security.framework
  - CoreLocation.framework
  - CoreData.framework
  - MobileCoreServices.framewor
  - SystemConfiguration.framewo
  - CFNetwork.framework
  - Foundation.framework

Starting or provisioning a collections means creating the persistent storage that contains the collection and documents, if it does not exists.

If the persistent storage is encrypted and a correct password is passed, the necessary security procedures to make the data accessible are run.

For optional features that you can enable at initialization time, see **Security, Multiple User Support,** and **MobileFirst Adapter Integration** in the second part of this module

```
NSError *error = nil;
JSONStoreCollection* collection = [[JSONStoreCollection alloc] initWithName:@"people"];
[collection setSearchField:@"name" withType:JSONStore_String];
[collection setSearchField:@"age" withType:JSONStore_Integer];
[[JSONStore sharedInstance] openCollections:@[collection] withOptions:nil error:@"error"];
```

#### Get

Use getCollectionWithName to create an accessor to the collection. You must call openCollections before you call getCollectionWithName.

```
NSString *collectionName = @"people";

JSONStoreCollection *collection = [[JSONStore sharedInstance] getCollectionWithName:collectionName];
```

The variable collection can now be used to perform operations on the people collection such as add, find, and replace

#### Add

Use addData to store data as documents inside a collection

```
NSError *error = nil;
NSString *collectionName = @"people";
JSONStoreCollection *collection = [[JSONStore sharedInstance] getCollectionWithName:collectionName];
NSDictionary *data = @{@"name" : @"yoel", @"age" : @23};
[[collection addData:@[data] andMarkDirty:YES withOptions:nil error:@"error"] intValue];
```

#### **Find**

Use findWithQueryParts to locate a document inside a collection by using a query. Use findAllWithOptions to retrieve all the documents inside a collection. Use findWithIds to search by the document unique identifier.

```
NSError *error = nil;
NSString *collectionName = @"people";
JSONStoreCollection *collection = [[JSONStore sharedInstance] getCollectionWithName:collectionName];

//Build a query part.
JSONStoreQueryPart *query = [[JSONStoreQueryPart alloc] init];
[query searchField:@"name" like:@"yoel"];
JSONStoreQueryOptions *options = [[JSONStoreQueryOptions alloc] init];

// returns a maximum of 10 documents, default: retuns every document
[options setLimit:@10];

// Count using the query part built above.

NSArray *results = [collection findWithQueryParts:@[query] andOptions:options error:@"error"];
```

#### Replace

Use replaceDocuments to modify documents inside a collection. The field that you use to perform the replacement is id, the document unique identifier.

```
NSError *error = nil;
NSString *collectionName = @"people";
JSONStoreCollection *collection = [[JSONStore sharedInstance] getCollectionWithName:collectionName];
//Replacing name 'carlos' with name 'carlitos'.
NSDictionary *replacement = @{@"_id": @1, @"json" : @{@"name" : @"chevy", @"age" : @23}};
[collection replaceDocuments:@[replacement] andMarkDirty:YES error:@"error"];
```

This examples assumes that the document  $\{ \underline{id} : 1, json : \{ name : 'yoel', age : 23 \} \}$  is in the collection

#### Remove

Use removeWithIds to delete a document from a collection.

Documents are not erased from the collection until you call markDocumentClean. For more information, see the **MobileFirst Adapter Integration** section later in this tutorial

```
NSError *error = nil;
NSString *collectionName = @"people";
JSONStoreCollection *collection = [[JSONStore sharedInstance] getCollectionWithName:collectionName];
[collection removeWithIds:@[@1] andMarkDirty:YES error:@"error"];
```

#### **Remove Collection**

Use removeCollectionWithError to delete all the documents that are stored inside a collection. This operation is similar to dropping a table in database terms

```
NSError *error = nil;
NSString *collectionName = @"people";
JSONStoreCollection *collection = [[JSONStore sharedInstance] getCollectionWithName:collectionName];
BOOL removeCollectionWorked = [collection removeCollectionWithError:@"error"];
```

#### **Destroy**

Use destroyDataAndReturnError to remove the following data:

- All documents
- All collections
- All Stores "See Multiple User Support later in this tutorial"
- All JSONStore metadata and security artifacts "See Security later in this tutorial"

```
NSError *error = nil;
[[JSONStore sharedInstance] destroyDataAndReturnError:@"error"];
```

## **Advanced Usage**

### **Security**

You can secure all the collections in a store by passing a <code>JSONStoreOpenOptions</code> object with a password to the <code>openCollections</code> function. If no password is passed, the documents of all the collections in the store are not encrypted.

Some security metadata is stored in the keychain (iOS).

The store is encrypted with a 256-bit Advanced Encryption Standard (AES) key. All keys are strengthened with Password-Based Key Derivation Function 2 (PBKDF2).

Use closeAllCollectionsAndReturnError to lock access to all the collections until you call openCollections again. If you think of openCollections as a login function you can think of closeAllCollectionsAndReturnError as the corresponding logout function.

Use changeCurrentPassword to change the password.

```
NSError *error = nil;
JSONStoreCollection *collection = [[JSONStoreCollection alloc] initWithName:@"people"];
[collection setSearchField:@"name" withType:JSONStore_String];
[collection setSearchField:@"age" withType:JSONStore_Integer];
JSONStoreOpenOptions *options = [JSONStoreOpenOptions new];
[options setPassword:@"123"];
[[JSONStore sharedInstance] openCollections:@[collection] withOptions:options error:@"error"];
```

## **Multiple User Support**

You can create multiple stores that contain different collections in a single MobileFirst application. The openCollections function can take an options object with a username. If no username is given, the default username is "isonstore".

```
NSError *error = nil

JSONStoreCollection *collection = [[JSONStoreCollection alloc] initWithName:@"people"];

[collection setSearchField:@"name" withType:JSONStore_String];

[collection setSearchField:@"age" withType:JSONStore_Integer];

JSONStoreOpenOptions *options = [JSONStoreOpenOptions new];

[options setUsername:@"yoel"];

[[JSONStore sharedInstance] openCollections:@[collection] withOptions:options error:@"error"];
```

### **MobileFirst Adapter Integration**

This section assumes that you are familiar with MobileFirst adapters. MobileFirst Adapter Integration is optional and provides ways to send data from a collection to an adapter and get data from an adapter into a collection.

You can achieve these goals by using functions such as WLClient invokeProcedure or your own instance of an NSURLConnection if you need more flexibility.

#### Adapter Implementation

Create a MobileFirst adapter and name it "**People**". Define it's procedures addPerson, getPeople, pushPeople, removePerson, and replacePerson.

```
function getPeople() {
var data = { peopleList : [{name: 'chevy', age: 23}, {name: 'yoel', age: 23}] };
WL.Logger.debug('Adapter: people, procedure: getPeople called.');
WL.Logger.debug('Sending data: ' + JSON.stringify(data));
return data;
}
function pushPeople(data) {
WL.Logger.debug('Adapter: people, procedure: pushPeople called.');
WL.Logger.debug('Got data from JSONStore to ADD: ' + data);
return;
}
function addPerson(data) {
WL.Logger.debug('Adapter: people, procedure: addPerson called.');
WL.Logger.debug('Got data from JSONStore to ADD: ' + data);
return;
}
function removePerson(data) {
WL.Logger.debug('Adapter: people, procedure: removePerson called.');
WL.Logger.debug('Got data from JSONStore to REMOVE: ' + data);
return;
}
function replacePerson(data) {
WL.Logger.debug('Adapter: people, procedure: replacePerson called.');
WL.Logger.debug('Got data from JSONStore to REPLACE: ' + data);
return;
}
```

### Load data from MobileFirst Adapter

To load data from a MobileFirst Adapter use WLClient invokeProcedure.

```
// Start - LoadFromAdapter
@interface LoadFromAdapter : NSObject<WLDelegate>
@end
<@implementation LoadFromAdapter
-(void)onSuccess:(WLResponse *)response {
 NSArray *loadedDocuments = [[response getResponseJson] objectForKey:@"peopleList"];
 // handle succes
-(void)onFailure:(WLFailResponse *)response {
 // handle success
}
@end
// End - LoadFromAdapter
NSError *error = nil;
WLProcedureInvocationData *invocationData = [[WLProcedureInvocationData alloc] initWithAdapterNa
me:@"People" procedureName:@"getPeople"];
LoadFromAdapter *loadDelegate = [[LoadFromAdapter alloc] init];
WLClient *client = [[WLClient sharedInstance] init];
[client invokeProcedure:invocationData withDelegate:loadDelegate];
```

#### Get Push Required (Dirty Documents)

Calling [allDirtyAndReturnError] returns and array of so called "dirty documents", which are documents that have local modifications that do not exist on the back-end system.

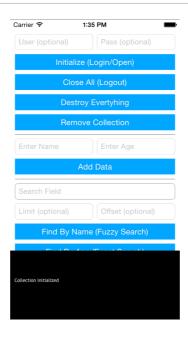
```
NSError* error = nil;
NSString *collectionName = @"people";
JSONStoreCollection *collection = [[JSONStore sharedInstance] getCollectionWithName:collectionName];
NSArray *dirtyDocs = [collection allDirtyAndReturnError:@"error"];
```

To prevent JSONStore from marking the documents as "dirty", pass the option and MarkDirty: NO add, replace, and remove

#### Push changes

To push changes to a MobileFirst adapter, call the findAllDirtyDocuments to get a list of documents with modifications and then use WLClient invokeProcedure. After the data is sent and a successful response is received make sure you call markDocumentsClean.

```
// Start - PushToAdapter
@interface PushToAdapter :NSObject<WLDelegate>
@end
@implementation PushToAdapter
-(void)onSuccess:(WLResponse *)response {
 // handle success
-(void)onFailure:(WLFailResponse *)response {
// handle faiure
@end
// End - PushToAdapter
NSError* error = nil;
NSString *collectionName = @"people";
JSONStoreCollection *collection = [[JSONStore sharedInstance] getCollectionWithName:collectionNa
me];
NSArray *dirtyDocs = [collection allDirtyAndReturnError:@"error"];
WLProcedureInvocationData *invocationData = [[WLProcedureInvocationData alloc] initWithAdapterNa
me:@"People" procedureName:@"pushPeople"];
[invocationData setParameters:@[dirtyDocs]];
PushToAdapter *pushDelegate = [[PushToAdapter alloc] init];
WLClient *client = [[WLClient sharedInstance] init];
[client invokeProcedure:invocationData withDelegate:pushDelegate];
```



## Sample application

Click to download (https://github.com/MobileFirst-Platform-Developer-Center/JSONStore/tree/release71) the MobileFirst project.

Click to download (https://github.com/MobileFirst-Platform-Developer-Center/JSONStoreObjC/tree/release71) the Native project.

The Native iOS project contains an application that demonstrates the use of JSONStore.

### **Additional information**

For more information about JSONStore, see the product user documentation.