# Tag and Broadcast Notifications in Native Android Applications

- Download MobileFirst project (https://github.com/MobileFirst-Platform-Developer-Center/TagNotifications)
- Download Native project (https://github.com/MobileFirst-Platform-Developer-Center/TagNotificationsAndroid)

### **Overview**

**Prerequisite:** Make sure that you read the Push notifications in native Android applications (../) tutorial first.

Tag notifications are notification messages that are targeted to all the devices that are subscribed to a particular tag.

Tags represent topics of interest to the user and provide the ability to receive notifications according to the chosen interest.

Broadcast notifications are a form of tag push notifications that are targeted to all subscribed devices. Broadcast notifications are enabled by default for any push-enabled MobileFirst application by a subscription to a reserved Push.all tag (auto-created for every device). Broadcast notifications can be disabled by by unsubscribing from the reserved Push.all tag.

## **Agenda**

- Notifications configuration
- Notifications API
- Sample application

# **Notifications configuration**

## Tag Notifications configuration

## Setting up tags

<name>my tag 1</name>

Tags are defined in the application-descriptor.xml file:

[code lang="xml"]<nativeAndroidApp xmlns="http://www.worklight.com/native-android-descriptor" id="NativeAndroidTagNotifications" platformVersion="7.0.0.00.20150312-0731" version="1.0">

```
<pushSender key="API_KEY" senderId="PROJECT_NUMBER"/>
...
...
<tags>
<tag>
```

```
<description>About my tag 1</description>
</tag>
<tag>
<name>my tag 2</name>
<description>About my tag 2</description>
</tag>
</tag>
</tag>
</tag>
```

## **Notifications API**

## **API** methods for tag notifications

#### Client-side API

- WLPush.subscribeTag(tagName,options) Subscribes the device to the specified tag name
- WLPush.unsubscribeTag(tagName,options) Unsubscribes the device from the specified tag name
- WLPush.isTagSubscribed(tagName) Returns whether the device is subscribed to a specified tag name

## Common API methods for tag and broadcast notifications

#### Client-side API

- WLNotificationListener
  - Defines the callback method to be notified when the notification arrives.
- client.getPush().setWLNotificationListener(listener)
  - This method sets the implementation class of the WLNotificationListener interface.
- client.getPush().setOnReadyToSubscribeListener(listener)
   This method registers a listener to be used for push notifications. This listener should implement the onReadyToSubscribe() method.
- The onMessage(props,payload) method of WLNotificationListener is called when a push notification is received by the device.
  - **props** A JSON block that contains the notifications properties of the platform.
  - payload A JSON block that contains other data that is sent from MobileFirst Server. The
    JSON block also contains the tag name for tag-based or broadcast notification. The tag name
    appears in the "tag" element. For broadcast notification, the default tag name is Push.ALL.

#### Server-side API

WL.Server.sendMessage(applicationId, notificationOptions)
This method submits a notification that is based on the specified target parameters.

- applicationId (mandatory) The name of the MobileFirst application
- notificationOptions (mandatory) A JSON block containing message properties

For a full list of message properties, refer to the WL.Server.sendMessage API in the API reference of user documentation

# Sample application

Click to download (https://github.com/MobileFirst-Platform-Developer-Center/TagNotifications) the MobileFirst project.

Click to download (https://github.com/MobileFirst-Platform-Developer-Center/TagNotificationsAndroid) the Native project.

- The TagNotifications project contains a MobileFirst native API that you can deploy to your MobileFirst Server instance.
- The TagNotificationsAndroid project contains a native android application that uses a MobileFirst native API library to subscribe to push notifications and receive notifications from GCM.
- Make sure to update the wlclient.properties file in the native project with the relevant server settings.



(https://developer.ibm.com/mobilefirstplatform/wp-content/uploads/sites/32/2015/04/Screenshot\_2015-08-30-11-41-24.png)

## Sending a notification

To test the application is able to receive a push notification you can perform one of the following:

- 1. From MobileFirst Studio, right-click the adapter folder, select **Call MobileFirst Adapter** and:
  - If selecting the "sendBroadcastNotification" procedure, provide the application ID and

- notification text in quotation marks.
- If selecting the "sendTagNotification" procedure, provide the application ID, notification text and tag name in quotation marks.
- The application ID can be determined from the id attribute in applicationdescriptor.xml: [code lang="xml"]<application ... id="NativeAndroidTagNotifications" ...> [/code]

#### 2. If using the CLI:

[code lang="shell" title="Broadcast language=notification"]\$ mfp adapter call

- [?] Which endpoint do you want to use? PushAdapter/sendBroadcastNotification
- [?] Enter the comma-separated parameters: "NativeAndroidTagNotifications", "hello"
- [?] How should the procedure be called? GET[/code]

#### Or:

[code lang="shell" title="Tag language=notification"]\$ mfp adapter call

- [?] Which endpoint do you want to use? PushAdapter/sendTagNotification
- [?] Enter the comma-separated parameters: "NativeAndroidTagNotifications", "hello", "sample-tag1, sample-tag2"
- [?] How should the procedure be called? GET [/code]