# Logging in MobileFirst hybrid applications (JavaScript)

## Logging example for hybrid applications (JavaScript)

### Outputs to a browser JavaScript console, LogCat, or Xcode console

```
var MathUtils = function() {
    var logger = WL.Logger.create({pkg: 'MathUtils'});
    var sum = function(a, b) {
        var sum = a + b;
        logger.debug('sum called with args ' + a + ' and ' + b + '. Returning ' + sum)
;

        return sum;
    };
}();
```

## API calls for specific tasks

### Log capture is enabled by default. To turn log capture on or off:

```
WL.Logger.config({capture: false})
```

### The default capture level is DEBUG in development and FATAL in production. To control the capture level (verbosity):

```
WL.Logger.config({level: 'FATAL'})
```

### Log sending is enabled by default. To turn automatic log sending on or off:

```
WL.Logger.config({autoSendLogs: false})
```

> For more information about `WL.Logger API`, see the API reference in the user documentation