# Adapter-based authentication in native Windows 8 applications

#### **Overview**

This tutorial illustrates the native Windows 8 client-side authentication components for adapter-based authentication. **Prerequisite:** Make sure that you read Adapter-based authentication (../) first.

# Creating the client-side authentication components

Create a native Windows 8 application and add the MobileFirst native APIs as explained in the documentation.

## CustomAdapterChallengeHandler

Create a CustomAdapterChallengeHandler class as a subclass of ChallengeHandler.

Your CustomAdapterChallengeHandler class must implement the isCustomResponse and handleChallenge methods.

 The isCustomResponse method checks every custom response received from MobileFirst Server to verify whether this is the expected challenge.

```
public override bool isCustomResponse(WLResponse response)
{
    JObject responseJSON = response.getResponseJSON();
    if (response == null || response.getResponseText() == null || responseJSON["authRequired"].ToString(), "false",
    StringComparison.OrdinalIgnoreCase) == 0)
    {
        return false;
    }
    else
    {
        return true;
    }
}
```

The handleChallenge method is called after the isCustomResponse method returns true.
 Use this method to present the login form. Different approaches are available.

```
public override void handleChallenge(JObject response)
{
   CoreApplication.MainView.CoreWindow.Dispatcher.RunAsync(CoreDispatcherPriority.Norma
l,
   async () =>
   {
      MainPage._this.LoginGrid.Visibility = Visibility.Visible;<br />
   });
}
```

From the login form, credentials are passed to the CustomAdapterChallengeHandler class. The submitAdapterAuthentication() method is used to send input data to the authenticator.

```
public void sendResponse(String username, String password) {
   WLProcedureInvocationData invData = new WLProcedureInvocationData("NativeAdapterBased
Adapter", "submitAuthentication");
   invData.setParameters(new Object[] { username, password });
   submitAdapterAuthentication(invData, new WLRequestOptions());
}
```

### MainPage

Within the MainPage class, connect to MobileFirst Server, register your challengeHandler class, and invoke the protected adapter procedure.

The procedure invocation triggers MobileFirst Server to send a challenge that will trigger our challengeHandler.

```
WLClient wlClient = WLClient.getInstance();
CustomAdapterChallengeHandler ch = new CustomAdapterChallengeHandler();
wlClient.registerChallengeHandler((BaseChallengeHandler<J0bject>)ch);
MyResponseListener mylistener = new MyResponseListener(this);
wlClient.connect(mylistener);
```

Because the native API is not protected by a defined security test, no login form is presented during server connection. Invoke the protected adapter procedure. The login form is presented by the challenge handler.

```
WLProcedureInvocationData invocationData = new WLProcedureInvocationData("DummyAdapter",
    "getSecretData");
Object[] parameters = { 0 };
invocationData.setParameters(parameters);
MyInvokeListener listener = new MyInvokeListener(this);
WLClient.getInstance().invokeProcedure(invocationData, listener, new WLRequestOptions());
```

# Sample application

Click to download

(http://public.dhe.ibm.com/software/products/en/MobileFirstPlatform/docs/v700/NativeAdapterBasedAuthProject.zip) the Studio project.

Click to download

(http://public.dhe.ibm.com/software/products/en/MobileFirstPlatform/docs/v700/Win8NativeAdapterBasedAuthProject.zip) the Native project.

