Tag and Broadcast Notifications in Native Android Applications

- Download MobileFirst project (https://github.com/MobileFirst-Platform-Developer-Center/TagNotifications)
- Download Native project (https://github.com/MobileFirst-Platform-Developer-Center/TagNotificationsAndroid)

Overview

Prerequisite: Make sure that you read the Push notifications in native Android applications (../) tutorial first.

Tag notifications are notification messages that are targeted to all the devices that are subscribed to a particular tag.
Tags represent topics of interest to the user and provide the ability to receive notifications according to the chosen interest.

Broadcast notifications are a form of tag push notifications that are targeted to all subscribed devices. Broadcast notifications are enabled by default for any push-enabled MobileFirst application by a subscription to a reserved `Push.all` tag (auto-created for every device). Broadcast notifications can be disabled by by unsubscribing from the reserved `Push.all` tag.

Agenda

- Notifications configuration
- Notifications API
- Sample application

Notifications configuration

Tag Notifications configuration

Setting up tags

Tags are defined in the `application-descriptor.xml` file:

[code lang="xml"]<nativeAndroidApp xmlns="http://www.worklight.com/native-android-descriptor" id="NativeAndroidTagNotifications" platformVersion="7.0.0.00.20150312-0731" version="1.0">

<pushSender key="API_KEY" senderId="PROJECT_NUMBER"/>
...
...
...
<tags>
<tag>
<name>my tag 1</name>
<description>About my tag 1</description>
</tag>
<tag>
<name>my tag 2</name>

```
<description>About my tag 2</description>
</tag>
</tags>[/code]
```

Notifications API

API methods for tag notifications

Client-side API

- WLPush.subscribeTag(tagName,options) - Subscribes the device to the specified tag name
- WLPush.unsubscribeTag(tagName,options) - Unsubscribes the device from the specified tag name
- WLPush.isTagSubscribed(tagName) - Returns whether the device is subscribed to a specified tag name

Common API methods for tag and broadcast notifications

Client-side API

- WLNotificationListener

  Defines the callback method to be notified when the notification arrives.

- client.getPush().setWLNotificationListener(listener)

  This method sets the implementation class of the WLNotificationListener interface.

- client.getPush().setOnReadyToSubscribeListener(listener)

  This method registers a listener to be used for push notifications. This listener should implement the onReadyToSubscribe() method.

- The onMessage(props,payload) method of WLNotificationListener is called when a push notification is received by the device.
    - **props** - A JSON block that contains the notifications properties of the platform.
    - **payload** - A JSON block that contains other data that is sent from MobileFirst Server. The JSON block also contains the tag name for tag-based or broadcast notification. The tag name appears in the "tag" element. For broadcast notification, the default tag name is Push.ALL.

Server-side API

WL.Server.sendMessage(applicationId,notificationOptions)
This method submits a notification that is based on the specified target parameters.

- applicationId - (mandatory) The name of the MobileFirst application
- notificationOptions - (mandatory) A JSON block containing message properties

> For a full list of message properties, refer to the WL.Server.sendMessage API in the API reference of user documentation

Sample application

Click to download (https://github.com/MobileFirst-Platform-Developer-Center/TagNotifications) the MobileFirst project.
Click to download (https://github.com/MobileFirst-Platform-Developer-Center/TagNotificationsAndroid) the Native project.

- The `TagNotifications` project contains a MobileFirst native API that you can deploy to your MobileFirst Server instance.
- The `TagNotificationsAndroid` project contains a native android application that uses a MobileFirst native API library to subscribe to push notifications and receive notifications from GCM.
- Make sure to update the `wlclient.properties` file in the native project with the relevant server settings.

(https://developer.ibm.com/mobilefirstplatform/wp-content/uploads/sites/32/2015/04/Screenshot_2015-08-30-11-41-24.png)

Sending a notification

To test the application is able to receive a push notification you can perform one of the following:

1. From MobileFirst Studio, right-click the adapter folder, select **Call MobileFirst Adapter** and:
    - If selecting the "sendBroadcastNotification" procedure, provide the application ID and notification text in quotation marks.
    - If selecting the "sendTagNotification" procedure, provide the application ID, notification text and tag name in quotation marks.
    - The application ID can be determined from the `id` attribute in `application-descriptor.xml`: [code lang="xml"]<application ... id="NativeAndroidTagNotifications" ...> [/code]

2. If using the CLI:

[code lang="shell" title="Broadcast language=notification"]$ mfp adapter call

[?] Which endpoint do you want to use? PushAdapter/sendBroadcastNotification

[?] Enter the comma-separated parameters: "NativeAndroidTagNotifications","hello"

[?] How should the procedure be called? GET[/code]

Or:

[code lang="shell" title="Tag language=notification"]$ mfp adapter call

[?] Which endpoint do you want to use? PushAdapter/sendTagNotification

[?] Enter the comma-separated parameters: "NativeAndroidTagNotifications","hello","sample-tag1, sample-tag2"

[?] How should the procedure be called? GET

[/code]