Hit Effect VFX Pack

The Hit Effect VFX Pack is a captivating collection with enchanting charm to add a touch of magic to your projects. With 50 unique hit effects along with multiple variations and easy customization options. These vibrant hit effects will captivate your audience and elevate your project to new heights.

Usage

- 1. Import the package in your unity project
- 2. Enter play mode and use "Mouse Left Click" to test next effect.
- 3. **Drag and Drop:** Simply drag the desired effect prefabs from the provided folders and drop them into your scene.
- 4. **Positioning:** Position the effect into your scene according to your desired location and orientation.
- 5. **Triggerring:** Activate the effect into your game logic or animation events to bring them to life at the right moment.

Customization Options

Access the inspector and adjust the settings as necessary until you achieve the desired look.

Particle System Properties: Easily customize the appearance of each effect by modifying properties such as color, size, texture, speed, lifetime and emission rate etc.