```
Agent
     m_map

    m_id

    m_clock

    + Agent()
+ ~Agent()
    + operator:
    + getName()
+ toString()
     getMap()
    + setMap()
+ getClock()
    + getId()
   LocatableAgent
- m location
+ LocatableAgent()
+ ~LocatableAgent()
+ getName()
+ toString()
+ getLocation()
+ setLocation()
+ dumpLocation()
            Δ
    MovableAgent
  m_speed
+ MovableAgent()
+ ~MovableAgent()
+ getName()
 + toString()
+ move()
 + getSpeed()
   setSpeed()
            Δ
   HoldableAgent
 - m_holder

    m_antennas

+ HoldableAgent()
+ HoldableAgent()
+ ~HoldableAgent()
 + getHolder()
 + setHolder()
+ getName()
+ toString()
+ tryConnect()
+ isConnected()
+ setLocation()
+ getAntennas()
            Δ
         Tablet
    + Tablet()
+ ~Tablet()
     ⊦ getName()
    + toString()
    + move() 
+ tryConnect()
```