Agent

- m_map
- m_id
- m_clock

+ Agent()
+ ~Agent()
+ operator==()
+ getName()
+ toString()
+ getMap()
+ setMap()
+ getClock()
+ getId()

LocatableAgent

- m_location

+ LocatableAgent()
+ ~LocatableAgent()
+ getName()
+ toString()
+ getLocation()
+ setLocation()
+ dumpLocation()

MovableAgent

- m_speed

+ MovableAgent()
+ ~MovableAgent()
+ getName()
+ toString()
+ move()
+ getSpeed()
+ setSpeed()

HoldableAgent

- m_holder
- m_antennas

+ HoldableAgent()
+ HoldableAgent()
+ ~HoldableAgent()
+ getHolder()
+ setHolder()
+ getName()
+ toString()
+ tryConnect()
+ isConnected()
+ setLocation()
+ getAntennas()

Tablet

+ Tablet()
+ ~Tablet()
+ getName()
+ toString()
+ move()
+ tryConnect()