```
Agent
       map
   - m

    m_id

  - m_clock
   + Agent()
   + Agent()
   + ~Agent()
   + operator
              ==()
    getMap()
   + getClock()
   + getId()
   + toString()
         Δ
  LocatableAgent

    m location

 LocatableAgent()
 ~LocatableAgent()
 toString()
 getLocation()
+ setLocation()
+ dumpLocation()
         Δ
   MovableAgent

    m_speed

+ MovableAgent()
   -MovableAgent()
+ toString()
+ move()
+ getSpeed()
+ setSpeed()
  HoldableAgent
- m holder

    m antennas

+ HoldableAgent()
+ HoldableAgent()
+ ~HoldableAgent()
+ getHolder()
+ setHolder()
+ toString()
+ tryConnect()
+ isConnected()
+ setLocation()
+ getAntennas()
       Tablet
     Tablet()
     ~Tablet()
   + toString()
    move()
    tryConnect()
    getHeader()
```