### **Higher-Order List Functions in Racket**

#### **Design of Programming Languages**

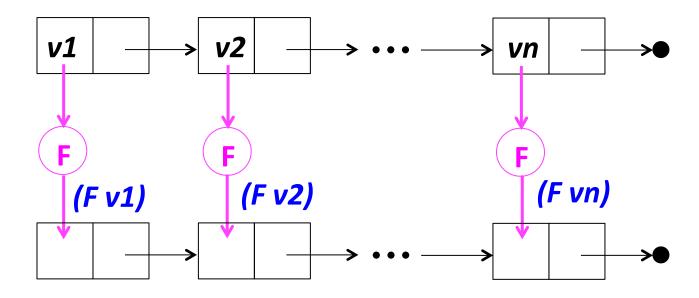
## **Higher-order List Functions**

A function is higher-order if it takes another function as an input and/or returns another function as a result. E.g. app-3-5, make-linear-function, flip2 from the previous lecture

We will now study **higher-order list functions** that capture the recursive list processing patterns we have seen.

# Recall the List Mapping Pattern

```
(mapF (list v1 v2 ... vn))
```



```
(define (mapF xs)
  (if (null? xs)
      null
      (cons (F (first xs))
             (mapF (rest xs)))))
```

# Express Mapping via Higher-order my-map

Rather than defining a *list recursion pattern* for mapping, let's instead capture this pattern as a higher-order list function my-map:

```
(define (my-map f xs))
  (if (null? xs)
      null
      (cons (f (first xs))
             (my-map f (rest xs))))
```

This way, we write the mapping list recursion function exactly once, and use it as many times as we want!

# my-map Examples



```
> (my-map (\lambda (x) (*2 x)) '(7 2 4))
```

```
> (my-map first '((2 3) (4) (5 6 7)))
```

> (my-map (make-linear-function 4 7) '(0 1 2 3))

> (my-map app-3-5 (list sub2 + avg pow (flip2 pow))make-linear-function))

## map-scale



Define (map-scale n nums), which returns a list that results from scaling each number in nums by n.

```
> (map-scale 3 '(7 2 4))
'(21 6 12)
> (map-scale 6 (range 0 5))
'(0 6 12 18 24)
```

# Currying



A curried binary function takes one argument at a time.

```
(define (curry2 binop)
   (\lambda (x) (\lambda (y) (binop x y)))
(define curried-mul (curry2 *))
> ((curried-mul 5) 4)
> (my-map (curried-mul 3) '(1 2 3))
> (my-map ((curry2 pow) 4) '(1 2 3))
> (my-map ((curry2 (flip2 pow)) 4) '(1 2 3))
> (define LOL '((2 3) (4) (5 6 7)))
> (my-map ((curry2 cons) 8) LOL)
> (my-map (
                                     8) LOL); fill in the blank
  '((2 3 8) (4 8) (5 6 7 8))
```



**Haskell Curry** 

# Mapping with binary functions

```
(define (my-map2 binop xs ys)
 (if (or (null? xs) (null? ys)); design decision:
                                 ; result has length of
                                 : shorter list
     null
     (cons (binop (first xs) (first ys))
            (my-map2 binop (rest xs) (rest ys)))))
```

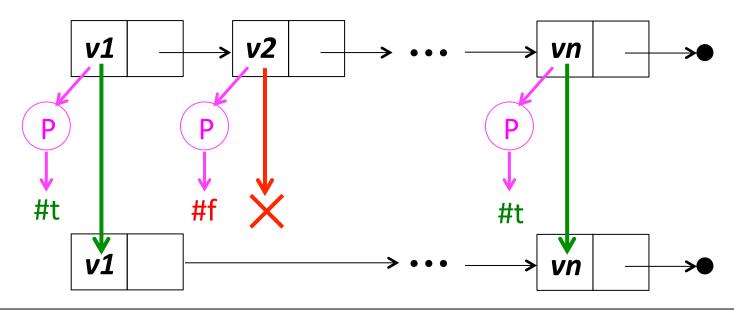
```
> (my-map2 pow '(2 3 5) '(6 4 2))
'(64 81 25)
> (my-map2 cons '(2 3 5) '(6 4 2))
'((2 . 6) (3 . 4) (5 . 2))
> (my-map2 + '(2 3 4 5) '(6 4 2))
' (8 7 6)
```

# Built-in Racket map Function Maps over Any Number of Lists

```
> (map (\lambda (x) (* x 2)) (range 1 5))
'(2 4 6 8)
> (map pow '(2 3 5) '(6 4 2))
'(64 81 25)
                                         Racket makes different
> (map (\lambda (a b x) (+ (* a x) b))
                                        design decision than my-
        '(2 3 5) '(6 4 2) '(0 1 2))
                                        map2: generate error when
'(6 7 12)
                                         lists have different length
> (map pow '(2 3 4 5) '(6 4 2))
ERROR: map: all lists must have same size;
arguments were: # #cedure:pow> '(2 3 4 5) '(6 4 2)
```

# Recall the List Filtering Pattern

(filterP (list **v1 v2** ... **vn**))



```
(define (filterP xs)
  (if (null? xs)
     null
      (if (P (first xs))
          (cons (first xs) (filterP (rest xs)))
          (filterP (rest xs)))))
```

## Express Filtering via Higher-order my-filter

Similar to my-map, let's capture the filtering list recursion pattern via higher-order list function my-filter:

```
(define (my-filter pred xs)
  (if (null? xs)
      null
      (if (pred (first xs))
          (cons (first xs)
                 (my-filter pred (rest xs)))
          (my-filter pred (rest xs)))))
```

The built-in Racket filter function acts just like my-filter

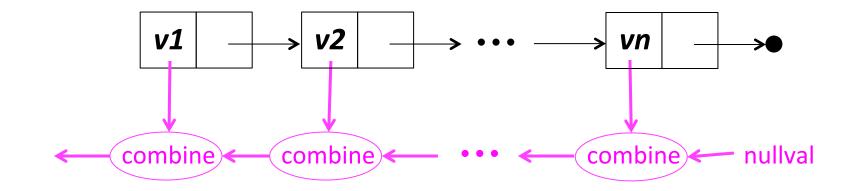
## filter Examples



```
> (filter (\lambda (x) (> x 0)) '(7 -2 -4 8 5))
> (filter (\lambda (n) (= 0 (remainder n 2)))
           '(7 -2 -4 8 5))
> (filter (\lambda (xs) (>= (len xs) 2))
           '((2 3) (4) (5 6 7))
> (filter number?
           '(17 #t 3.141 "a" (1 2) 3/4 5+6i))
> (filter (lambda (binop) (>= (app-3-5 binop)
                                 (app-3-5 (flip2 binop)))
           (list sub2 + * avg pow (flip2 pow)))
```

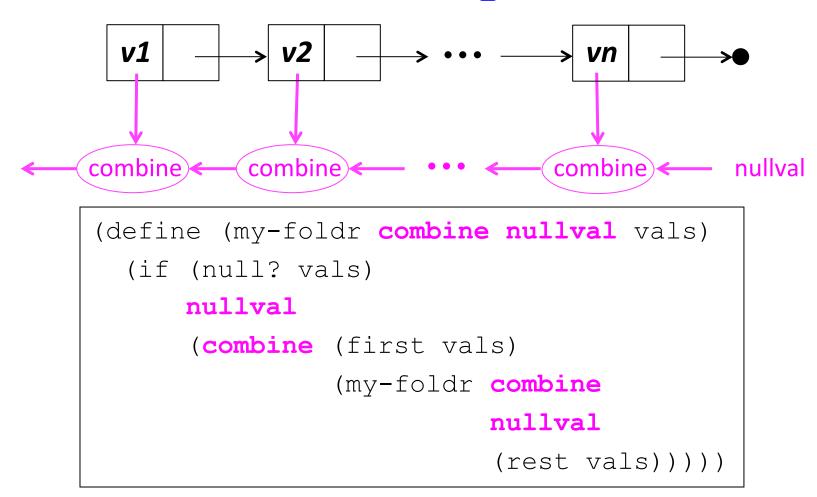
#### Recall the Recursive List Accumulation Pattern

```
(recf (list v1 \ v2 \dots \ vn))
```



```
(define (rec-accum xs)
  (if (null? xs)
      nullval
      (combine (first xs)
                (rec-accum (rest xs)))))
```

# Express Divide/Conque/GlueList Recursion via Higher-order my-foldr



This way, we never need to write another DCG list recursion! Instead, we instead just call my-foldr with the right arguments.

# my-foldr Examples



```
(my-foldr + 0 '(7 2 4))
> (my-foldr * 1 '(7 2 4))
> (my-foldr - 0 '(7 2 4))
> (my-foldr min + inf.0 '(7 2 4))
> (my-foldr max -inf.0 '(7 2 4))
> (my-foldr cons '(8) '(7 2 4))
> (my-foldr append null '((2 3) (4) (5 6 7)))
> (define (my-length L)
                                 L)); fill in the blank
    (my-foldr
> (define (filter-positive nums)
    (my-foldr
```

nums)); fill in the blank

# More my-foldr Examples

```
> (my-foldr (\lambda (fst subBool) (and fst subBool))
             (list #t #t #t))
> (my-foldr (\lambda (fst subBool) (and fst subBool)) #t
             (list #t #f #t))
> (my-foldr (\lambda (fst subBool) (or fst subBool)) #f
             (list #t #f #t))
> (my-foldr (\lambda (fst subBool) (or fst subBool)) #f
             (list #f #f #f))
;; This doesn't work. Why not?
> (my-foldr and #t (list #t #t))
```

#### Your turn: sumProdList

Define sumProdList (from scope lecture) in terms of foldr. Is let necessary here like it was in scoping lecture?

```
(sumProdList '(5 2 4 3)) -> (14 . 120)
(sumProdList '()) -> (0 . 1)
(define (sumProdList nums)
  (foldr
                                   ; combiner
                                   : nullval
          nums))
```

#### Mapping & Filtering in terms of my-foldr



```
(define (my-map f xs)
  (my-foldr
                                       combiner
                                     ; nullval
             xs))
(define (my-filter pred xs)
                                     ; combiner
  (my-foldr
                                      nullval
             xs))
```

# Built-in Racket foldr Function Folds over Any Number of Lists

```
> (foldr + 0 '(7 2 4))
13
> (foldr (lambda (a b sum) (+ (* a b) sum))
         0
         '(2 3 4)
         '(5 6 7))
56
> (foldr (lambda (a b sum) (+ (* a b) sum))
                                    Same design decision
          '(1 2 3 4)
                                    as in map
          '(5 6 7))
ERROR: foldr: given list does not have the same size
as the first list: '(5 6 7)
```

#### **Problematic for** foldr

(keepBiggerThanNext nums) returns a new list that keeps all nums that are bigger than the following num. It never keeps the last num.

```
> (keepBiggerThanNext '(7 1 3 9 5 4))
'(7 9 5)
> (keepBiggerThanNext '(2 7 1 3 9 5 4))
'(7 9 5)
> (keepBiggerThanNext '(6 2 7 1 3 9 5 4))
'(6 7 9 5)
```

keepBiggerThanNext cannot be defined by fleshing out the following template. Why not?

```
(define (keepBiggerThanNext nums)
   (foldr <combiner> <nullvalue> nums))
```

### keepBiggerThanNext with foldr

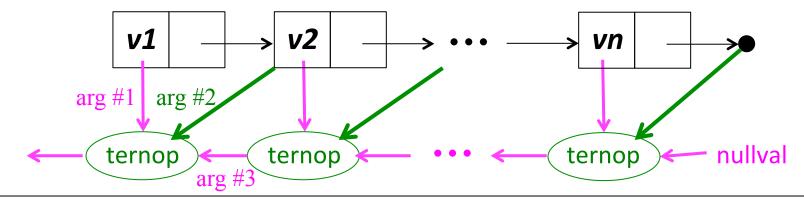
keepBiggerThanNext needs (1) next number and (2) list result from below. With foldr, we can provide both #1 and #2, and then return #2 at end

```
'(1 (9 5)) '(3 (9 5)) '(9 (9 5)) '(5 (5)) '(4 ()) '(+inf.0 ())
(define (keepBiggerThanNext nums)
  (second
    (foldr (λ (thisNum nextNum&subResult)
             (let {[nextNum (first nextNum&subResult)]
                   [subResult (second nextNum&subResult)]}
               (list thisNum; becomes nextNum for elt to left
                     (if (> thisNum nextNum)
                          (cons thisNum subResult); keep
                         subResult))))
                                                    ; don't keep
           (list +inf.0 '()); +inf.0 guarantees last num
                              ; in nums won't be kept
          nums)))
```

## foldr-ternop: more info for combiner

In cases like keepBiggerThanNext, it helps for the combiner to also take rest of list as an extra arg

(foldr-ternop ternop nullval (list v1 v2 ... vn))



#### keepBiggerThanNext with foldr-ternop



```
(define (keepBiggerThanNext nums)
  (foldr-ternop
```

```
nums))
> (keepBiggerThanNext '(6 2 7 1 3 9 5 4))
'(6 7 9 5)
```

# my-map Examples Solutions



```
> (my-map (\lambda (x) (* 2 x)) '(7 2 4))
'(14 4 8)
> (my-map first '((2 3) (4) (5 6 7)))
'(2 4 5)
> (my-map (make-linear-function 4 7) '(0 1 2 3))
'(7 11 15 19)
> (my-map app-3-5 (list sub2 + avg pow (flip2 pow))
                    make-linear-function))
```

Printed representation of procedure in Racket

# map-scale Solutions



Define (map-scale n nums), which returns a list that results from scaling each number in nums by n.

```
> (map-scale 3 '(7 2 4))
'(21 6 12)
> (map-scale 6 (range 0 5))
'(0 6 12 18 24)
```

```
(define (map-scale n nums)
  (my-map (\lambda (num) (* n num))
           nums))
```

# **Currying Solutions**



A curried binary function takes one argument at a time.

```
(define (curry2 binop)
   (\lambda (x) (\lambda (y) (binop x y)))
(define curried-mul (curry2 *))
> ((curried-mul 5) 4)
20
> (my-map (curried-mul 3) '(1 2 3))
'(3 6 9)
> (my-map ((curry2 pow) 4) '(1 2 3))
                                                     Haskell Curry
'(4 16 64)
> (my-map ((curry2 (flip2 pow)) 4) '(1 2 3))
'(1 16 64)
> (define LOL '((2 3) (4) (5 6 7)))
> (my-map ((curry2 cons) 8) LOL)
'((8 2 3) (8 4) (8 5 6 7))
> (my-map ( (curry2 snoc) 8) LOL); fill in the blank
'((2 3 8) (4 8) (5 6 7 8))
```

# filter Examples Solutions



```
> (filter (\lambda (x) (> x 0)) '(7 -2 -4 8 5))
'(7 8 5)
> (filter (\lambda (n) (= 0 (remainder n 2)))
          '(7 -2 -4 8 5))
'(-2 -4 8)
> (filter (\lambda (xs) (>= (len xs) 2))
          '((2 3) (4) (5 6 7))
'((2 3) (5 6 7))
> (filter number? '(17 #t 3.141 "a" (1 2) 3/4 5+6i))
'(17 3.141 3/4 5+6i)
> (filter (lambda (binop) (>= (app-3-5 binop)
                               (app-3-5 (flip2 binop)))
          (list sub2 + * avg pow (flip2 pow)))
; The printed rep would show 4 ##
; but the returned list would be equivalent to
; (list + * avg pow)
```

# my-foldr Examples Solutions



```
> (my-foldr + 0 '(7 2 4)) \Rightarrow * 13 ; (+ 7 (+ 2 (+ 4 0)))
> (my-foldr * 1 '(7 2 4)) \Rightarrow * 56 ; (* 7 (* 2 (* 4 1)))
> (my-foldr - 0 '(7 2 4)) \Rightarrow *9 ; (-7 (-2 (-4 0)))
> (my-foldr min +inf.0 '(7 2 4))
\Rightarrow* 2 ; (min 7 (min 2 (min 4 +inf.0)))
> (my-foldr max -inf.0 '(7 2 4))
\Rightarrow* 7; (max 7 (max 2 (max 4 -inf.0)))
> (my-foldr cons '(8) '(7 2 4))
\Rightarrow* '(7 2 4 8); (cons 7 (cons 2 (cons 4 '(8))))
> (my-foldr append null '((2 3) (4) (5 6 7))) \Rightarrow * '(2 3 4 5 6 7)
; (append '(2 3) (append '(4) (append '(5 6 7) '())))
> (define (my-length L)
    (my-foldr (\lambda (fst sublen) (+ 1 sublen)) 0
               L)); fill in the blank
> (define (filter-positive nums)
    (my-foldr (λ (num subPoss)
                  (if (> num 0) (cons num subPoss) subPoss))
                 '()
                 nums)); fill in the blank
                                                       Higher-order List Funs 15
```

# More my-foldr Examples Solutions

```
> (my-foldr (\lambda (fst subBool) (and fst subBool))
             (list #t #t #t))
#t ; (and #t (and #t (and #t #t)))
> (my-foldr (\lambda (fst subBool) (and fst subBool)) #t
             (list #t #f #t))
#f ; (and #t (and #f (and #t #t)))
> (my-foldr (\lambda (fst subBool) (or fst subBool)) #f
             (list #t #f #t))
#t ; (or #t (or #f (or #t #t)))=
> (my-foldr (\lambda (fst subBool) (or fst subBool)) #f
             (list #f #f #f))
#f ; (or #f (or #f (or #f #f)))
;; This doesn't work. Why not?
> (my-foldr and #t (list #t #t))
```

Because and is a syntactic sugar keyword, not a first-class function

#### Your turn: sumProdList Solutions

**Define** sumProdList (from scope lecture) in terms of foldr. Is let necessary here like it was in scoping lecture?

```
(sumProdList '(5 2 4 3)) -> '(14 . 120)
 (sumProdList '()) -> '(0 . 1)
(define (sumProdList nums)
  (foldr (λ (num subPair) ; combiner
           (cons (+ num (car subPair))
                 (* num (cdr subPair)))
         '(0 . 1) ; nullval
         nums))
; (1) Good idea to begin combiner (\lambda (num subPair) ... )
     or \lambda with two other descriptive param names
; (2) Use "pretty printing" indentation to align
      3 args to foldr and 2 args to cons
```

#### Mapping & Filtering in terms of my-foldr Solutions



```
(define (my-map f xs)
  (my-foldr (\lambda (x subMap) ; combiner
               (cons (f x) subMap))
             '(); nullval
             xs))
(define (my-filter pred xs)
  (my-foldr (\lambda (x subFilter) ; combiner
               (if (pred x)
                    (cons x subFilter)
                   subFilter))
             '(); nullval
             xs))
```

#### Problematic for foldr Solutions

(keepBiggerThanNext nums) returns a new list that keeps all nums that are bigger than the following num. It never keeps the last num.

```
> (keepBiggerThanNext '(7 1 3 9 5 4))
'(7 9 5)

> (keepBiggerThanNext '(2 7 1 3 9 5 4))
'(7 9 5)

> (keepBiggerThanNext '(6 2 7 1 3 9 5 4))
'(6 7 9 5)
```

keepBiggerThanNext cannot be defined by fleshing out the following template. Why not?

```
(define (keepBiggerThanNext nums)
(foldr <combiner> <nullvalue> nums))
```

Because combiner can only use first of current list and result of recursively processing rest of list, but does not have access to rest of list itself, so cannot determine whether or not to keep first element.

\*\*Higher-order List Funs\*\* 20\*\*

#### keepBiggerThanNext with foldr-ternop Solutions



```
(define (keepBiggerThanNext nums)
  (foldr-ternop
     (λ (thisNum restNums subResult) ; combiner
       (if (null? restNums)
           ; special case for singleton list; *must*
           ; test restNums, not subResult, for null? Why?
           '()
           (if (> thisNum (first restNums))
               (cons thisNum subResult)
               subResult)))
     '() : nullval
     nums))
> (keepBiggerThanNext '(6 2 7 1 3 9 5 4))
'(6 7 9 5)
```