

## Practic 1

```
/*This is the sample program to notify us for the file creation and file
deletion takes place in "/tmp" directory*/
#include <stdio.h>
#include <stdlib.h>
#include <errno.h>
#include <sys/types.h>
#include <sys/inotify.h>
#include <unistd.h>
#include <string.h>

#define EVENT_SIZE (sizeof(struct inotify_event))
#define EVENT_BUF_LEN (1024 * (EVENT_SIZE + 16))
#define MAX_NUMBER_FILES 1024

int find_in_list(char* filename, char** list_of_files, int size_of_list)
{
    for (unsigned int i=0; i<size_of_list; ++i)
    {
        if (strcmp(filename, list_of_files[i]) == 0)
        {
            return i;
        }
    }
    return -1;
}

int main()
{
    int length, i = 0;
    int fd;
    int wd;
    int wd2;
    char buffer[EVENT_BUF_LEN];

    int no_files = 0;
```

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char* filenames[MAX_NUMBER_FILES];
int no_accesses[MAX_NUMBER_FILES];
int pos;

/*creating the INOTIFY instance*/
fd = inotify_init();

/*checking for error*/
if (fd < 0)
{
    perror("inotify_init");
}

/*adding the "/tmp" directory into watch list. Here, the suggestion is to
validate the existence of the directory before adding into monitoring
list.*/
// wd2 = inotify_add_watch(fd, "/tmp", IN_CREATE | IN_DELETE |
IN_ACCESS);
// wd2 = inotify_add_watch(fd, "/home", IN_CREATE | IN_DELETE |
IN_ACCESS);
wd2 = inotify_add_watch(fd, "/home/lab3", IN_CREATE | IN_DELETE |
IN_ACCESS);

/*read to determine the event change happens on "/tmp" directory.
Actually this read blocks until the change event occurs*/
do
{
    i = 0;
    length = read(fd, buffer, EVENT_BUF_LEN);

    /*checking for error*/
    if (length < 0)
    {
        perror("read");
    }
}

```

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/*actually read return the list of change events happens. Here, read
the change event one by one and process it accordingly.*/
while (i < length)
{
    struct inotify_event *event = (struct inotify_event *)&buffer[i];
    if (event->len)
    {
        if (event->mask & IN_CREATE)
        {
            if (event->mask & IN_ISDIR)
            {
                printf("New directory %s created.\n", event->name);
            }
            else
            {
                printf("New file %s created.\n", event->name);
            }
        }
        else if (event->mask & IN_DELETE)
        {
            if (event->mask & IN_ISDIR)
            {
                printf("Directory %s deleted.\n", event->name);
            }
            else
            {
                printf("File %s deleted.\n", event->name);
            }
        }
        else
        {
            if (event->mask & IN_ACCESS)
            {
                pos = find_in_list(event->name, filenames, no_files);

                if(pos == -1) {

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        filenames[no_files] = (char*) malloc(strlen(event->name) +
1);

        strcpy(filenames[no_files], event->name);
        no_accesses[no_files] = 1;
        no_files += 1;
    }
    else {
        no_accesses[pos] += 1;
    }

    // printf("Accessed %s.\n", event->name);
    for (unsigned int i=0; i<no_files; ++i) {
        printf("%s: %d\n", filenames[i], no_accesses[i]);
    }
    printf("\n\n");
}

}

}

i += EVENT_SIZE + event->len;
}

} while (1);
/*removing the "/tmp" directory from the watch list.*/
inotify_rm_watch(fd, wd);
inotify_rm_watch(fd, wd2);

/*closing the INOTIFY instance*/
close(fd);
}

```

With the code from above, I am able to successfully count the number of accesses for files from /home/lab3 folder, but when I access a file from folder lab3-1, it registers an access to the folder lab3-1 and not to the accessed file from it. This happens because the inotify only supervises the top level of the specified folder, and not from the subfolders.

## Practic 2

I saw that the file eicar.txt was detected as malicious by 61 out of 67 engines, while the file sha-256.c was undetected by all of them.

## Practic 3

```
#include <stdio.h>
#include <stdlib.h>
#include <errno.h>
#include <sys/types.h>
#include <sys/inotify.h>
#include <unistd.h>
#include <string.h>
#include <curl/curl.h>

#include "sha-256.h"

#define EVENT_SIZE (sizeof(struct inotify_event))
#define EVENT_BUF_LEN (1024 * (EVENT_SIZE + 16))
#define MAX_NUMBER_FILES 1024
#define MAXCHAR 10000

int find_in_list(char* filename, char** list_of_files, int size_of_list)
{
    for (unsigned int i=0; i<size_of_list; ++i)
    {
        if (strcmp(filename, list_of_files[i]) == 0)
        {
            return i;
        }
    }
    return -1;
}

size_t write_callback(char *ptr, size_t size, size_t nmemb, void
*userdata)
{
    return fwrite(ptr, size, nmemb, (FILE *) userdata);
}
```

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}

int main()
{
    int length, i = 0;
    int fd;
    int wd;
    int wd2;
    char buffer[EVENT_BUF_LEN];

    int no_files = 0;
    char* filenames[MAX_NUMBER_FILES];
    int no_accesses[MAX_NUMBER_FILES];
    int pos;
    int is_user_produced;
    char working_directory[] = "/path/to/the/supervised/folder";

    const char* base_url =
"https://www.virustotal.com/vtapi/v2/file/report?apikey=";
    const char* api_key = "replace this with the personal apikey";
    const char* resource_string = "&resource=";
    const int hash_length = 64;
    char* url;

    CURL *curl;
    CURLcode res;
    FILE * f = NULL;
    char response_buffer[MAXCHAR];

    /*creating the INOTIFY instance*/
    fd = inotify_init();

    /*checking for error*/
    if (fd < 0)
    {
        perror("inotify_init");
    }

```

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}

/*adding the directory into watch list*/
wd = inotify_add_watch(fd, working_directory, IN_CREATE | IN_ACCESS);

/*read to determine the event change happens on the directory. Actually
this read blocks until the change event occurs*/
do
{
    i = 0;
    length = read(fd, buffer, EVENT_BUF_LEN);

    /*checking for error*/
    if (length < 0)
    {
        perror("read");
    }

    /*actually read return the list of change events happens. Here, read
the change event one by one and process it accordingly.*/
    while (i < length)
    {
        struct inotify_event *event = (struct inotify_event *)&buffer[i];
        if (event->len) {
            is_user_produced = 1;
            if (event->mask & IN_ACCESS) {
                // For each event we will create an access event (when read
from the file to compute the hash), which will not be considered
                pos = find_in_list(event->name, filenames, no_files);

                if(pos != -1 && no_accesses[pos] > 0) {
                    no_accesses[pos] -= 1;
                    is_user_produced = 0;
                }
            }
        }
        if(is_user_produced) {
            // Determine the absolute path of the file

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        char * filename = (char*) malloc(strlen(working_directory) +
strlen(event->name) + 2);

        strcpy(filename, working_directory);
        strcat(filename, "/");
        strcat(filename, event->name);

        // Open the file
        FILE * f = NULL;
        unsigned int i = 0;
        unsigned int j = 0;
        char buf[4096];
        uint8_t sha256sum[32];
        if( ! ( f = fopen( filename, "rb" ) ) )
        {
            perror( "fopen" );
            return( 1 );
        }

        // Mark that the files is being processed.
        // Another event will be triggered for this file when reading
from it to compute its hash.
        // If this step is not made, then the reading made by the
program will also be process throwing the program into a loop.
        pos = find_in_list(event->name, filenames, no_files);

        if(pos == -1) {
            filenames[no_files] = (char*) malloc(strlen(event->name) +
1);

            strcpy(filenames[no_files], event->name);
            no_accesses[no_files] = 1;
            no_files += 1;
        }
        else {
            no_accesses[pos] += 1;
        }

```



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        // Read from the file and compute the hash function on the
content

        sha256_context ctx;
        sha256_starts( &ctx );

        while( ( i = fread( buf, 1, sizeof( buf ), f ) ) > 0 )
        {
            sha256_update( &ctx, buf, i );
        }

        sha256_finish( &ctx, sha256sum );

        fclose(f);

        // Generate the url to the virus API
        url = (char*) malloc(strlen(base_url) + strlen(api_key) +
strlen(resource_string) + hash_length + 1);
        strcpy(url, base_url);
        strcat(url, api_key);
        strcat(url, resource_string);

        for( j = 0; j < 32; j++ )
        {
            sprintf(url, "%s%02x", url, sha256sum[j] );
        }

        // Sent the request to the virus total API
        curl = curl_easy_init();
        if(curl) {
            curl_easy_setopt(curl, CURLOPT_URL, url);

            f = fopen("tmp.txt", "w+");
            curl_easy_setopt(curl, CURLOPT_WRITEDATA, f);
            curl_easy_setopt(curl, CURLOPT_WRITEFUNCTION,
write_callback);

            /* Perform the request, res will get the return code */
            res = curl_easy_perform(curl);

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        /* Check for errors */
        if(res != CURLE_OK)
            fprintf(stderr, "curl_easy_perform() failed: %s\n",
                    curl_easy_strerror(res));

        fclose(f);

        /* always cleanup */
        curl_easy_cleanup(curl);
    }

    // Read the output from the API and search it for the number of
positive detections.
    // If this number is bigger than 0, then the file will be
removed.
    if( ! ( f = fopen( "tmp.txt", "r" ) ) )
    {
        perror( "fopen" );
        return( 1 );
    }
    while (fgets(response_buffer, MAXCHAR-1, f) != NULL) {
        int no_positives;
        char* positive_ptr = strstr(response_buffer, "positives");
        if(positive_ptr != NULL) {
            positive_ptr = positive_ptr + strlen("positives\: ");
            positive_ptr = strtok(positive_ptr, ",");
            no_positives = atoi(positive_ptr);
            if(no_positives > 0) {
                if (remove(filename) == 0)
                    printf("Deleted successfully the file %s.\n",
filename);
                else
                    printf("Unable to delete the file %s.\n", filename);
            }
        }
    }
    fclose(f);

```

```
        free(filename);
        free(url);
    }
}
i += EVENT_SIZE + event->len;
}
} while (1);
/*removing the directory from the watch list.*/
inotify_rm_watch(fd, wd);

/*closing the INOTIFY instance*/
close(fd);
}
```