

Wk 5-6 Project #2B Animation

Due	Feb 12, 2018 by 11:59pm	Points	15	Submitting	a file upload
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Design and code an animation scene. It should be more than just simple movements (i.e. more than what we've covered together in class). A good rule of thumb would be that the animation should have 4-6 "effects" or "movements".

Good programming practices should be observed, including using loops where possible, utilizing methods to compartmentalized and reduce redundant code, and utilizing informative commenting for all methods as well as any "tricky" code that may need explaining.

Upload your Animation.java file

15 points