Examples

Display the bytecode of a function

The Python interpreter compiles code to bytecode before executing it on the Python's virtual machine (see also What is python bytecode?.

Here's how to view the bytecode of a Python function

```
import dis
def fib(n):
    if n <= 2: return 1
    return fib(n-1) + fib(n-2)
\ensuremath{\text{\#}} Display the disassembled bytecode of the function.
dis.dis(fib)
```

The function dis.dis in the dis module will return a decompiled bytecode of the function passed to it.

Display the source code of an object

To print the source code of a Python object use inspect . Here's how to print the source code of the method random.randint

```
import random
import inspect
print(inspect.getsource(random.randint))
    def randint(self, a, b):
         """Return random integer in range [a, b], including both end points.
         return self.randrange(a, b+1)
```

To just print the documentation string

```
print(inspect.getdoc(random.randint))
# Output:
\ddot{\text{\#}} Return random integer in range [a, b], including both end points.
```

Print full path of the file where the method random.randint is defined:

```
print(inspect.getfile(random.randint))
# c:\Python35\lib\random.py
print(random.randint.__code__.co_filename) # equivalent to the above
\# c:\Python35\lib\random.py
```

If an object is defined interactively inspect cannot provide the source code but you can use dill.source.getsource instead

```
# define a new function in the interactive shell
def add(a, b):
return a + b
print(add.__code__.co_filename) # Output: <stdin>
import dill
print dill.source.getsource(add)
# def add(a, b):
      return a + b
```

The source code for Python's built-in functions is written in c and can only be accessed by looking at the Python's source code (hosted on Mercurial or downloadable from https://www.python.org/downloads/source/) .

```
print(inspect.getsource(sorted)) # raises a TypeError
type(sorted) # <class 'builtin_function_or_method'>
```

Exploring the code object of a function

CPython allows access to the code object for a function object.

The $_$ code $_$ object contains the raw bytecode (co $_$ code) of the function as well as other information such as constants and variable names.

```
def fib(n):
    if n <= 2: return 1
        return fib(n-1) + fib(n-2)
dir(fib.__code__)

def fib(n):
    if n <= 2: return 1
    return fib(n-1) + fib(n-2)
dir(fib.__code__)</pre>
```

Syntax

Parameters

Remarks