# **IGNATIUS MULLIN**

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**Computer Science Major Graduating Spring 2023** 

# **EDUCATION**

**2019 - CURRENT** 

**COMPUTER SCIENCE (GAMES), UNIVERSITY OF SOUTHERN CALIFORNIA** 

3.5 GPA

# WORK EXPERIENCE

MAY – AUGUST 2023 AMAZON INTERNSHIP PROJECT KUIPER

#### **Embedded Systems**

- Worked with the Chrony kernel daemon to synchronize system clocks on the lab hardware
- Utilized TCP socket and kernel socket programming
- Closely worked with GPS receivers
- Created and presented metrics on system accuracy.

#### Simulator

- Created a program in C++ that simulates the behavior of a hardware board to assist with testing
- Simulator was wrapped in a **docker** container allowing for ease of use without users needing to handle dependencies
- Simulator interfaced with testing clients via **CAN bus**. The simulator would read messages from clients and output simulated CAN messages.

# **SKILLS**

- Languages: C++, C#, Java, HTML, CSS
- Programs: Unity, Unreal, Docker, Maya
- Embedded Systems

- Level Design
- CAN bus
- Socket Programming

# **PORTFOLIO**