# **LSTM for Sentiment Analysis on Twitter**

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Abstract

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#### 1 Introduction

In the last few years, microblogging has become a very popular communication tool in people's social life. On microblogging platforms, such as Twitter<sup>1</sup> and Facebook<sup>2</sup>, a diverse range of people are attracted to post short sentences, images, and video links to share life issues and opinions. This popularity results in enormous amount of information covering a wide range of topics on the brands, products, politics and social events. Such data is a valuable and efficient source for marketing and social studies. Sentiment analysis on microblogging has obtained special interest, because it determines the attitude of a user with respect to some topic or product and thus provides provide convincing information For example, it may help manufacturing companies to know how people like their product (or service), what would people prefer.

In this paper, we focus on using sentiment analysis on Twitter. Twitter is an extremely popular microblogging platform which allows people to post messages of up to 140 characters. Because of the short nature of tweets, people often post twitter messages (called Tweets) frequently while attending events like product launches, movie premiers, music concerts or just to express their opinion on a trending or current topic. As such, they can be a valuable source of public opinion or feedback [15, 1, 2]. Realizing this importance, analyzing sentiment of Tweets has been a recurring task in the SemEval <sup>3</sup> competitions.

Although there exists plenty of work on text classification, some unique characteristics of tweets present special challenges for sentiment analysis: 1) Tweets are short in length. There is a limitation of 140 words for each tweet which makes analyzing them challenging [12]; 2) The language used in tweets is very informal with misspellings (often intentional, like different spellings of "cool": coool, coolll, cooolll!!), new words, slangs, and URLs; 3) The number of tweets increases at a very fast pace, and with new data comes new words, new trends in using abbreviations, which lead to a frequent problem of out-of-vocabulary words 4) Special symbols and their combinations are often used, like emoticons and hashtags.

Keeping in view the challenges posed by the nature of tweets, in this paper, we propose to use bi-directional Long Short-Term Memory (LSTM) networks which operate at *character-level input* and make predictions at the tweet-level. Such networks naturally handle the problem of very large vocabulary sizes and the presence of sub-word information, without having to keep many trained embedding which would result from keeping very large vocabularies. We find that the model interestingly performs **better** than equivalent LSTM model which operates at the word level (even when initialized with a variety of pre-trained embeddings). We also compare our results with Dynamic Convolutional Neural Network (DCNN) [7] which has shown state of the art performance on Twitter sentiment classification [17]. We explore the properties of the character LSTM model and find that it learns to find meaning in composition of characters and can effectively relate sub-word information (like presence of multiple exclamation marks) to the sentiment of the tweet.

https://twitter.com/

<sup>&</sup>lt;sup>2</sup>https://www.facebook.com/

<sup>3</sup>http://alt.qcri.org/semeval2016/task4/

In the remaining of this paper, we first introduce the related work, the dataset, and the evaluation methodology. We then describe the model we proposed. Finally, we discuss the experiment results and point out possible directions for future research. (Please revise this part.)

## 2 Related Work

Twitter sentiment analysis is increasingly drawing attention of researchers in recent years. Given the length limitations on tweets, sentiment analysis of tweets is often considered similar to sentencelevel sentiment analysis [10]. However, phrase and sentence level approaches can hardly define the sentiment of some specific topics. Considering opinions adhering on different topics, Wang et. al. [19] proposed a hashtag-level sentiment classification method to generate the overall sentiment polarity for a given hashtag. Recently, following the work of [13] some researchers used neural network to implement sentiment classification. For example, Kim [9] adopted convolutional neural networks to learn sentiment-bearing sentence vectors, Mikolov et al. [14] proposed Paragraph vector which outperformed bag-of-words model for sentiment analysis, and Tang et. al. [18] used ConvNets to learn sentiment specific word embedding (SSWE), which encodes sentiment information in the continuous representation of words. Furthermore, Kalchbrenner [7] proposed a Dynamic Convolutional Neural Network (DCNN) which uses dynamic k-max pooling, a global pooling operation over linear sequences. Instead of directly applying ConvNets to embeddings of words, [20] applies the network only on characters. They showed that the deep ConvNets does not require knowledge of words and thus can work for different languages. LSTM [6] is another state-of-the-art semantic composition models for sentiment classification [11]. Similar to DCNN, it also learns fixed-length vectors for sentences of varying length, captures words order in a sentence and does not depend on external dependency or constituency parse results.

## 2.1 Dynamic Convolutional Neural Networks (DCNN)

We briefly review the architecture of DCNN [7] which has shown state of the art performance for sentiment classification on Twitter. The winning entry for SemEval15 [17] task on Twitter sentiment classification also used DCNN. Figure 1 summarizes the architecture.

When used for sentiment classification on Twitter, the input to the DCNN is a matrix of word embeddings for each word in the tweet. For example, if the tweet consists of s words then the input to the DCCNN is:

$$S = \begin{bmatrix} | & | & \dots & | \\ w_1 & w_2 & \dots & w_s \\ | & | & \dots & | \end{bmatrix}_{k \times s}$$

where each  $w_i \in R^k$  is a k-dimensional dense word embedding [14]. The architecture consists of multiple layers of convolutions and max-pooling on top of the input matrix, followed a fully connected layer which is input to a softmax. The convolutions are of type wide-convolutions of one-dimension. For example, for the input matrix  $S \in R^{k \times s}$ , a wide-convolution filter operating on S will consist of convolution weights  $m \in R^{k \times c}$  and will result in a matrix having dimension  $k \times (s+c-1)$ . Note here c is the convolution filter width, which is a hyperparameter. The max-pooling operations presented in [7] are different from the regular max-pooling. They present  $dynamic\ k$ -max pooling. k-max pooling takes the top k maximum activations as opposed to just the maximum activation and the value of k is selected dynamically based on the following formula:  $k_l = \max\left(k_{top}, \lceil \frac{L-l}{L}s \rceil\right)$ , where l is number of current convolution layer, L is total number of convolutions and  $k_{top}$  is a fixed hyperparameter. Note that while [7] used multiple layers of convolutions and max-pooling, subsequent work found that using a single layer of convolution and max-pooling gives similar results [9] [17].

#### 2.2 Recurrent Neural Networks with Long Short Term Memory (LSTM)

Recurrent Neural Networks (RNNs) are a class of artificial neural networks used for modeling sequences. RNNs are highly flexible in their use of context information as they can learn what part of the input sequence to store to memory and what parts to ignore. They also allow modeling of various regimes of sequence modeling as shown in Figure 2. Please refer to [4] for a comprehensive review of sequence modeling using RNN.

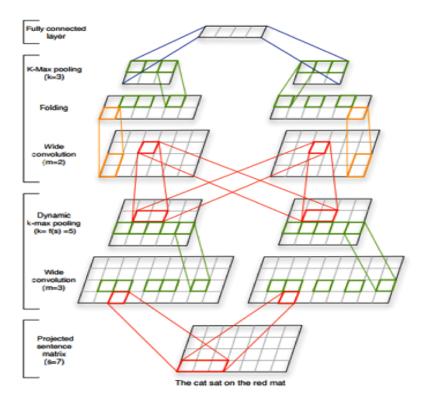


Figure 1: Dynamic Convulational Neural Network of [7] (Source: [7])

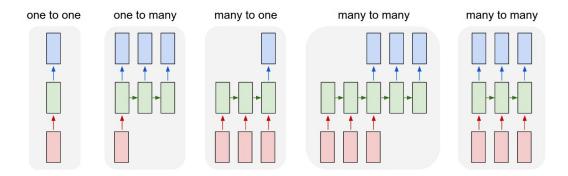


Figure 2: RNNs allow modeling of multiple types of input and output sequences (Source: [8])

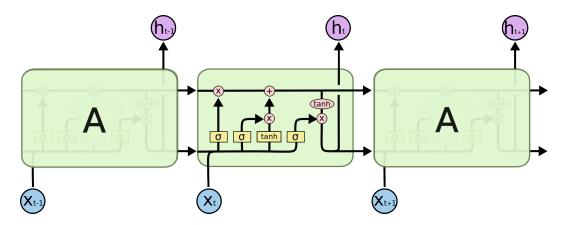


Figure 3: The repeating module of LSTM.  $x_t$  is the input as time t and  $h_t$  is the output from the LSTM output gate at time t. The top horizontal line corresponds to the cell state and the bottom line corresponds to the hidden state (both of which are recurring states). (Source: [16])

One of the short comings of RNN is that it is very difficult to store information over long sequences because of problems due to vanishing and exploding gradients as explained in [5]. *Long Short-Term Memory (LSTM)* [6] are designed to remedy this and store information over larger input sequences. They achieve this using special "memory cell" units. Figure 3 shows the architecture of this cell which consists of an input gate, a forget gate, an output gate and a recurring cell state. Refer to [16] for a gentle introduction to LSTM and to [4] for a more comprehensive review and applications.

## 3 Twitter Sentiment Analysis using Character LSTM

In this section we present LSTM models for sentiment analysis of twitter messages. We explored different architectures of LSTM networks which operate at word-level or character-level input. The basic architecture of the network is shown in Figure 4. We explain the model architecture considering the character input. Given a tweet as a sequence of characters  $X = \{x_1, \ldots, x_{140}\}$ , the task is to predict the sentiment of Tweet as being *positive* (1) or *negative* (0). Each  $x_i$  is a one-hot encoding of either the character or the word. The LSTM models then take this one-hot encoding and convert them into either a *character embedding* or a *word embedding* depending on whether the input is characters or words. The embeddings can be randomly initialized and learned jointly with other model parameters.

The model consists of a bidirectional LSTM layer over this character input X. The hidden layer activations obtained from the forward and backward LSTM layer are averaged at each character which serves as the input to the  $second\ layer$  of LSTM. The second layer of LSTM takes as input this sequence of hidden layer outputs from first layer and encodes a representation of the tweet at the last element of the sequence (the hidden layer activation of the last LSTM unit). This output is then fed into a softmax layer which classifies the Tweet as being positive or negative. The model is trained using categorical cross-entropy.

Note that it is possible to have multiple levels of granularity in predictions, like positive, "netural" and negative, or even finer. We restrict ourselves to two classes to be able to compare with the state of the art published results [7].

The same model can be used with either character input data or word input data. Note that when used with word input, it is common to initialize the models with pre-trained word embeddings [14]. We explore multiple such initializations in our experiments. For the character input model, the embeddings are always initialized randomly, since pre-trained character embeddings are not yet available.

We explored other variants of the model like have single-directional LSTM, having a single layer as opposed to multiple layers, using concatenation instead of averaging after first layer. We also tried an ensemble LSTM which takes both characters and words as separate inputs which are combined at

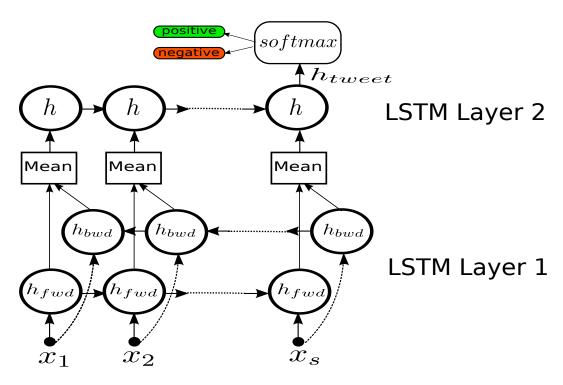


Figure 4: The bi-directional LSTM model used for Twitter sentiment analysis. Each circular node represents an LSTM cell. The input to the model is the sequence x.

the last stage by concatenation before feeding to the softmax. Unfortunately, none of these models gave good preliminary results and in the experiments we focused on just the model of Figure 4 with either character or words as inputs.

# 4 Experiments

See Table 1 for awesome results

Table 1: Sample table title

PART	DESCRIPTION
Dendrite Axon Soma	Input terminal Output terminal Cell body (contains cell nucleus)

# 5 Conclusion

Acknowledgments

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